## 44.1 General Library

Filename	Description	BitDepth	SampleRate	Channels	s Duration
	Engine ambience inside of an A380-800 aircraft cabin while flying. Seamless looping.	24	44100	2	00:11
Airplane_A380-800_Landing_Interior_01.wav	The interior, inside of an A380-800 aircraft cabin as it lands at an airport. Wheel ground contact and slight voice chatter.	24	44100	2	00:50
Airplane_A380-800_In-Flight_Engine_Ambience_Interior_02_LOOP.wav	Engine ambience inside of an A380-800 aircraft cabin while flying. Seamless tooping.	24	44100	2	00:06
Airplane_A380-800_Landing_Interior_02.wav	The interior, inside of an A380-800 aircraft cabin as it takes off from an airport. Small voice chatter, engine revving and acceleration.	24	44100	2	00:48
Airplane_A380-800_Takeoff_Interior_01.wav	The interior, inside of an A380-800 aircraft cabin as it takes off from an airport. Minimal voice chatter, engine revving, acceleration and metallic vibrations.	24	44100	2	01:29
Airplane_A380-800_Takeoff_Interior_02.wav	The interior, inside of an A380-800 aircraft cabin as it takes off from an airport. Minimal voice chatter, engine revving, acceleration and metallic vibrations.	24	44100	2	00:55
Airplane_A380-800_Wheel_Gear_Closing_Interior_01.wav	Engine ambience inside of an A380-800 aircraft cabin while taxiing at an airport on the ground Seamless looping.	24	44100	2	00:14
	Engine ambience inside of an A380-800 aircraft cabin while taxiing at an airport on the ground Seamless looping.	24	44100	2	00:04
	Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping.	24	44100	2	00:18
	Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping. Deeper.	24	44100	2	00:11
	Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping. Some metallic bumping.	24	44100	2	00:09
	Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping. Sharper.  Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping. Small voice chatter.	24 24	44100 44100	2	00:20
Airplane B777-300_In-Flight_Engine_Ambience_Interior_05_LOOP.wav	Engine antibence inside of a 5777-300 ancient capin wine hyping. Sentimess rouping, small voice chalter.  The interior, inside of a 5777-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact and slight visite of a 577-300 aircraft cabin as it lands at an airport. Where for ground contact are slightly already as a 577-300 aircraft cabin as it lands at an airport. Where for ground contact are slightly already as a 577-300 aircraft cabin as it lands at an airport. Where for ground contact are slightly as a 577-300 aircraft cabin as it lands at a 377-300 aircraft cabin as it lands at an airport.	24	44100	2	00:50
Airplane_B777-300_Landing_Interior_01.wav	The Interior, inside of a B777-030 aircraft cabin as it lands at an airport. When growing contact, slight wice chatter.  The Interior, inside of a B777-030 aircraft cabin as it lands at an airport. Double wheel ground contact, slight wice chatter and metallic squeaking.	24	44100	2	00:30
Airplane B777-300 Takeoff Interior 01.wav	The interior, inside of a B777-300 aircraft cabin as it takes off from an airport. Deep engine revine, acceleration, umbling and without participations.	24	44100	2	01:38
Airplane B777-300 Takeoff Interior 02.wav	The interior, inside of a B777-300 aircraft cabin as it takes off from an airport. Small voice chatter, deep engine reving, acceleration, rumbling, vibrations and metallic squeaking.	24	44100	2	01:37
	Engine ambience inside of a B777-300 aircraft cabin while taxing at an airport on the ground Seamless looping.	24	44100	2	00:12
Airplane_Boeing_Fly-by_Centered_01.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters.	24	44100	2	00:31
Airplane_Boeing_Fly-by_Centered_02.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicle sounds with car honk, and wind noise.	24	44100	2	00:45
Airplane_Boeing_Fly-by_Centered_03.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicle sounds and wind noise.	24	44100	2	00:51
Airplane_Boeing_Fly-by_Centered_04.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicle sounds and wind noise.	24	44100	2	00:52
Airplane_Boeing_Fly-by_Centered_05.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters.	24	44100	2	00:42
Airplane_Boeing_Fly-by_Right-To-Left_04.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicles.	24	44100	2	00:47
Airplane_Boeing_Fly-by_Right-To-Left_02.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Minimal wind noise and distant motorway vehicles.	24	44100	2	00:47
Airplane_Boeing_Fly-by_Right-To-Left_03.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicles and a distant arriving train clip clop.	24	44100	2	00:51
Airplane_Boeing_Fly-by_Right-To-Left_01.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Small wind noise and distant motorway vehicles.	24	44100	2	00:50
Airplane_Boeing_Fly-by_Right-To-Left_05.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicles.	24	44100	2	00:58
Airplane_CRJ900_In-Flight_Engine_Ambience_Interior_01_LOOP.wav	Engine ambience inside of a CRJ900 aircraft cabin while flying. Seamless looping.	24	44100	2	00:11
Airplane_CRJ900_In-Flight_Engine_Ambience_Interior_02_LOOP.wav	Engine ambience inside of a CRJ900 aircraft cabin while flying. Slight metallic ticking. Seamless looping.	24	44100	2	00:14
Airplane_CRJ900_Landing_Interior_01.wav	The interior, inside of a CRJ900 aircraft cabin as it lands at an airport. Wheel ground contact and engine deceleration	24	44100	2	00:33
Airplane_CRJ900_Takeoff_Interior_01.wav	The interior, inside of a CRJ900 aircraft cabin as it takes off from an airport. Light engine revving, acceleration, rumbling and metallic shaking.	24	44100	2	01:20
Airplane_CRJ900_Taxiing_Engine_Ambience_Interior_01_LOOP.wav	Engine ambience inside of a CRJ900 aircraft cabin while taxiing at an airport on the ground Seamless looping.  Audio of a passenger aircraft seatbelt sign beeping to signal seatbelts can be unbuckled. Cleaned with engine noise removed.	24 24	44100 44100	2	00:14 00:06
Airplane_Seatbelt_Sign_Beep_Double_01.wav  Ambience_Airport_Waiting_Crowd_01_LOOP.wav	Addition of a passeriger and an sequence sign beginning to signifer sequence. Cleared with engine roise removed.  Background ambience at the Healthrow airport waiting area. Large crowd chatter, talking, conversations, and movement noise. Seamless looping.	24	44100	2	01:00
Ambience_Airport_Waiting_Crowd_01_LOOP.wav	Background ambience at the Heathrow alport waiting area. Large crowd chatter, talking, conversations, movement noise and plastic bag crackling. Seamless looping.  Background ambience at the Heathrow airport waiting area. Large crowd chatter, talking, conversations, movement noise and plastic bag crackling. Seamless looping.	24	44100	2	01:00
Ambience Airport Waiting Crowd 03 LOOP.way	Background ambience at the Healthrow airport waiting area. Large crowd chatch, gaining, concressions, involvement noise and plastic bag stealing. Ceaning stealing st	24	44100	2	01:00
Ambience_Airport_Waiting_Crowd_04_LOOP.wav	Background ambience at the Healthrow airport waiting area. Large crowd chatter, talking, a closer conversation and movement noise. Seamless looping.	24	44100	2	01:00
Ambience_Airport_Waiting_Crowd_05_LOOP.wav	Background ambience at the Heathrow airport waiting area. Large crowd chatter, talking, conversations and suitcase movement noise. Seamless looping,	24	44100	2	01:00
Ambience_BRT_Afternoon_F01_Children_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, in the afternoon. Light rain is present. Animals can be heard, such as crickets and frogs. Children are playing in the background. Can be looped.	16	44100	2	01:00
Ambience BRT Afternoon H01 Roosters LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, in the afternoon. Animals can be heard, such as crickets, dogs and roosters. Waterfalls and rivers are in the background. Can be looped.	16	44100	2	01:00
Ambience_BRT_Jeepney_Roof-Seat_01_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines. Riding on top of a jeep (local transportation known as "jeepney"). Vehicles pass on either side with periodic chatter from passing locals and animals. Can be looped.	16	44100	2	01:00
Ambience_BRT_Mid-Day_C05_Heavy-Rain_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, at mid-day. Heavy rain is present. Can be looped.	16	44100	2	01:00
Ambience_BRT_Morning_C01_Town_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, in the morning at a local town. Animals can be heard, such as crickets and roosters. The sound of children playing and vehicles are in the background. Can be looped.	16	44100	2	01:00
Ambience_BRT_Morning_F01_Village_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, in the morning at a local village. Animals can be heard, such as several birds and roosters. Voices are in the background, as is a waterfall. Can be looped.	16	44100	2	01:00
Ambience_BRT_Night_A03_Clean_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, a night. Animals can be heard, such as crickets and birds. The noise has been removed. Can be looped.	16	44100	2	01:00
Ambience_BRT_Street-Vehicles-Passing_A01_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, by a road. Motorbikes, jeeps and other vehicles pass left and right. Can be looped.	16	44100	2	01:00
Ambience_BRT_Waterfall_Small_01_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, of a small waterfall. Can be looped.	16	44100	2	00:01
Ambience_Children_Playing_Distant_01.wav	Background ambience of distant children, kids playing on a school field, including screams and shouting. Some closer birdsong.	24	44100	2	00:57
Ambience_Crowd_Large_01_LOOP.wav	Background ambience of a large gathering crowd of people talking, chatting, loudly in a large activities tent. Seamless looping.	24	44100	2	00:55
Ambience_Crowd_Large_02_LOOP.wav	Background ambience of a large gathering crowd of people talking, chatting, loudly in a large activities tent. Seamless looping.	24	44100	2	00:38
Ambience_Day_Wildlife_01_LOOP.wav	Background ambience of day wildlife, animals, insects, birds, distant vehicles, wind in trees in America. Seamless looping.	24 24	44100 44100	2	00:40 00:40
Ambience_Day_Wildlife_02_LOOP.wav  Ambience_Florida_Frogs_Night_01_LOOP.wav	Background ambience of day wildlife, animals, insects, people chatter, distant passing vehicles, wind in trees in America. Seamless looping.  Background ambience of a large gathering of treefrogs in Florida, croaking and ribbiting en masse after a rain storm. Seamless looping.	24 24	44100 44100	2	00:40
