Nature Sounds from the US West Coast

| Filename | Description | BitDepth | SampleRate | Channels | s Duration |
|--|---|----------|------------|----------|------------|
| CSCK SINGLE DRUM Taiko 60 Inch Double Soft Beater Medium.wav | Two moderate, deep hits in close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:04 |
| CSCK SINGLE DRUM Gong Double Hard Beater Near.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:52 |
| CSCK SINGLE DRUM Bass Drum Marching Roll Soft Beater Far.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:39 |
| CSCK SINGLE DRUM Taiko 60 Inch Hit Whip Beater Far.wav | Sharp, snappy attack. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:07 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Flam Hard Beater Medium.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:54 |
| CSCK SINGLE DRUM Bass Drum Marching Hit Whip Beater Medium.wav | Sharp, snappy attack. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:38 |
| CSCK ENSEMBLE DRUM Kodo Roll Far.way | Quick flurry of rapid hits. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:33 |
| CSCK SINGLE DRUM Taiko 28 Inch Roll Soft Beater Near.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:44 |
| CSCK SINGLE SNARE Ludwig Black Beauty Hit Near.wav | Broad, throaty attack, crack. Low to mid tuning. Slight ring, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:26 |
| CSCK ENSEMBLE DRUM Taiko Flam Medium.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:41 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Hit Near.way | Strong, deep single hit. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:23 |
| CSCK ENSEMBLE DRUM Taiko Hit Near.way | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:40 |
| CSCK SINGLE DRUM Verdi 66 Inch Double Soft Beater Near.way | Two moderate hits in close succession. Strong low resonance, medium to long decay, Various instances. Dry. Double Headed Verdi Drum. | 24 | 96000 | 2 | 01:01 |
| CSCK SINGLE DRUM Verdi 66 Inch Flam Hard Beater Far.way | Strong hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:57 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Hit Far.way | Strong, deep single hit. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:23 |
| CSCK SINGLE DRUM Taiko 60 Inch Hit Hard Beater Medium.way | Single strong, deep hit. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:59 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Hit Hard Beater Near.way | Strong, deep single hit. Strong low resonance, medium long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Roll Hard Beater Near.way | Quick flurry of rapid hits. Strong low resonance, medium long decay, Various instances. Dry. | 24 | 96000 | 2 | 00:45 |
| CSCK ENSEMBLE SNARE Group 02 Double Far.way | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay, Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Double Hard Beater Medium.way | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:01 |
| CSCK SINGLE SNARE Ludwig Black Beauty Hit Rim Far.way | Broad, throaty attack, crack. Low to mid tuning. Slight ring, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| • | | 24 | 96000 | 2 | 00:24 |
| CSCK NIGOR PERCUSSION Big Rom Hit Forward | Quick flurry of rapid, strong hits. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:41 |
| CSCK WOOD PERCUSSION Big Bom Hit Far.way | Strong single hits, low resonance and pronounced mid overtone. Medium fast decay. Various instances. Reverberant. | | | | |
| CSCK SWEETENER Metal Bin Soft Hit Near.way | Single moderate hit. Sharp attack with low mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK WOOD PERCUSSION Cajon Bass Slap Hit Far.way | Strong snap and deep resonance. Medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Verdi 66 Inch Hit Soft Beater Medium.wav | Single moderate hit. Strong low resonance, medium to long decay. Various instances. Ambient. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:49 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Hit Soft Beater Near.wav | Moderate, deep single hit. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:05 |
| CSCK SWEETENER Thunder Sheet Hit Medium.wav | Strong hits. Metallic wash, shimmer with defined upper mid overtone. Various instances. Ambient. | 24 | 96000 | 2 | 01:31 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Flam Near.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:27 |
| CSCK ENSEMBLE DRUM Concert Toms Flam Far.wav | Strong, deep hits with both mallets in very close succession. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Hit Medium.wav | Single strong, deep hit. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:32 |
| CSCK SWEETENER Lion Roar Medium.wav | Low, throaty grown, growl. Various instances. Ambient. | 24 | 96000 | 2 | 00:40 |
| CSCK SINGLE DRUM Verdi 66 Inch Flam Soft Beater Far.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:54 |
| CSCK SINGLE DRUM Kodo Double Soft Beater Near.wav | Two moderate hits in close succession. Strong low resonance, medium decay. Various instances. Dry. | 24 | 96000 | 2 | 00:32 |
| CSCK SWEETENER Metal Pan Hit Soft Beater Medium.wav | Moderate single hits. Bashing, metallic. Medium fast decay with lingering overtones. Various instances. Ambient. | 24 | 96000 | 2 | 00:38 |
| CSCK SINGLE DRUM Verdi 66 Inch Roll Soft Beater Near.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium to long decay. Various instances. Dry. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:54 |
| CSCK SINGLE DRUM Tom Concert Hit Whip Beater Medium.wav | Sharp, snappy attack. Punching low resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE SNARE Pearl High Tension Hit Rim Near.wav | Sharp, cracking, powerful attack. Tight, medium fast decay. Mid tuning. Various instances. Dry. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Bass Drum Marching Flam Hard Beater Medium.wav | Strong hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Gong Hit Soft Beater Far.wav | Moderate, deep single hit. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:58 |
| CSCK ENSEMBLE DRUM Taiko Hit Far.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:40 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Roll Near.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Shime Daiko Flam Far.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:29 |
| CSCK CYMBAL Crash 1 Hit Soft Beater Medium.wav | Light to medium attack with mallet, wash and bell mid tone. Sustaining approximately 12 seconds. Various instances. Ambient. | 24 | 96000 | 2 | 01:22 |
| CSCK SINGLE DRUM Taiko 60 Inch Flam Soft Beater Medium.wav | Moderate hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:08 |
| CSCK WOOD PERCUSSION Wood Block Traditional Small Hit Far.way | Strong single hit. Upper mid pitch and slight low punch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:16 |
| CSCK SINGLE DRUM Gong Roll Soft Beater Medium.wav | Quick flurry of rapid moderate hits. Strong resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:55 |
| CSCK SINGLE SNARE Brady Jarrah Block Hit Far.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid tuning. Various instances. Reverberant. | 24 | 96000 | 2 | 00:30 |
| CSCK ENSEMBLE DRUM Taiko Double Far.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:49 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Hit Whip Beater Medium.wav | Sharp, snappy attack. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:59 |
| | | | | | |
| CSCK SWEETENER Metal Bin Soft Hit Medium.wav | Single moderate hit. Sharp attack with low mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |

| CSCK WOOD PERCUSSION Cajon High Hit Slap Medium.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:26 |
|---|---|----------|----------------|---|----------------|
| CSCK WOOD PERCUSSION Big Bom Flam Medium.wav | Two staggered hits in close succession. Low resonance and pronounced mid overtone. Medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:26 |
| CSCK WOOD PERCUSSION Cajon High Flam Slap Near.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Gong Hit Hard Beater Far.wav | Strong, deep single hit. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:46 |
| CSCK SINGLE DRUM Bass Drum Marching Flam Hard Beater Near.wav | Strong hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:31 |
| CSCK ENSEMBLE DRUM Concert Toms Double Medium.wav | Two strong, deep hits in close succession. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:33 |
| CSCK SWEETENER Lion Roar Near.wav | Low, throaty grown, growl. Various instances. Dry. | 24 | 96000 | 2 | 00:40 |
| CSCK SINGLE DRUM Gong Hit Soft Beater Near.wav | Moderate, deep single hit. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:58 |
| CSCK WOOD PERCUSSION Wood Block Japanese Hit Medium.wav | Strong single hit. Defined upper mid pitch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:17 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Double Medium.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:23 |
| CSCK SINGLE DRUM Kodo Roll Soft Beater Near.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium decay. Various instances. Dry. | 24 | 96000 | 2 | 00:35 |
| CSCK SINGLE DRUM Taiko 60 Inch Hit Whip Beater Near.wav | Sharp, snappy attack. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:07 |
| CSCK SINGLE DRUM Kodo Hit Soft Beater Near.wav | Single moderate hit. Strong low resonance, medium. Various instances. Dry. | 24 | 96000 | 2 | 00:30 |
| CSCK SWEETENER Wood Mallet Single Mid Hit Near.wav | Single hit, low mid punch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK WOOD PERCUSSION Log Drum Traditional Hit Near.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Shime Daiko Double Far.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:38 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Flam Far.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:27 |
| CSCK SWEETENER Metal Bin Hard Hit Medium.wav | Single strong hit. Sharp attack with low mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK WOOD PERCUSSION Cajon Hit Coconut Beater Medium.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK WOOD PERCUSSION Wood Block Traditional Resonant Hit Medium.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:21 |
| CSCK SINGLE SNARE Pearl Marching Hit Rim Medium.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid high tuning. Various instances. Ambient. | 24 | 96000 | 2 | 00:26 |
| CSCK SINGLE DRUM Taiko 28 Inch Hit Soft Beater Near.way | Single moderate hit. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:37 |
| CSCK ENSEMBLE DRUM Kodo Hit Medium.wav | Single strong, deep hit. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:29 |
| CSCK SMALL DRUM Tabla Hit Hard Beater Far.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SWEETENER Whip Crack Resonant Hit Near.way | Single powerful snap with slight low thump. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:19 |
| CSCK SINGLE DRUM Kodo Flam Soft Beater Near.way | Moderate hits with both mallets in very close succession. Strong low resonance, medium decay. Various instances. Dry. | 24 24 | 96000 | 2 | 00:34 00:33 |
| CSCK SINGLE DRUM Shime Daiko Hit Near.wav CSCK ENSEMBLE SNARE Group 01 Roll Near.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 96000 | 2 | 00:33 |
| CSCK CYMBAL Crash 1 Hit Hard Beater Near.way | Strong attack with mallet, broad wash, sustaining approximately 12 seconds. Various instances. Dry. | 24 | 96000 | 2 | 01:41 |
| CSCK SMALL DRUM Fontonfrom Hit Hard Beater Near.way | Strong single hit. Punching low mid resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:27 |
| CSCK SWALL DROW FORIONI FIR Hard Beater Near way CSCK ENSEMBLE DRUM Bass Drum Concert Roll Far.way | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:02 |
