

Abandoned Shelters - The Danish Bunker Coast

Filename	Description	BitDepth	SampleRate	Channels	Duration
Batterie1_bunker artillery stand 01.WAV	WIND - cannon perspective, coastline 1 mile away	24	96000	2	02:08
Batterie1_bunker artillery stand 02.WAV	WIND - cannon perspective, coastline 1 mile away	24	96000	2	02:02
Batterie1_bunker artillery stand 03.WAV	WIND - cannon perspective, coastline 1 mile away	24	96000	2	02:15
Batterie1_bunker exit 01.WAV	WIND - bunker exit backside, swishing leaves and grass	24	96000	2	02:13
Batterie1_bunker exit 02.WAV	WIND - near bunker exit, strong gusts, swishing leaves close, surf in background	24	96000	2	02:06
Batterie1_bunker exit 03.WAV	WIND - near bunker exit, strong gusts, swishing leaves close, surf in background, low rumble	24	96000	2	02:09
Batterie1_bunker exit 04.WAV	WIND - near bunker exit, strong gusts, swishing leaves close, surf in background	24	96000	2	02:09
Batterie1_bunker field 01.WAV	WIND - steady breeze left, swishing leaves right	24	96000	2	02:10
Batterie1_bunker field 02.WAV	WIND - pathway between bunkers, strong gusts and airflow, swishing leaves	24	96000	2	02:05
Batterie1_bunker field 03.WAV	WIND - pathway between bunkers, birds, swishing leaves close, resonant tone	24	96000	2	02:03
Batterie1_bunker field 04.WAV	WIND - pathway between bunkers, short bright gusts, swishing grass, surf in background	24	96000	2	02:13
Batterie1_inside bunker 01.WAV	AIRFLOW - inside Bunker, near exit	24	96000	2	02:07
Batterie1_inside bunker 02.WAV	AIRFLOW - inside bunker, gusts	24	96000	2	02:06
Batterie1_inside bunker 03.WAV	AIRFLOW - inside weapon slot, strong gusts	24	96000	2	02:07
Batterie1_inside bunker 04.WAV	AIRFLOW - behind firing port, swishing leaves outside, strong gusts	24	96000	2	02:11
Batterie1_inside bunker 05.WAV	AIRFLOW - inside bunker, wide, strong	24	96000	2	02:22
Batterie1_inside bunker 06.WAV	AIRFLOW - inside bunker, strong gusts and low end, decreasing wind	24	96000	2	02:04
Hanstholm_bunker field 01.WAV	SURF - steady surf in front of bunker remains	24	96000	2	02:10
Hanstholm_bunker field 02.WAV	SURF - single waves between bunker remains	24	96000	2	02:09
Hanstholm_bunker field 03.WAV	SURF - single waves between bunker remains, stone beach, bright returning water	24	96000	2	02:08
Hanstholm_bunker field 04.WAV	SURF - steady surf in front of bunker remains	24	96000	2	02:12
Hanstholm_inside bunker 01.WAV	AIRFLOW - resonant tone, surf in background	24	96000	2	02:08
Hanstholm_inside bunker 02.WAV	AIRFLOW - resonant tone, surf left, low rumble	24	96000	2	02:05
Hanstholm_inside bunker 03.WAV	AIRFLOW - resonant tone, surf left	24	96000	2	02:06
Hanstholm_inside bunker 04.WAV	AIRFLOW - resonant tone through hole	24	96000	2	02:06
Klitmoeller_bunker field 01.WAV	SURF - steady surf taken between bunkers	24	96000	2	02:14
Klitmoeller_bunker field 02.WAV	SURF - steady surf taken below sunken bunker remain, very low rumble	24	96000	2	02:16
Klitmoeller_bunker field 03.WAV	SURF - steady surf taken between bunkers	24	96000	2	02:11
Klitmoeller_bunker field 04.WAV	SURF - drops, low surf	24	96000	2	03:13
Klitmoeller_inside bunker 01.WAV	INSIDE - water drops, low rumble from surf	24	96000	2	01:50
Klitmoeller_inside bunker 02.WAV	INSIDE - my own breath, mosquitos, drops	24	96000	2	01:57
Klitmoeller_inside bunker 03.WAV	INSIDE - near exit, rain drops, low rumble from surf, mosquitos, rain outside	24	96000	2	02:03
Klitmoeller_inside bunker 04.WAV	INSIDE - near exit, rain outside, low rumble from surf	24	96000	2	02:12
Klitmoeller_inside bunker 05.WAV	INSIDE - backside exit, single drops, low rumble from surf	24	96000	2	02:10
Klitmoeller_inside bunker 06.WAV	INSIDE - near exit, single drops, low rumble from surf	24	96000	2	02:23
Lild Strand_bunker field 01.WAV	SURF - stony beach, single waves come close	24	96000	2	02:10
Lild Strand_bunker field 02.WAV	SURF - stony beach, steady waves	24	96000	2	02:12
Lild Strand_bunker field 03.WAV	SURF - stony beach, steady waves, close	24	96000	2	02:15
Lild Strand_inside bunker 01.WAV	INSIDE - resonant surf inside broken bunker	24	96000	2	02:20
Lild Strand_inside bunker 02.WAV	INSIDE - stones are washed against bunker wall	24	96000	2	02:07
Lild Strand_inside bunker 03.WAV	INSIDE - stones are washed against bunker wall	24	96000	2	03:08
Lild Strand_inside bunker 04.WAV	INSIDE - strong surf, resoant tone, bumps, stones against bunker wall	24	96000	2	03:07