Ambience_Fionda_Frogs_Night_U1_LOOP.wav  Ambience_Food_Court_01_LOOP.wav	background ambience of a large gathering or treerrogs in Florida, croasking and nobling en masse after a rain storm. Seamless looping.  Background ambience of a busy food court. People chatting, laking, conversing, eating, cultery noises and chair movement squeeks. Seamless looping.	2 <del>4</del> 16	44100	2	00:38
Ambience Food Court 02 LOOP.way	Background ambience of a busy food court. People chatting, laking, ownersing, palming and eating. Seamless looping.  Background ambience of a busy food court. People chatting, laking, and eating. Seamless looping.	24	44100	2	00:38
Ambience_Food_Court_03_LOOP.wav	Background allorience of a busy food court. People chatting, laking, overvising, ealing, shopping, and mornies coloning.  Background allorience of a busy food court. People chatting, laking, conversing, ealing, shopping, and mornies bodying.	24	44100	2	00:40
Ambience_Insects_Cicada_01_LOOP.wav	Debuggional annotation of a body for changing, along a controlling	24	44100	2	00:37
Ambience_insects_Cicada_01_LOOP.wav	Ar insect, cleada, cricks sizing layer in Arienica. Background noise removed. Seamless looping.  An insect, cleada, crickst sizing layer in Arienica. Background noise removed. Seamless looping.	24	44100	2	00:20
Ambience Insects Grasshopper 01 LOOP.wav	An insect, grasshopper chirping, clicking layer in England. Background noise removed. Seamless looping.	24	44100	2	00:26
Ambience_Insects_Grasshopper_02_LOOP.wav	An insect, grasshopper chirping, clicking layer in England. Background noise removed. Seamless looping.	24	44100	2	00:26
Ambience_London_Street_01_LOOP.wav	Background ambience of a busy city street in London. People walking past, talking, chatting, shopping, distant vehicles driving. Seamless looping.	24	44100	2	00:27
Ambience_Machine_Factory_01_LOOP.wav	Background ambience of an industrial automated machine factory with various mechanical systems. Constructed by combining various printer sounds with added reverb. Seamless looping.	24	44100	2	00:40

Ambience_Moaning-of-the-Dead_01.wav	A scary, terrifying, horror ambience of moaning souls of the dead with reverberation. Created by combining several drone engines revving up and down.	24	44100	2	00:36
Ambience_Night_Wildlife_01_LOOP.wav	Background ambience of various insects, crickets, cicadas during an American night. Highpass filtering, wildlife layer only. Seamless looping.	16	44100	2	01:00
Ambience_Night_Wildlife_02_LOOP.wav	Background ambience of various animals, insects, crickets, cicadas and frogs during an American night. Highpass filtering. Light rain. Seamless looping.	24	44100	2	00:58
Ambience_Night_Wildlife_03_LOOP.wav	Background amblence of various insects, crickets, cicadas and frogs during an American night. Highpass filtering. Seamless looping.	24	44100	2	00:30
Ambience_Outdoor_Public_Pool_01_LOOP.wav	Background ambience of an outdoor public swimming pool with various chatter, talking, and children playing and splashing. Seamless looping.	24	44100	2	01:00
Ambience_Restaurant_01_LOOP.wav	Background ambience at a busy restaurant. Several people talking, chatting, conversing and eating food. Sound of plates bashing and metal cutlery. Seamless looping.	24	44100	2	00:40
Ambience_Start-Of-A-Rainstorm_01.wav	An oncoming rainstorm in America. Distant rain approaches and starts to drip with distant rumbling thunder. Moderate rainfall at peak before calming and stopping. Some insect sounds towards the end.	24	44100	2	01:32
Ambience_Vehicles_London_Traffic_Right-To-Left_01_LOOP.wav	Ambience of a busy London city road with numerous vehicles, cars, buses, and trucks passing from right to left with their engines close. A bus stops at a traffic light. Seamless looping.	24	44100	2	01:00
Ambience_Vehicles_London_Traffic_Right-To-Left_02_LOOP.wav	Ambience of a busy London city road with numerous vehicles, cars, buses, and trucks passing from right to left with their engines close. Seamless looping.	24	44100	2	01:00
Ambience_Vehicles_London_Traffic_Right-To-Left_03_LOOP.wav	Ambience of a busy London city road with numerous vehicles, cars, buses, motorbikes and trucks passing from right to left with their engines close. Distant hammering. Pedestrians walking. Seamless looping.	24	44100	2	01:00
Ambience_Vehicles_Passing_Close_Both_01_LOOP.wav	Ambience of a busy town tarmac road with multiple vehicles, cars and trucks passing from both right to left and left to right. About 5 meters from the road. Seamless looping.	24	44100	2	00:50
Ambience_Vehicles_Passing_Close_Right-To-Left_01_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 5 meters from the vehicles. Seamless looping.	24	44100	2	00:54
Ambience_Vehicles_Passing_Close_Right-To-Left_02_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 5 meters from the vehicles. Seamless looping.	24	44100	2	00:55
Ambience_Vehicles_Passing_Distant_Right-To-Left_01_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 10 meters from the vehicles. Distant birds. Seamless looping.	24	44100	2	00:53
Ambience_Vehicles_Passing_Distant_Right-To-Left_02_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 10 meters from the vehicles. Distant birds. Seamless looping.	24	44100	2	00:57
Ambience_Vehicles_Passing_Very-Close_Right-To-Left_01_LOOP.wave		24	44100	2	00:58
	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 2 meters from the vehicles. Seamless looping.	24	44100	2	00:56
Ambience_Vehicles_Passing_Very-Distant_01_Birds_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 100 meters from the vehicles. Close birds and light wind. Seamless looping.	24	44100	2	00:27
Bell_Shop_Counter_Till_01.wav	A ding, ring, bright metallic bell commonly found in shops at the till, counter, checkout to notify the shopkeeper.	24	44100	2	00:04
Bell_Shop_Counter_Till_02.wav	A ding, ring, bright metallic bell commonly found in shops at the till, counter, checkout to notify the shopkeeper.	24	44100	2	00:04
Birds_Whistling_Multi_01.wav	Multiple English birds, including robins, singing birdsong. Noise removed.	16	44100	2	00:13
Birds_Whistling_Multi_02.wav	Multiple English birds, including robins, singing birdsong. Noise removed.	24	44100	2	00:22
Bird_Whistling_Plastic_Toy_01.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	24	44100	2	00:05
Bird_Whistling_Plastic_Toy_02.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	24	44100	2	00:04
Bird_Whistling_Plastic_Toy_03.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	24	44100	2	00:03
Bird_Whistling_Plastic_Toy_04.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	24	44100	2	00:06
Bird_Whistling_Plastic_Toy_05.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	24	44100	2	00:05
Bird_Whistling_Plastic_Toy_06.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	24	44100	2	00:02
Bird_Whistling_Plastic_Toy_07.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	24	44100	2	00:04
Bird_Whistling_Plastic_Toy_08.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	24	44100	2	00:05
Bird_Whistling_Plastic_Toy_Short_01.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	24	44100	2	00:00
Bird_Whistling_Plastic_Toy_Short_02.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	24	44100	2	00:01
Bird_Whistling_Plastic_Toy_Short_03.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	24	44100 44100	2	00:01
Bird_Whistling_Plastic_Toy_Short_04.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	24		2	00.01
Bird_Whistling_Plastic_Toy_Short_05.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	24	44100	2	00:01
Bird_Whistling_Plastic_Toy_Short_06.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	24	44100	2	00:01
Bird_Whistling_Plastic_Toy_Tremolo_01.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	24	44100	2	00:09
Bird_Whistling_Plastic_Toy_Tremolo_02.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	24	44100 44100	2	00:04
Bird_Whistling_Plastic_Toy_Tremolo_03.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	24		2	00.01
Bird_Whistling_Plastic_Toy_Tremolo_04.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	24	44100	2	00:03
Bird_Whistling_Plastic_Toy_Tremolo_05.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	24	44100 44100	2	00:06 00:05
Bird_Whistling_Plastic_Toy_Tremolo_06.wav	An artificial birdsong by blowing into a plastic bird by filled with water. A shimmering, shaking, trilling variation.  A light Canada by blowing into a plastic bird by filled with water. A shimmering, shaking, trilling variation.	24 16	44100	2	00:05
Bird_Whistling_Robin_Multi_01.wav Bird_Whistling_Robin_Multi_02.wav	A single English robin bird singing birdsong multiple times. Noise removed.  A single English robin bird singing birdsong multiple times. Noise removed.	16	44100	2	00:24
Bird_VVilsuing_Robin_Multi_02.wav  Bird_Whistling_Robin_Multi_03.wav	A single English robin time singling trusturing intuitive times. Noise removed.  A single English robin bird singling birdsong multiple times. Noise removed.	16	44100	2	00:13
Bird_VVilsuing_Robin_Multi_03.wav  Bird_Whistling_Robin_Multi_04.wav	A single English robin bird singing birdsong milliper miles. Noise removed.  A single English robin bird singing birdsong multipe times. Noise removed.	16	44100	2	00:24
Bird Whistling Robin Multi 05.way		24	44100	2	00:00
Bird_Whistling_Robin_Single_01.wav	A single English robin bird singing birdsong multiple times. Noise removed.  A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:10
Bird_Whistling_Robin_Single_02.wav	A single English robin bird singing birdsong once. Noise removed.  A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:03
Bird_Whistling_Robin_Single_03.wav	A single English robin bird singing birdsong once. Noise removed.  A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:03
Bird_Whistling_Robin_Single_04.wav	A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:02
Bird Whistling Robin Single 05.wav	A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:04
Bird_Whistling_Robin_Single_06.wav	A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:02
Bird_Whistling_Robin_Single_07.wav	A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:02
Bird_Whistling_Robin_Single_08.wav	A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:03
Bird_Whistling_Robin_Single_09.wav	A single English robin bird singing birdsong once. Noise removed.  A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:03
Bird Whistling Robin Single 10.way	A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:03