| CSCK SMALL DRUM Kick Drum Soft Hit Near.way | Single moderate hit. Low punch, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK SMALL DRUM Fontonfrom Flam Soft Beater Near.way | Moderate hits with both mallets in very close succession. Punching low mid resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Hit Far.way | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Bass Drum Marching Roll Hard Beater Near.way | Quick flurry of rapid, strong hits. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:41 |
| CSCK SWEETENER Foot Stomp Far.way | Forceful stomp, low snap, Fast decay, Reverberant. | 24 | 96000 | 2 | 00:26 |
| CSCK SMALL DRUM Tabla Flam Soft Beater Near.way | Moderate hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Taiko 28 Inch Double Soft Beater Near.way | Two moderate hits in close succession. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:34 |
| CSCK SMALL DRUM Tabla Hit Soft Beater Far.wav | Single moderate hit. Sharp attack with mid pitch. Fast decay, Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Gong Roll Hard Beater Medium.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:56 |
| CSCK SINGLE DRUM Taiko 60 Inch Flam Hard Beater Medium.way | Strong hits with both mallets in very close succession. Strong low resonance, long decay, Various instances. Ambient. | 24 | 96000 | 2 | 01:00 |
| CSCK WOOD PERCUSSION Log Drum Traditional Flam Far.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK ENSEMBLE DRUM Kodo Flam Medium.wav | Strong, deep hits with both mallets in very close succession. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:33 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Hit Near.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK SWEETENER Jam Block Plastic Hit Far.wav | Strong single hit. Defined upper mid pitch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:20 |
| CSCK CYMBAL Crash 1 Hit Hard Beater Medium.wav | Strong attack with mallet, broad wash, sustaining approximately 12 seconds. Various instances. Ambient. | 24 | 96000 | 2 | 01:41 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Flam Slap Medium.wav | Strong hits with both hands in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE SNARE Brady Jarrah Block Roll Far.wav | Quick flurry of rapid hits. Tight, fast decay. Mid tuning. Various instances. Reverberant. | 24 | 96000 | 2 | 00:39 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Hit Whip Near.way | Single strong hit. Snapping, sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE SNARE Brady Jarrah Block Hit Rim Far.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid tuning. Various instances. Reverberant. | 24 | 96000 | 2 | 00:31 |
| CSCK WOOD PERCUSSION Cajon High Hit Slap Far.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:26 |
| CSCK SINGLE DRUM Bass Drum Marching Flam Soft Beater Medium.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Tom Concert Double Soft Beater Near.wav | Two moderate hits in close succession. Punching low resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:34 |
| CSCK CYMBAL Splash 1 Hit Medium.wav | Sharp attack with stick, short wash, fast decay. Upper mid bell tone. Various instances. Ambient. | 24 | 96000 | 2 | 00:40 |
| CSCK SMALL DRUM Kick Drum Hard Hit Far.wav | Single strong, deep hit. Low punch, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:27 |
| CSCK ENSEMBLE DRUM Concert Toms Flam Near.wav | Strong, deep hits with both mallets in very close succession. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| | | | | | |

| CSCK ENSEMBLE DRUM Taiko Flam Far.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:41 |
|--|---|----|-------|---|-------|
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Flam Far.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:03 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Double Medium.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:00 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Double Near.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:23 |
| CSCK SINGLE SNARE Pearl High Tension Hit Near.wav | Sharp, cracking, powerful attack. Tight, medium fast decay. Mid tuning. Various instances. Dry. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Verdi 66 Inch Flam Soft Beater Near.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Dry. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:54 |
| CSCK WOOD PERCUSSION Wood Block Standard Hit Far.wav | Strong single hit. High mid pitch and slight low punch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:17 |
| CSCK SINGLE DRUM Bass Drum Marching Flam Soft Beater Far.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:31 |
| CSCK WOOD PERCUSSION Log Drum Hit Medium.wav | Strong single hit. Defined upper mid pitch and slight low punch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:19 |
| CSCK CYMBAL Crash 2 Hit Hard Beater Near.wav | Strong attack with mallet, broad wash, sustaining approximately 12 seconds. Various instances. Dry. | 24 | 96000 | 2 | 01:44 |
| CSCK SWEETENER Metal Pan Hit Hard Beater Medium.wav | Strong single hits. Bashing, metallic. Medium fast decay with lingering overtones. Various instances. Ambient. | 24 | 96000 | 2 | 00:38 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Double Far.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:23 |
| CSCK ENSEMBLE DRUM Concert Toms Roll Near.wav | Quick flurry of rapid hits. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| CSCK SWEETENER Whip Crack Hit Far.wav | Single powerful snap. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:16 |
| CSCK SINGLE DRUM Taiko 28 Inch Hit Soft Beater Far.wav | Single moderate hit. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:37 |
| CSCK SINGLE DRUM Verdi 66 Inch Hit Hard Beater Medium.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Ambient. Double Headed Verdi Drum. | 24 | 96000 | 2 | 01:04 |
| CSCK SINGLE DRUM Verdi 66 Inch Roll Hard Beater Far.wav | Quick flurry of rapid, strong hits. Strong low resonance, medium to long decay. Various instances. Reverberant. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:47 |
| CSCK SWEETENER Thunder Sheet Hit Near.wav | Strong hits. Metallic wash, shimmer with defined upper mid overtone. Various instances. Dry. | 24 | 96000 | 2 | 01:31 |
| CSCK SINGLE DRUM Taiko 60 Inch Hit Soft Beater Medium.wav | Single moderate, deep hit. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:08 |
| CSCK ENSEMBLE DRUM Concert Toms Double Near.wav | Two strong, deep hits in close succession. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:33 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Roll Far.wav | Quick flurry of rapid hits. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:35 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Double Soft Beater Medium.wav | Two moderate, deep hits in close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:06 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Flam Hard Beater Near.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, medium long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:33 |
| CSCK ENSEMBLE SNARE Group 02 Flam Medium.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Hit Beater Far.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Tom Concert Hit Soft Beater Near.wav | Moderate single hit. Punching low resonance, medium fast decay. Various instances. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Bass Drum Marching Flam Hard Beater Far.wav | Strong hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:31 |
| CSCK WOOD PERCUSSION Wood Block Japanese Resonant Hit Medium.wav | Strong single hit. Defined upper mid pitch and slight low punch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:20 |
| CSCK SINGLE DRUM Taiko 28 Inch Hit Hard Beater Far.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:34 |
| CSCK WOOD PERCUSSION Log Drum Hit Far.wav | Strong single hit. Defined upper mid pitch and slight low punch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:19 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Flam Soft Beater Medium.wav | Moderate, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:04 |
| CSCK SINGLE DRUM Taiko 28 Inch Flam Soft Beater Near.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:27 |
| CSCK WOOD PERCUSSION Cajon Bass Slap Hit Near.wav | Strong snap and deep resonance. Medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK WOOD PERCUSSION Log Drum Traditional Hit Medium.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK SWEETENER Wood Box Coconut Beater Hit Far.wav | Single hit, low mid punch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:23 |
| CSCK SINGLE DRUM Verdi 66 Inch Roll Soft Beater Far.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium to long decay. Various instances. Reverberant. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:54 |
| CSCK ENSEMBLE SNARE Group 01 Flam Near.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK ENSEMBLE DRUM Concert Toms Hit Near.wav | Single strong, deep hit. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Taiko 60 Inch Double Hard Beater Medium.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:10 |
| CSCK SINGLE DRUM Taiko 60 Inch Roll Soft Beater Medium.wav | Quick flurry of rapid, moderate hits. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:37 |
| CSCK SINGLE DRUM Verdi 66 Inch Double Soft Beater Far.wav | Two moderate hits in close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. Double Headed Verdi Drum. | 24 | 96000 | 2 | 01:01 |
| CSCK ENSEMBLE SNARE Group 02 Flam Far.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Gong Flam Soft Beater Medium.wav | Moderate, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:57 |
| CSCK CYMBAL Crash 2 Hit Soft Beater Medium.wav | Light attack with mallet, wash. Sustaining approximately 10 seconds. Various instances. Ambient. | 24 | 96000 | 2 | 01:38 |
| CSCK SWEETENER Wood Box Hammer Scrape Hit Far.wav | Single hit followed by slight dragging, low mid punch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:22 |
| CSCK SINGLE DRUM Tom Concert Roll Hard Beater Far.wav | Quick flurry of rapid hits. Punching low resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:39 |
| CSCK WOOD PERCUSSION Wood Block Traditional Hit Medium.wav | Strong single hit. High mid pitch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:17 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Flam Hard Beater Far.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:54 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Hit Far.wav | Single strong, deep hit. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:32 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Flam Near.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:13 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Double Far.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:00 |
| CSCK SINGLE DRUM Bass Drum Marching Roll Hard Beater Medium.wav | Quick flurry of rapid, strong hits. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:41 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Flam Medium.wav | Strong, deep hits with both mailets in very close succession. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:29 |
| CSCK WOOD PERCUSSION Big Bom Hit Near.wav | Strong single hits, low resonance and pronounced mid overtone. Medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE SNARE Ludwig Black Beauty Hit Medium.wav | Broad, throaty attack, crack. Low to mid tuning. Slight ring, fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:26 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Roll Far.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:03 |
