

Metal Elements

Filename	Description	BitDepth	SampleRate	Channels	Duration
big_element_sliding_down.wav		24	96000	2	00:11
big_element_sliding_down_2.wav		24	96000	2	00:06
big_metal_tub_hit_1.WAV		24	96000	2	00:01
big_metal_tub_hit_10.WAV		24	96000	2	00:01
big_metal_tub_hit_2.WAV		24	96000	2	00:01
big_metal_tub_hit_3.WAV		24	96000	2	00:01
big_metal_tub_hit_4.WAV		24	96000	2	00:01
big_metal_tub_hit_5.WAV		24	96000	2	00:01
big_metal_tub_hit_6.WAV		24	96000	2	00:01
big_metal_tub_hit_7.WAV		24	96000	2	00:01
big_metal_tub_hit_8.WAV		24	96000	2	00:01
big_metal_tub_hit_9.WAV		24	96000	2	00:01
door_hit_1.wav		24	96000	2	00:04
door_hit_2.wav		24	96000	2	00:04
door_hit_3.wav		24	96000	2	00:02
door_hit_4.wav		24	96000	2	00:03
fence_door_hit_1.WAV		24	96000	2	00:02
fence_door_hit_2.WAV		24	96000	2	00:01
fence_door_hit_3.WAV		24	96000	2	00:01
fence_door_hit_4.WAV		24	96000	2	00:01
fence_door_hit_5.WAV		24	96000	2	00:01
fence_door_hit_6.WAV		24	96000	2	00:01
grill_hit_1.WAV		24	96000	2	00:01
grill_hit_10.WAV		24	96000	2	00:01
grill_hit_11.WAV		24	96000	2	00:01

grill_hit_12.WAV	24	96000	2	00:01
grill_hit_13.WAV	24	96000	2	00:01
grill_hit_14.WAV	24	96000	2	00:01
grill_hit_15.WAV	24	96000	2	00:01
grill_hit_16.WAV	24	96000	2	00:01
grill_hit_17.WAV	24	96000	2	00:01
grill_hit_18.WAV	24	96000	2	00:02
grill_hit_19.WAV	24	96000	2	00:01
grill_hit_2.WAV	24	96000	2	00:01
grill_hit_20.WAV	24	96000	2	00:01
grill_hit_21.WAV	24	96000	2	00:01
grill_hit_22.WAV	24	96000	2	00:01
grill_hit_3.WAV	24	96000	2	00:01
grill_hit_4.WAV	24	96000	2	00:01
grill_hit_5.WAV	24	96000	2	00:02
grill_hit_6.WAV	24	96000	2	00:01
grill_hit_7.WAV	24	96000	2	00:01
grill_hit_8.WAV	24	96000	2	00:01
grill_hit_9.WAV	24	96000	2	00:01
hammer_hit_1.wav	24	96000	2	00:02
hammer_hit_2.wav	24	96000	2	00:01
hammer_hit_3.wav	24	96000	2	00:01
hammer_hit_4.wav	24	96000	2	00:01
hammer_hit_5.wav	24	96000	2	00:01
hammer_hit_6.wav	24	96000	2	00:02
hammer_metal_wall_hit.WAV	24	96000	2	00:02
hammer_metal_wall_hit_2.WAV	24	96000	2	00:02
hammer_metal_wall_hit_3.WAV	24	96000	2	00:01
hammer_metal_wall_hit_4.WAV	24	96000	2	00:01
hammer_metal_wall_hit_5.WAV	24	96000	2	00:01

