

RPG Magic Sound Effects Pack 2

Filename	Description	SampleRate	BitDepth	Channels	Duration
Funny_Whoosh_1.wav	Funny - Comical - Whoosh	44100	16	2	00:00.432
Funny_Whoosh_2.wav	Funny - Comical - Whoosh	44100	16	2	00:00.487
Heavy_Whoosh_1.wav	Weapon - Swish - Whoosh - Swing	44100	16	2	00:00.229
Heavy_Whoosh_2.wav	Weapon - Swish - Whoosh - Swing	44100	16	2	00:00.384
Light_Wand_Whoosh_1.wav	Light - wand - swish - swing	44100	16	2	00:00.426
Light_Wand_Whoosh_2.wav	Light - wand - swish - swing	44100	16	2	00:00.580
Light_Wand_Whoosh_3.wav	Light - wand - swish - swing	44100	16	2	00:01.369
Light_Wand_Whoosh_4.wav	Light - wand - swish - swing	44100	16	2	00:00.550
Natural_Whoosh_1.wav	swish - swing	44100	16	2	00:00.150
Natural_Whoosh_2.wav	swish - swing	44100	16	2	00:00.190
Natural_Whoosh_3.wav	swish - swing	44100	16	2	00:00.167
Subtle_Slash_1.wav	Sword - Slash - Swing - Swish - Weapon	44100	16	2	00:00.683
Subtle_Slash_2.wav	Sword - Slash - Swing - Swish - Weapon	44100	16	2	00:00.542
Subtle_Slash_3.wav	Sword - Slash - Swing - Swish - Weapon	44100	16	2	00:00.597
Subtle_Slash_4.wav	Sword - Slash - Swing - Swish - Weapon	44100	16	2	00:00.449
Subtle_Spell_Whoosh_1.wav	Wind - Whoosh - Spell - Cast	44100	16	2	00:01.369
Weapon_Whoosh_Low_1.wav	Weapon - Swing - Whoosh - Low	44100	16	2	00:00.394
Weapon_Whoosh_Low_2.wav	Weapon - Swing - Whoosh - Low	44100	16	2	00:01.137
Attack_Enemy_Impact_1.wav	Fight impact - block - kick - punch	44100	16	2	00:00.399
Attack_Enemy_Impact_2.wav	Fight impact - block - kick - punch	44100	16	2	00:00.452
Attack_Enemy_Impact_3.wav	Fight impact - block - kick - punch	44100	16	2	00:00.558
Attack_Enemy_Impact_4.wav	Fight impact - block - kick - punch	44100	16	2	00:00.380
Attack_Enemy_Impact_5_heavy.wav	Fight impact - block - kick - punch - heavy	44100	16	2	00:00.818
Attack_Enemy_Impact_6_heavy.wav	Fight impact - block - kick - punch - heavy	44100	16	2	00:00.484
Cute_Attack_1.wav	cute - attack - spell - impact	44100	16	2	00:00.658
Cute_Attack_2.wav	cute - attack - spell - impact	44100	16	2	00:00.381
Cute_Attack_3.wav	cute - attack - spell - impact	44100	16	2	00:00.380
Cute_Attack_4.wav	cute - attack - spell - impact	44100	16	2	00:01.043
Generic_Small_Whip_Impact_1.wav	magic - whip - attack	44100	16	2	00:00.460
Impact_Finishing_Blow.wav	finishing blow - critical hit	44100	16	2	00:01.869
Light_Enemy_Impact_1.wav	impact - spell - light - attack	44100	16	2	00:00.603

Light_Enemy_Impact_2.wav	impact - spell - light - attack	44100	16	2	00:00.516
Light_Enemy_Impact_3.wav	impact - spell - light - attack	44100	16	2	00:00.429
Mech_Attack_1_C0_Skill_Trigger.wav	spell - skill - magic - shimmer - bright - vines - leaves - foley - tree - branches	44100	16	2	00:01.890
Mech_Attack_1_C1.wav	machine - attack - impact - metal	44100	16	2	00:00.702
Mech_Attack_1_C2.wav	machine - attack - impact - metal	44100	16	2	00:00.796
Mech_Attack_1_C3.wav	machine - attack - impact - metal	44100	16	2	00:00.701
Mech_Attack_1_C4.wav	machine - attack - impact - metal	44100	16	2	00:00.911
Mech_Attack_1_C5.wav	machine - attack - impact - metal	44100	16	2	00:01.669
Mech_Attack_1_C5_Heavier.wav	machine - attack - impact - metal	44100	16	2	00:01.672
Mech_Attack_1_Combos_FULLL.wav	machine - attack - impact - metal	44100	16	2	00:06.791
Mech_Attack_1_Combos_FULLL_Heavy_End.wav	machine - attack - impact - metal	44100	16	2	00:06.733
Mech_Attack_2_C1.wav	machine - attack - impact - metal	44100	16	2	00:00.481
Mech_Attack_2_C2.wav	machine - attack - impact - metal	44100	16	2	00:00.626
Mech_Attack_2_C3.wav	machine - attack - impact - metal	44100	16	2	00:01.034
Mech_Attack_2_C4.wav	machine - attack - impact - metal	44100	16	2	00:01.316
Mech_Attack_2_C4_Heavier.wav	machine - attack - impact - metal	44100	16	2	00:01.317
Mech_Attack_2_Combos_FULLL.wav	machine - attack - impact - metal	44100	16	2	00:03.485
Mech_Attack_2_Combos_FULLL_Heavy_End.wav	machine - attack - impact - metal	44100	16	2	00:03.485
Punch_Type_1_Heavier_v1.wav	fight - impacts - attack	44100	16	2	00:00.306
Punch_Type_1_Heavier_v2.wav	fight - impacts - attack	44100	16	2	00:00.408
Punch_Type_1_Heavier_v3.wav	fight - impacts - attack	44100	16	2	00:00.388
Punch_Type_1_Heavier_v4.wav	fight - impacts - attack	44100	16	2	00:00.450
Punch_Type_1_Light_v1.wav	fight - impacts - attack	44100	16	2	00:00.260
Punch_Type_1_Light_v2.wav	fight - impacts - attack	44100	16	2	00:00.349
Punch_Type_1_Light_v3.wav	fight - impacts - attack	44100	16	2	00:00.375
Punch_Type_1_Light_v4.wav	fight - impacts - attack	44100	16	2	00:00.439
Punch_Type_2_Heavy_v1.wav	fight - impacts - attack	44100	16	2	00:00.377
Punch_Type_2_Heavy_v2.wav	fight - impacts - attack	44100	16	2	00:00.410
Punch_Type_2_Heavy_v3.wav	fight - impacts - attack	44100	16	2	00:00.393
Punch_Type_2_Heavy_v4.wav	fight - impacts - attack	44100	16	2	00:00.435
Punch_Type_2_Light_v1.wav	fight - impacts - attack	44100	16	2	00:00.309
Punch_Type_2_Light_v2.wav	fight - impacts - attack	44100	16	2	00:00.252
Punch_Type_2_Light_v3.wav	fight - impacts - attack	44100	16	2	00:00.271