Bird_Whistling_Robin_Single_11.wav	A single English robin bird singing birdsong once. Noise removed.  A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:03
Bird_Whistling_Robin_Single_12.wav	A single English robin bird singing birdsong once. Noise removed.  A single English robin bird singing birdsong once. Noise removed.	24	44100	2	00:02
Biting_Carrot_Single_Close_01.wav	A single mouth biting, chewing of a crunchy carrot.	24	44100	2	00:01
Biting_Crunchy_Multi_Close_01.wav	A single mount billing, chewing of a crunchy, carckling, dry prawn cracker.	24	44100	2	00:01
Biting Crunchy Multi Close 02.way	Multiple mouth bitting, chewing of a crunchy, reackling, dry prawn cracker.  Multiple mouth bitting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:05
Biting_Crunchy_Multi_Close_03.wav	Multiple mouth biting, chewing of a crunchy, vacaking, dry prawn cracker.	24	44100	2	00:03
Biting_Crunchy_Multi_Close_04.wav	Multiple mouth biting, chewing of a crunchy, vacaking, dry prawn cracker.	24	44100	2	00:04
Biting_Crunchy_Multi_Close_05.wav	Multiple mouth biting, chewing of a crunchy, vacakling, dry prawn cracker.	24	44100	2	00:02
Biting_Crunchy_Multi_Close_Internal_01.wav	Multiple mouth biting, chewing of a crunchy, vacaking, dry prawtice-learning.	24	44100	2	00:02
Biting Crunchy Multi Close Internal 02.way	Multiple mouth billing, chewing of a crunchy, reacking, dry cracker inside a closed mouth.  Multiple mouth billing, chewing of a crunchy, crackling, dry cracker inside a closed mouth.	24	44100	2	00:06
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Biting_Crunchy_Multi_Close_Internal_03.wav	Multiple mouth biting, chewing of a crunchy, crackling, dry cracker inside a closed mouth.	24	44100	2	00:07
Biting_Crunchy_Multi_Close_Internal_04.wav	Multiple mouth bitting, chewing of a crunchy, crackling, dry cracker inside a closed mouth.	24	44100	2	00:07
Biting_Crunchy_Single_Close_01.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_02.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:00
Biting_Crunchy_Single_Close_03.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_04.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_05.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:00
Biting_Crunchy_Single_Close_06.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_07.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_08.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_09.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_10.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_11.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:00
Biting_Crunchy_Single_Close_12.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_13.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:01
Biting_Crunchy_Single_Close_14.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:00
Biting_Crunchy_Single_Close_15.wav	A single mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	24	44100	2	00:00
Bodyboard_Creature-Voice-A_Dry_001.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-A_Dry_002.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-A_Dry_003.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-B_Dry_040.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted and timbrally adjusted. No reverberation.	16	44100	2	00:02
Bodyboard_Creature-Voice-B_Dry_041.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted and timbrally adjusted. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-B_Dry_042.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted and timbrally adjusted. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-C_Dry_073.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a high timbre. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-C_Dry_074.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a high timbre. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-C_Dry_075.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a high timbre. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-D_Dry_114.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a low timbre. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-D_Dry_115.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a low timbre. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-D_Dry_116.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a low timbre. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-E_Dry_146.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very low timbre and reference pitch. No reverberation.	16 16	44100 44100	2	00:01 00:01
Bodyboard_Creature-Voice-E_Dry_147.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very low timbre and reference pitch. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-E_Dry_148.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very low timbre and reference pitch. No reverberation.			2	00:01
Bodyboard_Creature-Voice-F_Dry_189.wav Bodyboard Creature-Voice-F Dry 190.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very high timbre and reference pitch. No reverberation.  A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very high timbre and reference pitch. No reverberation.	16 16	44100 44100	2	00:01
Bodyboard Creature-Voice-F_Dry_190.wav  Bodyboard Creature-Voice-F Dry 191.way		16	44100	2	00:01
Bodyboard Creature-Voice-G Dry 253.way	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very high timbre and reference pitch. No reverberation.	16	44100	2	00:01
Bodyboard Creature-Voice-G Dry 253.wav  Bodyboard Creature-Voice-G Dry 254 way	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremolo effect. No reverberation.  A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremolo effect. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-G_Dry_254.wav  Bodyboard_Creature-Voice-G_Dry_255.wav	A deature vocatization make by combining several stretching sounds from twisting a surjing bodyboard made of polystyrene foam. Then plot is shifted with a flanger and tremole effect. Not reverberation.  A creature vocatization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then plot is shifted with a flanger and tremolo effect. No reverberation.	16	44100	2	00:01
Bodyboard Creature-Voice-H Dry 296.wav	A creature vocalization made by combining several stretching sounds from twisting a suring bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremole effect while also being timbrally adjusted. No reverberation.	16	44100	2	00:01
Bodyboard Creature-Voice-H Dry 297.wav	A creature vocalization made by combining several stretching sounds from twisting a suring bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremole effect while also being timbraily adjusted. No reverberation.	16	44100	2	00:01
Bodyboard Creature-Voice-H Dry 298.way	A creature vocalization made by combining several stretching sounds from twisting a suring bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremole effect while also being timbraily adjusted. No reverberation.	16	44100	2	00:01
Bodyboard Creature-Voice-I Dry 360.way	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay and tremolo transeformer. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-I_Dry_361.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay and tremol transcriptomer. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-I_Dry_362.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay and tremol transcriptomer. No reverberation.	16	44100	2	00:01
Bodyboard Creature-Voice-J Dry 416.way	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a ring modulator and transferomer effect. No reverberation.	16	44100	2	00:01
Bodyboard Creature-Voice-J Dry 417.way	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a ring modulator and transferomer effect. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-J_Dry_418.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a ring modulator and transferomer effect. No reverberation.	16	44100	2	00:01
Bodyboard Creature-Voice-K Dry 471.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay, ring modulator, computer transeformer and tremolo effect. No reverberation.	16	44100	2	00:01
Bodyboard Creature-Voice-K Dry 472.way	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay, ring modulator, computer transformer and tremolo effect. No reverberation.	16	44100	2	00:01
Bodyboard_Creature-Voice-K_Dry_473.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay, ring modulator, computer transformer and tremolo effect. No reverberation.	16	44100	2	00:01
Boing_Comedic_Flexatone_01.wav	A dizzyjing, comedic, cartoon, metallic boing produced from striking a flexatone with a metal mallet.	16	44100	2	00:02
Boing Comedic Flexatone 02.way	A dizzying, comedic, cartoon, metallic boing produced from striking a flexatone with a metal mallet.	24	44100	2	00:02
Boing_Comedic_Flexatone_03.wav	A dizzyjng, comedic, cartoon, metallic boing produced from striking a flexatone with a metal mallet.	24	44100	2	00:02
Boing_Comedic_Flexatone_04.wav	A dizzyjng, comedic, cartoon, metallic boing produced from striking a flexatone with a metal mallet.	24	44100	2	00:02
Boing_Comedic_Flexatone_05.wav	Heavily hitting a metal flexatone with a metal mallet and bending the flexatone to create a bouncy boing sound.	16	44100	2	00:03
Boing_Jaw_Harp_01.wav	A comedic, cartoon, metallic boing produced from flicking a jaw harp, jew's harp, placed in the mouth voicing the vowel "A".	24	44100	2	00:02
Boing_Jaw_Harp_02.wav	A comedic, cartoon, metallic boing produced from flicking a jaw harp, jew's harp, placed in the mouth voicing the vowel "O".	24	44100	2	00:01
Car Alarm Distant 01.wav	A distant car alarm during the night, with a slight natural echo. Both turning on, and turning off. Noise removed.	24	44100	2	00:27
Car_Alarm_Distant_02.wav	A distant car alarm during the night, with a slight natural echo. Both turning on, and turning off. Noise removed.	24	44100	2	00:28
Car_Grand-Scenic_Engine_Idle_Exterior_01_LOOP.wav	A diesel car engine idling from a Grand Scenic vehicle. From outside the vehicle. Seamless looping.	16	44100	2	00:08
Car_Grand-Scenic_Engine_Idle_Exterior_02_LOOP.wav	A diesel car engine idling from a Grand Scenic vehicle. From outside the vehicle. Seamless looping.	16	44100	2	00:06
Car_Grand-Scenic_Door_Closing_01.wav	A metal car door closing forcefully on a Grand Scenic vehicle.	24	44100	2	00:00
Car_Grand-Scenic_Engine_Ignition_01.wav	The car engine starting from a Grand Scenic vehicle ignition.	16	44100	2	00:05