hammer_metal_wall_hit_6.WAV	24	96000	2	00:01
hammer_metal_wall_hit_7.WAV	24	96000	2	00:01
iron_impact_1.wav	24	96000	2	00:03
iron_impact_2.wav	24	96000	2	00:03
junk_throw_1.WAV	24	96000	2	00:01
junk_throw_5.WAV	24	96000	2	00:02
junk_throw_3.WAV	24	96000	2	00:02
junk_throw_4.WAV	24	96000	2	00:01
junk_throw_2.WAV	24	96000	2	00:01
junk_throw_6.WAV	24	96000	2	00:02
junk_throw_7.WAV	24	96000	2	00:02
lever_1.WAV	24	96000	2	00:03
junk_throw_8.WAV	24	96000	2	00:02
junk_throw_9.WAV	24	96000	2	00:01
knocking.WAV	24	96000	2	00:02
lever_2.WAV	24	96000	2	00:01
lever_3.WAV	24	96000	2	00:01
lever_4.WAV	24	96000	2	00:01
lever_5.WAV	24	96000	2	00:01
light_jiggly_drop_1.WAV	24	96000	2	00:01
light_jiggly_drop_2.WAV	24	96000	2	00:01
light_jiggly_drop_3.WAV	24	96000	2	00:01
light_jiggly_drop_4.WAV	24	96000	2	00:01
light_jiggly_drop_5.WAV	24	96000	2	00:01
manhole_cover_drag_1.wav	24	96000	2	00:03
manhole_cover_drag_2.wav	24	96000	2	00:03
manhole_cover_drag_3.wav	24	96000	2	00:02
manhole_cover_drag_4.wav	24	96000	2	00:03
manhole_cover_drag_5.wav	24	96000	2	00:03
manhole_cover_drag_6.wav	24	96000	2	00:06

manhole_cover_drag_7.wav	24	96000	2	00:03
mechanical_clicking.wav	24	96000	2	00:06
metal_bar_trolley_1.WAV	24	96000	2	00:01
metal_bar_trolley_2.WAV	24	96000	2	00:01
metal_bar_trolley_3.WAV	24	96000	2	00:03
metal_bar_trolley_4.WAV	24	96000	2	00:01
metal_bar_trolley_5.WAV	24	96000	2	00:01
metal_bar_trolley_6.WAV	24	96000	2	00:02
metal_bar_trolley_7.WAV	24	96000	2	00:03
metal_bar_trolley_8.WAV	24	96000	2	00:03
metal_box_drop_1.WAV	24	96000	2	00:02
metal_box_drop_2.WAV	24	96000	2	00:01
metal_box_drop_3.WAV	24	96000	2	00:01
metal_box_drop_4.WAV	24	96000	2	00:01
metal_box_drop_5.WAV	24	96000	2	00:01
metal_box_drop_6.WAV	24	96000	2	00:01
metal_can_drop.WAV	24	96000	2	00:01
metal_clutter_1.WAV	24	96000	2	00:03
metal_clutter_10.WAV	24	96000	2	00:01
metal_clutter_11.WAV	24	96000	2	00:01
metal_clutter_12.WAV	24	96000	2	00:01
metal_clutter_13.WAV	24	96000	2	00:02
metal_clutter_14.WAV	24	96000	2	00:02
metal_clutter_15.WAV	24	96000	2	00:01
metal_clutter_2.WAV	24	96000	2	00:02
metal_clutter_3.WAV	24	96000	2	00:01
metal_clutter_4.WAV	24	96000	2	00:01
metal_clutter_5.WAV	24	96000	2	00:01
metal_clutter_6.WAV	24	96000	2	00:01
metal_clutter_7.WAV	24	96000	2	00:01