Punch_Type_2_Light_v4.wav	fight - impacts - attack	44100	16	2	00:00.373
Punch_Type_3_Brighter_v1.wav	fight - impacts - attack	44100	16	2	00:06.791
Punch_Type_3_Brighter_v2.wav	fight - impacts - attack	44100	16	2	00:00.257

Punch_Type_3_Brighter_v3.wav	fight - impacts - attack	44100	16	2	00:00.315
Punch_Type_3_Natural_v1.wav	fight - impacts - attack	44100	16	2	00:00.345
Punch_Type_3_Natural_v2.wav	fight - impacts - attack	44100	16	2	00:00.345
Punch_Type_3_Natural_v3.wav	fight - impacts - attack	44100	16	2	00:00.291
S4_Magic_Attack_C0_Skill_Trigger.wav	cast - spell - riser - bright	44100	16	2	00:02.150
S4_Magic_Attack_C1.wav	spell - magic - impact - combo	44100	16	2	00:00.818
S4_Magic_Attack_C2.wav	spell - magic - impact - combo	44100	16	2	00:00.674
S4_Magic_Attack_C3.wav	spell - magic - impact - combo	44100	16	2	00:00.668
S4_Magic_Attack_C4.wav	spell - magic - impact - combo	44100	16	2	00:01.189
S4_Magic_Attack_C4_Heavier.wav	spell - magic - impact - combo	44100	16	2	00:01.189
S4_Magic_Attack_Combo_FULLL.wav	spell - magic - impact - combo	44100	16	2	00:04.272
S4_Magic_Attack_Combo_FULLL_Heavy_End.wav	spell - magic - impact - combo	44100	16	2	00:04.272
S6_Attack_Charge_C0.wav	cast - spell - riser - bright - charge	44100	16	2	00:00.880
S6_Attack_Charge_Combo_FULLL.wav	spell - magic - impact - combo	44100	16	2	00:03.170
S6_Attack_Charge_Combo_FULLL_Heavy_End.wav	spell - magic - impact - combo	44100	16	2	00:03.170
S6_Impact_C1.wav	spell - magic - impact - combo	44100	16	2	00:00.663
S6_Impact_C2.wav	spell - magic - impact - combo	44100	16	2	00:00.531
S6_Impact_C3.wav	spell - magic - impact - combo	44100	16	2	00:01.057
S6_Impact_C3_Heavier.wav	spell - magic - impact - combo	44100	16	2	00:01.057
Small_Impact_1.wav	magic - spell - impact	44100	16	2	00:00.231
Small_Impact_2.wav	magic - spell - impact	44100	16	2	00:00.409
Small_Impact_3.wav	magic - spell - impact	44100	16	2	00:00.269
Small_Magic_Impact_1.wav	magic - spell - impact	44100	16	2	00:01.284
Small_Magic_Impact_2.wav	magic - spell - impact	44100	16	2	00:00.721
Small_Magic_Impact_3.wav	magic - spell - impact	44100	16	2	00:01.711
Small_Wind_Magic_Impact.wav	wind - swish - magic - spell - impact	44100	16	2	00:01.081
Star_Magic_Impact_1.wav	magic - spell - impact - bright - sparkle	44100	16	2	00:00.673
Star_Magic_Impact_2.wav	magic - spell - impact - bright - sparkle	44100	16	2	00:01.004
Star_Magic_Impact_3.wav	magic - spell - impact - bright - sparkle	44100	16	2	00:00.799
Star_Magic_Impact_4.wav	magic - spell - impact - bright - sparkle	44100	16	2	00:00.843
Subtle_Magic_Impact_1_v1.wav	magic - spell - impact - slash - swing	44100	16	2	00:00.686
Subtle_Magic_Impact_1_v2.wav	magic - spell - impact - slash - swing	44100	16	2	00:00.674
Subtle_Magic_Impact_2_v1.wav	magic - spell - impact - slash - swing	44100	16	2	00:00.726
Subtle_Magic_Impact_2_v2.wav	magic - spell - impact - slash - swing	44100	16	2	00:00.717
Sword_Slash_1_Finishing_Blow.wav	sword - slash - swoosh - swish	44100	16	2	00:02.040
Sword_Slash_1_v1.wav	sword - slash - swoosh - swish	44100	16	2	00:00.725

Sword_Slash_1_v2.wav	sword - slash - swoosh - swish	44100	16	2	00:00.507
Sword_Slash_1_v3.wav	sword - slash - swoosh - swish	44100	16	2	00:00.528
Sword_Slash_1_v4.wav	sword - slash - swoosh - swish	44100	16	2	00:00.519
Wing_Impact_1.wav	wings - feather - swoosh - swish	44100	16	2	00:00.626
Wing_Impact_2.wav	wings - feather - swoosh - swish	44100	16	2	00:06.791
Wing_Impact_3.wav	wings - feather - swoosh - swish	44100	16	2	00:00.354
Wing_Impact_4.wav	wings - feather - swoosh - swish	44100	16	2	00:00.415
Wing_Impact_5.wav	wings - feather - swoosh - swish	44100	16	2	00:00.634
Babylon_Ice_Swords_Cast.wav	ice - swords - spells - magic - cast	44100	16	2	00:00.924
Babylon_Ice_Swords_Cast_Sword.wav	ice - swords - spells - magic - cast	44100	16	2	00:00.924
Babylon_Ice_Swords_FULLL.wav	ice - swords - spells - magic - cast	44100	16	2	00:03.613
Babylon_Ice_Swords_Subtle_Energy_Pulse.wav	sci-fi - ice - spell - magic - cast	44100	16	2	00:02.773
Babylon_Ice_Swords_v2.wav	ice - swords - spells - magic - cast	44100	16	2	00:03.070
Bamboo_Spell_Attack_2_FULLL.wav	wind - impact - spells - magic - cast	44100	16	2	00:02.499
Bamboo_Spell_Attack_2_Impacts.wav	wind - impact - spells - magic - cast - whooshes	44100	16	2	00:02.056
Bamboo_Spell_Attack_2_Magic_Wind.wav	wind - impact - spells - magic - cast - whooshes	44100	16	2	00:02.425
Bamboo_Spell_Attack_FULLL.wav	wind - impact - spells - magic - cast - whooshes	44100	16	2	00:01.260
Bamboo_Spell_Attack_One_Shot_v1.wav	attack - impact - small - light	44100	16	2	00:00.314
Bamboo_Spell_Attack_One_Shot_v2.wav	attack - impact - small - light	44100	16	2	00:00.518
Bamboo_Spell_Attack_One_Shot_v3.wav	attack - impact - small - light	44100	16	2	00:00.586
Charging_Punch_Cast.wav	spell - magic - shine - riser - fast	44100	16	2	00:00.421
Charging_Punch_FULLL.wav	attack - impact - small - airy - spell - magic	44100	16	2	00:01.670
Charging_Punch_One_Shot_v1.wav	attack - impact - small - airy	44100	16	2	00:00.780