Car_Grand-Scenic_Engine_Off_01.wav	Turning the car engine off from a Grand Scenic vehicle, with a little bit of close diesel engine idling to begin.	16	44100	2	00:02
Car_Passing_Multi_Close_Both_01.wav	Two car's passing close to the recorder, traveling both from left to right and right to left on a tarmac road. Some birdsong and natural day ambience.	24	44100	2	00:35
Car_Passing_Multi_Close_Both_02.wav	Three cars passing close to the recorder, traveling both from right to left, left to right and right to left on a tarmac road. Some distant birdsong.	24	44100	2	00:49
Car_Passing_Single_Close_Left-To-Right_01.wav	A single car vehicle passing close to the recorder from left to right, traveling on a tarmac road. Some slight birdsong.	24	44100	2	00:13

Cat_Meow_Female_Single_01.wav	A single female cat meowing or moaning.	24	44100	2	00:01
Cat_Meow_Female_Single_02.wav	A single female cat meowing or moaning.	24	44100	2	00:01
Cat_Meow_Female_Single_03.wav	A single female cat meowing or moaning.	24	44100	2	00:01
Cat_Meow_Female_Single_04.wav	A single female cat meowing or moaning.	24	44100	2	00:01
Cat_Meow_Female_Single_05.wav	A single female cat meowing or moaning.	24	44100	2	00:01
Cat_Meow_Male_Single_01.wav	A single male cat meowing or moaning.	16	44100	2	00:01
Cat_Meow_Male_Single_02.wav	A single male cat meowing or moaning.	16	44100	2	00:01
Cat_Meow_Male_Single_03.wav	A single male cat meowing or moaning.	16	44100	2	00:02
Cat_Meow_Male_Single_04.wav	A single male cat meowing or moaning.	16	44100	2	00:01
Cat_Meow_Screaming_01.wav	A single stray cat screaming or shrieking loudly at a distance of about 6 meters.	24	44100	2	00:02
Cat_Purring_Female_Single_01.wav	A single female cat purring at a distance of 5 centimeters.	16	44100	2	00:02
Cat_Purring_Female_Single_02.wav	A single female cat quickly purring at a distance of 5 centimeters.	16	44100	2	00:01
Clock_Antique_Chiming_01.wav	An old, antique mechanical clockwork clock chime at 8 o'clock with ticking and a gradually fading chime. Winding of internal gears and cogs.	24	44100	2	00:22
Clock_Cuckoo_Chiming_Multi_01.wav	An old cuckoo mechanical dockwork clock chime at 5 o'clock with an opening mechanism, bell ding, cuckoo bird and gradual fade. Slight winding of internal gears and cogs.	24	44100	2	00:06
Clock_Cuckoo_Chiming_Single_01.wav	An old cuckoo mechanical dockwork clock chime at 1 o'clock with an opening mechanism, bell ding, cuckoo bird and gradual fade. Slight winding of internal gears and cogs.	24	44100	2	00:03
Clock_Cuckoo_Chiming_Single_01_LOOP.wav	A single cuckoo clock chime with a bell ding and slight winding of internal gears and cogs. Seamless looping to construct your own time.	24	44100	2	00:01
Coffee_Machine_Cycle_01.wav	The full cycle of a Keurig coffee making machine brewing and filtering a cup of hot beverage before pouring it into a cup.	24	44100	2	01:31
Construction_Jackhammer_Excavator_Digging_Close_01.wav	A large construction jackhammer excavator vehicle digging harshly into concrete with its metal digger. At a distance of roughly 8 meters.	24	44100	2	00:17
Construction_Jackhammer_Excavator_Digging_Close_02.wav	A large construction jackhammer excavator vehicle digging harshly into concrete with its metal digger. At a distance of roughly 8 meters.	24	44100	2	00:11
Construction_Jackhammer_Excavator_Digging_Close_03.wav	A large construction jackhammer excavator vehicle digging harshly into concrete with its metal digger. At a distance of roughly 8 meters.	24	44100 44100	2	00:09 00:14
Construction_Jackhammer_Excavator_Digging_Distant_01.wav	A large construction jackhammer excavator vehicle digging harshly into concrete with its metal digger. At a distance of roughly 20 meters.	24 24	44100 44100	_	00:14
Cracking_Crunching_Branch_Long_01.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.			2	00:03
Cracking_Crunching_Branch_Long_02.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.	24 24	44100 44100	2	00:03
Cracking_Crunching_Branch_Long_03.wav Cracking_Crunching_Branch_Long_04.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.  A single long cracking and crunching sound by snapping a dry, wooden tree branch.	24	44100	2	00:04
		24	44100	2	00:04
Cracking_Crunching_Branch_Long_05.wav Cracking Crunching Branch Long 06.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.  A single long cracking and crunching sound by snapping a dry, wooden tree branch.	24	44100	2	00:04
Cracking_Crunching_Branch_Short_01.wav	A single only drawing and currently sound by shapping a dry, wooden free branch. A single short cracking and currently sound by quickly snapping a dry, wooden free branch. A single short cracking and currently sound by quickly snapping a dry, wooden free branch.	24	44100	2	00:03
Cracking_Crunching_Branch_Short_02.wav	A single short cracking and crunching sound by quickly snapping at only, wooden tree branch. A single short cracking and crunching sound by quickly snapping at only, wooden tree branch.	24	44100	2	00:02
Cracking_Crunching_Branch_Short_03.wav	A single short cracking and currening source by quarky snapping a bry, wooden tree branch.  A single short cracking and currening source by quarky snapping a dry, wooden tree branch.	24	44100	2	00:01
Cracking_Crunching_Branch_Short_04.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	24	44100	2	00:01
Cracking_Crunching_Branch_Short_05.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	24	44100	2	00:01
Cracking Crunching Branch Short 06.way	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	24	44100	2	00:01
Cracking_Crunching_Branch_Short_07.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	24	44100	2	00:01
Cracking_Crunching_Branch_Short_08.way	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	24	44100	2	00:02
Cracking_Crunching_Branch_Short_09.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	24	44100	2	00:01
Cracking_Crunching_Branch_Short_10.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	24	44100	2	00:01
Cracking_Crunching_Cabbage_Single_Short_01.wav	A single short cracking and crunching sound by quickly snapping a wet, slimy cabbage vegetable.	24	44100	2	00:00
Cracking_Crunching_Cabbage_Single_Short_02.wav	A single short cracking and crunching sound by quickly snapping a wet, slimy cabbage vegetable.	24	44100	2	00:00
Cracking_Crunching_Cabbage_Single_Short_03.wav	A single short cracking and crunching sound by quickly snapping a wet, slimy cabbage vegetable.	24	44100	2	00:01
Cracking_Crunching_Cabbage_Single_Short_04.wav	A single short cracking and crunching sound by quickly snapping a wet, slimy cabbage vegetable.	24	44100	2	00:01
Cracking_Crunching_Cabbage_Single_Short_05.wav	A single short cracking and crunching sound by quickly snapping a wet, slimy cabbage vegetable.	24	44100	2	00:01
Cracking_Crunching_Cabbage_Single_Short_06.wav	A single short cracking and crunching sound by quickly snapping a wet, slimy cabbage vegetable.	24	44100	2	00:01
Cracking_Crunching_Cabbage_Single_Short_07.wav	A single short cracking and crunching sound by quickly snapping a wet, slimy cabbage vegetable.	24	44100	2	00:01
Cracking_Crunching_Cabbage_Single_Short_08.wav	A single short cracking and crunching sound by quickly snapping a wet, slimy cabbage vegetable.	24	44100	2	00:02
Cracking_Crunching_Cabbage_Single_Short_09.wav	A single short cracking and crunching sound by quickly snapping a wet, slimy cabbage vegetable.	24	44100	2	00:01
Cracking_Crunching_Celery_Single_Long_01.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:04
Cracking_Crunching_Celery_Single_Long_02.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:02
Cracking_Crunching_Celery_Single_Long_03.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:03
Cracking_Crunching_Celery_Single_Long_04.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:03
Cracking_Crunching_Celery_Single_Long_05.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:02
Cracking_Crunching_Celery_Single_Long_06.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:03
Cracking_Crunching_Celery_Single_Long_07.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.	24 24	44100 44100	2	00:03 00:02
Cracking_Crunching_Celery_Single_Long_08.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.			_	
Cracking_Crunching_Celery_Single_Long_09.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.	24 24	44100 44100	2	00:03 00:03
Cracking_Crunching_Celery_Single_Long_10.wav	A single long cracking and crunching sound by slowly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:03
Cracking_Crunching_Celery_Single_Short_01.wav Cracking_Crunching_Celery_Single_Short_02.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.  A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:01
Cracking_Crunching_Celery_Single_Short_03.wav	A single short cracking and cruricning source by quickly snapping and in piping a wet, inestry being vegetable. A single short cracking and crurching sound by quickly snapping and righting a wet, fleshy celey vegetable.	24	44100	2	00:02
Cracking_Crunching_Celery_Single_Short_04.wav	A single short cracking and cruricning source by clucky shapping and in-pining a wet, inestry belief y regletable.  A single short cracking and cruriching source by quickly snapping and righting a wet, fleshy clearly vegetable.	24	44100	2	00:01
Cracking_Crunching_Celery_Single_Short_05.wav	A single short cracking and crunching source by quickly snapping and in-pining a wet, liestry celery vegetable. A single short cracking and crunching sound by quickly snapping and righting a wet, flestry celery vegetable.	24	44100	2	00:03
Cracking_Crunching_Celery_Single_Short_06.wav	A single short cracking and currenting source by quarky snapping attent inputs at well-known to the control of	24	44100	2	00:02
Cracking_Crunching_Celery_Single_Short_07.wav	A single short cracking and currenting source by quarky snapping attent inputs of well-as the control of the co	24	44100	2	00:00
Cracking_Crunching_Celery_Single_Short_08.wav	A single short cracking and currenting source by quarky snapping attent inputs at well included by quarky snapping attention provided by quarky snapping and righting a wet, fleshy celery vegetable.	24	44100	2	00:00
Cracking_Crunching_Celery_Single_Short_09.wav	A single short cracking and crurching sound by quickly snapping aim inping a weet, incarry category cyclestor.  A single short cracking and crurching sound by quickly snapping aim inping a weet, incarry category category.	24	44100	2	00:01