| | | | | | |

| CSCK SINGLE DRUM Gong Hit Whip Beater Far.wav | Sharp, snappy attack. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:52 |
|--|--|----|-------|---|-------|
| CSCK CYMBAL Splash 2 Hit Hard Beater Near.wav | Strong attack with mallet, short wash, fast decay. Shimmer. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Shime Daiko Flam Near.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:29 |
| CSCK ENSEMBLE SNARE Group 02 Double Medium.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Tom Concert Roll Hard Beater Near.wav | Quick flurry of rapid hits. Punching low resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:39 |
| CSCK SINGLE DRUM Gong Roll Hard Beater Near.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:56 |
| CSCK SINGLE SNARE Pearl Marching Hit Rim Far.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid high tuning. Various instances. Reverberant. | 24 | 96000 | 2 | 00:26 |
| CSCK SWEETENER Wood Mallet Bounce Hit Medium.wav | Single hit followed by light bouncing, low mid punch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK SMALL DRUM Fontonfrom Hit Soft Beater Medium.wav | Moderate single hit. Punching low mid resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:26 |
| CSCK SWEETENER Metal Bin Hard Hit Near.wav | Single strong hit. Sharp attack with low mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK SMALL DRUM Tabla Hit Hard Beater Medium.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK WOOD PERCUSSION Wood Block Traditional Resonant Flam Near.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:21 |
| CSCK SINGLE DRUM Verdi 66 Inch Double Hard Beater Far.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:53 |
| CSCK SINGLE SNARE Ludwig Black Beauty Hit Far.wav | Broad, throaty attack, crack. Low to mid tuning. Slight ring, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:26 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Flam Soft Beater Far.wav | Moderate, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:04 |
| CSCK WOOD PERCUSSION Log Drum Hit Near.way | Strong single hit. Defined upper mid pitch and slight low punch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:19 |
| CSCK WOOD PERCUSSION Wood Drum Floor Flam Beater Medium.wav | Strong hits with both mallets in very close succession. Punching low mid resonance, fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Taiko 28 Inch Hit Whip Beater Medium.wav | Sharp, snappy attack. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Tom Concert Roll Soft Beater Far.wav | Quick flurry of moderate, rapid hits. Punching low resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:32 |
| CSCK SWEETENER Wood Box Coconut Beater Hit Near.way | Single hit, low mid punch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:23 |
| CSCK SINGLE SNARE Pearl High Tension Roll Near.wav | Quick flurry of rapid hits. Tight, medium fast decay. Mid tuning. Various instances. Dry. | 24 | 96000 | 2 | 00:34 |
| CSCK SINGLE SNARE Pearl High Tension Roll Medium.wav | Quick flurry of rapid hits. Tight, medium fast decay. Mid tuning. Various instances. Ambient. | 24 | 96000 | 2 | 00:34 |
| CSCK ENSEMBLE SNARE Group 01 Hit Far.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE SNARE Brady Jarrah Block Hit Rim Near.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid tuning. Various instances. Dry. | 24 | 96000 | 2 | 00:31 |
| CSCK SWEETENER Jam Block Plastic Hit Near.wav | Strong single hit. Defined upper mid pitch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:20 |
| CSCK SINGLE DRUM Verdi 66 Inch Hit Soft Beater Near.wav | Single moderate hit. Strong low resonance, medium to long decay. Various instances. Dry. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:49 |
| CSCK ENSEMBLE SNARE Group 01 Flam Medium.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Roll Soft Beater Near.way | Quick flurry of rapid moderate hits. Strong resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:17 |
| CSCK SINGLE DRUM Gong Flam Hard Beater Far.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:48 |
| CSCK SWEETENER Wood Box Hammer Hit Medium.wav | Single hit, low mid punch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:23 |
| CSCK SINGLE DRUM Taiko 28 Inch Roll Soft Beater Far.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:44 |
| CSCK WOOD PERCUSSION Wood Block Japanese Resonant Hit Far.way | Strong single hit. Defined upper mid pitch and slight low punch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:20 |
| CSCK SINGLE DRUM Gong Hit Whip Beater Medium.wav | Sharp, snappy attack. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:52 |
| CSCK WOOD PERCUSSION Wood Block Traditional Small Resonant Flam Near.wav | Two staggered hits in close succession. Upper mid pitch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:21 |
| CSCK SWEETENER Foot Stomp Group Medium.wav | Several feet stomp forcefully in unison, low snap. Fast decay. Ambient. | 24 | 96000 | 2 | 00:26 |
| CSCK SWEETENER Jam Block Plastic Flam Near.wav | Two staggered hits in close succession. Defined upper mid pitch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:21 |
| CSCK SINGLE SNARE Ludwig Black Beauty Hit Rim Medium.wav | Broad, throaty attack, crack. Low to mid tuning. Slight ring, fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Hit Whip Far.way | Single strong hit. Snapping, sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK WOOD PERCUSSION Wood Block Japanese Double Near.wav | Strong single hit and bounce. Defined upper mid pitch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:17 |
| CSCK SINGLE DRUM Taiko 60 Inch Double Hard Beater Near.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:10 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Roll Hard Beater Medium.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:12 |
| CSCK ENSEMBLE SNARE Group 01 Flam Far.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK WOOD PERCUSSION Cajon High Hit Slap Near.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:26 |
| CSCK SWEETENER Metal Bin Soft Hit Far.wav | Single moderate hit. Sharp attack with low mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Kodo Flam Hard Beater Far.wav | Strong hits with both mallets in very close succession. Strong low resonance, medium decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Taiko 60 Inch Hit Soft Beater Far.wav | Single moderate, deep hit. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:08 |
| CSCK SINGLE DRUM Taiko 28 Inch Roll Hard Beater Far.wav | Quick flurry of rapid, strong hits. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:41 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Flam Medium.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:13 |
| CSCK CYMBAL Splash 2 Hit Hard Beater Medium.wav | Strong attack with mallet, short wash, fast decay. Shimmer. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Tom Concert Double Hard Beater Medium.wav | Two strong hits in close succession. Punching low resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:31 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Double Medium.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:11 |
| CSCK SMALL DRUM Tabla Hit Hard Beater Near.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Roll Near.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:03 |
| CSCK WOOD PERCUSSION Wood Drum Floor Hit Slap Far.wav | Strong single hit. Punching low mid resonance, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:23 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Double Far.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Gong Flam Soft Beater Far.wav | Moderate, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:57 |
| | | | | | |

| CSCK SINGLE DRUM Taiko 60 Inch Roll Soft Beater Near.wav | Quick flurry of rapid, moderate hits. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:37 |
|--|---|----|-------|---|-------|
| CSCK SINGLE DRUM Shime Daiko Double Medium.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:38 |
| CSCK SINGLE DRUM Shime Daiko Roll Near.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:34 |
| CSCK SINGLE DRUM Taiko 60 Inch Hit Hard Beater Far.wav | Single strong, deep hit. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:59 |
| CSCK SINGLE DRUM Kodo Flam Soft Beater Far.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:34 |
| CSCK SWEETENER Wood Mallet Corner Hit Medium.wav | Single hit, low mid punch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:23 |
| CSCK SINGLE DRUM Taiko 28 Inch Flam Soft Beater Far.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:27 |
| CSCK ENSEMBLE SNARE Group 01 Hit Near.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK WOOD PERCUSSION Log Drum Flam Medium.wav | Two staggered hits in close succession. Defined upper mid pitch and slight low thump. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:19 |
| CSCK WOOD PERCUSSION Big Bom Hit Alternative Beater Far.wav | Strong single hits, low resonance and pronounced mid overtone. Medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Taiko 28 Inch Hit Whip Beater Far.wav | Sharp, snappy attack. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:32 |
| CSCK SWEETENER Metal Pan Hit Soft Beater Near.wav | Moderate single hits. Bashing, metallic. Medium fast decay with lingering overtones. Various instances. Dry. | 24 | 96000 | 2 | 00:38 |
| CSCK SINGLE DRUM Gong Roll Hard Beater Far.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:56 |
| CSCK SINGLE DRUM Taiko 60 Inch Flam Soft Beater Near.wav | Moderate hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:08 |
| CSCK SMALL DRUM Kick Drum Double Hit Far.wav | Two strong, deep hits in close succession. Low punch, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:28 |
| CSCK WOOD PERCUSSION Big Bom Hit Alternative Beater Near.way | Strong single hits, low resonance and pronounced mid overtone. Medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Kodo Roll Hard Beater Far.wav | Quick flurry of rapid, strong hits. Strong low resonance, medium decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:39 |
| CSCK SMALL DRUM Tambora Hit Hard Beater Near.wav | Strong single hit. Prominent mid resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:23 |
| CSCK CYMBAL Splash 2 Hit Soft Beater Medium.wav | Light to medium attack with mallet, short wash, fast decay. Shimmer. Various instances. Ambient. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Tom Concert Double Soft Beater Medium.wav | Two moderate hits in close succession. Punching low resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:34 |
| CSCK SINGLE SNARE Pearl Marching Roll Far.wav | Quick flurry of rapid hits. Tight, fast decay. Mid high tuning. Various instances. Reverberant. | 24 | 96000 | 2 | 00:35 |
| CSCK WOOD PERCUSSION Wood Block Traditional Resonant Flam Medium.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:21 |
| CSCK SMALL DRUM Kick Drum Hard Hit Near.wav | Single strong, deep hit. Low punch, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:27 |
| CSCK ENSEMBLE DRUM Taiko Flam Near.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:41 |
| CSCK SINGLE SNARE Pearl High Tension Hit Far.wav | Sharp, cracking, powerful attack. Tight, medium fast decay. Mid tuning. Various instances. Reverberant. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Roll Soft Beater Medium.way | Quick flurry of rapid moderate hits. Strong resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:17 |
| CSCK SINGLE DRUM Shime Daiko Hit Far.wav | Single strong hit. Sharp attack with mid pitch. Fast decay, Various instances. Reverberant. | 24 | 96000 | 2 | 00:33 |