Charging_Punch_One_Shot_v2.wav	attack - impact - small - airy	44100	16	2	00:00.677
Charging_Punch_One_Shot_v3.wav	attack - impact - small - airy	44100	16	2	00:00.757
Charging_Punch_Triple_Impact.wav	attack - impact - small - airy	44100	16	2	00:01.276
Devil_Stab_Cast.wav	spell - cast - dark - magic - curse	44100	16	2	00:01.323
Devil_Stab_Cast_Sword.wav	sword - attack - stab - pierce - dark - spell	44100	16	2	00:01.248
Devil_Stab_FULLL.wav	sword - attack - stab - pierce - dark - spell	44100	16	2	00:02.878
Devil_Stab_Impact_v1.wav	sword - attack - stab - pierce - dark - spell	44100	16	2	00:02.406
Devil_Stab_Impact_v2.wav	sword - attack - stab - pierce - dark - spell	44100	16	2	00:01.473
Devil_Stab_Impact_v3.wav	sword - attack - stab - pierce - dark - spell	44100	16	2	00:01.402
Dragon_Heaven_2_Cast_Charging_v1.wav	cast - spell - bright - glimmer - sharp - magic	44100	16	2	00:01.934
Dragon_Heaven_2_Cast_Charging_v2.wav	cast - spell - bright - glimmer - sharp - magic	44100	16	2	00:01.179
Dragon_Heaven_2_FULLL.wav	cast - spell - bright - glimmer - sharp - magic - impact - damage	44100	16	2	00:03.625
Dragon_Heaven_2_Ground_break.wav	impact - ground - dirt - sand	44100	16	2	00:01.205

Dragon_Heaven_2_Shoot_v1.wav	impact - ground - dirt - sand	44100	16	2	00:01.611
Dragon_Heaven_2_Shoot_v2.wav	impact - water - dirt - suction	44100	16	2	00:01.676
Dragon_Heaven_2_Shoot_v3.wav	impact - ground - dirt - sand	44100	16	2	00:01.738
Dragon_Heaven_Cast.wav	cast - tremolo - spell - wind	44100	16	2	00:02.106
Dragon_Heaven_FULLL.wav	cast - tremolo - spell - wind - impact	44100	16	2	00:03.888
Dragon_Heaven_Shoot.wav	cast - spell - wind - impact	44100	16	2	00:01.683
Fire_Ground_Blaze_FULLL.wav	fireball - sizzle - impact - cast	44100	16	2	00:04.154
Fire_Ground_Blaze_Impact.wav	fireball - sizzle - impact - cast - explode - explosive	44100	16	2	00:03.335
Fire_Ground_Blaze_Shoot.wav	spell - shimmer - bright - synth	44100	16	2	00:00.599
Fire_Sword_Burst_Cast_v1.wav	sword - shine - fire - magic - knife - glimmer - shealth	44100	16	2	00:01.201
Fire_Sword_Burst_Cast_v2.wav	sword - shine - knife - glimmer - shealth	44100	16	2	00:00.810
Fire_Sword_Burst_FULLL.wav	sword - shine - fire - magic - knife - glimmer - shealth - sizzle	44100	16	2	00:03.119
Fire_Sword_Impact_v1.wav	impact - fire - fireball - sizzle - damage	44100	16	2	00:02.092
Fire_Sword_Impact_v2.wav	impact - fire - fireball - sizzle - damage	44100	16	2	00:02.026
Fire_Volcano_Strike_Cast.wav	cast - spell - riser	44100	16	2	00:01.050
Fire_Volcano_Strike_FULLL.wav	cast - spell - riser - impact - fire - fireball - sizzle - damage	44100	16	2	00:03.096
Fire_Volcano_Strike_Impact.wav	impact - fire - fireball - sizzle - damage - debris	44100	16	2	00:02.421
Ground_Breaking_Strike_Cast.wav	riser - whoosh - cast - swish	44100	16	2	00:00.522
Ground_Breaking_Strike_FULLL.wav	riser - whoosh - cast - swish - magic - spell - impact	44100	16	2	00:02.697
Ground_Breaking_Strike_Impact.wav	magic - spell - impact	44100	16	2	00:01.361
Ground_Breaking_Strike_Jump_Swoosh.wav	swoosh - whoosh - swish - swing	44100	16	2	00:00.387
Ground_Breaking_Strike_Punch_v1.wav	punches - combo - swish - wind - impacts	44100	16	2	00:00.989
Ground_Breaking_Strike_Punch_v2.wav	punches - combo - swish - wind - impacts	44100	16	2	00:00.903
Heaven_Sword_Slash_1.wav	sword - slash - swing - glimmer - shimmer - synth - sheath	44100	16	2	00:00.734
Heaven_Sword_Slash_2.wav	sword - slash - swing - glimmer - shimmer - synth - sheath	44100	16	2	00:01.007
Heaven_Sword_Slash_FULLL.wav	sword - slash - swing - glimmer - shimmer - synth - sheath	44100	16	2	00:01.555
Hell_Sword_Strike_Cast_1.wav	magic - spell - cast - dark - wind	44100	16	2	00:01.770
Hell_Sword_Strike_Cast_1_Sword.wav	magic - spell - cast - dark - wind - sword - sheath	44100	16	2	00:01.776
Hell_Sword_Strike_Cast_2.wav	magic - spell - cast - dark - wind - sword - sheath	44100	16	2	00:01.995
Hell_Sword_Strike_Cast_3.wav	magic - spell - cast - dark - wind - riser	44100	16	2	00:01.253
Hell_Sword_Strike_Cast_Long.wav	magic - spell - cast - dark - wind - riser	44100	16	2	00:03.294
Hell_Sword_Strike_FULLL.wav	magic - spell - cast - dark - wind - riser - sword - sheath - impact	44100	16	2	00:06.035
Hell_Sword_Strike_Impact_1.wav	magic - spell - cast - dark - wind - impact - sword	44100	16	2	00:02.705
Hell_Sword_Strike_Impact_2.wav	magic - spell - cast - dark - wind - impact - sword	44100	16	2	00:02.414
Hell_Sword_Strike_Impacts.wav	magic - spell - cast - dark - wind - impact - sword - mutiple	44100	16	2	00:03.061
Lightning_Sword_Double_Strike_FULLL.wav	sword - swing - strike - slash - slice - wind - whoosh	44100	16	2	00:01.447

Lightning_Sword_One_Shot_v1.wav	sword - swing - strike - slash - slice - wind - whoosh	44100	16	2	00:00.526
Lightning_Sword_One_Shot_v2.wav	sword - swing - strike - slash - slice - wind - whoosh	44100	16	2	00:00.859
Magic_Combo_One_Shot_v1.wav	magic - cast - whoosh - spell - wind - combo	44100	16	2	00:00.477