Cracking_Crunching_Celery_Single_Short_10.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:01
Cracking_Crunching_Celery_Single_Short_11.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:01

Cracking_Crunching_Celery_Single_Short_12.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:01
Cracking_Crunching_Celery_Single_Short_13.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:01
Cracking_Crunching_Celery_Single_Short_14.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:02
Cracking_Crunching_Celery_Single_Short_15.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:02
Cracking_Crunching_Celery_Single_Short_16.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:03
Cracking_Crunching_Celery_Single_Short_17.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:02
Cracking_Crunching_Celery_Single_Short_18.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:01
Cracking_Crunching_Celery_Single_Short_19.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:01
Cracking_Crunching_Celery_Single_Short_20.wav	A single short cracking and crunching sound by quickly snapping and ripping a wet, fleshy celery vegetable.	24	44100	2	00:01
Cracking_Crunching_Cracker_Multi_Long_01.wav	Multiple long cracking and crunching sounds by crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:05
Cracking_Crunching_Cracker_Multi_Long_02.wav	Multiple long cracking and crunching sounds by crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:05
Cracking_Crunching_Cracker_Multi_Long_03.wav	Multiple long cracking and crunching sounds by crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:05
Cracking_Crunching_Cracker_Multi_Long_04.wav	Multiple long cracking and crunching sounds by crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:04
Cracking_Crunching_Cracker_Multi_Short_01.wav	Multiple short cracking and crunching sounds by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:04
Cracking_Crunching_Cracker_Multi_Short_02.wav	Multiple short cracking and crunching sounds by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:07
Cracking_Crunching_Cracker_Multi_Short_03.wav	Multiple short cracking and crunching sounds by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:06
Cracking_Crunching_Cracker_Single_Long_01.wav	A single long cracking and crunching sound by crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:04
Cracking_Crunching_Cracker_Single_Long_02.wav	A single long cracking and crunching sound by crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:06
Cracking_Crunching_Cracker_Single_Long_03.wav	A single long cracking and crunching sound by crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:07
Cracking_Crunching_Cracker_Single_Long_04.wav	A single long cracking and crunching sound by crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:04
Cracking_Crunching_Cracker_Single_Long_05.wav	A single long cracking and crunching sound by crushing a dry, crispy prawn cracker in a hand.	24 24	44100 44100	2	00:04 00:02
Cracking_Crunching_Cracker_Single_Long_06.wav	A single long cracking and crunching sound by crushing a dry, crispy prawn cracker in a hand.			2	00:02
Cracking_Crunching_Cracker_Single_Long_07.wav	A single long cracking and crunching sound by crushing a dry, crispy prawn cracker in a hand.	24 24	44100 44100	2	00:02
Cracking_Crunching_Cracker_Single_Long_08.wav	A single long cracking and crunching sound by crushing a dry, crispy prewn cracker in a hand.	24	44100	2	00:05
Cracking_Crunching_Cracker_Single_Long_09.wav	A single long cracking and crunching sound by crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Long_10.wav Cracking Crunching Cracker Single Long 11.wav	A single long cracking and crunching sound by crushing a dry, crispy prawn cracker in a hand.  A single long cracking and crunching sound by crushing a dry, crispy grawn cracker in a hand.	24	44100	2	00:05
0= 0= 0= 0=		24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_01.wav Cracking_Crunching_Cracker_Single_Short_02.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.  A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_03.wav	A single short cracking and concerning source by quickly cracking a dry, cristy prawn cracker in a hand. A single short cracking and curnching sounce by quickly cracking a dry, cristy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_04.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_05.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.  A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking Crunching Cracker Single Short 06.way	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking Crunching Cracker Single Short 07.way	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_08.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_09.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_10.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_11.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_12.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_13.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:00
Cracking_Crunching_Cracker_Single_Short_14.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:01
Cracking_Crunching_Cracker_Single_Short_15.wav	A single short cracking and crunching sound by quickly crushing a dry, crispy prawn cracker in a hand.	24	44100	2	00:00
Cracking_Crunching_Leaf_Short_01.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:01
Cracking_Crunching_Leaf_Short_02.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:01
Cracking_Crunching_Leaf_Short_03.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:01
Cracking_Crunching_Leaf_Short_04.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:01
Cracking_Crunching_Leaf_Short_05.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:01
Cracking_Crunching_Leaf_Short_06.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:01
Cracking_Crunching_Leaf_Short_07.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:01
Cracking_Crunching_Leaf_Short_08.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:02
Cracking_Crunching_Leaf_Short_09.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:01
Cracking_Crunching_Leaf_Short_10.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:00
Cracking_Crunching_Leaf_Short_11.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:00
Cracking_Crunching_Leaf_Short_12.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	_	
Cracking_Crunching_Leaf_Short_13.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.	24 24	44100 44100	2	00:00 00:01
Cracking_Crunching_Leaf_Short_14.wav Cracking Crunching Leaf Short 15.wav	A single short cracking and crunching sound by quickly crushing a dry leaf.  A single short cracking and crunching sound by quickly crushing a dry leaf.	24	44100	2	00:01
Crow_Call_Human_Mouth_01.wav	A single annot cracking and crunicining sound by quickly crushing a dry leaf. A single annot cracking and crunicining sound by quickly crushing a dry leaf. A single annot cracking and crunicining sound by quickly crushing a dry leaf. A single annot cracking and crunicining sound by quickly crushing and provided and	24	44100	2	00:01
Crow_Call_Human_Mouth_02.wav	A single additional control to call created with a male human mouth.  A single additional crow but of call created with a male human mouth.	24	44100	2	00:01
Crow_Call_Human_Mouth_03.wav	A single admicial crow one call created with a male human mouth.  A single admicial crow bird call created with a male human mouth.	24	44100	2	00:01
Crow_Call_Human_Mouth_04.wav	A single admical crow and call created with a male human mouth.  A single admical crow and call created with a male human mouth.	24	44100	2	00:01
Destruction_Wooden_Large_01.wav	A single admiced crow bird call detailed with a finise minimal minution.  A combination of several day, wooden fence panel snaps and cracks to create a large, loud wooden crashing, breaking and destruction.	16	44100	2	00:01
Destruction_Wooden_Large_01.wav	A combination of several dry, wooden fence panie snaps and vacus a create a large, loud wooden crashino, breaking and vesticution.  A combination of several dry, wooden fence panie snaps and cracks to create a large, loud wooden crashino, breaking and destruction.	16	44100	2	00:04
Didgeridoo_Low_Drone_01.wav	A single long deep pedal drone of a wooden indiception woodwind instrument pitched on a sharpened D around 75 hertz	24	44100	2	00:07
Dog Barking Multi Close 01.wav	A single long usery percent while of a wooden long-income wooden in institution pricated or in a single long usery percent while at the wooden long-income wooden institution pricated or in a single long-income or in the background.  Two doos barking at one another as they pass at a distance of roughly 8 meters. Slight wooden snapping and movement in the background.	24	44100	2	00:22
Dog_Barking_Single_Close_01.wav	A single small dog barking multiple times with a slight natural echo at a distance of roughly 8 meters. Slight birdsong and light rain.	24	44100	2	01:07
Door_Church_Closing_Locking_01.way	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	16	44100	2	00:02

Door_Church_Closing_Locking_02.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	16	44100	2	00:02
Door_Church_Closing_Locking_03.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	24	44100	2	00:04
Door_Church_Closing_Locking_04.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	24	44100	2	00:04
Door_Church_Closing_Locking_05.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	24	44100 44100	2	00:02
Door_Church_Closing_Locking_06.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	24 24	44100	2	00:02
Door_Church_Closing_Locking_07.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	24	44100	2	00:02
Door_Church_Closing_Locking_08.wav Door_Church_Closing_Locking_09.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.  A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	24	44100	2	00:03
Door_Church_Closing_Locking_10.wav	A large, dut, wooden church door being closed with a large wood trud and a metallic lock of ser clarking into place.  A large, dut, wooden church door being closed with a large wood thut and a metallic lock of ser clarking into place.	24	44100	2	00:02
Door Front Closing 01.way	A large, wo, wooden front door of a house closing with a metallic click of the lock.	24	44100	2	00:02
Door_Front_Closing_02.way	A large, wooden front door of a house closing with a metallic click of the lock.	24	44100	2	00:01