Lild Strand_inside bunker 05.WAV	BUMP - single waves that brake through a hole in a sunken bunker	24	96000	2	02:37
Lild Strand_inside bunker 06.WAV	BUMP - single waves that brake through a hole in a sunken bunker, resonant airflow	24	96000	2	02:15
Steijnberg_airflow inside 01.WAV	AIRFLOW - gusts, plastic canvas, gulls	24	96000	2	01:58
Steijnberg_airflow inside 02.WAV	AIRFLOW - gusts, plastic canvas, gulls	24	96000	2	02:06
Steijnberg_bunker field 01.WAV	SURF - about 2 kilometers away from coast, birds singing	24	96000	2	03:07
Steijnberg_bunker field 02.wav	SURF - about 2 kilometers away from coast	24	96000	2	02:04
Steijnberg_bunker field 03.wav	WIND - surf far in background, some drops, gusts, rattling from unknown object	24	96000	2	02:04
Steijnberg_bunker field 04.WAV	WIND - surf far in background, some drops, gusts, wind is whistling	24	96000	2	03:06
Tyboroen North_inside bunker 01.WAV	INSIDE - single waves washing stones against bunker wall	24	96000	2	02:31
Tyboroen North_inside bunker 02.WAV	INSIDE - single waves washing stones against bunker wall	24	96000	2	03:14
Tyboroen North_inside bunker 03.WAV	INSIDE - single waves washing stones against bunker wall	24	96000	2	02:18
Tyboroen North_inside bunker 04.WAV	INSIDE - single waves hitting bunker wall, resonances that sound like deep breathes	24	96000	2	02:21
Tyboroen North_inside bunker 05.WAV	INSIDE - strong surf, low rumble, stones washing around	24	96000	2	02:12
Tyboroen North_inside bunker 06.WAV	INSIDE - strong single hitsl, strong rumble, stones washed into bunker hole	24	96000	2	03:12
Tyboroen South_bunker field 01.WAV	SURF - strong steady wind and surf	24	96000	2	02:10
Tyboroen South_bunker field 02.WAV	SURF - strong steady wind and surf, low rumble	24	96000	2	02:08
Tyboroen South_bunker field 03.WAV	SURF - strong steady wind and surf, low rumble	24	96000	2	02:06
Tyboroen South_inside bunker 01.WAV	INSIDE - airflow and surf	24	96000	2	02:08
Tyboroen South_inside bunker 02.WAV	INSIDE - airflow and surf	24	96000	2	02:05
Tyboroen South_inside bunker 03.WAV	INSIDE - dark and steady wind noises, surf in background	24	96000	2	02:05
Tyboroen South_inside bunker 04.WAV	INSIDE - airflow, gusts out of gun hole	24	96000	2	02:03
Vigsoe_bunker field 01.WAV	SURF - waves plunging between bunker pieces, water splashes across former top panel	24	96000	2	03:12
Vigsoe_bunker field 02.WAV	SURF - entrance to half sunken bunker, single waves pouring in	24	96000	2	03:07
Vigsoe_bunker field 03.WAV	SURF - standing on top panel of a sunken bunker, waves swashing around bunker pieces	24	96000	2	03:14
Vigsoe_bunker field 04.WAV	SURF - single waves splashing against bunker walls, rocks washed around	24	96000	2	03:06
Vigsoe_inside bunker 01.WAV	INSIDE - inside corridor of half sunken bunker, single waves banging in	24	96000	2	03:02
Vigsoe_inside bunker 02.WAV	INSIDE - inside corridor of half sunken bunker, single waves banging in	24	96000	2	03:06
Vigsoe_inside bunker 03.WAV	INSIDE - airflow and surf, low rumble from waves breaking through bunker hole, some drops	24	96000	2	02:11
Vigsoe_inside bunker 04.WAV	SURF - between pieces of collapsed bunkers, some single bumps	24	96000	2	02:17