Magic_Combo_One_Shot_v2.wav	magic - cast - whoosh - spell - wind - combo	44100	16	2	00:00.583
Magic_Combo_One_Shot_v3.wav	magic - cast - whoosh - spell - wind - combo	44100	16	2	00:00.680
Magic_Combo_Triple_Strike_FULLL.wav	magic - cast - whoosh - spell - wind - combo	44100	16	2	00:01.703
Magic_Ring_Cast.wav	cast - glimmer - shine - gleam - spell	44100	16	2	00:00.771
Magic_Ring_FULLL.wav	cast - glimmer - shine - gleam - spell - shoot - tremolo	44100	16	2	00:01.560
Magic_Ring_Shoot.wav	spell - cast - shoot - tremolo	44100	16	2	00:00.978
Magic_Vine-Magic.wav	cast - glimmer - shine - gleam - spell - bright	44100	16	2	00:04.212
Magic_Vine-Vines.wav	vines - leaves - foley - tree - branches	44100	16	2	00:04.534
Magic_Vine_FULLL.wav	cast - glimmer - shine - gleam - spell - bright - vines - plants	44100	16	2	00:04.629
Plasma_Gravity_Strike-Rocks.wav	rocks - impact - dirt	44100	16	2	00:01.191
Plasma_Gravity_Strike_FULLL.wav	magic - spell - tremolo - impact - riser - synth	44100	16	2	00:02.832
Plasma_Gravity_Strike_v2.wav	magic - spell - tremolo - riser - synth	44100	16	2	00:02.321
Plasma_Gravity_Strike_v3.wav	magic - spell - riser - synth	44100	16	2	00:02.831
Shaolin_Punch_Cast.wav	magic - spell - riser - wind - synth	44100	16	2	00:00.793
Shaolin_Punch_FULLL.wav	magic - spell - riser - wind - synth - punch - impacts	44100	16	2	00:01.792
Shaolin_Punch_One_Shot_v1.wav	magic - punch - impacts	44100	16	2	00:00.637
Shaolin_Punch_One_Shot_v2.wav	magic - punch - impacts	44100	16	2	00:00.637
Shaolin_Punch_One_Shot_v3.wav	magic - punch - impacts	44100	16	2	00:00.647
Shaolin_Punch_Triple_Impact.wav	magic - punch - impacts	44100	16	2	00:00.976
Subtle_Magic_Loop.wav	magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:06.655
Teleport_Side_Step.wav	Wind - Whoosh - Spell - Cast - portal - dark	44100	16	2	00:02.451
Tidal_Wave_Sphere_Cast.wav	magic - spell - riser - wind - synth - waves	44100	16	2	00:00.984
Tidal_Wave_Sphere_FULLL.wav	magic - spell - riser - wind - synth - waves	44100	16	2	00:05.290
Tidal_Wave_Sphere_Impact-Magic.wav	magic - spell - riser - wind - synth - buff	44100	16	2	00:04.197
Tidal_Wave_Sphere_Impact-Waves.wav	magic - wave - water - impact	44100	16	2	00:03.431
Tidal_Wave_Sphere_Impact.wav	magic - wave - water - impact	44100	16	2	00:04.153
Water_Buff_Cast.wav	magic - spell - riser - synth - buff - swish - whoosh	44100	16	2	00:01.256
Water_Buff_FULLL.wav	magic - spell - riser - synth - buff - swish - whoosh	44100	16	2	00:04.706
Water_Buff_Impact.wav	magic - spell - riser - synth - buff - swish - whoosh	44100	16	2	00:03.461
Electric_Rain_Spell_FULLL.wav	spell - long - charge - impact - electric - sparks	44100	16	2	00:04.409
Electric_Rain_Spell_Impact.wav	impact - electric - sparks - hit - zap - slow	44100	16	2	00:02.351
Electric_Rain_Spell_Zaps_One_Shot_v1.wav	electric - sparks - short - bright	44100	16	2	00:00.425
Electric_Rain_Spell_Zaps_One_Shot_v2.wav	electric - sparks - short - bright	44100	16	2	00:00.449

Electric_Rain_Spell_Zaps_One_Shot_v3.wav	electric - sparks - short - bright - glint	44100	16	2	00:00.456
Electric_Rain_Spell_Zaps_v1.wav	electric - current - white noise	44100	16	2	00:01.346
Electric_Rain_Spell_Zaps_v2.wav	impact - multiple - bright - hit - spikes - ice - punches	44100	16	2	00:01.169
Electric_Spell_Generic_Simple_Impact_v1.wav	electric current - sparks - tiny - bright - short - zap - shock	44100	16	2	00:00.410
Electric_Spell_Generic_Simple_Impact_v2.wav	electric current - sparks - tiny - bright - short - zap - shock	44100	16	2	00:00.458
Electric_Spell_Generic_Simple_Impact_v3.wav	electric current - sparks - tiny - bright - short - zap - shock	44100	16	2	00:00.507
Electric_Spell_Generic_Simple_Impact_v4.wav	electric current - sparks - tiny - bright - short - zap - shock	44100	16	2	00:00.391
Electric_Spell_Generic_Whoosh_v1.wav	electric current - sparks - projectile - shoot - cast	44100	16	2	00:00.671
Electric_Spell_Generic_Whoosh_v2.wav	electric current - sparks - projectile - shoot - cast	44100	16	2	00:00.723
Electric_Spell_Generic_Whoosh_v3.wav	electric current - sparks - projectile - shoot - cast	44100	16	2	00:00.667
Electric_Spell_Weapon_Attack_FULLL.wav	electric current - spell - combo - impact - cast - swing - swoosh - sparks	44100	16	2	00:03.924
Electric_Spell_Weapon_Attack_Swing_One_Shot_v1.wav	electric - swoosh - projectile - synth	44100	16	2	00:00.735
Electric_Spell_Weapon_Attack_Swing_One_Shot_v2.wav	electric - swoosh - projectile - synth	44100	16	2	00:00.716
Electric_Spell_Weapon_Attack_Swing_v1.wav	electric - long - mutiple swoosh - projectile - sparks	44100	16	2	00:02.034
Electric_Spell_Weapon_Attack_Swing_v2.wav	electric - long - mutiple swoosh - projectile - sparks	44100	16	2	00:01.758
Electric_Spell_Weapon_Charge_1.wav	electric - sparks - projectile - shoot - cast - subtle	44100	16	2	00:00.714
Electric_Spell_Weapon_Charge_2.wav	electric - sparks - projectile - shoot - cast - tonal - spell	44100	16	2	00:01.011
Fire_8_Bit_Explosion_1.wav	fire - explosion - short - 8 bit - upfront - bright	44100	16	2	00:01.448