Door_Front_Opening_01.wav	A large, wooden front door of a house opening with the metal door handle being rapidly turned and twisted to unlock.	24	44100	2	00:02
Door_Front_Opening_02.wav	A large, wooden front door of a house opening with the metal door handle being rapidly turned and twisted to unlock.	24	44100	2	00:02
Door_Front_Opening_03.wav	A large, wooden front door of a house opening with the metal door handle being rapidly turned and twisted to unlock.	24	44100	2	00:01
Door_Garage_Metal_Closing_01.wav	A large metallic garage door slamming shut with a thunderous booming rumble.	24	44100	2	00:03
Door_Garage_Metal_Closing_02.wav	A large metallic garage door slamming shut with a thunderous booming rumble.	24	44100	2	00:04
Door_Garage_Metal_Opening_Lift_01.wav	A large metallic garage door being opened with a horizontal lift. Slight footstep on stones.	16	44100	2	00:05
Door_Garage_Metal_Opening_Lift_02.wav	A large metallic garage door being opened with a horizontal lift. Slight footstep on stones.	24	44100	2	00:03
Door_Handle_Opening_Double_01.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	24	44100	2	00:01
Door_Handle_Opening_Double_02.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	24	44100	2	00:01
Door_Handle_Opening_Double_03.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	24	44100	2	00:01
Door_Handle_Opening_Double_04.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	24	44100	2	00:01
Door_Handle_Opening_Double_05.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	24	44100	2	00:01
Door_Handle_Opening_Double_06.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	24	44100	2	00:01
Door_Handle_Opening_Single_01.wav	A metal door handle being opened for a single unlocking sound of a wooden door.	24	44100	2	00:01
Door_Handle_Opening_Single_02.wav	A metal door handle being opened for a single unlocking sound of a wooden door.	24	44100	2	00:01
Door_Handle_Opening_Single_03.wav	A metal door handle being opened for a single unlocking sound of a wooden door.  A metal door handle being opened for a single unlocking sound of a wooden door.	24 24	44100 44100	2	00:01 00:01
Door_Handle_Opening_Single_04.wav Door_Handle_Opening_Single_05.wav	A metal door handle being opened for a single unlocking south of a wooden door.  A metal door handle being opened for a single unlocking south of a wooden door.	24	44100	2	00:01
Door Handle Opening Single 06.wav	A metal door handle being opened for a single unlocking sound of a wooden door.  A metal door handle being opened for a single unlocking sound of a wooden door.	24	44100	2	00:01
Door Handle Opening Single 07.wav	A metal door handle being opened for a single unlocking sound of a wooden door.  A metal door handle being opened for a single unlocking sound of a wooden door.	24	44100	2	00:00
Door_Shower_Sliding_Opening_01.wav	A large glass shower door being slid open on metallic wheels with a deep rumble. Natural reverberation of the bathroom.	24	44100	2	00:04
Door_Shower_Sliding_Opening_02.way	A large glass shower door being slid open on metallic wheels with a deep rumble. Natural reverberation of the bathroom.	24	44100	2	00:03
Door_Shower_Sliding_Opening_03.wav	A large glass shower door being slid open on metallic wheels with a deep rumble. Natural reverberation of the bathroom.	24	44100	2	00:03
Door_Shower_Sliding_Opening_04.wav	A large glass shower door being slid open on metallic wheels with a deep rumble. Natural reverberation of the bathroom.	24	44100	2	00:04
Door_Squeaking_Deep_01.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	24	44100	2	00:04
Door_Squeaking_Deep_02.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stainway space and other mechanisms of the door.	24	44100	2	00:08
Door_Squeaking_Deep_03.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	24	44100	2	00:03
Door_Squeaking_Deep_04.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stainway space and other mechanisms of the door.	24	44100	2	00:05
Door_Squeaking_Deep_05.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stainway space and other mechanisms of the door.	24	44100	2	00:05
Door_Squeaking_Deep_06.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	24	44100	2	00:05
Door_Squeaking_Loud_01.wav	A single plastic door with metal hinges squeaking open loudly and aggressively due to lack of oiling. Slight reverberation in a public bathroom.	16	44100	2	00:03
Door_Squeaking_Loud_02.wav	A single plastic door with metal hinges squeaking open loudly and aggressively due to lack of oiling. Slight reverberation in a public bathroom.	16	44100	2	00:01
Door_Squeaking_Normal_01.wav Door_Squeaking_Normal_02.wav	A single large old wooden church door squeaking open with its metal hinges. Slight reverberation from the interior of a large church.  A single large old wooden church door squeaking open with its metal hinges. Slight reverberation from the interior of a large church.	16 16	44100 44100	2	00:02 00:02
Door_Squeaking_Normal_U2.wav  Door Squeaking Plastic Dishwasher 01.wav	A single ratge oil ow wooden curura door squeawing open with its metal intiges. Siignit reverberation from the interior or a large church.  A plastic high bitched souseaking door of a dishwasher being opened with a loeicnig obting.	16	44100	2	00:02
Door_Squeaking_Plastic_Dishwasher_02.wav	A plastic high prictive squesting door of a distinguished being operate with a piecturing sinter.  A plastic high prictived squesking door of a distinguished being operate with a piecturing sinter.  A plastic high prictived squesking door of a distinguished being operate with a piecturing sinter.	16	44100	2	00:03
Door_Squeaking_Plastic_Dishwasher_03.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	16	44100	2	00:02
Door_Squeaking_Plastic_Dishwasher_04.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	16	44100	2	00:02
Door_Squeaking_Plastic_Dishwasher_05.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	16	44100	2	00:02
Door_Squeaking_Plastic_Dishwasher_06.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	16	44100	2	00:03
Door_Squeaking_Plastic_Dishwasher_07.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	16	44100	2	00:02
Door_Squeaking_Plastic_Dishwasher_08.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	16	44100	2	00:03
Door_Squeaking_Plastic_Dishwasher_09.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	16	44100	2	00:03
Door_Squeaking_Plastic_Dishwasher_10.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	16	44100	2	00:02
Door_Squeaking_Plastic_Shower_01.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:02
Door_Squeaking_Plastic_Shower_02.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:01
Door_Squeaking_Plastic_Shower_03.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:01
Door_Squeaking_Plastic_Shower_04.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24 24	44100 44100	2	00:02
Door_Squeaking_Plastic_Shower_05.wav Door_Squeaking_Plastic_Shower_06.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.  A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100 44100	2	00:02
Door Squeaking Plastic Shower 07.wav	A plastic high prictice squeaking door of a shower being opened with a deep shrink. Singht bathroom reverberation.  A plastic high pitched squeaking door of a shower being opened with a deep shrink. Singht bathroom reverberation.	24	44100	2	00:02
Door Squeaking Plastic Shower 08.wav	A plastic high prictive Squesting door of a shower being opened with a deep shriek. Slight bathroom reverticeation.  A plastic high pitched squesking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:02
Door_Squeaking_Plastic_Shower_09.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:01
Door_Squeaking_Plastic_Shower_10.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:01
Door_Squeaking_Plastic_Shower_11.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:01
Door_Squeaking_Plastic_Shower_12.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:01

Door_Squeaking_Plastic_Shower_13.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:02
Door_Squeaking_Plastic_Shower_14.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:02
Door_Squeaking_Plastic_Shower_15.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:02
Door_Squeaking_Plastic_Shower_16.wav	A plastic high pitched squeaking door of a shower being opened with a deep shriek. Slight bathroom reverberation.	24	44100	2	00:01
Door_Wooden_Closing_01.wav	A wooden door being closed at a distance of roughly 50 centimeters. Slight door vibrations on closing.	16	44100	2	00:03
Door_Wooden_Closing_02.wav	A wooden door being closed at a distance of roughly 20 centimeters. Slight door vibrations on closing.	24	44100	2	00:02
Door_Wooden_Closing_03.wav	A wooden door being closed at a distance of roughly 20 centimeters. Slight door vibrations on closing.	24	44100	2	00:01
Door_Wooden_Closing_04.wav	A wooden door being closed at a distance of roughly 20 centimeters. Slight door vibrations on closing.	24	44100	2	00:02
Door_Wooden_Closing_05.wav	A wooden door being closed at a distance of roughly 20 centimeters. Slight door vibrations on closing.	24	44100	2	00:01
Door_Wooden_Closing_06.wav	A wooden door being closed at a distance of roughly 20 centimeters. Slight door vibrations on closing.	24	44100	2	00:01
Door_Wooden_Closing_07.wav	A wooden door being closed at a distance of roughly 20 centimeters. Slight door vibrations on closing.	24	44100	2	00:01
Door_Wooden_Closing_08.wav	A wooden door being closed at a distance of roughly 20 centimeters.	24	44100	2	00:01
Door_Wooden_Closing_09.wav	A wooden door being closed at a distance of roughly 30 centimeters.	24	44100	2	00:01
Door_Wooden_Closing_10.wav	A wooden door being closed at a distance of roughly 30 centimeters.	24	44100	2	00:01
Door_Wooden_Closing_11.wav	A wooden door being closed at a distance of roughly 30 centimeters.	24	44100	2	00:01
Door_Wooden_Slamming_01.wav	A wooden door being aggressively slammed at a distance of roughly 50 centimeters. Some door vibrations on closing.	24	44100	2	00:01
Door_Wooden_Slamming_02.wav	A wooden door being aggressively slammed at a distance of roughly 50 centimeters. Some door vibrations on closing.	24	44100	2	00:01
Door_Wooden_Slamming_03.wav	A wooden door being aggressively slammed at a distance of roughly 50 centimeters. Some door vibrations on closing.	24	44100	2	00:01
Drone_Quadcopter_Small_Close_01.wav	A small drone quadcopter being flown while held in a hand. Engine revving up and down with its propellers accelerating and decelerating. At a distance of roughly 10 centimeters.	24	44100	2	00:14