| CSCK SINGLE DRUM Gong Roll Soft Beater Far.wav | Quick flurry of rapid moderate hits. Strong resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:55 |
| CSCK ENSEMBLE DRUM Concert Toms Hit Far.way | Single strong, deep hit. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK WOOD PERCUSSION Wood Drum Floor Flam Beater Far.wav | Strong hits with both mallets in very close succession. Punching low mid resonance, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK SMALL DRUM Tambora Hit Hard Beater Far.wav | Strong single hit. Prominent mid resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:23 |
| CSCK SINGLE DRUM Taiko 28 Inch Flam Hard Beater Far.wav | Strong hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:27 |
| CSCK SINGLE DRUM Shime Daiko Flam Medium.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:29 |
| CSCK ENSEMBLE DRUM Concert Toms Double Far.wav | Two strong, deep hits in close succession. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:33 |
| CSCK SINGLE DRUM Kodo Roll Soft Beater Far.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:35 |
| CSCK SINGLE DRUM Kodo Hit Whip Beater Medium.wav | Sharp, snappy attack. Strong low resonance, medium decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:31 |
| CSCK WOOD PERCUSSION Cajon High Flam Slap Far.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Bass Drum Marching Double Hard Beater Near.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:29 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Flam Near.way | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:03 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Double Far.way | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:11 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Flam Medium.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:06 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Flam Soft Beater Near.way | Moderate, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:04 |
| CSCK SINGLE DRUM Taiko 60 Inch Double Soft Beater Far.way | Two moderate, deep hits in close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:04 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Roll Hard Beater Far.way | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:12 |
| CSCK SINGLE DRUM Tom Concert Flam Hard Beater Far.wav | Strong hits with both mallets in very close succession. Punching low resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Bass Drum Marching Hit Soft Beater Near.wav | Single moderate hit. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:27 |
| CSCK SINGLE SNARE Ludwig Black Beauty Roll Near.wav | Quick flurry of rapid hits. Low to mid tuning. Slight ring, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:34 |
| CSCK WOOD PERCUSSION Big Bom Flam Far.way | Two staggered hits in close succession. Low resonance and pronounced mid overtone. Medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:26 |
| CSCK WOOD PERCUSSION Wood Block Traditional Small Hit Near.way | Strong single hit. Upper mid pitch and slight low punch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:16 |
| CSCK ENSEMBLE DRUM Taiko Roll Near.wav | Quick flurry of rapid hits. Strong low resonance, medium to long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:44 |
| CSCK ENSEMBLE SNARE Group 01 Hit Medium.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK WOOD PERCUSSION Wood Block Japanese Hit Far.way | Strong single hit. Defined upper mid pitch. Fast Decay, Various instances. Reverberant. | 24 | 96000 | 2 | 00:17 |
| CSCK ENSEMBLE SNARE Group 02 Hit Near.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Double Medium.wav | Two strong, deep hits in close succession. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Roll Near.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:09 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Flam Medium.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:27 |
| | | | | | |

| CSCK SMALL DRUM Fontonfrom Hit Hard Beater Medium.wav | Strong single hit. Punching low mid resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:27 |
|---|---|----|-------|---|-------|
| CSCK ENSEMBLE DRUM Concert Toms Roll Medium.wav | Quick flurry of rapid hits. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Gong Flam Hard Beater Near.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:48 |
| CSCK SINGLE DRUM Tom Concert Flam Hard Beater Near.wav | Strong hits with both mallets in very close succession. Punching low resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK SMALL DRUM Tabla Hit Soft Beater Medium.wav | Single moderate hit. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Tom Concert Flam Soft Beater Far.wav | Moderate hits with both mallets in very close succession. Punching low resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Taiko 60 Inch Double Hard Beater Far.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:10 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Roll Soft Beater Far.wav | Quick flurry of rapid moderate hits. Strong resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:17 |
| CSCK SINGLE SNARE Brady Jarrah Block Roll Near.wav | Quick flurry of rapid hits. Tight, fast decay. Mid tuning. Various instances. Dry. | 24 | 96000 | 2 | 00:39 |
| CSCK SWEETENER Jam Block Plastic Flam Far.wav | Two staggered hits in close succession. Defined upper mid pitch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:21 |
| CSCK SINGLE DRUM Bass Drum Marching Roll Soft Beater Medium.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:39 |
| CSCK SINGLE SNARE Brady Jarrah Block Hit Medium.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid tuning. Various instances. Ambient. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Double Hard Beater Near.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:01 |
| CSCK SWEETENER Wood Mallet Bounce Hit Near.wav | Single hit followed by light bouncing, low mid punch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK CYMBAL Crash 2 Hit Hard Beater Medium.wav | Strong attack with mallet, broad wash, sustaining approximately 12 seconds. Various instances. Ambient. | 24 | 96000 | 2 | 01:44 |
| CSCK SINGLE DRUM Gong Flam Hard Beater Medium.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:48 |
| CSCK WOOD PERCUSSION Log Drum Flam Far.wav | Two staggered hits in close succession. Defined upper mid pitch and slight low thump. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:19 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Flam Slap Near.way | Strong hits with both hands in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Taiko 60 Inch Roll Hard Beater Medium.wav | Quick flurry of rapid, strong hits. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:26 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Roll Medium.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:09 |
| CSCK SWEETENER Metal Pan Flam Near.wav | Two staggered hits in close succession. Bashing, metallic. Medium fast decay with lingering overtones. Various instances. Dry. | 24 | 96000 | 2 | 00:37 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Hit Hard Beater Near.way | Strong, deep single hit. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:06 |
| CSCK SWEETENER Jam Block Plastic Flam Medium.wav | Two staggered hits in close succession. Defined upper mid pitch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:21 |
| CSCK SMALL DRUM Fontonfrom Flam Soft Beater Medium.wav | Moderate hits with both mallets in very close succession. Punching low mid resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:26 |
| CSCK SINGLE DRUM Taiko 60 Inch Hit Whip Beater Medium.wav | Sharp, snappy attack. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:07 |
| CSCK SWEETENER Whip Crack Resonant Hit Far.way | Single powerful snap with slight low thump. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:19 |
| CSCK SINGLE DRUM Tom Concert Hit Whip Beater Far.way | Sharp, snappy attack. Punching low resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:30 |
| CSCK ENSEMBLE SNARE Group 01 Double Near.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay, Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:29 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Hit Medium.wav | Single strong, deep hit. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:54 |
| CSCK SINGLE SNARE Pearl Marching Hit Medium.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid high tuning. Various instances. Ambient. | 24 | 96000 | 2 | 00:28 |
| CSCK WOOD PERCUSSION Wood Block Japanese Resonant Flam Near.way | Two staggered hits in close succession. Defined upper mid pitch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:19 |
| CSCK SMALL DRUM Tambora Hit Hard Beater Medium.wav | Strong single hit. Prominent mid resonance, medium fast decay. Various instances, Ambient. | 24 | 96000 | 2 | 00:23 |
| CSCK SINGLE DRUM Kodo Double Hard Beater Near.way | Two strong, deep hits in close succession. Strong low resonance, medium decay. Various instances. Dry. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Kodo Hit Hard Beater Far.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:35 |
| CSCK WOOD PERCUSSION Wood Block Traditional Small Resonant Hit Near.way | Strong single hit. Upper mid pitch and slight low punch. Fast Decay, Various instances. Dry. | 24 | 96000 | 2 | 00:21 |
| CSCK SINGLE DRUM Bass Drum Marching Hit Hard Beater Medium.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:30 |
| CSCK SWEETENER Whip Crack Hit Near.wav | Single powerful snap. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:16 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Roll Hard Beater Medium.wav | Quick flurry of rapid hits. Strong low resonance, medium long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:45 |
| CSCK ENSEMBLE DRUM Taiko Roll Medium.wav | Quick flurry of rapid hits. Strong low resonance, medium to long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:44 |
| CSCK SINGLE DRUM Gong Double Soft Beater Medium.wav | Two moderate, deep hits in close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:57 |
| CSCK SINGLE DRUM Verdi 66 Inch Roll Hard Beater Near.way | Quick flurry of rapid, strong hits. Strong low resonance, medium to long decay. Various instances. Dry. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:47 |
| CSCK SINGLE DRUM Taiko 28 Inch Double Soft Beater Medium.wav | Two moderate hits in close succession. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:34 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Double Near.way | Two strong, deep hits in close succession. Strong resonance, medium fast decay, Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Taiko 28 Inch Roll Hard Beater Medium.wav | Quick flurry of rapid, strong hits. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:41 |
| CSCK SINGLE DRUM Gong Double Soft Beater Near.wav | Two moderate, deep hits in close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:57 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Flam Far.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay, Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:06 |
| CSCK SINGLE DRUM Verdi 66 Inch Hit Whip Beater Far.wav | Sharp, snappy attack. Strong low resonance, medium to long decay. Various instances. Reverberant. Double Headed Verdi Drum. | 24 | 96000 | 2 | 01:10 |
| CSCK SINGLE DRUM Tom Concert Hit Hard Beater Medium.way | Strong single hit. Punching low resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK WOOD PERCUSSION Wood Block Standard Hit Near.way | Strong single hit. High mid pitch and slight low punch. Fast Decay, Various instances. Dry. | 24 | 96000 | 2 | 00:17 |