Fire_8_Bit_Explosion_2.wav	fire - explosion - short - 8 bit - upfront - bright	44100	16	2	00:01.488
Fire_8_Bit_Explosion_3.wav	fire - explosion - short - 8 bit - distant - bright - boomy	44100	16	2	00:01.407
Fire_8_Bit_Fireball_1.wav	cast - fireball - projectile - eruption - lava - burst	44100	16	2	00:01.239
Fire_8_Bit_Fireball_2.wav	cast - fireball - projectile - eruption - lava - burst	44100	16	2	00:00.932
Fire_8_Bit_Fireball_3.wav	cast - fireball - projectile - double - eruption - lava	44100	16	2	00:01.355
Fire_8_Bit_Fireball_4.wav	cast - fireball - projectile - tonal - eruption - lava	44100	16	2	00:01.345
Fire_8_Bit_Fireball_5.wav	cast - fireball - flame - burst - shoot - gas - low - lava - eruption	44100	16	2	00:01.581
Fireball_Basic_Impact.wav	cast - fire - impact - boomy - steam - lava - burst - gush	44100	16	2	00:01.227
Plant_Impact_1_v1.wav	plant - leaves - branches - medium impact - hit	44100	16	2	00:00.686
Plant_Impact_1_v2.wav	plant - leaves - branches - medium impact - hit	44100	16	2	00:00.864
Plant_Impact_1_v3.wav	plant - leaves - branches - medium impact - hit	44100	16	2	00:00.819
Plant_Impact_1_v4.wav	plant - leaves - branches - medium impact - hit	44100	16	2	00:00.734
Plant_Impact_1_v5.wav	plant - leaves - branches - medium impact - hit	44100	16	2	00:00.795
Plant_Impact_1_v6.wav	plant - leaves - branches - medium impact - hit	44100	16	2	00:00.878
Plant_Spell_1.wav	spell - plant - leaves - vines - cast - tonal - magical - low	44100	16	2	00:01.406
Plant_Spell_2.wav	spell - plant - leaves - vines - bind - growing - magical	44100	16	2	00:01.568
Plant_Spell_Buff_1.wav	spell - plant - leaves - vines - pads - growing - magical - epic	44100	16	2	00:02.095
Plant_Spell_Grow_1_v1.wav	plant - leaves - vines - twigs - grow - movement	44100	16	2	00:01.771

Plant_Spell_Grow_1_v2.wav	plant - leaves - vines - twigs - grow - movement	44100	16	2	00:01.348
Plant_Spell_Grow_2_v1.wav	plant - leaves - vines - movement - magical - sparkle	44100	16	2	00:02.200
Plant_Spell_Grow_2_v2.wav	plant - leaves - vines - movement - magical - sparkle	44100	16	2	00:02.362
Plant_Spell_Grow_2_v3.wav	plant - leaves - vines - movement - magical - pads - sparkle	44100	16	2	00:04.702
Rock_Dirt_Impact_1_v1.wav	rock - dirt - small impact - thud - drop	44100	16	2	00:00.587
Rock_Dirt_Impact_1_v2.wav	rock - dirt - small impact - thud - drop	44100	16	2	00:00.674
Rock_Dirt_Spell_Impact_2_v1.wav	rock - dirt - medium impact - thud - designed - hit	44100	16	2	00:01.111
Rock_Dirt_Spell_Impact_2_v2.wav	rock - dirt - medium impact - thud - designed - hit	44100	16	2	00:01.028
Water_Buff_1_v1.wav	waves - spell - cast - whoosh - bells - positive - buff - sparkle	44100	16	2	00:03.236
Water_Buff_1_v2.wav	waves - spell - cast - whoosh - bells - positive - buff - sparkle	44100	16	2	00:03.544
Water_Current_Loop.wav	water - current - waves - laps - small	44100	16	2	00:03.947
Water_Droplet_1.wav	water - droplet - small	44100	16	2	00:00.886
Water_Impact_Light_v1.wav	water - splash - impact - small	44100	16	2	00:00.470
Water_Impact_Light_v2.wav	water - splash - impact - small	44100	16	2	00:00.324
Water_Impact_Light_v3.wav	water - splash - impact - small	44100	16	2	00:00.838
Water_Simple_Spell_1_v1.wav	spell - cast - whoosh - waves	44100	16	2	00:01.226
Water_Simple_Spell_1_v2.wav	spell - cast - whoosh - waves	44100	16	2	00:01.346
Water_Simple_Spell_1_v3.wav	spell - cast - whoosh - waves	44100	16	2	00:01.626
Water_Sink_Hole_v1.wav	sink hole - bubbles - suction	44100	16	2	00:02.560
Water_Sink_Hole_v2.wav	sink hole - bubbles - suction	44100	16	2	00:02.571
Water_Wave_Impact_1_v1.wav	wave - water - impact - splash	44100	16	2	00:00.727
Water_Wave_Impact_1_v2.wav	wave - water - impact - splash	44100	16	2	00:00.718
Water_Wave_Impact_1_v3.wav	wave - water - impact - splash	44100	16	2	00:00.713
Water_Wave_Impact_2_v1.wav	wave - water - impact - splash	44100	16	2	00:00.733
Water_Wave_Impact_2_v2.wav	wave - water - impact - splash	44100	16	2	00:00.783
Water_Wave_Impact_2_v3.wav	wave - water - impact - splash	44100	16	2	00:00.739
Water_Wave_Impact_2_v4.wav	wave - water - impact - splash	44100	16	2	00:01.309
Wind_Small_Impact_1.wav	wind - impact - riser - synth wind	44100	16	2	00:00.966
Wind_Small_Impact_2.wav	wind - impact - riser - synth wind	44100	16	2	00:01.181
Wind_Small_Impact_3.wav	wind - impact - riser - synth wind	44100	16	2	00:00.733
Wind_Small_Impact_4.wav	wind - impact - riser - synth wind	44100	16	2	00:00.687
Wind_Whoosh_1.wav	synth - wind - whoosh - swish - fast - short	44100	16	2	00:01.378
Wind_Whoosh_2.wav	synth - wind - whoosh - swish - fast - short	44100	16	2	00:01.837
Wind_Whoosh_Long_3.wav	synth - wind - whoosh - swish - long - slow	44100	16	2	00:04.841
S2_Big_End_Impact_1.wav	death - dissipate - respawn - synth - phasing	44100	16	2	00:02.515
S2_Big_End_Impact_2.wav	death - dissipate - respawn - synth - phasing	44100	16	2	00:01.548

S2_Cute_P1_Charge_v1.wav	spell - impact - retro - riser - charging	44100	16	2	00:01.817
S2_Cute_P1_Charge_v2.wav	spell - impact - retro - riser - charging	44100	16	2	00:01.818
