

Eiravaein Works - Start Select

File Name	Ch.	Length
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,action	ST	0:00:01
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,back	ST	0:00:01
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,back_f	ST	0:00:01
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,deaction	ST	0:00:01
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,forward	ST	0:00:01
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,forward_f	ST	0:00:01
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,hold_release	ST	0:00:02
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,select	ST	0:00:00
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,special	ST	0:00:04
StartSelect,UI,set1,strings,ethnic,tonal,plucked,aura,start	ST	0:00:01
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,action	ST	0:00:00
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,back	ST	0:00:00
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,back_f	ST	0:00:00
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,deaction	ST	0:00:00
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,forward	ST	0:00:00
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,forward_f	ST	0:00:00
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,holdrelease	ST	0:00:00
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,select	ST	0:00:00
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,special	ST	0:00:01
StartSelect,UI,set10,heavily distorted,hard limiter,scratchy,screeching,corrosive,start	ST	0:00:00
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,action	ST	0:00:01
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,back	ST	0:00:01
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,back_f	ST	0:00:01
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,deaction	ST	0:00:01
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,forward	ST	0:00:01
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,forward_f	ST	0:00:00
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,holdrelease	ST	0:00:01
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,select	ST	0:00:01
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,special	ST	0:00:01
StartSelect,UI,set100,lady,vocalizations,crunchy,multipitched,multitimbral,start	ST	0:00:01
StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,action	ST	0:00:00
StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,back	ST	0:00:00
StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,back_f	ST	0:00:00

StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,deaction	ST	0:00:00
StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,forward	ST	0:00:00
StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,forward_f	ST	0:00:00
StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,holdrelease	ST	0:00:00
StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,select	ST	0:00:00
StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,special	ST	0:00:02
StartSelect,UI,set11,paper,raspy,rumpling,delicate,very close,start	ST	0:00:00
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,action	ST	0:00:00
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,back	ST	0:00:00
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,back_f	ST	0:00:00
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,deaction	ST	0:00:00
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,forward	ST	0:00:00
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,forward_f	ST	0:00:00
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,holdrelease	ST	0:00:00
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,select	ST	0:00:00
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,special	ST	0:00:02
StartSelect,UI,set12,droid,vocalization,mechanical,deep,aggressive,start	ST	0:00:00
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,action	ST	0:00:07
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,back	ST	0:00:07
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,back_f	ST	0:00:07
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,deaction	ST	0:00:07
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,forward	ST	0:00:07
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,forward_f	ST	0:00:07
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,holdrelease	ST	0:00:09
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,select	ST	0:00:07
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,special	ST	0:00:07
StartSelect,UI,set13,space drops,blips,tonal,long reverb,punchy,start	ST	0:00:07
StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,action	ST	0:00:03
StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,back	ST	0:00:03
StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,back_f	ST	0:00:03
StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,deaction	ST	0:00:03
StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,forward	ST	0:00:03
StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,forward_f	ST	0:00:01
StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,holdrelease	ST	0:00:03
StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,select	ST	0:00:03
StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,special	ST	0:00:03

StartSelect,UI,set14,static noise,fuzzy,movement based,slow release,malleable,start	ST	0:00:05
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,action	ST	0:00:06
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,back	ST	0:00:09
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,back_f	ST	0:00:05
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,deaction	ST	0:00:07
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,forward	ST	0:00:07
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,forward_f	ST	0:00:04
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,holdrelease	ST	0:00:05
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,select	ST	0:00:18
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,special	ST	0:00:30
StartSelect,UI,set15,ominous,drone,welling,broad spectrum,slow,start	ST	0:00:18
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,action	ST	0:00:01
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,back	ST	0:00:00
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,back_f	ST	0:00:01
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,deaction	ST	0:00:00
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,forward	ST	0:00:00
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,forward_f	ST	0:00:00
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,holdrelease	ST	0:00:02
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,select	ST	0:00:01
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,special	ST	0:00:01
StartSelect,UI,set16,frequency shaping,zippy,robotic,evolving,dense,start	ST	0:00:00
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,action	ST	0:00:01
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,back	ST	0:00:01
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,back_f	ST	0:00:01
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,deaction	ST	0:00:00
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,forward	ST	0:00:01
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,forward_f	ST	0:00:01
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,holdrelease	ST	0:00:01
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,select	ST	0:00:01
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,special	ST	0:00:01
StartSelect,UI,set17,schick,mechanical,percussive,ding,shudder,start	ST	0:00:01
StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,action	ST	0:00:01
StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,back	ST	0:00:01
StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,back_f	ST	0:00:00
StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,deaction	ST	0:00:01
StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,forward	ST	0:00:01

StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,forward_f	ST	0:00:00
StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,holdrelease	ST	0:00:02
StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,select	ST	0:00:01
StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,special	ST	0:00:02
StartSelect,UI,set18,8bit,lofi,distortion,offset,feedback,start	ST	0:00:01
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,action	ST	0:00:00
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,back	ST	0:00:00
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,back_f	ST	0:00:00
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,deaction	ST	0:00:00
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,forward	ST	0:00:00
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,forward_f	ST	0:00:00
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,holdrelease	ST	0:00:02
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,select	ST	0:00:00
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,special	ST	0:00:00
StartSelect,UI,set19,rattle,clicky,natural,randomized,rustic,start	ST	0:00:01
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,action	ST	0:00:01
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,back	ST	0:00:01
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,back_f	ST	0:00:01
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,deaction	ST	0:00:01
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,forward	ST	0:00:01
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,forward_f	ST	0:00:01
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,holdrelease	ST	0:00:02
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,select	ST	0:00:01
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,special	ST	0:00:01
StartSelect,UI,set2,rifled,sweep,wiping,dense,punchy,start	ST	0:00:01
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,action	ST	0:00:00
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,back	ST	0:00:00
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,back_f	ST	0:00:00
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,deaction	ST	0:00:00
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,forward	ST	0:00:00
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,forward_f	ST	0:00:00
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,holdrelease	ST	0:00:00
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,select	ST	0:00:00
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,special	ST	0:00:00
StartSelect,UI,set20,acoustic guitar,handling fx,tacky,crisp,plucky,start	ST	0:00:00
StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,action	ST	0:00:01

StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,back	ST	0:00:00
StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,back_f	ST	0:00:00
StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,deaction	ST	0:00:00
StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,forward	ST	0:00:01
StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,forward_f	ST	0:00:00
StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,holdrelease	ST	0:00:00
StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,select	ST	0:00:01
StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,special	ST	0:00:02
StartSelect,UI,set21,space toots,varying intensities,quirky,squirt,cognitive inversions,start	ST	0:00:01
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,action	ST	0:00:01
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,back	ST	0:00:01
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,back_f	ST	0:00:01
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,deaction	ST	0:00:01
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,forward	ST	0:00:01
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,forward_f	ST	0:00:01
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,holdrelease	ST	0:00:02
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,select	ST	0:00:01
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,special	ST	0:00:02
StartSelect,UI,set22,grinding,dragging,heavy,rough,gritty,start	ST	0:00:01
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,action	ST	0:00:01
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,back	ST	0:00:01
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,back_f	ST	0:00:01
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,deaction	ST	0:00:01
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,forward	ST	0:00:01
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,forward_f	ST	0:00:01
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,holdrelease	ST	0:00:02
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,select	ST	0:00:01
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,special	ST	0:00:01
StartSelect,UI,set23,rattle,toylike,clacking,highly dynamic,tonal,start	ST	0:00:01
StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,action	ST	0:00:01
StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,back	ST	0:00:01
StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,back_f	ST	0:00:00
StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,deaction	ST	0:00:01
StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,forward	ST	0:00:01
StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,forward_f	ST	0:00:00
StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,holdrelease	ST	0:00:01

StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,select	ST	0:00:01
StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,special	ST	0:00:00
StartSelect,UI,set24,signal in noise,vinyl,AMradio,sweeping,dramatic modulations,start	ST	0:00:01
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,action	ST	0:00:01
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,back	ST	0:00:01
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,back_f	ST	0:00:01
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,deaction	ST	0:00:01
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,forward	ST	0:00:01
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,forward_f	ST	0:00:01
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,holdrelease	ST	0:00:01
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,select	ST	0:00:01
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,special	ST	0:00:02
StartSelect,UI,set25,deep clock,ticks,tones,percussive,light reverb,start	ST	0:00:01
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,action	ST	0:00:03
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,back	ST	0:00:03
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,back_f	ST	0:00:03
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,deaction	ST	0:00:03
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,forward	ST	0:00:03
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,forward_f	ST	0:00:03
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,holdrelease	ST	0:00:03
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,select	ST	0:00:03
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,special	ST	0:00:03
StartSelect,UI,set26,symphonic punch,impactful,subbass,spread orchestra,responsive,start	ST	0:00:03
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,action	ST	0:00:09
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,back	ST	0:00:09
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,back_f	ST	0:00:09
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,deaction	ST	0:00:09
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,forward	ST	0:00:09
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,forward_f	ST	0:00:09
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,holdrelease	ST	0:00:09
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,select	ST	0:00:09
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,special	ST	0:00:10
StartSelect,UI,set27,compositional,melodic,wubbing,very long convolutions,solar,start	ST	0:00:09
StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,action	ST	0:00:01
StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,back	ST	0:00:01
StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,back_f	ST	0:00:00

StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,deaction	ST	0:00:01
StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,forward	ST	0:00:01
StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,forward_f	ST	0:00:00
StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,holdrelease	ST	0:00:01
StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,select	ST	0:00:01
StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,special	ST	0:00:00
StartSelect,UI,set28,crack,scrape,mechanical,dry,bright,start	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,action	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,back	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,back_f	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,deaction	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,forward	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,forward_f	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,holdrelease	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,select	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,special	ST	0:00:01
StartSelect,UI,set29,sub and hi,heavy scoop,clean,marine,medical,start	ST	0:00:01
StartSelect,UI,set3,pure,warm,simple,quick,tonal,action	ST	0:00:03
StartSelect,UI,set3,pure,warm,simple,quick,tonal,back	ST	0:00:03
StartSelect,UI,set3,pure,warm,simple,quick,tonal,back_f	ST	0:00:03
StartSelect,UI,set3,pure,warm,simple,quick,tonal,deaction	ST	0:00:03
StartSelect,UI,set3,pure,warm,simple,quick,tonal,forward	ST	0:00:03
StartSelect,UI,set3,pure,warm,simple,quick,tonal,forward_f	ST	0:00:03
StartSelect,UI,set3,pure,warm,simple,quick,tonal,holdrelease	ST	0:00:03
StartSelect,UI,set3,pure,warm,simple,quick,tonal,select	ST	0:00:03
StartSelect,UI,set3,pure,warm,simple,quick,tonal,special	ST	0:00:01
StartSelect,UI,set3,pure,warm,simple,quick,tonal,start	ST	0:00:03
StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,action	ST	0:00:00
StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,back	ST	0:00:00
StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,back_f	ST	0:00:00
StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,deaction	ST	0:00:00
StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,forward	ST	0:00:00
StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,forward_f	ST	0:00:00
StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,holdrelease	ST	0:00:00
StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,select	ST	0:00:00
StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,special	ST	0:00:01