metal_clutter_8.WAV	24	96000	2	00:01
metal_clutter_9.WAV	24	96000	2	00:01
metal_container_hit_1.WAV	24	96000	2	00:04
metal_container_hit_5.WAV	24	96000	2	00:04
metal_container_hit_3.WAV	24	96000	2	00:03
metal_container_hit_4.WAV	24	96000	2	00:03
metal_container_hit_2.WAV	24	96000	2	00:02
metal_container_hit_6.WAV	24	96000	2	00:05
metal_elements_drop_1.WAV	24	96000	2	00:01
metal_elements_drop_10.WAV	24	96000	2	00:01
metal_elements_drop_2.WAV	24	96000	2	00:01
metal_elements_drop_3.WAV	24	96000	2	00:02
metal_elements_drop_4.WAV	24	96000	2	00:01
metal_elements_drop_5.WAV	24	96000	2	00:02
metal_elements_drop_6.WAV	24	96000	2	00:01
metal_elements_drop_7.WAV	24	96000	2	00:02
metal_elements_drop_8.WAV	24	96000	2	00:02
metal_elements_drop_9.WAV	24	96000	2	00:02
metal_element_spring_1.WAV	24	96000	2	00:01
metal_element_spring_2.WAV	24	96000	2	00:01
metal_element_spring_3.WAV	24	96000	2	00:01
metal_element_spring_4.WAV	24	96000	2	00:01
metal_gate_1.WAV	24	96000	2	00:02
metal_gate_2.WAV	24	96000	2	00:03
metal_gate_3.WAV	24	96000	2	00:03
metal_gate_4.WAV	24	96000	2	00:01
metal_gate_close_contact_mic.WAV	24	96000	1	00:13
metal_gate_hard_hit.WAV	24	96000	2	00:04
metal_gate_hard_hit_2.WAV	24	96000	2	00:03
metal_gate_hard_hit_3.WAV	24	96000	2	00:02

metal_gate_hard_hit_4.WAV	24	96000	2	00:02
metal_hinge_close.WAV	24	96000	2	00:01
metal_hinge_close_2.WAV	24	96000	2	00:01
metal_hinge_close_3.WAV	24	96000	2	00:01
metal_hinge_close_4.WAV	24	96000	2	00:01
metal_hinge_close_5.WAV	24	96000	2	00:00
metal_hinge_close_6.WAV	24	96000	2	00:01
metal_hit_1.WAV	24	96000	2	00:01
metal_hit_2.WAV	24	96000	2	00:01
metal_hit_3.WAV	24	96000	2	00:01
metal_hit_4.WAV	24	96000	2	00:01
metal_lid_hit_1.WAV	24	96000	2	00:04
metal_lid_hit_2.WAV	24	96000	2	00:01
metal_lid_hit_3.WAV	24	96000	2	00:01
metal_lid_hit_4.WAV	24	96000	2	00:02
metal_lid_hit_5.WAV	24	96000	2	00:02
metal_pipe_hit_1.WAV	24	96000	2	00:00
metal_pipe_hit_10.WAV	24	96000	2	00:00
metal_pipe_hit_2.WAV	24	96000	2	00:00
metal_pipe_hit_3.WAV	24	96000	2	00:00
metal_pipe_hit_4.WAV	24	96000	2	00:01
metal_pipe_hit_5.WAV	24	96000	2	00:00
metal_pipe_hit_6.WAV	24	96000	2	00:00
metal_pipe_hit_7.WAV	24	96000	2	00:01
metal_pipe_hit_8.WAV	24	96000	2	00:01
metal_pipe_hit_9.WAV	24	96000	2	00:00
metal_shelf_contact_1.WAV	24	96000	2	00:01
metal_shelf_contact_2.WAV	24	96000	2	00:01
metal_shelf_contact_3.WAV	24	96000	2	00:01
metal_shelf_contact_4.WAV	24	96000	2	00:01