S2_Cute_P2_Swoosh_v1.wav	wind - whoosh - short - swing	44100	16	2	00:00.265
S2_Cute_P2_Swoosh_v2.wav	wind - whoosh - swing	44100	16	2	00:01.430
S2_Cute_P2_Swoosh_v3.wav	wind - whoosh - short - swing	44100	16	2	00:00.843
S2_Cute_P3_Impact.wav	spell - impact - retro	44100	16	2	00:00.994
S2_Cute_P4_Buff.wav	spell - magic - impact - bell - bright	44100	16	2	00:01.055
S2_Large_End_Buff_1.wav	spell - cast - synth - cute - ascending - shimmer - bells - chimes	44100	16	2	00:05.304
S2_Large_End_Buff_2.wav	spell - cast - synth - cute - ascending - shimmer - bells - chimes	44100	16	2	00:03.407
S2_Large_End_Debuff_v1.wav	spell - cast - synth - retro - descending - tremolo	44100	16	2	00:04.551
S2_Large_End_Debuff_v2.wav	spell - cast - synth - retro - ascending - shimmer - tremolo	44100	16	2	00:04.551
S2_Medium_Cast_v1.wav	cast - spell - riser - wind - retro - glimmer - bright - glitter	44100	16	2	00:02.874
S2_Medium_Cast_v2.wav	cast - spell - riser - wind - retro - glimmer - bright - glitter	44100	16	2	00:01.714
S2_Medium_Cast_v3.wav	cast - spell - riser - wind - retro - glimmer - bright - glitter	44100	16	2	00:02.873
S2_Medium_End_Buff_1_P1.wav	magic - synth - riser - buff - healing - wind - shiny - gleam - glimmer	44100	16	2	00:02.030
S2_Medium_End_Buff_1_P2.wav	magic - synth - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.437
S2_Medium_End_Buff_2_P1_v1.wav	synth - magic - tremolo - retro - riser - downer - synth wind	44100	16	2	00:02.639
S2_Medium_End_Buff_2_P1_v2.wav	synth - magic - tremolo - retro - riser - downer - synth wind	44100	16	2	00:02.159
S2_Medium_End_Buff_2_P2.wav	magic - synth - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.182
S2_Medium_End_Debuff_1.wav	synth - downer - debuff - hex - voodoo - spell - bright - retro	44100	16	2	00:02.842
S2_Medium_End_Debuff_2.wav	synth - downer - debuff - hex - voodoo - spell - bright - retro	44100	16	2	00:03.802
S2_Medium_End_Heal_P1.wav	cast - spell - riser - wind - retro	44100	16	2	00:02.954
S2_Medium_End_Heal_P2.wav	cast - spell - bell - positive - retro	44100	16	2	00:01.182
S2_Medium_End_Impact_1_Electric.wav	retro - riser - synth magic - impact - tremolo - impact - sparks - electric - thunder - zap	44100	16	2	00:02.571
S2_Medium_End_Impact_2_v1.wav	retro - riser - synth magic - impact - tremolo - impact	44100	16	2	00:03.068
S2_Medium_End_Impact_2_v2.wav	retro - riser - synth magic - impact - tremolo - shimmer - gleam - impact	44100	16	2	00:02.124
S2_Medium_End_Revive.wav	cute - retro - riser - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:02.862
S2_Shimmer_Loop_1.wav	synth - bells - chimes - positive - holy - heavenly - sparkle - twinkle - glitter	44100	16	2	00:04.504
S2_Shimmer_Loop_2.wav	synth - bells - chimes - positive - holy - heavenly - sparkle - twinkle - glitter	44100	16	2	00:04.504
S2_Small_End_Buff_1.wav	cute - retro - riser - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:02.064
S2_Small_End_Buff_2.wav	cute - retro - downer - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:02.977
S2_Small_End_Debuff_1.wav	synth - downer - debuff - hex - voodoo - spell - bright - retro	44100	16	2	00:02.894
S2_Small_End_Debuff_2.wav	synth - downer - debuff - hex - voodoo - spell - bright - retro	44100	16	2	00:03.105
S2_Small_End_Evil.wav	synth - whoosh - debuff - hex - voodoo - spell	44100	16	2	00:03.790
S5_End_Debuff.wav	cast - spell - debuff - hex - voodoo - tremolo	44100	16	2	00:01.949
S5_End_Debuff_1.wav	cast - breath - spell - debuff - hex - voodoo	44100	16	2	00:01.256

S5_Impact_Debuff.wav	impact - spell - bass - low - hex - voodoo	44100	16	2	00:01.108
S5_Low_Cast_1_v1.wav	spell - whoosh - low - swing - projectile	44100	16	2	00:01.126
S5_Low_Cast_1_v2.wav	spell - whoosh - low - swing - projectile	44100	16	2	00:02.107
S5_Low_Cast_1_v3.wav	spell - whoosh - low - swing - projectile	44100	16	2	00:02.205
S5_Low_Cast_1_v4.wav	spell - whoosh - low - swing - projectile	44100	16	2	00:01.741
S5_Low_Cast_1_v5.wav	spell - whoosh - low - swing - projectile	44100	16	2	00:02.298
S5_Low_Cast_2_v1.wav	riser - spell - charge - synth	44100	16	2	00:02.101
S5_Low_Cast_2_v2.wav	riser - spell - charge - synth	44100	16	2	00:01.479
S5_Low_Impact_1.wav	spell - whoosh - low - swing - projectile - impact	44100	16	2	00:02.763
S5_Low_Impact_2.wav	spell - whoosh - low - swing - projectile - impact	44100	16	2	00:01.396
S5_Low_Impact_3.wav	spell - whoosh - low - swing - projectile - impact	44100	16	2	00:01.931
S5_Low_Impact_4.wav	spell - whoosh - low - swing - projectile - impact	44100	16	2	00:01.732
S5_Low_Impact_5.wav	spell - whoosh - low - swing - projectile - impact	44100	16	2	00:03.192
S5_Low_Impact_6.wav	spell - whoosh - low - swing - projectile - impact	44100	16	2	00:01.134
S5_Low_Impact_7.wav	spell - whoosh - low - swing - projectile - impact	44100	16	2	00:01.448
S7_Bounce_Impact_1.wav	spell - power down - downer - whoosh - debuff	44100	16	2	00:04.000
S7_Bounce_Impact_2.wav	spell - power down - downer - whoosh - debuff	44100	16	2	00:01.398