Drone_Quadcopter_Small_Close_02.wav	A small drone quadcopter being flown while held in a hand. Engine revving up and down with its propellers accelerating and decelerating. At a distance of roughly 50 centimeters.	24	44100	2	00:13
Drone_Quadcopter_Small_Very-Close_01.wav	A small drone quadcopter being flown while held in a hand. Engine revving up and down with its propellers accelerating and decelerating. At a distance of roughly 5 centimeters.	24	44100	2	00:15
Dropping_Metal-Pin_Wood_01.wav	Dropping a small metallic paper clip pin on a hard wooden desk for a short, high metal clanking and scattering.	24	44100	2	00:01
Dropping_Metal-Pin_Wood_02.wav	Dropping a small metallic paper clip pin on a hard wooden desk for a short, high metal clanking and scattering.	24	44100	2	00:01
Dropping_Metal-Pin_Wood_03.wav	Dropping a small metallic paper clip pin on a hard wooden desk for a short, high metal clanking and scattering.	24	44100	2	00:01
Dropping_Wood_Pile_01.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_02.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_03.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_04.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_05.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_06.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_07.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_08.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_09.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_10.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_11.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_12.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_13.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Dropping_Wood_Pile_14.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	16	44100	2	00:01
Explosion_8-bit_Heavy_01.wav	A large 8-bit retro explosive sound with a long decay using pink noise.	16	44100	1	00:05
Explosion_8-bit_Heavy_02.wav	A large 8-bit retro explosive sound with a long decay using pink noise.	16	44100	1	00:04
Explosion_8-bit_Heavy_03.wav	A large 8-bit retro explosive sound with a long decay using pink noise.	16	44100	1	00:04
Explosion_8-bit_Moderate_01.wav	A medium 8-bit retro explosive sound with an ascending pitch using white noise.	16	44100	1	00:01
Explosion_8-bit_Moderate_02.wav	A medium 8-bit retro explosive sound with an ascending pitch using white noise.	16	44100	1	00:01
Explosion_8-bit_Moderate_03.wav	A medium 8-bit retro explosive sound with an ascending pitch using white noise.	16	44100	1	00:01
Explosion_8-bit_Small_01.wav	A small 8-bit retro explosive sound with minimal decay using white noise. Also usable as a hit, impact or damaging strike.	16	44100	1	00:01
Explosion_8-bit_Small_02.wav	A small 8-bit retro explosive sound with minimal decay using white noise. Also usable as a hit, impact or damaging strike.	16	44100	1	00:00
Explosion_8-bit_Small_03.wav	A small 8-bit retro explosive sound with minimal decay using white noise. Also usable as a hit, impact or damaging strike.	16	44100	1	00:00
Explosion_Artificial_Dropping-Live-Guitar-Amp_01.wav	Dropping a live metal guitar amplifier harshly on a carpeted surface, causing the interior components and metal coils to resonate and blast out of the speaker with a metallic twanging explosive sound.	24	44100	2	00:03
Explosion_Artificial_Dropping-Live-Guitar-Amp_02.wav	Dropping a live metal guitar amplifier harshly on a carpeted surface, causing the interior components and metal coils to resonate and blast out of the speaker with a metallic twanging explosive sound.	24	44100	2	00:09
Explosion_Artificial_Dropping-Live-Guitar-Amp_03.wav	Dropping a live metal guitar amplifier harshly on a carpeted surface, causing the interior components and metal coils to resonate and blast out of the speaker with a metallic twanging explosive sound.	24	44100	2	00:09
Explosion_Synthesized_Heavy_01.wav	A loud, heavy synthesized explosive sound with a very long decay tail and reverberation using white noise. Highly distorted for a more damaging bang.	16	44100	2	00:24
Explosion_Synthesized_Heavy_02.wav	A loud, heavy synthesized explosive sound with a very long decay tail and reverberation using white noise. Highly distorted for a more damaging bang.	16	44100	2	00:24
Explosion_Synthesized_Heavy_03.wav	A loud, heavy synthesized explosive sound with a very long decay tail and reverberation using white noise. Highly distorted for a more damaging bang.	16	44100	2	00:24
Explosion_Synthesized_Moderate_01.wav	A moderate synthesized dry explosive sound using white noise. Slight distortion for added impact.	16	44100	2	00:02
Explosion_Synthesized_Moderate_02.wav	A moderate synthesized dry explosive sound using white noise. Slight distortion for added impact.	16	44100	2	00:02
Explosion_Synthesized_Moderate_03.wav	A moderate synthesized dry explosive sound using white noise. Slight distortion for added impact.	16	44100	2	00:02
Farting_Dry_Long_01.wav	A male farting some flatulence with a dry, breathy and windy bottom burp. Starting small, and growing before ending with a melodic contour.	24	48000	2	00:06
Farting_Wet_Long_01.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:06
Farting_Wet_Long_02.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:06
Farting_Wet_Long_03.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:02
Farting_Wet_Long_04.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:03
Farting_Wet_Short_01.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_02.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_03.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_04.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_05.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_06.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01

Farting Wet Short 07 way	A male farting violently some flatulence with a long, wet, watery and sticky bottom burn from diarrhea. Some reverberence of the follet bowl	24	44100	2	00:01
Farting_Wet_Short_08.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting Wet Short 09.way	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting Wet Short 10.way	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_11.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_12.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_13.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_14.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_15.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Wet_Short_16.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:02
Farting_Wet_Short_17.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:02
Farting_Wet_Short_18.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:02
Farting_Wet_Short_19.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	24	44100	2	00:01
Farting_Whoopee-Cushion_Long_01.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	24	44100	2	00:02
Farting_Whoopee-Cushion_Long_02.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	24	44100	2	00:02
Farting_Whoopee-Cushion_Long_03.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	24	44100	2	00:03
Farting_Whoopee-Cushion_Long_04.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Long_05.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Long_06.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Long_07.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	24	44100	2	00:02
Farting_Whoopee-Cushion_Long_08.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	24	44100	2	00:02
Farting_Whoopee-Cushion_Short_01.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Short_02.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Short_03.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Short_04.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Short_05.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Short_06.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Short_07.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Short_08.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	24	44100	2	00:01
Farting_Whoopee-Cushion_Short_09.wav	A rubber whoopee cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	24 24	44100 44100	2	00:01
Flexatone_Shaking_Comedic_01.wav Flexatone_Shaking_Comedic_02.wav	A metallic flexatone instrument being aggressively shaken and bent, producing a comedic, funny, quivering and shaking rise and fall found in comedies and cartoons.  A metallic flexatone instrument being aggressively shaken and bent, producing a comedic, funny, quivering and shaking rise and fall found in comedies and cartoons.	24 24	44100	2	00:07
Flexatione_Shaking_Confedic_02.wav Flexatione Voice-A Arguing 01.wav	A meanic nexacine insurinent cenig aggressivery shakeri and cent, producing a comedic, runny, quivering and shaking rise and can fortune in contents and cardions.  An arquing, metallic machine or robot voice, Raw with no effects. Scraping the edge of a metal flexation with a violin horse hair bow.	16	44100	2	00:09
Flexatone_Voice-A_Cry_01.wav	At a guing, inequine instantine of tools voice. New with no effects, sceping the edge of a metal flexatione with a violin horse hair bow.  A crying, metallic machine or robot voice. New with no effects. Scraping the edge of a metal flexatione with a violin horse hair bow.	16	44100	2	00:01
Flexatone_Voice-A_Excited_01.wav	An excited, ascending, metallic machine or robot voice. Raw with no effects. Scraping the edge of a metal flexatione with a violin horse hair bow.	16	44100	2	00:01
Flexatone Voice-B Disappointed 01.way	A deeper, dissponinted, descending, metallic machine, robot or sol-fl converted with a vision local part of the sol of th	16	44100	2	00:01
Flexatone Voice-B Laugh 01.wav	A deeper, disapprined, cost-original, material mental mental mental of the control of the contro	16	44100	2	00:01
Flexatone_Voice-B_Moan_01.wav	A deeper, moaning, metallic machine, robot or sci-fic computer voice. Slowed down with additional harmonics. Scraping the edge of a metal flexatione with a violin horse hair bow.	16	44100	2	00:03
Flexatone_Voice-C_No_02.way	A quivering, metallic machine, robot or sci-fi computer voice similar to the word "no". Slowed down with a slight tremoto and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	16	44100	2	00:01
Flexatone_Voice-C_Okay_06.wav	A quivering, metallic machine, robot or sci-fi computer voice similar to the word "okay". Slowed down with a slight tremolo and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	16	44100	2	00:01