| CSCK WOOD PERCUSSION Big Bom Flam Near.wav | Two staggered hits in close succession. Low resonance and pronounced mid overtone. Medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:26 |
| CSCK SINGLE DRUM Taiko 28 Inch Roll Hard Beater Near.way | Quick flurry of rapid, strong hits. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:41 |
| CSCK SINGLE DRUM Tom Concert Roll Hard Beater Medium.wav | Quick flurry of rapid hits. Punching low resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:39 |
| CSCK SWEETENER Foot Stomp Group Far.way | Several feet stomp forcefully in unison, low snap. Fast decay. Reverberant. | 24 | 96000 | 2 | 00:26 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Hit Whip Medium.wav | Single strong hit. Snapping, sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Hit Whip Beater Near.way | Sharp, snappy attack. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:59 |
| CSCK SINGLE DRUM Kodo Hit Soft Beater Far.way | Single moderate hit. Strong low resonance, medium. Various instances. Reverberant. | 24 | 96000 | 2 | 00:30 |
| | | | | | |

| CSCK SINGLE DRUM Verdi 66 Inch Double Hard Beater Near.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Dry. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:53 |
|---|--|----------|----------------|---|----------------|
| CSCK SMALL DRUM Tambora Flam Hard Beater Near.wav | Strong hits with both mallets in very close succession. Prominent mid resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK WOOD PERCUSSION Wood Drum Floor Flam Slap Far.wav | Strong hits with both mallets in very close succession. Punching low mid resonance, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK WOOD PERCUSSION Cajon Hit Coconut Beater Far.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SWEETENER Whip Crack Hit Medium.wav | Single powerful snap. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:16 |
| CSCK SINGLE DRUM Kodo Roll Soft Beater Medium.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:35 |
| CSCK SINGLE DRUM Bass Drum Marching Flam Soft Beater Near.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Hit Hard Beater Medium.wav | Strong, deep single hit. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:06 |
| CSCK SINGLE DRUM Kodo Roll Hard Beater Near.wav | Quick flurry of rapid, strong hits. Strong low resonance, medium decay. Various instances. Dry. | 24 | 96000 | 2 | 00:39 |
| CSCK SINGLE DRUM Gong Hit Hard Beater Near.wav | Strong, deep single hit. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:46 |
| CSCK SWEETENER Metal Pan Flam Medium.wav | Two staggered hits in close succession. Bashing, metallic. Medium fast decay with lingering overtones. Various instances. Ambient. | 24 | 96000 | 2 | 00:37 |
| CSCK SWEETENER Wood Mallet Bounce Hit Far.wav | Single hit followed by light bouncing, low mid punch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK CYMBAL Splash 2 Hit Soft Beater Far.wav | Light to medium attack with mallet, short wash, fast decay. Shimmer. Various instances. Reverberant. | 24 | 96000 | 2 | 00:28 |
| CSCK SMALL DRUM Tabla Flam Soft Beater Far.wav | Moderate hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Kodo Hit Hard Beater Near.wav | Single strong, deep hit. Strong low resonance, medium decay. Various instances. Dry. | 24 | 96000 | 2 | 00:35 |
| CSCK WOOD PERCUSSION Wood Block Traditional Resonant Flam Far.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:21 |
| CSCK SINGLE DRUM Verdi 66 Inch Double Soft Beater Medium.wav | Two moderate hits in close succession. Strong low resonance, medium to long decay. Various instances. Ambient. Double Headed Verdi Drum. | 24 | 96000 | 2 | 01:01 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Double Near.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:11 |
| CSCK SINGLE DRUM Kodo Double Hard Beater Far.wav | Two strong, deep hits in close succession. Strong low resonance, medium decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:31 |
| CSCK SMALL DRUM Fontonfrom Hit Hard Beater Far.way | Strong single hit. Punching low mid resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:27 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Flam Far.wav | Strong, deep hits with both mallets in very close succession. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:29 |
| CSCK WOOD PERCUSSION Wood Block Traditional Hit Far.way | Strong single hit. High mid pitch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:17 |
| CSCK ENSEMBLE DRUM Taiko Double Medium.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:49 |
| CSCK SINGLE SNARE Ludwig Black Beauty Roll Far.wav | Quick flurry of rapid hits. Low to mid tuning. Slight ring, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:34 |
| CSCK SINGLE DRUM Verdi 66 Inch Roll Soft Beater Medium.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium to long decay. Various instances. Ambient. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:54 |
| CSCK WOOD PERCUSSION Wood Block Traditional Hit Near.way | Strong single hit. High mid pitch. Fast Decay. Various instances. Dry. | 24 24 | 96000 96000 | 2 | 00:17 00:31 |
| CSCK SINGLE DRUM Kodo Hit Whip Beater Near.wav CSCK ENSEMBLE DRUM Kodo Hit Near.wav | Sharp, snappy attack. Strong low resonance, medium decay. Various instances. Dry. Single strong, deep hit. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Kodo Double Soft Beater Medium.wav | Two moderate hits in close succession. Strong low resonance, medium decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:32 |
| CSCK WOOD PERCUSSION Cajon High Flam Slap Medium.wav | Two staggered hits in close succession. Strong low resonance, medium decay, various instances, Ambient. Two staggered hits in close succession. Snap and slight low resonance. Fast decay, Various instances, Ambient. | 24 | 96000 | 2 | 00:32 |
| CSCK SMALL DRUM Tabla Flam Hard Beater Far.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:26 |
| CSCK CYMBAL Splash 2 Hit Hard Beater Far.wav | Strong attack with mallet, short wash, fast decay. Shimmer. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SMALL DRUM Kick Drum Soft Hit Far.way | Single moderate hit. Low punch, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK WOOD PERCUSSION Wood Block Traditional Small Resonant Hit Medium.way | Strong single hit. Upper mid pitch and slight low punch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK SWEETENER Wood Mallet Corner Hit Near.way | Single hit, low mid punch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:23 |
| CSCK SINGLE DRUM Kodo Double Soft Beater Far.way | Two moderate hits in close succession. Strong low resonance, medium decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Gong Hit Whip Beater Near.way | No induction limit of uses successful, studies we resonance, long decay. Various instances. The various instances. Strong powers of the control of the contr | 24 | 96000 | 2 | 00:52 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Flam Slap Far.way | Strong hits with both hands in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Hit Medium.way | Single strong hit. Sharp attack with mid pitch. Fast decay, Various instances. Ambient, Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK CYMBAL Crash 2 Swell Soft Beater Near.way | Rolling crescendo with mallet, varying dynamics and durations. Various instances. Dry. | 24 | 96000 | 2 | 01:51 |
| CSCK SINGLE DRUM Taiko 60 Inch Hit Soft Beater Near.way | Single moderate, deep hit. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:08 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Roll Far.way | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:09 |
| CSCK ENSEMBLE DRUM Taiko Roll Far.wav | Quick flurry of rapid hits. Strong low resonance, medium to long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:44 |
| CSCK ENSEMBLE SNARE Group 01 Double Medium.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:29 |
| CSCK SMALL DRUM Fontonfrom Hit Soft Beater Far.way | Moderate single hit. Punching low mid resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:26 |
| CSCK WOOD PERCUSSION Big Bom Hit Medium.way | Strong single hits, low resonance and pronounced mid overtone. Medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK SMALL DRUM Tabla Flam Hard Beater Near.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:26 |
| CSCK WOOD PERCUSSION Wood Block Traditional Resonant Hit Near.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:21 |
| CSCK WOOD PERCUSSION Wood Drum Floor Hit Beater Far.way | Strong single hit. Punching low mid resonance, fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK SMALL DRUM Tambora Flam Hard Beater Medium.wav | Strong hits with both mallets in very close succession. Prominent mid resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK WOOD PERCUSSION Wood Block Japanese Double Medium.wav | Strong single hit and bounce. Defined upper mid pitch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:17 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Hit Near wav | Single strong, deep hit. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Taiko 28 Inch Double Hard Beater Near.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:29 |
| CSCK SINGLE DRUM Gong Double Soft Beater Far.wav | Two moderate, deep hits in close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:57 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Hit Hard Beater Far.way | Strong, deep single hit. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:06 |
| CSCK ENSEMBLE DRUM Concert Toms Roll Far.wav | Quick flurry of rapid hits. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| | | | | | |

| CSCK SWEETENER Thunder Sheet Hit Far.wav | Strong hits. Metallic wash, shimmer with defined upper mid overtone. Various instances. Reverberant. | 24 | 96000 | 2 | 01:31 |
|---|---|----------|----------------|---|----------------|
| CSCK SMALL DRUM Tambora Flam Hard Beater Far.wav | Strong hits with both mallets in very close succession. Mid resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Taiko 28 Inch Hit Whip Beater Near.way | Sharp, snappy attack. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:32 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Hit Slap Near.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Verdi 66 Inch Roll Hard Beater Medium.wav | Quick flurry of rapid, strong hits. Strong low resonance, medium to long decay. Various instances. Ambient. Double Headed Verdi Drum. | 24 24 | 96000 96000 | 2 | 00:47 00:38 |
| CSCK SINGLE DRUM Shime Daiko Double Near.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:38 |
| CSCK SINGLE DRUM Kodo Double Hard Beater Medium.wav | Two strong, deep hits in close succession. Strong low resonance, medium decay. Various instances. Ambient. | 24 | | 2 | |
| CSCK SINGLE DRUM Tom Concert Double Hard Beater Near.wav CSCK ENSEMBLE SNARE Group 02 Roll Near.wav | Two strong hits in close succession. Punching low resonance, medium fast decay. Various instances. Dry. Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 96000 | 2 | 00:31 00:32 |
| CSCK ENSEMBLE SNARE Group 02 Roll Neal.wav CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Hit Medium.wav | | 24 | 96000 | 2 | 01:12 |
| CSCK ENSEMBLE DROW bass Druff Concert And Talko Hit Medium.way | Single strong, deep hit. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. Quick flurry of rapid hits. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:33 |
| CSCK SINGLE DRUM Taiko 28 Inch Hit Hard Beater Near.way | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:33 |