S7_P1_Charging.wav	spell - power up - riser - whoosh - debuff - charge - charging - shimmer	44100	16	2	00:01.947
S7_P2_Shoot_v1.wav	spell - power down - downer - whoosh - debuff	44100	16	2	00:00.997
S7_P2_Shoot_v2.wav	spell - power down - downer - whoosh - debuff	44100	16	2	00:02.292
Epic_Boss_Death_P1.wav	epic - wind howling - dissipate - respawn - revive - impact boom - swirling	44100	16	2	00:06.420
Epic_Boss_Death_P1P2.wav	epic - wind howling - dissipate - respawn - revive - impact boom - swirling - laser hit	44100	16	2	00:07.813
Epic_Boss_Death_P2.wav	disappear - laser - hit - dissipate - cute - shoot	44100	16	2	00:01.219
HP_potion.wav	health potion - heal - small - synth - cute	44100	16	2	00:01.117
MP_Potion.wav	mana - potion - heal - small - synth - cute	44100	16	2	00:01.339
UI_Alarm_Loop.wav	alarm - synth - electronic	44100	16	2	00:03.633
UI_Alarm_Retro_Loop.wav	alarm - synth - electronic - 8 bit	44100	16	2	00:04.596
UI_Button_Select.wav	cute - beep - positive - load - select	44100	16	2	00:01.119
UI_Error.wav	cute - glitch - error - wrong	44100	16	2	00:00.345
UI_Get_Item.wav	bell - synth - positive	44100	16	2	00:00.511
UI_Menu_Select.wav	bell - synth - positive	44100	16	2	00:02.075
UI_Player_Turn.wav	bell - synth - positive - level up	44100	16	2	00:01.172
UI_Skill_Trigger_1.wav	bell - synth - positive - level up	44100	16	2	00:00.501
UI_Skill_Trigger_2.wav	bell - synth - positive - level up	44100	16	2	00:00.455
Electric_Spell_Slow_1.wav	electric current - sparks - projectile - shoot - cast - long - spell	44100	16	2	00:02.699
Fire_Ball.wav	cast - fire - shoot - explosive - burst - impact - boomy - steam	44100	16	2	00:01.671

Fire_Cannon_Bombs.wav	cast - fire - big - explosive - burst - low - boomy	44100	16	2	00:01.266
Fire_Gun_Charge.wav	fire - charge - cast - power up	44100	16	2	00:00.779
Fire_Gun_Fire.wav	fire - gun - pistol - multiple - shots - magical	44100	16	2	00:01.219
Fire_Gun_Fire_One_Shot_v1.wav	fire - gun - pistol - single - shots - magical - bright	44100	16	2	00:01.082
Fire_Gun_Fire_One_Shot_v2.wav	fire - gun - pistol - single - shots - reverb tail	44100	16	2	00:01.021
Fire_Gun_Fire_One_Shot_v3.wav	fire - gun - pistol - single - shots - clean	44100	16	2	00:00.388
Fire_Gun_FULLL.wav	fire - charge - cast - power up - gun - pistol - multiple - shots - magical	44100	16	2	00:01.962
Fire_Missile_Activate.wav	fire - missile - magic - charge - cast - power up - buff	44100	16	2	00:01.143
Fire_Missile_Cast.wav	fire - cast - bright - shimmer - tonal	44100	16	2	00:00.995
Fire_Missile_FULLL_Spell.wav	fire - cast - bright - tonal - combo - charge - impact - explode - burst	44100	16	2	00:02.384
Fire_Missile_Impact.wav	fire - missile - boom - impact - low - explode - burst	44100	16	2	00:01.796
Fire_Power_Buff_Activate.wav	fire - magic - charge - cast - power up - low - intense	44100	16	2	00:01.378
Fire_Power_Buff_Cast.wav	fire - subtle - flames - cast	44100	16	2	00:00.693
Fire_Power_Buff_FULLL.wav	fire - subtle - flames - cast - magic - charge - cast - power up - low - intense	44100	16	2	00:01.667
Fire_Spell_Cast.wav	fire - cast - buff - bright - glint - charge	44100	16	2	00:01.375
Fire_Spell_FULLL.wav	fire - cast - impact - combo	44100	16	2	00:03.477
Fire_Spell_Impact.wav	fire - impact - bright - white noise	44100	16	2	00:01.570
Fire_Tornado_Slash.wav	fire - slash - twirl - double - projectile - synth	44100	16	2	00:01.097
Fire_Tornado_v1.wav	fire - tornado - spinning - swoosh - attack	44100	16	2	00:01.487
Fire_Tornado_v2.wav	fire - tornado - spinning	44100	16	2	00:01.541
Heavenly_Light_Buff.wav	buff - holy - glitter - chimes - celestial - bells	44100	16	2	00:01.982
Heavenly_Positive_Buff.wav	buff - holy - divine - chimes - celestial - bells - epic - pads	44100	16	2	00:03.546
Ice_Crystal_Buff_Activate.wav	ice - buff - shimmer - epic - divine - celestial	44100	16	2	00:03.587
Ice_Crystal_Buff_Cast.wav	ice - cast - shimmer - bright - sparkle	44100	16	2	00:01.753
Ice_Crystal_Buff_FULLL.wav	ice - cast - buff - epic - spell - enchant - divine - holy	44100	16	2	00:05.038
Ice_Magic_Spell_Cast.wav	ice - cast - charge - power up - projectile - whoosh - shoot	44100	16	2	00:01.389
Ice_Magic_Spell_Impact.wav	ice - icicle - impact - glass - shatter - mutiple - hail storm	44100	16	2	00:01.068
Ice_Magic_Spell_Impact_One_Shot_v1.wav	ice - icicle - impact - glass - shatter - light	44100	16	2	00:00.538
Ice_Magic_Spell_Impact_One_Shot_v2.wav	ice - icicle - impact - glass - shatter - light	44100	16	2	00:00.651
Ice_Simple_Spell_Cast.wav	ice - cast - synth - fast	44100	16	2	00:00.657
Ice_Simple_Spell_Cast_FULLL.wav	ice - cast - synth - fast - impact - hit	44100	16	2	00:01.483
Ice_Simple_Spell_Impact.wav	ice - icicle - impact - glass - shatter - ice block - heavy	44100	16	2	00:01.207
Ice_Sword_Spell_Cast.wav	ice - cast - long - charge - power up - shimmer	44100	16	2	00:01.654
Ice_Sword_Spell_Disappear.wav	ice - shimmer - particles - fade - magical tail	44100	16	2	00:01.725
