

Historical Firearms Shots & Battle

Filename	Description	SampleRate	BitDepth	Channels	Duration
AMBWar_Battle Exterior, Drums, Soldier Yelling, Sword Fight, Crowd Loop_ASD.wav	Amb, Exterior, Drums, Soldier Yelling, Sword Fight, Crowd Loop, Sword Battle, Rhythmic Beats	96000	24	2	00:42.605
AMBWar_Exterior, Constant Shots, Guns, Rifles, Artillery, Battlefield, Yelling, Soldiers, Armed Fight, Combat Loop_ASD.wav	Amb Battle Exterior, Constant Shots, Guns, Rifles, Artillery, Battlefield, Yelling, Soldiers, Armed Fight, Combat Loop, Battle Simulation with Explosion and Rapid Fire Weapons, Weapons, Gunfire Bombs, War Battle, Military, Male Only Human Voices	96000	24	2	02:30.453
CRWDBatl_Yelling Crowd, Exterior, Crowd, Soldiers In War Field, Battlefield, Drums In Background, Men, Yelling, Loop_ASD.wav	Amb Soldiers Yelling Crowd, Exterior, Crowd, Soldiers in War Field, Battlefield, Drums in Background, Men, Yelling, Words Recognizable, Dense Yelling, Loop	96000	24	2	01:02.938
CRWDBatl_Yelling Exterior, Crowd, Soldiers In War Field, Battlefield, Men, Yelling, Words Recognizable, Loop_ASD.wav	Amb Soldiers Yelling Exterior, Crowd, Soldiers in War Field, Battlefield, Men, Yelling, Words Recognizable, Loop	96000	24	2	00:36.810
GUNArtl_Artillery, Early Reflection Only_ASD.wav	Gun Volley Artillery, Early Reflection Only, Bright, Aggressive Shot Sound, Weighty Punch, Crackling, Early Reflections and High, Open Tail	96000	24	2	00:01.341
GUNArtl_Artillery, Valley Echo X2_ASD.wav	Gun Volley Artillery, Valley Echo, Heavy and Mechanical Shot Sound, Long Tail with High, Distant Echos, Fast and Low Shot Sound, Heavy Hitting, Low Decay and Some Echos	96000	24	2	00:08.373
GUNArtl_Heavy Artillery, Early Reflection Only X6_ASD.wav	Gun Volley Artillery, Heavy, Early Reflection Only, Bright, Aggressive Shot Sound, Weighty Punch, Crackling, Early Reflections and High, Open Tail	96000	24	2	00:17.683
GUNArtl_Heavy Artillery, Valley Echo X6_ASD.wav	Gun Volley Artillery, Valley Echo, Heavy and Mechanical Shot Sound, Long Tail with High, Distant Echos, Fast and Low Shot Sound, Heavy Hitting, Low Decay and Some Echos, Heavy	96000	24	2	00:38.022
GUNArtl_Heavy Shot, Early Reflection Only X14_ASD.wav	Gun Artillery Heavy, Shot, Early Reflection Only x14, Gunshot Composite, Sharp Cracking Booms, Short Burst, No Echo	96000	24	2	00:32.017
GUNArtl_Heavy Shot, Valley Echo X14_ASD.wav	Gun Artillery Heavy, Shot, Valley Echo x14, Blasts With Rippling Echo, Long Decay, Heavy Boom, Gun Shot	96000	24	2	01:10.481
GUNArtl_Various Artillery, Early Reflection Only_ASD.wav	Gun Volley Artillery, Early Reflection Only, Bright, Aggressive Shot Sound, Weighty Punch, Crackling, Early Reflections and High, Open Tail, Many Variations	96000	24	2	00:05.002
GUNArtl_Various Artillery, Valley Echo_ASD.wav	Gun Volley Artillery, Valley Echo, Heavy and Mechanical Shot Sound, Long Tail with High, Distant Echos, Fast and Low Shot Sound, Heavy Hitting, Low Decay and Some Echos, Many Variations	96000	24	2	00:06.441
GUNRif_Shot, Early Reflection Only X13_ASD.wav	Gun Rifle Shot, Early Reflection Only x13, Single Shots, Slap Back, Soft and light, Distant Shot Sound, Gun Shot	96000	24	2	00:27.875
GUNRif_Shot, Valley Echo X13_ASD.wav	GUN RIFLE Shot, Valley Echo x13, Single Shots, Sharp Echoing Bangs, Cracking Pops, Many Versions	96000	24	2	00:44.643
MOVECrwd_Marching Exterior, With Drums, Passing By, Group Walking, Footsteps_ASD.wav	Amb Soldier Marching Exterior, With Drums, Passing by, Group Walking, Footsteps, Laugh, Troops	96000	24	2	00:24.418
MOVECrwd_Marching Exterior, With Drums, Walking Along, Army Snare Loop_ASD.wav	Amb Soldier Marching, Exterior, With Drums, Walking Along, Army Snare, Marching Bands, Military and Parade Music, Murmur	96000	24	2	00:32.370
MOVECrwd_Marching Exterior, With Drums, Walking Along, Army Snare_ASD.wav	Amb Soldier Marching, Exterior, With Drums, Walking Along, Army Snare, Marching Bands, Military and Parade Music, Murmur	96000	24	2	00:44.545