| CSCK WOOD PERCUSSION Log Drum Traditional Flam Near.way | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:34 |
| CSCK WOOD PERCUSSION Log Druin Haditional Flair Near.way | Strong single hit. High mid pitch and slight low punch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Hit Soft Beater Far.way | Strong striger int. Fight in princt and singin two princts, reals becar, various instances. Ambient. Moderate, deep single hit. Strong low resonance, long decay, Various instances. Reverberant. | 24 | 96000 | 2 | 01:05 |
| CSCK WOOD PERCUSSION Wood Block Traditional Resonant Hit Far.way | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:21 |
| CSCK SINGLE DRUM Gong Double Hard Beater Far.way | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:52 |
| CSCK SINGLE DROW GOING DOUBLE HAIT BEATER FAI.WAY CSCK ENSEMBLE DRUM Concert Toms Hit Medium.way | Single strong, deep hit. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Verdi 66 Inch Double Hard Beater Medium.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Arriboration stranges and beater. Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Arriborations arriboration beater. | 24 | 96000 | 2 | 00:53 |
| CSCK SINGLE SNARE Pearl High Tension Roll Far.wav | Quick flurry of rapid hits. Tight, medium fast decay, Mid tuning, Various instances. Reverberant. | 24 | 96000 | 2 | 00:34 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Hit Hard Beater Medium.wav | Strong, deep single hit. Strong low resonance, medium long decay, Various instances. Ambient. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Hit Soft Beater Medium.wav | Moderate, deep single int. Strong low resonance, long decay. Various instances. Ambent. | 24 | 96000 | 2 | 01:05 |
| CSCK WOOD PERCUSSION Wood Block Standard Resonant Flam Medium.way | Two staggered hits in close succession. High mid pitch and slight low punch. Fast Decay, Various instances. Ambient. | 24 | 96000 | 2 | 00:19 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Double Hard Beater Near.way | Two strong, deep hits in close succession. Strong low resonance, medium long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:13 |
| CSCK CYMBAL Crash 1 Swell Soft Beater Far.way | Rolling crescendo with mallet, varying dynamics and durations. Various instances. Reverberant. | 24 | 96000 | 2 | 01:47 |
| CSCK ENSEMBLE DRUM Kodo Flam Far.wav | Strong, deep hits with both mallets in very close succession. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:33 |
| CSCK SINGLE DRUM Kodo Flam Hard Beater Near.way | Strong hits with both mallets in very close succession. Strong low resonance, medium decay. Various instances. Dry. | 24 | 96000 | 2 | 00:32 |
| CSCK SMALL DRUM Fontonfrom Flam Hard Beater Near.wav | Strong hits with both mallets in very close succession. Punching low mid resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:27 |
| CSCK SINGLE DRUM Bass Drum Marching Roll Soft Beater Near.way | Quick flurry of rapid moderate hits. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:39 |
| CSCK SINGLE DRUM Bass Drum Marching Hit Whip Beater Far.way | Sharp, snappy attack. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:38 |
| CSCK CYMBAL Crash 1 Hit Soft Beater Near.way | Light to medium attack with mallet, wash and bell mid tone. Sustaining approximately 12 seconds. Various instances. Dry. | 24 | 96000 | 2 | 01:22 |
| CSCK SMALL DRUM Fontonfrom Hit Soft Beater Near.way | Moderate single hit. Punching low mid resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:26 |
| CSCK SINGLE DRUM Kodo Roll Hard Beater Medium.wav | Quick flurry of rapid, strong hits. Strong low resonance, medium decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:39 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Roll Far.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK CYMBAL Crash 1 Hit Soft Beater Far.wav | Light to medium attack with mallet, wash and bell mid tone. Sustaining approximately 12 seconds. Various instances. Reverberant. | 24 | 96000 | 2 | 01:22 |
| CSCK WOOD PERCUSSION Wood Block Traditional Small Resonant Flam Far.way | Two staggered hits in close succession. Upper mid pitch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:21 |
| CSCK SINGLE DRUM Verdi 66 Inch Hit Whip Beater Medium.wav | Sharp, snappy attack. Strong low resonance, medium to long decay. Various instances. Ambient. Double Headed Verdi Drum. | 24 | 96000 | 2 | 01:10 |
| CSCK SINGLE DRUM Tom Concert Hit Hard Beater Near.wav | Strong single hit. Punching low resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Tom Concert Roll Soft Beater Medium.wav | Quick flurry of moderate, rapid hits. Punching low resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:32 |
| CSCK SMALL DRUM Kick Drum Double Hit Near.wav | Two strong, deep hits in close succession. Low punch, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Taiko 28 Inch Double Hard Beater Far.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:29 |
| CSCK WOOD PERCUSSION Cajon Flam Coconut Beater Far.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SMALL DRUM Kick Drum Hard Hit Medium.wav | Single strong, deep hit. Low punch, fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:27 |
| CSCK SINGLE DRUM Taiko 28 Inch Flam Hard Beater Near.wav | Strong hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:27 |
| CSCK ENSEMBLE SNARE Group 01 Double Far.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:29 |
| CSCK WOOD PERCUSSION Cajon Bass Slap Hit Medium.wav | Strong snap and deep resonance. Medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Tom Concert Hit Soft Beater Medium.wav | Moderate single hit. Punching low resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Taiko 28 Inch Roll Soft Beater Medium.wav | Quick flurry of rapid moderate hits. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:44 |
| CSCK SWEETENER Whip Crack Resonant Hit Medium.wav | Single powerful snap with slight low thump. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:19 |
| CSCK SINGLE SNARE Brady Jarrah Block Hit Near.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid tuning. Various instances. Dry. | 24 | 96000 | 2 | 00:30 |
| CSCK WOOD PERCUSSION Wood Drum Floor Hit Slap Near.wav | Strong single hit. Punching low mid resonance, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:23 |
| CSCK SINGLE DRUM Verdi 66 Inch Flam Hard Beater Near.wav | Strong hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Dry. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:57 |
| CSCK SINGLE DRUM Gong Double Hard Beater Medium.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:52 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Double Near.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:29 |
| CSCK CYMBAL Crash 1 Hit Hard Beater Far.wav | Strong attack with mallet, broad wash, sustaining approximately 12 seconds. Various instances. Reverberant. | 24 | 96000 | 2 | 01:41 |
| CSCK CYMBAL Crash 2 Swell Soft Beater Medium.wav | Rolling crescendo with mallet, varying dynamics and durations. Various instances. Ambient. | 24 | 96000 | 2 | 01:51 |
| | | | | | |

| CSCK WOOD PERCUSSION Wood Block Traditional Small Resonant Flam Medium.wav | Two staggered hits in close succession. Upper mid pitch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:21 |
|--|---|----|-------|---|-------|
| CSCK SWEETENER Wood Box Hammer Scrape Hit Medium.wav | Single hit followed by slight dragging, low mid punch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:22 |
| CSCK SINGLE DRUM Taiko 28 Inch Double Hard Beater Medium.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:29 |
| CSCK CYMBAL Crash 2 Swell Soft Beater Far.wav | Rolling crescendo with mallet, varying dynamics and durations. Various instances. Reverberant. | 24 | 96000 | 2 | 01:51 |
| CSCK ENSEMBLE SNARE Group 02 Hit Far.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK ENSEMBLE DRUM Kodo Double Medium.wav | Two strong, deep hits in close succession. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Taiko 28 Inch Double Soft Beater Far.wav | Two moderate hits in close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:34 |
| CSCK SINGLE DRUM Bass Drum Marching Hit Soft Beater Medium.wav | Single moderate hit. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:27 |
| CSCK ENSEMBLE SNARE Group 02 Roll Medium.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE SNARE Pearl High Tension Hit Rim Far.wav | Sharp, cracking, powerful attack. Tight, medium fast decay. Mid tuning. Various instances. Reverberant. | 24 | 96000 | 2 | 00:31 |
| CSCK CYMBAL Crash 2 Hit Soft Beater Near.wav | Light attack with mallet, wash. Sustaining approximately 10 seconds. Various instances. Dry. | 24 | 96000 | 2 | 01:38 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Hit Near.wav | Single strong, deep hit. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:54 |
| CSCK ENSEMBLE SNARE Group 02 Flam Near.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Double Near.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:00 |
| CSCK SMALL DRUM Kick Drum Soft Hit Medium.wav | Single moderate hit. Low punch, fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Shime Daiko Roll Far.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:34 |
| CSCK SWEETENER Foot Stomp Near.wav | Forceful stomp, low snap. Fast decay. Dry. | 24 | 96000 | 2 | 00:26 |
| CSCK SMALL DRUM Fontonfrom Flam Hard Beater Medium.wav | Strong hits with both mallets in very close succession. Punching low mid resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:27 |
| CSCK SINGLE DRUM Tom Concert Hit Whip Beater Near.wav | Sharp, snappy attack. Punching low resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE SNARE Pearl Marching Roll Medium.wav | Quick flurry of rapid hits. Tight, fast decay. Mid high tuning. Various instances. Ambient. | 24 | 96000 | 2 | 00:35 |
| CSCK SWEETENER Wood Mallet Single Mid Hit Medium.wav | Single hit, low mid punch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Hit Far.wav | Single strong, deep hit. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:54 |
| CSCK ENSEMBLE SNARE Group 02 Hit Medium.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK WOOD PERCUSSION Wood Block Standard Resonant Flam Far.wav | Two staggered hits in close succession. High mid pitch and slight low punch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:19 |
| CSCK SINGLE DRUM Tom Concert Roll Soft Beater Near.wav | Quick flurry of moderate, rapid hits. Punching low resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Gong Roll Soft Beater Near.wav | Quick flurry of rapid moderate hits. Strong resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:55 |
| CSCK SMALL DRUM Kick Drum Double Hit Medium.wav | Two strong, deep hits in close succession. Low punch, fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE SNARE Ludwig Black Beauty Hit Rim Near.wav | Broad, throaty attack, crack. Low to mid tuning. Slight ring, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Bass Drum Marching Double Soft Beater Medium.wav | Two moderate hits in close succession. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:31 |
| CSCK WOOD PERCUSSION Wood Drum Floor Flam Beater Near.wav | Strong hits with both mallets in very close succession. Punching low mid resonance, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DRUM Kodo Flam Soft Beater Medium.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:34 |
| CSCK SWEETENER Wood Mallet Corner Hit Far.wav | Single hit, low mid punch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:23 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Flam Hard Beater Far.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, medium long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:33 |