metal_shelf_contact_5.WAV	24	96000	2	00:01
metal_staircase_hit_1.WAV	24	96000	1	00:07
metal_staircase_hit_2.WAV	24	96000	1	00:11
metal_staircase_hit_3.WAV	24	96000	1	00:09
metal_staircase_hit_4.WAV	24	96000	1	00:11
metal_staircase_hit_5.WAV	24	96000	1	00:07
metal_staircase_hit_6.WAV	24	96000	1	00:07
metal_throw_1.WAV	24	96000	2	00:01
metal_throw_2.WAV	24	96000	2	00:01
metal_throw_3.WAV	24	96000	2	00:02
metal_throw_4.WAV	24	96000	2	00:02
metal_throw_5.WAV	24	96000	2	00:01
metal_tumble_drag.wav	24	96000	2	00:03
pipe_drop_1.WAV	24	96000	2	00:01
pipe_drop_10.WAV	24	96000	2	00:01
pipe_drop_11.WAV	24	96000	2	00:01
pipe_drop_12.WAV	24	96000	2	00:01
pipe_drop_2.WAV	24	96000	2	00:01
pipe_drop_3.WAV	24	96000	2	00:01
pipe_drop_4.WAV	24	96000	2	00:01
pipe_drop_5.WAV	24	96000	2	00:01
pipe_drop_6.WAV	24	96000	2	00:01
pipe_drop_7.WAV	24	96000	2	00:01
pipe_drop_8.WAV	24	96000	2	00:01
pipe_drop_9.WAV	24	96000	2	00:01
pipe_hit_1.WAV	24	96000	2	00:01
pipe_hit_10.WAV	24	96000	2	00:00
pipe_hit_11.WAV	24	96000	2	00:00
pipe_hit_12.WAV	24	96000	2	00:00
pipe_hit_2.WAV	24	96000	2	00:00

pipe_hit_3.WAV	24	96000	2	00:01
pipe_hit_4.WAV	24	96000	2	00:01
pipe_hit_5.WAV	24	96000	2	00:00
pipe_hit_6.WAV	24	96000	2	00:01
pipe_hit_7.WAV	24	96000	2	00:01
pipe_hit_8.WAV	24	96000	2	00:01
pipe_hit_9.WAV	24	96000	2	00:01
rail_hit_1.WAV	24	96000	2	00:01
rail_hit_2.WAV	24	96000	2	00:02
rail_hit_3.WAV	24	96000	2	00:01
rail_hit_4.WAV	24	96000	2	00:02
rail_hit_5.WAV	24	96000	2	00:01
rail_slide_hit_1.WAV	24	96000	2	00:01
rail_slide_hit_2.WAV	24	96000	2	00:01
resonant_hit_1.WAV	24	96000	2	00:06
resonant_hit_2.WAV	24	96000	2	00:04
rolling.wav	24	96000	2	00:11
rusty_metal_sheet_drag_1.wav	24	96000	2	00:03
rusty_metal_sheet_drag_2.wav	24	96000	2	00:05
rusty_metal_sheet_drag_3.wav	24	96000	2	00:03
rusty_metal_sheet_drag_4.wav	24	96000	2	00:06
rusty_metal_sheet_drag_5.wav	24	96000	2	00:02
screech_long.wav	24	96000	2	00:03
screech_medium.wav	24	96000	2	00:03
screech_medium_2.wav	24	96000	2	00:03
screech_short.wav	24	96000	2	00:01
setup_pull_spring.WAV	24	96000	2	00:01
shake.WAV	24	96000	2	00:03
small_bucket_1.WAV	24	96000	2	00:01
small_bucket_2.WAV	24	96000	2	00:01

small_bucket_3.WAV	24	96000	2	00:01
small_bucket_4.WAV	24	96000	2	00:01
small_bucket_5.WAV	24	96000	2	00:02
small_bucket_6.WAV	24	96000	2	00:01
small_bucket_7.WAV	24	96000	2	00:01
small_bucket_8.WAV	24	96000	2	00:01
steel_frame_hit_1.WAV	24	96000	2	00:02
steel_frame_hit_2.WAV	24	96000	2	00:03
steel_frame_hit_3.WAV	24	96000	2	00:02
steel_frame_hit_4.WAV	24	96000	2	00:03
thick sheet_kick_1.WAV	24	96000	2	00:01
thick sheet_kick_2.WAV	24	96000	2	00:01
thick sheet_kick_3.WAV	24	96000	2	00:01