Ice_Sword_Spell_FULLL.wav	ice - combo - cast - spell - impact - magical tail	44100	16	2	00:04.581
Ice_Sword_Spell_Impact.wav	ice - magical impact - glisten - heavy - intense	44100	16	2	00:01.857

Magic_Slash_1.wav	spell - whoosh - poof - fast - tonal	44100	16	2	00:01.116
Shield_Buff_v1.wav	whoosh - synth - bright - spell - enchant - swoosh	44100	16	2	00:01.401
Shield_Buff_v2.wav	whoosh - synth - bright - spell - enchant - swoosh	44100	16	2	00:00.966
Spell_Simple_Cast.wav	wind - swish - magic - spell - bright - bells	44100	16	2	00:00.995
Sword_Impact_On_Dirt.wav	impacts - dirt - sand - dust	44100	16	2	00:00.940
Sword_Pierce_1.wav	sword - swishes	44100	16	2	00:00.973
Sword_Slash_1.wav	sword - swishes	44100	16	2	00:00.950
Sword_Swing_1.wav	sword - swishes	44100	16	2	00:00.782
Sword_Swing_2.wav	sword - swishes	44100	16	2	00:00.519
Sword_Swing_3.wav	sword - swishes	44100	16	2	00:00.615
Sword_Swing_4.wav	sword - swishes	44100	16	2	00:00.590
Sword_Swing_5.wav	sword - swishes	44100	16	2	00:00.783
Sword_Swing_6.wav	sword - swishes	44100	16	2	00:00.679
S1_Small_Cast_P1.wav	spell - cast - small - synth - fast - cute - riser	44100	16	2	00:01.185
S1_Small_Cast_P2.wav	spell - cast - buff - bells - cute - glimmer - zap - poof	44100	16	2	00:01.292
S1_Small_End_P3_Buff_1.wav	spell - cast - synth - cute - ascending - shimmer	44100	16	2	00:01.346
S1_Small_End_P3_Buff_2.wav	spell - cast - synth - cute - ascending - bright - bubbly - glow - transform	44100	16	2	00:01.393
S1_Small_End_P3_Buff_3.wav	spell - cast - shimmer - short - fast - synth - riser	44100	16	2	00:03.575
S1_Small_End_P3_Debuff_1.wav	spell - debuff - hex - voodoo - tonal - cute - synth	44100	16	2	00:01.186
S1_Small_End_P3_Debuff_2.wav	spell - debuff - subtle - bright - chimes - synth - tonal	44100	16	2	00:01.457
S1_Subtle_Shield_1.wav	spell - shield - short - fast - synth - collect	44100	16	2	00:00.592
S1_Subtle_Shield_2.wav	spell - shield - bright - fast - cute - collect	44100	16	2	00:00.875
S3_Buff_Scifi_1_1.wav	cute - retro - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:00.884
S3_Buff_Scifi_1_2.wav	cute - retro - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:00.779
S3_Buff_Scifi_1_3.wav	cute - retro - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:00.755
S4_Cute_Buff_1.wav	cute - retro - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:00.960
S4_Cute_Buff_2.wav	cute - retro - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.493
S4_Cute_Buff_3.wav	cute - retro - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.796
S4_Cute_Cast_1_1.wav	cute - retro - synth magic - buff - shiny - gleam - glimmer	44100	16	2	00:01.195
S4_Cute_Cast_1_2.wav	cute - retro - synth magic - buff - shiny - gleam - glimmer	44100	16	2	00:01.034
S4_Cute_Heal_1.wav	cute - retro - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.535
S4_Cute_Heal_2.wav	cute - retro - synth magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.084
S4_Cute_Impact_Generic_1_v1.wav	spell - magic - impact - bell - bright	44100	16	2	00:01.277
S4_Cute_Impact_Generic_1_v2.wav	spell - magic - impact - bell - bright	44100	16	2	00:00.888
S4_Cute_Impact_Ice.wav	ice - crystal - magic - glitter - breaks - icicle - impact	44100	16	2	00:01.655
S4_Cute_Impact_Wind.wav	wind - blow - spell - cast - impact	44100	16	2	00:01.462

S4_Debuff_1.wav	cast - spell - riser - bright	44100	16	2	00:01.794
S6_Buff_1.wav	magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.240
S6_Buff_2.wav	magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:00.802
S6_Buff_3.wav	magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.461
S6_Charge_Aggressive_1.wav	swish - whoosh - charge - enchant - riser	44100	16	2	00:01.164
S6_Charge_Spell_1.wav	magic - tremolo - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:02.992
S6_Debuff_1.wav	synth - tremolo - downer - debuff - hex - voodoo - spell - chime - whoosh - short	44100	16	2	00:01.062
S6_Debuff_2.wav	synth - downer - debuff - hex - voodoo - spell - chime - whoosh - short	44100	16	2	00:01.647
S6_Debuff_3.wav	synth - riser - debuff - hex - voodoo - spell - chime - whoosh - short	44100	16	2	00:00.903
S6_Gravity_Ball_1_v1.wav	synth - glitch - tremolo - magic - spell - overdrive	44100	16	2	00:01.541
S6_Gravity_Ball_1_v2.wav	synth - glitch - tremolo - magic - spell - overdrive	44100	16	2	00:02.437
S6_Heal_1.wav	magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.727
S6_Heal_2.wav	magic - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.685
S6_Impact_1_v1.wav	spell - magic - impact - bell - bright - downer - tremolo	44100	16	2	00:00.848
S6_Impact_1_v2.wav	spell - magic - impact - bell - bright - downer - tremolo	44100	16	2	00:00.875
S6_Impact_Heal_1.wav	magic - synth - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.510
S6_Impact_Heal_2.wav	magic - synth - buff - healing - light - shiny - gleam - glimmer	44100	16	2	00:01.779
S6_Impact_Mutiple.wav	magic - spell - impacts - bouncy	44100	16	2	00:01.320
S6_Subtle_Buff_1.wav	spell - power up - riser - whoosh - positive - enchantment	44100	16	2	00:02.046