| CSCK SINGLE DRUM Verdi 66 Inch Hit Hard Beater Near.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Dry. Double Headed Verdi Drum. | 24 | 96000 | 2 | 01:04 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Roll Hard Beater Near.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:12 |
| CSCK SWEETENER Foot Stomp Group Near.wav | Several feet stomp forcefully in unison, low snap. Fast decay. Dry. | 24 | 96000 | 2 | 00:26 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Roll Medium.wav | Quick flurry of rapid hits. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:35 |
| CSCK WOOD PERCUSSION Wood Block Japanese Resonant Flam Far.wav | Two staggered hits in close succession. Defined upper mid pitch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:19 |
| CSCK SWEETENER Wood Box Hammer Hit Near.wav | Single hit, low mid punch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:23 |
| CSCK ENSEMBLE DRUM Kodo Roll Near.wav | Quick flurry of rapid hits. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:33 |
| CSCK SINGLE SNARE Pearl Marching Roll Near.wav | Quick flurry of rapid hits. Tight, fast decay. Mid high tuning. Various instances. Dry. | 24 | 96000 | 2 | 00:35 |
| CSCK ENSEMBLE DRUM Taiko Double Near.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:49 |
| CSCK SINGLE DRUM Verdi 66 Inch Hit Whip Beater Near.wav | Sharp, snappy attack. Strong low resonance, medium to long decay. Various instances. Dry. Double Headed Verdi Drum. | 24 | 96000 | 2 | 01:10 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Double Far.wav | Two strong, deep hits in close succession. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Verdi 66 Inch Flam Soft Beater Medium.wav | Moderate hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Ambient. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:54 |
| CSCK SINGLE DRUM Taiko 28 Inch Hit Hard Beater Medium.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:34 |
| CSCK ENSEMBLE SNARE Group 01 Roll Medium.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:32 |
| CSCK CYMBAL Crash 1 Swell Soft Beater Near.wav | Rolling crescendo with mallet, varying dynamics and durations. Various instances. Dry. | 24 | 96000 | 2 | 01:47 |
| CSCK SMALL DRUM Tabla Flam Hard Beater Medium.wav | Strong hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:26 |
| CSCK CYMBAL Splash 2 Hit Soft Beater Near.wav | Light to medium attack with mallet, short wash, fast decay. Shimmer. Various instances. Dry. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE SNARE Brady Jarrah Block Hit Rim Medium.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid tuning. Various instances. Ambient. | 24 | 96000 | 2 | 00:31 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Roll Near.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:02 |
| CSCK CYMBAL Crash 1 Swell Soft Beater Medium.wav | Rolling crescendo with mallet, varying dynamics and durations. Various instances. Ambient. | 24 | 96000 | 2 | 01:47 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Hit Slap Far.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK WOOD PERCUSSION Log Drum Traditional Hit Far.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK SMALL DRUM Tabla Hit Soft Beater Near.wav | Single moderate hit. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| | | | | | |

| CSCK WOOD PERCUSSION Cajon Flam Coconut Beater Near.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
|---|---|----------|----------------|---|----------------|
| CSCK WOOD PERCUSSION Wood Block Standard Resonant Hit Medium.wav | Strong single hit. High mid pitch and slight low punch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:18 |
| CSCK ENSEMBLE DRUM Kodo Flam Near.wav | Strong, deep hits with both mallets in very close succession. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:33 |
| CSCK SINGLE DRUM Taiko 60 Inch Roll Hard Beater Near.wav | Quick flurry of rapid, strong hits. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:26 |
| CSCK ENSEMBLE DRUM Taiko Hit Medium.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:40 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Flam Hard Beater Medium.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, medium long decay. Various instances. Ambient. | 24 24 | 96000 | 2 | 00:33 |
| CSCK WOOD PERCUSSION Wood Block Japanese Hit Near.way | Strong single hit. Defined upper mid pitch. Fast Decay. Various instances. Dry. | | 96000 | 2 | 00:17 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Double Hard Beater Far.way | Two strong, deep hits in close succession. Strong low resonance, medium long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:37 |
| CSCK SINGLE DRUM Kodo Hit Soft Beater Medium.wav | Single moderate hit. Strong low resonance, medium. Various instances. Ambient. | 24 | 96000 | 2 | 00:30 |
| CSCK WOOD PERCUSSION Wood Drum Floor Hit Slap Medium.wav | Strong single hit. Punching low mid resonance, fast decay. Various instances. Ambient. | 24 24 | 96000 96000 | 2 | 00:23 01:06 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Flam Near.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Dry. Mixed Beater. | 24 | | | |
| CSCK CYMBAL Crash 2 Hit Hard Beater Far.wav | Strong attack with mallet, broad wash, sustaining approximately 12 seconds. Various instances. Reverberant. | | 96000 | 2 | 01:44 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Hit Far.wav CSCK SINGLE DRUM Gong Hit Hard Beater Medium.wav | Single strong, deep hit. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 24 | 96000 96000 | 2 | 01:12 00:46 |
| CSCK SINGLE DRUM Gong Hit Hard Beater Medium.wav CSCK SINGLE DRUM Taiko 60 Inch Flam Hard Beater Far.way | Strong, deep single hit. Strong low resonance, long decay. Various instances. Ambient. | 24 24 | 96000 | 2 | 01:00 |
| CSCK SINGLE DRUM Talko ou flich Flatti Hard Beater Far.way | Strong hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Reverberant. Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Reverberant. Double Headed Verdi Drum. | 24 | 96000 | 2 | 01:00 |
| CSCK WOOD PERCUSSION Wood Drum Floor Hit Beater Medium.way | Strong single hit. Punching low resonance, friedram to long decay. Various instances. Reverberant. Double needed verdi Drum. Strong single hit. Punching low mid resonance, fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 01:04 |
| CSCK WOOD PERCUSSION Wood Drum Hounted Hit Beater Medium.way | Strong single filt. Punching low filto resonance, last decay. Various instances. Ambient. Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK WOOD PERCOSSION Wood Drain Mounted hit beater Medium.wav | Moderate single hit. Punching low resonance, medium fast decay. Various instances. Armbient. | 24 | 96000 | 2 | 00:24 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Hit Beater Near.way | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Preventional forms of the strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Tom Concert Flam Hard Beater Medium.wav | Strong hits with both mallets in very close succession. Punching low resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE DROW for concert Flam Hard Beater Medium.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:23 |
| CSCK SWEETENER Wood Box Coconut Beater Hit Medium.wav | Single hit, low mid punch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:33 |
| CSCK SWEETENER Foot Stomp Medium.wav | Grige Int, low and panier i ast decay, various instances. Animent. Forceful stomp, low snap. Fast decay, Ambient. | 24 | 96000 | 2 | 00:26 |
| CSCK SINGLE SNARE Brady Jarrah Block Roll Medium.wav | Quick flurry of rapid hits. Tight, fast decay. Mid tuning. Various instances. Ambient. | 24 | 96000 | 2 | 00:39 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Roll Medium.way | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:03 |
| CSCK SINGLE DRUM Kodo Hit Whip Beater Far.way | Sharp, snappy attack. Strong low resonance, medium decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:31 |
| CSCK SINGLE DRUM Taiko 60 Inch Flam Soft Beater Far.way | Moderate hits with both mallets in very close succession. Strong low resonance, long decay, Various instances. Reverberant. | 24 | 96000 | 2 | 01:08 |
| CSCK SINGLE DRUM Taiko 28 Inch Flam Hard Beater Medium.way | Strong hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:27 |
| CSCK WOOD PERCUSSION Wood Block Japanese Double Far.way | Strong single hit and bounce. Defined upper mid pitch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:17 |
| CSCK SINGLE DRUM Taiko 60 Inch Double Soft Beater Near.way | Two moderate, deep hits in close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:04 |
| CSCK CYMBAL Crash 2 Hit Soft Beater Far.wav | Light attack with mallet, wash. Sustaining approximately 10 seconds. Various instances. Reverberant. | 24 | 96000 | 2 | 01:38 |
| CSCK SINGLE DRUM Tom Concert Hit Hard Beater Far.way | Strong single hit. Punching low resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Verdi 66 Inch Hit Soft Beater Far.way | Single moderate hit. Strong low resonance, medium to long decay. Various instances. Reverberant. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:49 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Hit Near.way | Single strong, deep hit. Strong low resonance, long decay, Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 01:12 |
| CSCK WOOD PERCUSSION Wood Block Standard Resonant Flam Near.way | Two staggered hits in close succession. High mid pitch and slight low punch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:19 |
| CSCK SINGLE DRUM Taiko 28 Inch Flam Soft Beater Medium.way | Moderate hits with both mallets in very close succession. Strong low resonance, medium to long decay, Various instances. Ambient. | 24 | 96000 | 2 | 00:27 |
| CSCK SWEETENER Metal Bin Hard Hit Far.way | Single strong hit. Sharp attack with low mid pitch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:24 |
| CSCK WOOD PERCUSSION Big Bom Hit Alternative Beater Medium.wav | Strong single hits, low resonance and pronounced mid overtone. Medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Double Soft Beater Far.way | Two moderate, deep hits in close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:06 |
| CSCK WOOD PERCUSSION Wood Drum Floor Flam Slap Medium.wav | Strong hits with both mallets in very close succession. Punching low mid resonance, fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK ENSEMBLE DRUM Kodo Double Far.wav | Two strong, deep hits in close succession. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| CSCK WOOD PERCUSSION Wood Drum Floor Flam Slap Near.way | Strong hits with both mallets in very close succession. Punching low mid resonance, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Flam Near.wav | Strong, deep hits with both mallets in very close succession. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:29 |
| CSCK SWEETENER Lion Roar Far.wav | Low, throaty grown, growl. Various instances. Reverberant. | 24 | 96000 | 2 | 00:40 |
| CSCK SWEETENER Wood Box Hammer Hit Far.wav | Single hit, low mid punch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:23 |
| CSCK SMALL DRUM Fontonfrom Flam Hard Beater Far.wav | Strong hits with both mallets in very close succession. Punching low mid resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:27 |
| CSCK SINGLE DRUM Taiko 60 Inch Roll Hard Beater Far.wav | Quick flurry of rapid, strong hits. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:26 |
| CSCK WOOD PERCUSSION Cajon Hit Coconut Beater Near.wav | Strong single hits. Snap and slight low resonance. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE DRUM Bass Drum Marching Double Soft Beater Near.wav | Two moderate hits in close succession. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:31 |