StartSelect,UI,set30,simple,instant,tonal,centered,high saturation,start	ST	0:00:00
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,action	ST	0:00:00
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,back	ST	0:00:00
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,back_f	ST	0:00:00
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,deaction	ST	0:00:00
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,forward	ST	0:00:00
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,forward_f	ST	0:00:00
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,holdrelease	ST	0:00:00
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,select	ST	0:00:00
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,special	ST	0:00:01
StartSelect,UI,set31,simple,instant,tonal,partially stereo phased,low saturation,start	ST	0:00:00
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,action	ST	0:00:00
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,back	ST	0:00:00
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,back_f	ST	0:00:00
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,deaction	ST	0:00:00
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,forward	ST	0:00:00
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,forward_f	ST	0:00:00
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,holdrelease	ST	0:00:00
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,select	ST	0:00:00
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,special	ST	0:00:01
StartSelect,UI,set32,simple,instant,tonal,vacuum,full saturation,start	ST	0:00:00
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,action	ST	0:00:01
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,back	ST	0:00:01
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,back_f	ST	0:00:01
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,deaction	ST	0:00:01
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,forward	ST	0:00:01
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,forward_f	ST	0:00:01
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,holdrelease	ST	0:00:01
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,select	ST	0:00:01
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,special	ST	0:00:00
StartSelect,UI,set33,Satchy cello,overdriven,tremolo,wah,uber rich,start	ST	0:00:01
StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,action	ST	0:00:00
StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,back	ST	0:00:00
StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,back_f	ST	0:00:00
StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,deaction	ST	0:00:00
StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,forward	ST	0:00:00

StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,forward_f	ST	0:00:00
StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,holdrelease	ST	0:00:00
StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,select	ST	0:00:00
StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,special	ST	0:00:00
StartSelect,UI,set34,mechanical,subtle,percussive,thick,bright,start	ST	0:00:00
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,action	ST	0:00:01
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,back	ST	0:00:01
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,back_f	ST	0:00:01
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,deaction	ST	0:00:01
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,forward	ST	0:00:01
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,forward_f	ST	0:00:01
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,holdrelease	ST	0:00:01
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,select	ST	0:00:01
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,special	ST	0:00:01
StartSelect,UI,set35,linguistic,chirpy,alien,woodwindy,expanded,start	ST	0:00:01
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,action	ST	0:00:00
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,back	ST	0:00:00
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,back_f	ST	0:00:00
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,deaction	ST	0:00:00
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,forward	ST	0:00:00
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,forward_f	ST	0:00:00
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,holdrelease	ST	0:00:00
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,select	ST	0:00:00
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,special	ST	0:00:00
StartSelect,UI,set36,cards,papery,flaps,sliding,punchy,start	ST	0:00:00
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,action	ST	0:00:01
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,back	ST	0:00:00
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,back_f	ST	0:00:00
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,deaction	ST	0:00:01
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,forward	ST	0:00:00
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,forward_f	ST	0:00:00
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,holdrelease	ST	0:00:01
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,select	ST	0:00:00
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,special	ST	0:00:01
StartSelect,UI,set37,scooped,wispy,humming,sibilants,wide,start	ST	0:00:00
StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,action	ST	0:00:00

StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,back	ST	0:00:00
StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,back_f	ST	0:00:00
StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,deaction	ST	0:00:00
StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,forward	ST	0:00:00
StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,forward_f	ST	0:00:00
StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,holdrelease	ST	0:00:00
StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,select	ST	0:00:00
StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,special	ST	0:00:00
StartSelect,UI,set38,little critters,squeeks,organic,aggressive,thoracic,start	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,action	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,back	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,back_f	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,deaction	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,forward	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,forward_f	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,holdrelease	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,select	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,special	ST	0:00:00
StartSelect,UI,set39,digital push,blending,bit modulation,pentatonic,grow shrink,start	ST	0:00:00
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,action	ST	0:00:00
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,back	ST	0:00:00
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,back_f	ST	0:00:00
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,deaction	ST	0:00:00
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,forward	ST	0:00:00
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,forward_f	ST	0:00:00
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,holdrelease	ST	0:00:02
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,select	ST	0:00:00
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,special	ST	0:00:04
StartSelect,UI,set4,whoosh,wispy,organic,gritty,dense,start	ST	0:00:00
StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,action	ST	0:00:02
StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,back	ST	0:00:02
StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,back_f	ST	0:00:02
StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,deaction	ST	0:00:02
StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,forward	ST	0:00:02
StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,forward_f	ST	0:00:02
StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,holdrelease	ST	0:00:03

StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,select	ST	0:00:02
StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,special	ST	0:00:06
StartSelect,UI,set40,frogs in mist,atmospheric,croaking,smooth fading,icy,start	ST	0:00:02
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,action	ST	0:00:05
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,back	ST	0:00:05
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,back_f	ST	0:00:05
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,deaction	ST	0:00:05
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,forward	ST	0:00:05
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,forward_f	ST	0:00:05
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,holdrelease	ST	0:00:08
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,select	ST	0:00:05
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,special	ST	0:00:06
StartSelect,UI,set41,sonar,creepy,underwater,resonant,deep,start	ST	0:00:05
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,action	ST	0:00:02
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,back	ST	0:00:02
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,back_f	ST	0:00:02
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,deaction	ST	0:00:02
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,forward	ST	0:00:02
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,forward_f	ST	0:00:02
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,holdrelease	ST	0:00:03
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,select	ST	0:00:02
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,special	ST	0:00:02
StartSelect,UI,set42,deep water,drowned,bubbling,unjulating,rumble,start	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,action	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,back	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,back_f	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,deaction	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,forward	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,forward_f	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,holdrelease	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,select	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,special	ST	0:00:02
StartSelect,UI,set43,hollow,negative space,cavernous,attack-less,ominous,start	ST	0:00:02
StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,action	ST	0:00:01
StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,back	ST	0:00:01
StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,back_f	ST	0:00:01

StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,deaction	ST	0:00:01
StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,forward	ST	0:00:01
StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,forward_f	ST	0:00:01
StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,holdrelease	ST	0:00:02
StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,select	ST	0:00:01
StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,special	ST	0:00:01
StartSelect,UI,set44,drunken erhu,light nong,dry,dizi,lo cut,start	ST	0:00:01
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,action	ST	0:00:01
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,back	ST	0:00:01
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,back_f	ST	0:00:00
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,deaction	ST	0:00:01
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,forward	ST	0:00:00
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,forward_f	ST	0:00:00
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,holdrelease	ST	0:00:01
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,select	ST	0:00:00
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,special	ST	0:00:00
StartSelect,UI,set45,abused udu,warped,negative reverb,multi pitched,spacey,start	ST	0:00:01
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,action	ST	0:00:00
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,back	ST	0:00:00
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,back_f	ST	0:00:00
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,deaction	ST	0:00:01
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,forward	ST	0:00:00
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,forward_f	ST	0:00:00
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,holdrelease	ST	0:00:01
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,select	ST	0:00:00
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,special	ST	0:00:00
StartSelect,UI,set46,percussive strike,crisp,chimey,silver,instant,start	ST	0:00:00
StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,action	ST	0:00:03
StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,back	ST	0:00:03
StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,back_f	ST	0:00:02
StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,deaction	ST	0:00:03
StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,forward	ST	0:00:03
StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,forward_f	ST	0:00:03
StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,holdrelease	ST	0:00:04
StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,select	ST	0:00:03
StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,special	ST	0:00:01

StartSelect,UI,set47,light tone,light reverb,rounded,supple,condensed polyphony,start	ST	0:00:03
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,action	ST	0:00:00
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,back	ST	0:00:00
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,back_f	ST	0:00:00
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,deaction	ST	0:00:00
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,forward	ST	0:00:00
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,forward_f	ST	0:00:00
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,holdrelease	ST	0:00:01
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,select	ST	0:00:00
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,special	ST	0:00:00
StartSelect,UI,set48,arcade zipper,scaled,limited spectrum,super rapid,serrated,start	ST	0:00:00
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,action	ST	0:00:01
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,back	ST	0:00:01
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,back_f	ST	0:00:01
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,deaction	ST	0:00:01
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,forward	ST	0:00:01
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,forward_f	ST	0:00:01
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,holdrelease	ST	0:00:02
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,select	ST	0:00:01
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,special	ST	0:00:01
StartSelect,UI,set49,bell chime,ultra bright,metallic,subtle modulation,delicate,start	ST	0:00:01
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,action	ST	0:00:00
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,back	ST	0:00:00
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,back_f	ST	0:00:00
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,deaction	ST	0:00:00
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,forward	ST	0:00:00
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,forward_f	ST	0:00:00
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,holdrelease	ST	0:00:00
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,select	ST	0:00:02
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,special	ST	0:00:03
StartSelect,UI,set5,deep,heavy,thick,thud,thwack,start	ST	0:00:02
StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,action	ST	0:00:00
StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,back	ST	0:00:00
StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,back_f	ST	0:00:00
StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,deaction	ST	0:00:00
StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,forward	ST	0:00:00

StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,forward_f	ST	0:00:00
StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,holdrelease	ST	0:00:00
StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,select	ST	0:00:00
StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,special	ST	0:00:00
StartSelect,UI,set50,chopped bass,granular,drop out,centered,staccato,start	ST	0:00:00
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,action	ST	0:00:01
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,back	ST	0:00:01
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,back_f	ST	0:00:01
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,deaction	ST	0:00:01
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,forward	ST	0:00:00
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,forward_f	ST	0:00:00
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,holdrelease	ST	0:00:01
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,select	ST	0:00:01
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,special	ST	0:00:01
StartSelect,UI,set51,digital artifacts,crackling,piercing,metallic,chaotic,start	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,action	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,back	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,back_f	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,deaction	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,forward	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,forward_f	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,holdrelease	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,select	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,special	ST	0:00:01
StartSelect,UI,set52,sweeping cloth,abrupt shifts,thumping,windy,brushed,start	ST	0:00:01
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,action	ST	0:00:01
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,back	ST	0:00:00
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,back_f	ST	0:00:00
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,deaction	ST	0:00:01
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,forward	ST	0:00:00
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,forward_f	ST	0:00:00
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,holdrelease	ST	0:00:01
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,select	ST	0:00:01
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,special	ST	0:00:01
StartSelect,UI,set53,arcade laser,zaps,energized,decompressed,spacey,start	ST	0:00:01
StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,action	ST	0:00:01

StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,back	ST	0:00:00
StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,back_f	ST	0:00:00
StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,deaction	ST	0:00:01
StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,forward	ST	0:00:00
StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,forward_f	ST	0:00:00
StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,holdrelease	ST	0:00:01
StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,select	ST	0:00:00
StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,special	ST	0:00:01
StartSelect,UI,set54,water tool,squelchy,bubbly,mechanisms,intricate,start	ST	0:00:00
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,action	ST	0:00:00
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,back	ST	0:00:00
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,back_f	ST	0:00:00
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,deaction	ST	0:00:00
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,forward	ST	0:00:00
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,forward_f	ST	0:00:00
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,holdrelease	ST	0:00:01
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,select	ST	0:00:01
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,special	ST	0:00:00
StartSelect,UI,set55,ceramics,impacts,midranged,scraping,expanding stereo,start	ST	0:00:01
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,action	ST	0:00:01
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,back	ST	0:00:00
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,back_f	ST	0:00:01
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,deaction	ST	0:00:00
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,forward	ST	0:00:00
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,forward_f	ST	0:00:00
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,holdrelease	ST	0:00:00
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,select	ST	0:00:00
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,special	ST	0:00:00
StartSelect,UI,set56,ultra compression,scattered waves,eviscerated,lightspeed,pandemonium,start	ST	0:00:01
StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,action	ST	0:00:00
StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,back	ST	0:00:00
StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,back_f	ST	0:00:00
StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,deaction	ST	0:00:00
StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,forward	ST	0:00:00
StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,forward_f	ST	0:00:00
StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,holdrelease	ST	0:00:00

StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,select	ST	0:00:01
StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,special	ST	0:00:01
StartSelect,UI,set57,camera mechanics,servo,clicks clacks,meaty,operative,start	ST	0:00:01
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,action	ST	0:00:01
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,back	ST	0:00:01
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,back_f	ST	0:00:01
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,deaction	ST	0:00:01
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,forward	ST	0:00:00
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,forward_f	ST	0:00:00
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,holdrelease	ST	0:00:01
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,select	ST	0:00:01
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,special	ST	0:00:03
StartSelect,UI,set58,dirt clods,gritty,chunky,busting,scattering,start	ST	0:00:02
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,action	ST	0:00:01
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,back	ST	0:00:00
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,back_f	ST	0:00:00
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,deaction	ST	0:00:00
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,forward	ST	0:00:00
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,forward_f	ST	0:00:00
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,holdrelease	ST	0:00:01
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,select	ST	0:00:01
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,special	ST	0:00:00
StartSelect,UI,set59,gilded leaves,cluster,smash,sweep,crunchy,start	ST	0:00:00
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,action	ST	0:00:04
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,back	ST	0:00:04
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,back_f	ST	0:00:04
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,deaction	ST	0:00:04
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,forward	ST	0:00:04
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,forward_f	ST	0:00:04
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,holdrelease	ST	0:00:04
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,select	ST	0:00:04
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,special	ST	0:00:05
StartSelect,UI,set6,stinging dark,scraping,delayed,short reverb,tonal,start	ST	0:00:04
StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,action	ST	0:00:02
StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,back	ST	0:00:02
StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,back_f	ST	0:00:02

StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,deaction	ST	0:00:02
StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,forward	ST	0:00:02
StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,forward_f	ST	0:00:02
StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,holdrelease	ST	0:00:02
StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,select	ST	0:00:02
StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,special	ST	0:00:02
StartSelect,UI,set60,thump,ring,warble,mild dynamics,soft,start	ST	0:00:02
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,action	ST	0:00:02
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,back	ST	0:00:02
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,back_f	ST	0:00:02
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,deaction	ST	0:00:01
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,forward	ST	0:00:02
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,forward_f	ST	0:00:01
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,holdrelease	ST	0:00:02
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,select	ST	0:00:01
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,special	ST	0:00:01
StartSelect,UI,set61,crowds,sweeps,talking,hustle bustle,linguistic,start	ST	0:00:02
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,action	ST	0:00:03
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,back	ST	0:00:03
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,back_f	ST	0:00:03
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,deaction	ST	0:00:03
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,forward	ST	0:00:03
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,forward_f	ST	0:00:03
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,holdrelease	ST	0:00:03
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,select	ST	0:00:03
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,special	ST	0:00:07
StartSelect,UI,set62,hardcore,digital rock,heavy,slammed,strike and stroke,start	ST	0:00:03
StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,action	ST	0:00:00
StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,back	ST	0:00:00
StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,back_f	ST	0:00:00
StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,deaction	ST	0:00:00
StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,forward	ST	0:00:00
StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,forward_f	ST	0:00:00
StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,holdrelease	ST	0:00:01
StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,select	ST	0:00:00
StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,special	ST	0:00:02

StartSelect,UI,set63,heavy chains,high transients,chunky,metallic,percussive,start	ST	0:00:00
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,action	ST	0:00:04
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,back	ST	0:00:04
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,back_f	ST	0:00:04
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,deaction	ST	0:00:05
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,forward	ST	0:00:05
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,forward_f	ST	0:00:04
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,holdrelease	ST	0:00:05
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,select	ST	0:00:05
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,special	ST	0:00:04
StartSelect,UI,set64,mystic flute,reedy breath,melodic reverb,large distance,full attack,start	ST	0:00:05
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,action	ST	0:00:03
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,back	ST	0:00:02
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,back_f	ST	0:00:03
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,deaction	ST	0:00:03
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,forward	ST	0:00:02
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,forward_f	ST	0:00:03
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,holdrelease	ST	0:00:03
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,select	ST	0:00:03
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,special	ST	0:00:06
StartSelect,UI,set65,dubwub,deep low end,warped,consistent,pass through,start	ST	0:00:03
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,action	ST	0:00:01
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,back	ST	0:00:01
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,back_f	ST	0:00:01
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,deaction	ST	0:00:01
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,forward	ST	0:00:01
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,forward_f	ST	0:00:01
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,holdrelease	ST	0:00:01
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,select	ST	0:00:01
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,special	ST	0:00:01
StartSelect,UI,set66,wispy glass,airy,fragile,percussive,whoosh,start	ST	0:00:01
StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,action	ST	0:00:00
StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,back	ST	0:00:00
StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,back_f	ST	0:00:00
StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,deaction	ST	0:00:00
StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,forward	ST	0:00:00

StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,forward_f	ST	0:00:00
StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,holdrelease	ST	0:00:00
StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,select	ST	0:00:00
StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,special	ST	0:00:00
StartSelect,UI,set67,water clock,strike,boing,light reverb,thwacky,start	ST	0:00:00
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,action	ST	0:00:02
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,back	ST	0:00:01
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,back_f	ST	0:00:01
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,deaction	ST	0:00:02
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,forward	ST	0:00:01
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,forward_f	ST	0:00:01
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,holdrelease	ST	0:00:02
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,select	ST	0:00:02
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,special	ST	0:00:02
StartSelect,UI,set68,interupted chimes,melodic,glowing,shallow,poppy,start	ST	0:00:02
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,action	ST	0:00:00
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,back	ST	0:00:00
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,back_f	ST	0:00:00
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,deaction	ST	0:00:00
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,forward	ST	0:00:00
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,forward_f	ST	0:00:00
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,holdrelease	ST	0:00:00
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,select	ST	0:00:00
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,special	ST	0:00:00
StartSelect,UI,set69,sub bass,bubble,swell,soft,attackless,start	ST	0:00:00
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,action	ST	0:00:06
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,backward	ST	0:00:06
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,backward_f	ST	0:00:06
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,deaction	ST	0:00:06
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,forward	ST	0:00:06
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,forward_f	ST	0:00:06
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,holdrelease	ST	0:00:05
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,select	ST	0:00:06
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,special	ST	0:00:04
StartSelect,UI,set7,shifting tones,spacious,metallic ping,resonating,pacifying,start	ST	0:00:08
StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,action	ST	0:00:06

StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,back	ST	0:00:06
StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,back_f	ST	0:00:06
StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,deaction	ST	0:00:06
StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,forward	ST	0:00:06
StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,forward_f	ST	0:00:06
StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,holdrelease	ST	0:00:06
StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,select	ST	0:00:07
StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,special	ST	0:00:07
StartSelect,UI,set70,love struck,wispy,slow pulse,angelic,yearning,start	ST	0:00:06
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,action	ST	0:00:03
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,back	ST	0:00:03
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,back_f	ST	0:00:03
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,deaction	ST	0:00:03
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,forward	ST	0:00:03
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,forward_f	ST	0:00:03
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,holdrelease	ST	0:00:03
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,select	ST	0:00:03
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,special	ST	0:00:05
StartSelect,UI,set71,boxed stars,fuzzy saturation,enclosed,narrow depth,harsh fades,start	ST	0:00:03
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,action	ST	0:00:07
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,back	ST	0:00:07
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,back_f	ST	0:00:07
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,deaction	ST	0:00:07
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,forward	ST	0:00:07
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,forward_f	ST	0:00:07
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,holdrelease	ST	0:00:07
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,select	ST	0:00:07
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,special	ST	0:00:06
StartSelect,UI,set72,dusty magic,crisp,lo cut,crescendo,light crackle,start	ST	0:00:07
StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,action	ST	0:00:09
StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,back	ST	0:00:09
StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,back_f	ST	0:00:09
StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,deaction	ST	0:00:09
StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,forward	ST	0:00:09
StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,forward_f	ST	0:00:09
StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,holdrelease	ST	0:00:16

StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,select	ST	0:00:09
StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,special	ST	0:00:16
StartSelect,UI,set73,cold moon,ominous,dark,heavy drone,strike,start	ST	0:00:09
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,action	ST	0:00:03
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,back	ST	0:00:03
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,back_f	ST	0:00:03
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,deaction	ST	0:00:03
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,forward	ST	0:00:03
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,forward_f	ST	0:00:03
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,holdrelease	ST	0:00:06
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,select	ST	0:00:03
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,special	ST	0:00:06
StartSelect,UI,set74,wandering clarinet,bouyant,swirling,ambient,melodic,start	ST	0:00:03
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,action	ST	0:00:18
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,back	ST	0:00:18
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,back_f	ST	0:00:18
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,deaction	ST	0:00:18
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,forward_f	ST	0:00:18
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,foward	ST	0:00:16
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,holdrelease	ST	0:00:18
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,select	ST	0:00:18
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,special	ST	0:00:20
StartSelect,UI,set75,war drum,cascading,emergent string,super long convolutions,uber deep,start	ST	0:00:18
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,action	ST	0:00:00
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,back	ST	0:00:00
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,back_f	ST	0:00:00
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,deaction	ST	0:00:00
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,forward_f	ST	0:00:00
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,foward	ST	0:00:00
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,holdrelease	ST	0:00:01
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,select	ST	0:00:01
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,special	ST	0:00:01
StartSelect,UI,set76,squeaky clean,rubbing,chunky transients,damp,vocal,start	ST	0:00:01
StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,action	ST	0:00:00
StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,back	ST	0:00:00
StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,back_f	ST	0:00:01

StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,deaction	ST	0:00:01
StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,forward	ST	0:00:01
StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,forward_f	ST	0:00:00
StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,holdrelease	ST	0:00:00
StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,select	ST	0:00:01
StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,special	ST	0:00:01
StartSelect,UI,set77,vinyl scratches,slide scrapes,punchy,variable speed,hard limited,start	ST	0:00:01
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,action	ST	0:00:00
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,back	ST	0:00:00
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,back_f	ST	0:00:00
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,deaction	ST	0:00:00
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,forward	ST	0:00:00
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,forward_f	ST	0:00:00
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,holdrelease	ST	0:00:01
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,select	ST	0:00:00
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,special	ST	0:00:00
StartSelect,UI,set78,hus,gutteral,serrated,vocalization,cartoonish,start	ST	0:00:01
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,action	ST	0:00:05
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,back	ST	0:00:03
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,back_f	ST	0:00:04
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,deaction	ST	0:00:05
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,forward	ST	0:00:03
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,forward_f	ST	0:00:04
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,holdrelease	ST	0:00:07
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,select	ST	0:00:04
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,special	ST	0:00:05
StartSelect,UI,set79,accidentals,instrumental,eerie,staccato,soupy,start	ST	0:00:05
StartSelect,UI,set8,interference,zippy,static,electric,warm,action	ST	0:00:01
StartSelect,UI,set8,interference,zippy,static,electric,warm,back	ST	0:00:01
StartSelect,UI,set8,interference,zippy,static,electric,warm,back_up	ST	0:00:00
StartSelect,UI,set8,interference,zippy,static,electric,warm,deaction	ST	0:00:01
StartSelect,UI,set8,interference,zippy,static,electric,warm,forward	ST	0:00:01
StartSelect,UI,set8,interference,zippy,static,electric,warm,forward_f	ST	0:00:01
StartSelect,UI,set8,interference,zippy,static,electric,warm,holdrelease	ST	0:00:03
StartSelect,UI,set8,interference,zippy,static,electric,warm,select	ST	0:00:01
StartSelect,UI,set8,interference,zippy,static,electric,warm,special	ST	0:00:02

StartSelect,UI,set8,interference,zippy,static,electric,warm,start	ST	0:00:01
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,action	ST	0:00:00
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,back	ST	0:00:00
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,back_f	ST	0:00:00
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,deaction	ST	0:00:00
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,forward	ST	0:00:00
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,forward_f	ST	0:00:00
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,holdrelease	ST	0:00:00
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,select	ST	0:00:00
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,special	ST	0:00:00
StartSelect,UI,set80,flowing water,splashy,gurgling,rushing,whooshy,start	ST	0:00:00
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,action	ST	0:00:00
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,back	ST	0:00:01
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,back_f	ST	0:00:00
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,deaction	ST	0:00:01
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,forward	ST	0:00:00
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,forward_f	ST	0:00:00
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,holdrelease	ST	0:00:01
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,select	ST	0:00:00
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,special	ST	0:00:01
StartSelect,UI,set81,clattering warps,warble,dense resonance,udu-like,harmonic,start	ST	0:00:01
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,action	ST	0:00:00
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,back	ST	0:00:00
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,back_f	ST	0:00:00
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,deaction	ST	0:00:00
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,forward	ST	0:00:00
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,forward_f	ST	0:00:00
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,holdrelease	ST	0:00:01
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,select	ST	0:00:00
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,special	ST	0:00:00
StartSelect,UI,set82,controller buttons,source,thick,plastic,snappy,start	ST	0:00:00
StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,action	ST	0:00:00
StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,back	ST	0:00:00
StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,back_f	ST	0:00:00
StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,deaction	ST	0:00:00
StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,forward	ST	0:00:00

StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,forward_f	ST	0:00:00
StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,holdrelease	ST	0:00:01
StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,select	ST	0:00:01
StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,special	ST	0:00:00
StartSelect,UI,set83,glass mechanisms,high transients,delicate,brittle,clasp-like,start	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,action	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,back	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,back_f	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,deaction	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,forward	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,forward_f	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,holdrelease	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,select	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,special	ST	0:00:00
StartSelect,UI,set84,marker,writing,dry,raspy,light pressure,start	ST	0:00:00
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,action	ST	0:00:01
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,back	ST	0:00:01
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,back_f	ST	0:00:01
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,deaction	ST	0:00:01
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,forward	ST	0:00:01
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,forward_f	ST	0:00:01
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,holdrelease	ST	0:00:01
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,select	ST	0:00:01
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,special	ST	0:00:04
StartSelect,UI,set85,spacey knife fight,jazzy,finger snaps,light percussion,rhythmic,start	ST	0:00:01
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,action	ST	0:00:02
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,back	ST	0:00:02
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,back_f	ST	0:00:02
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,deaction	ST	0:00:02
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,forward_f	ST	0:00:02
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,foward	ST	0:00:02
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,holdrelease	ST	0:00:03
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,select	ST	0:00:02
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,special	ST	0:00:02
StartSelect,UI,set86,folk ensemble,melodic,minor tonality,plucky,lazy,start	ST	0:00:02
StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,action	ST	0:00:02

StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,back	ST	0:00:02
StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,back_f	ST	0:00:02
StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,deaction	ST	0:00:02
StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,forward	ST	0:00:02
StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,forward_f	ST	0:00:02
StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,holdrelease	ST	0:00:02
StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,select	ST	0:00:02
StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,special	ST	0:00:02
StartSelect,UI,set87,super distortion,over saturated,chunky,fuzzy,invigorating,start	ST	0:00:02
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,action	ST	0:00:03
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,back	ST	0:00:03
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,back_f	ST	0:00:03
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,deaction	ST	0:00:03
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,forward	ST	0:00:03
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,forward_f	ST	0:00:03
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,holdrelease	ST	0:00:03
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,select	ST	0:00:03
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,special	ST	0:00:06
StartSelect,UI,set88,welling,howl,animalistic,rush,multi depth,start	ST	0:00:03
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,action	ST	0:00:00
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,back	ST	0:00:01
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,back_f	ST	0:00:00
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,deaction	ST	0:00:00
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,forward	ST	0:00:00
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,forward_f	ST	0:00:00
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,holdrelease	ST	0:00:01
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,select	ST	0:00:01
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,special	ST	0:00:01
StartSelect,UI,set89,screeches,piercing,hard lo cut,shriek,chilling,start	ST	0:00:01
StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,action	ST	0:00:00
StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,back	ST	0:00:00
StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,back_f	ST	0:00:00
StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,deaction	ST	0:00:00
StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,forward	ST	0:00:00
StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,forward_f	ST	0:00:00
StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,holdrelease	ST	0:00:00

StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,select	ST	0:00:00
StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,special	ST	0:00:01
StartSelect,UI,set9,slammed,bombastic,industrial,granular,squeal,start	ST	0:00:00
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,action	ST	0:00:00
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,back	ST	0:00:00
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,back_f	ST	0:00:00
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,deaction	ST	0:00:00
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,forward	ST	0:00:00
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,forward_f	ST	0:00:01
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,holdrelease	ST	0:00:01
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,select	ST	0:00:01
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,special	ST	0:00:00
StartSelect,UI,set90,faded tones,sharp,swipes,chordal,clean,start	ST	0:00:00
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,action	ST	0:00:01
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,back	ST	0:00:01
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,back_f	ST	0:00:01
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,deaction	ST	0:00:01
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,forward	ST	0:00:01
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,forward_f	ST	0:00:01
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,holdrelease	ST	0:00:01
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,select	ST	0:00:01
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,special	ST	0:00:01
StartSelect,UI,set91,saw attack,slammed trem,tight and deep,trance,full spectrum,start	ST	0:00:01
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,action	ST	0:00:02
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,back	ST	0:00:02
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,back_f	ST	0:00:01
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,deaction	ST	0:00:02
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,forward	ST	0:00:02
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,forward_f	ST	0:00:01
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,holdrelease	ST	0:00:05
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,select	ST	0:00:02
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,special	ST	0:00:08
StartSelect,UI,set92,guttural chants,weathered,aged,resonant,ultra deep,start	ST	0:00:02
StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,action	ST	0:00:01
StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,back	ST	0:00:01
StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,back_f	ST	0:00:01

StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,deaction	ST	0:00:01
StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,forward	ST	0:00:01
StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,forward_f	ST	0:00:01
StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,holdrelease	ST	0:00:03
StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,select	ST	0:00:01
StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,special	ST	0:00:03
StartSelect,UI,set93,talking tones,bright percussion,playful,toonish,light ambience,start	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,action	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,back	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,back_f	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,deaction	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,forward	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,forward_f	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,holdrelease	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,select	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,special	ST	0:00:01
StartSelect,UI,set94,energy touch,supple hum,tremble,sizzle,fuzzy,start	ST	0:00:01
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,action	ST	0:00:00
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,back	ST	0:00:00
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,back_f	ST	0:00:00
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,deaction	ST	0:00:00
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,forward	ST	0:00:00
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,forward_f	ST	0:00:00
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,holdrelease	ST	0:00:00
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,select	ST	0:00:00
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,special	ST	0:00:01
StartSelect,UI,set95,mouth smacks,popping,tasting,saliva,sticky,start	ST	0:00:00
StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,action	ST	0:00:00
StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,back	ST	0:00:00
StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,back_f	ST	0:00:00
StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,deaction	ST	0:00:00
StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,forward	ST	0:00:00
StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,forward_f	ST	0:00:00
StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,holdrelease	ST	0:00:01
StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,select	ST	0:00:00
StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,special	ST	0:00:00

StartSelect,UI,set96,heys,spoken,sizzle,punchy,ball of clay,start	ST	0:00:00
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,action	ST	0:00:00
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,back	ST	0:00:00
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,back_f	ST	0:00:00
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,deaction	ST	0:00:00
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,forward	ST	0:00:00
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,forward_f	ST	0:00:00
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,holdrelease	ST	0:00:01
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,select	ST	0:00:00
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,special	ST	0:00:00
StartSelect,UI,set97,spoken commands,cyborg,robotic,dry,male,start	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,action	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,back	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,back_f	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,deaction	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,forward	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,forward_f	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,holdrelease	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,select	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,special	ST	0:00:00
StartSelect,UI,set98,pure percussion,hard hitting,bombastic,transients,dense,start	ST	0:00:00
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,action	ST	0:00:01
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,back	ST	0:00:01
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,back_f	ST	0:00:00
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,deaction	ST	0:00:01
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,forward	ST	0:00:00
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,forward_f	ST	0:00:00
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,holdrelease	ST	0:00:01
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,select	ST	0:00:00
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,special	ST	0:00:01
StartSelect,UI,set99,ghosts,whispers,atmospheric,sharp fades,airy,start	ST	0:00:01

Total: 1000

0:29:19