| CSCK CYMBAL Splash 1 Hit Near.wav | Sharp attack with stick, short wash, fast decay. Upper mid bell tone. Various instances. Dry. | 24 | 96000 | 2 | 00:40 |
| CSCK SINGLE DRUM Tom Concert Flam Soft Beater Medium.wav | Moderate hits with both mallets in very close succession. Punching low resonance, medium fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:28 |
| CSCK ENSEMBLE DRUM Kodo Hit Far.wav | Single strong, deep hit. Strong resonance, medium fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:29 |
| CSCK ENSEMBLE DRUM Kodo Double Near.wav | Two strong, deep hits in close succession. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| CSCK WOOD PERCUSSION Cajon Flam Coconut Beater Medium.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK SWEETENER Wood Box Hammer Scrape Hit Near.wav | Single hit followed by slight dragging, low mid punch. Fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:22 |
| | | | | | |

| CSCK SINGLE DRUM Shime Daiko Roll Medium.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:34 |
|--|---|----|-------|---|-------|
| CSCK WOOD PERCUSSION Log Drum Flam Near.wav | Two staggered hits in close succession. Defined upper mid pitch and slight low thump. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:19 |
| CSCK SWEETENER Wood Mallet Single Mid Hit Far.wav | Single hit, low mid punch. Fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE SNARE Pearl High Tension Hit Rim Medium.wav | Sharp, cracking, powerful attack. Tight, medium fast decay. Mid tuning. Various instances. Ambient. | 24 | 96000 | 2 | 00:31 |
| CSCK ENSEMBLE DRUM Bass Drum Concert And Taiko Flam Far.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 01:13 |
| CSCK SWEETENER Metal Pan Hit Hard Beater Near.wav | Strong single hits. Bashing, metallic. Medium fast decay with lingering overtones. Various instances. Dry. | 24 | 96000 | 2 | 00:38 |
| CSCK SINGLE DRUM Kodo Hit Hard Beater Medium.wav | Single strong, deep hit. Strong low resonance, medium decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:35 |
| CSCK SWEETENER Jam Block Plastic Hit Medium.wav | Strong single hit. Defined upper mid pitch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:20 |
| CSCK SINGLE DRUM Gong Hit Soft Beater Medium.wav | Moderate, deep single hit. Strong low resonance, long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:58 |
| CSCK SMALL DRUM Fontonfrom Flam Soft Beater Far.wav | Moderate hits with both mallets in very close succession. Punching low mid resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:26 |
| CSCK SINGLE DRUM Taiko 60 Inch Flam Hard Beater Near.wav | Strong hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:00 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Double Hard Beater Medium.wav | Two strong, deep hits in close succession. Strong low resonance, medium long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:37 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Double Hard Beater Far.wav | Two strong, deep hits in close succession. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:01 |
| CSCK SINGLE SNARE Pearl Marching Hit Far.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid high tuning. Various instances. Reverberant. | 24 | 96000 | 2 | 00:28 |
| CSCK WOOD PERCUSSION Wood Block Traditional Small Resonant Hit Far.wav | Strong single hit. Upper mid pitch and slight low punch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:21 |
| CSCK SWEETENER Metal Pan Flam Far.wav | Two staggered hits in close succession. Bashing, metallic. Medium fast decay with lingering overtones. Various instances. Reverberant. | 24 | 96000 | 2 | 00:37 |
| CSCK SINGLE DRUM Taiko 60 Inch Roll Soft Beater Far.wav | Quick flurry of rapid, moderate hits. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 01:37 |
| CSCK ENSEMBLE SNARE Group 02 Roll Far.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:32 |
| CSCK WOOD PERCUSSION Wood Block Traditional Small Hit Medium.wav | Strong single hit. Upper mid pitch and slight low punch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:16 |
| CSCK SINGLE DRUM Bass Drum Marching Hit Hard Beater Far.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Taiko 28 Inch Hit Soft Beater Medium.wav | Single moderate hit. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:37 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Roll Medium.wav | Quick flurry of rapid hits. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:02 |
| CSCK SINGLE DRUM Verdi 66 Inch Flam Hard Beater Medium.wav | Strong hits with both mallets in very close succession. Strong low resonance, medium to long decay. Various instances. Ambient. Double Headed Verdi Drum. | 24 | 96000 | 2 | 00:57 |
| CSCK SMALL DRUM Tabla Flam Soft Beater Medium.wav | Moderate hits with both mallets in very close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:24 |
| CSCK WOOD PERCUSSION Wood Block Japanese Resonant Hit Near.wav | Strong single hit. Defined upper mid pitch and slight low punch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:20 |
| CSCK SINGLE DRUM Bass Drum Marching Double Soft Beater Far.wav | Two moderate hits in close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:31 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Hit Medium.wav | Strong, deep single hit. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:23 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Double Soft Beater Near.way | Two moderate, deep hits in close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 01:06 |
| CSCK WOOD PERCUSSION Wood Drum Floor Hit Beater Near.wav | Strong single hit. Punching low mid resonance, fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:24 |
| CSCK SINGLE SNARE Pearl Marching Hit Rim Near.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid high tuning. Various instances. Dry. | 24 | 96000 | 2 | 00:26 |
| CSCK ENSEMBLE SNARE Group 02 Double Near.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK CYMBAL Splash 1 Hit Far.wav | Sharp attack with stick, short wash, fast decay. Upper mid bell tone. Various instances. Reverberant. | 24 | 96000 | 2 | 00:40 |
| CSCK ENSEMBLE DRUM Concert Toms Flam Medium.wav | Strong, deep hits with both mallets in very close succession. Strong resonance, medium fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:31 |
| CSCK WOOD PERCUSSION Wood Block Standard Resonant Hit Near.way | Strong single hit. High mid pitch and slight low punch. Fast Decay. Various instances. Dry. | 24 | 96000 | 2 | 00:18 |
| CSCK SINGLE DRUM Bass Drum Marching Hit Whip Beater Near.wav | Sharp, snappy attack. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:38 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Roll Hard Beater Far.wav | Quick flurry of rapid hits. Strong low resonance, medium long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:45 |
| CSCK SWEETENER Metal Pan Hit Hard Beater Far.wav | Strong single hits. Bashing, metallic. Medium fast decay with lingering overtones. Various instances. Reverberant. | 24 | 96000 | 2 | 00:38 |
| CSCK SINGLE DRUM Tom Concert Double Hard Beater Far.wav | Two strong hits in close succession. Punching low resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:31 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Roll Medium.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Bass Drum Concert 42 Inch Hit Hard Beater Far.wav | Strong, deep single hit. Strong low resonance, medium long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:31 |
| CSCK WOOD PERCUSSION Wood Drum Mounted Hit Slap Medium.wav | Single strong hit. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK SINGLE SNARE Pearl High Tension Hit Medium.wav | Sharp, cracking, powerful attack. Tight, medium fast decay. Mid tuning. Various instances. Ambient. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Bass Drum Marching Hit Hard Beater Near.wav | Single strong, deep hit. Strong low resonance, medium to long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:30 |
| CSCK SINGLE DRUM Bass Drum Marching Hit Soft Beater Far.wav | Single moderate hit. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:27 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Flam Hard Beater Near.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:54 |
| CSCK ENSEMBLE SNARE Group 01 Roll Far.wav | Quick flurry of rapid hits. Sharp attack with mid pitch. Fast decay. Various instances. Reverberant. Mixed Beater. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Bass Drum Marching Double Hard Beater Far.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:29 |
| CSCK ENSEMBLE DRUM Shime Daiko And Chinese Tom Double Medium.wav | Two strong hits in close succession. Sharp attack with mid pitch. Fast decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 00:28 |
| CSCK SINGLE DRUM Bass Drum Marching Double Hard Beater Medium.wav | Two strong, deep hits in close succession. Strong low resonance, medium to long decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:29 |
| CSCK SINGLE DRUM Kodo Flam Hard Beater Medium.wav | Strong hits with both mallets in very close succession. Strong low resonance, medium decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:32 |
| CSCK SINGLE DRUM Bass Drum Concert 40 Inch Hit Whip Beater Far.wav | Sharp, snappy attack. Strong low resonance, long decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:59 |
| CSCK WOOD PERCUSSION Wood Block Japanese Resonant Flam Medium.wav | Two staggered hits in close succession. Defined upper mid pitch. Fast Decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:19 |
| CSCK WOOD PERCUSSION Log Drum Traditional Flam Medium.wav | Two staggered hits in close succession. Snap and slight low resonance. Fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:25 |
| CSCK ENSEMBLE DRUM Bass Drum Concert Large Flam Medium.wav | Strong, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Ambient. Mixed Beater. | 24 | 96000 | 2 | 01:03 |
| CSCK SINGLE SNARE Pearl Marching Hit Near.wav | Sharp, cracking, powerful attack. Tight, fast decay. Mid high tuning. Various instances. Dry. | 24 | 96000 | 2 | 00:28 |
| CSCK ENSEMBLE DRUM Bass Drum Marching Roll Near.wav | Quick flurry of rapid hits. Strong resonance, medium fast decay. Various instances. Dry. Mixed Beater. | 24 | 96000 | 2 | 00:35 |
| | | | | | |

CSCK SINGLE DRUM Gong Flam Soft Beater Near.wav
CSCK SINGLE DRUM Tom Concert Flam Soft Beater Near.wav
CSCK SINGLE DRUM Tom Concert Double Soft Beater Far.wav
CSCK SINGLE DRUM Tom Concert Double Soft Beater Far.wav
CSCK WOOD PERCUSSION Wood Block Standard Resonant Hit Far.wav
CSCK SINGLE SNARE Ludwig Black Beauty Roll Medium.wav
CSCK SWEETENER Metal Pan Hit Soft Beater Far.wav

| Moderate, deep hits with both mallets in very close succession. Strong low resonance, long decay. Various instances. Dry. | 24 | 96000 | 2 | 00:57 |
|--|----|-------|---|-------|
| Moderate hits with both mallets in very close succession. Punching low resonance, medium fast decay. Various instances. Dry. | 24 | 96000 | 2 | 00:28 |
| Two moderate hits in close succession. Punching low resonance, medium fast decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:34 |
| Strong single hit. High mid pitch and slight low punch. Fast Decay. Various instances. Reverberant. | 24 | 96000 | 2 | 00:18 |
| Quick flurry of rapid hits. Low to mid tuning. Slight ring, fast decay. Various instances. Ambient. | 24 | 96000 | 2 | 00:34 |
| Moderate single hits. Bashing, metallic. Medium fast decay with lingering overtones. Various instances. Reverberant. | 24 | 96000 | 2 | 00:38 |