Flexatone_Voice-C_Pain_01.wav	A quivering, painful, metallic machine, robot or sci-fi computer voice as if screaming or under harm. Slowed down with a slight tremolo and ascending pitch delay. Scraping the edge of a metal flexatione with a violin horse hair bow.	16	44100	2	00:01
Flexatone_Voice-D_Question_02.wav	A child-like, questioning, metallic machine, robot or sci-fi computer voice asking for something. Higher in pitch, with a brighter timbre and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	16	44100	2	00:01
Flexatone_Voice-D_Sad_08.wav	A child-like, sad, metallic machine, robot or sci-fi computer voice as if about to cry. Higher in pitch, with a brighter timbre and ascending pitch delay. Scraping the edge of a metal flexatione with a violin horse hair bow.	16	44100	2	00:01
Flexatone_Voice-D_Talk_01.wav	A child-like, conversational, metallic machine, robot or sci-fi computer voice talking generally. Higher in pitch, with a brighter timbre and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	16	44100	2	00:01
Footsteps_Concrete_Multi_01.wav	Multiple footsteps on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:40
Footsteps_Concrete_Multi_02.wav	Multiple footsteps on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:41
Footsteps_Concrete_Multi_03_Running.wav	Multiple footsteps of fast running on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:22
Footsteps_Concrete_Single_01.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:01
Footsteps_Concrete_Single_02.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:00
Footsteps_Concrete_Single_03.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:01
Footsteps_Concrete_Single_04.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:00
Footsteps_Concrete_Single_05.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:00
Footsteps_Concrete_Single_06.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:01
Footsteps_Concrete_Single_07.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:01
Footsteps_Concrete_Single_08.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:01
Footsteps_Concrete_Single_09.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:00
Footsteps_Concrete_Single_10.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:01
Footsteps_Concrete_Single_11.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:01
Footsteps_Concrete_Single_12.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:01
Footsteps_Concrete_Single_13.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16	44100	2	00:01 00:01
Footsteps_Concrete_Single_14.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16 16	44100 44100	2	00:01 00:01
Footsteps_Concrete_Single_15.wav Footsteps Concrete Single 16.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.  A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	16 16	44100 44100	2	00:01 00:01
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Footsteps_Glass_Multi_01.wav	Multiple footsteps on large glass pieces remaining from smashed bottles on a hard filed surface with slight reverberation. Wearing trainers.	16 16	44100 44100	2	00:26 00:38
Footsteps_Glass_Shards_Multi_01.wav	Multiple footsteps on glass shards and fragments remaining from smashed bottles on a hard tilled surface with slight reverberation. Wearing trainers.  A sinch footstep on glass places repeating from smashed bottles on a hard tilled surface with slight reverberation. Wearing trainers.	16 16	44100 44100	2	00:38
Footsteps_Glass_Single_01.wav Footsteps_Glass_Single_02.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.  A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	16	44100	2	00:01
. SSISISPS_SIASS_SITISTIC_UZ.Wav	Tonger receive or ange green process remaining ment amounted on a natural and administration required in the angent of a control and a significant or a control and a cont	10	44100	_	00.01

Footsteps_Glass_Single_03.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	16	44100	2	00:02
Footsteps_Glass_Single_04.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	16	44100	2	00:01
Footsteps_Glass_Single_05.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	16	44100	2	00:01
Footsteps_Glass_Single_06.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	16	44100	2	00:01
Footsteps_Glass_Single_07.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	16	44100	2	00:01
Footsteps_Glass_Single_08.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	16	44100	2	00:01
Footsteps_Grass_Multi_01.wav	Multiple footsteps on soft, wet, soily grass in England. Wearing trainers.	16	44100	2	00:06
Footsteps_Grass_Single_01.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	16	44100	2	00:00
Footsteps_Grass_Single_02.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	16	44100 44100	2	00:00 00:01
Footsteps_Grass_Single_03.wav Footsteps Grass Single 04.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.  A single footstep on soft, wet, soily grass in England. Wearing trainers.	16 16	44100	2	00:00
Footsteps Grass Single 05.wav	A single doubsep on sort, wet, solar y glass in Linguint. Wedning trainers. A single doubstep on soft, wet, solar y glass in England. Wedning trainers. A single doubstep on soft, wet, solar y grass in England. Wedning trainers.	16	44100	2	00:00
Footsteps Grass Single 06.way	A single footstep on soft, wet, solly grass in England. Wearing trainers.  A single footstep on soft, wet, solly grass in England. Wearing trainers.	16	44100	2	00:00
Footsteps_Grass_Single_07.wav	A single footstep on soft, wet, solly grass in England. Wearing trainers.	16	44100	2	00:00
Footsteps_Grass_Single_08.wav	A single footstep on soft, wet, solly grass in England. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Multi_01.wav	Multiple footsteps on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	01:01
Footsteps_Ice_Multi_02.wav	Multiple footsteps on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	24	44100	2	00:05
Footsteps_lce_Multi_03.wav	Multiple footsteps on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	24	44100	2	01:32
Footsteps_Ice_Multi_04.wav	Multiple footsteps on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	24	44100	2	00:56
Footsteps_Ice_Multi_05_Running.wav	Multiple running footsteps sprinting on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	24	44100	2	00:16
Footsteps_Ice_Multi_06_Running.wav	Multiple running footsteps sprinting on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	24	44100	2	00:13
Footsteps_Ice_Multi_07_Running.wav	Multiple running footsteps sprinting on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	24	44100	2	00:08
Footsteps_Ice_Multi_08_Running.wav	Multiple running footsteps sprinting on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	24	44100	2	00:10
Footsteps_Ice_Single_A01.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_A02.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_A03.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_lce_Single_A04.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16 16	44100 44100	2	00:01 00:01
Footsteps_lce_Single_A05.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16 16	44100 44100	2	00:01
Footsteps_Ice_Single_A06.wav Footsteps_Ice_Single_A07.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.  A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps Ice Single A08.way	A single doubtep on try, had, fozer in ee on a could ay with frost. A chilling, crackling, bright, curricular groups the straign enters.  A single doubtep on dry, hard, fozer in ee on a could ay with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps Ice Single A09.wav	A single footstep on dry, hard, fozer in eo n a cold day with fost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:00
Footsteps Ice Single A10.way	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps Ice Single A11.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_A12.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_B01.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_B02.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_B03.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_B04.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_lce_Single_B05.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_B06.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_B07.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_lce_Single_B08.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01
Footsteps_Ice_Single_B09.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16	44100	2	00:01 00:01
Footsteps_Ice_Single_B10.wav Footsteps_Ice_Single_B11.wav	A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.  A closer single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	16 16	44100 44100	2	00:01
Footsteps_Ice_Single_B11.wav	A closer single rousies point or, rand, nozem be on a cool day with frost. A chilling, cracking, bright, currently rousies by Wearing trainers.  A closer single rousies point or, hard, frozem be on a cool day with frost. A chilling, cracking, bright, currently rousies by Wearing trainers.	16	44100	2	00:01
Footsteps_Leaves_Dry_Multi_01.wav	Multiple footsets on dry, made, needs to a dood by win tools. Accuming, accuracy, accu	16	44100	2	00:28
Footsteps_Leaves_Dry_Multi_02.wav	Multiple dotsteps on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	24	44100	2	01:05
Footsteps_Leaves_Dry_Single_01.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_02.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_03.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_04.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_05.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_06.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_07.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_08.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:01
Footsteps_Leaves_Dry_Single_09.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_10.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_11.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_12.wav Footsteps_Leaves_Dry_Single_13.wav	A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.  A single footstep on dry, crunchy, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16 16	44100 44100	2	00:00
Footsteps_Leaves_Dry_Single_13.wav Footsteps_Leaves_Dry_Single_14.wav	A single tootstep on any, cruncry, snapping leaves and rollage with trainer snoes. Snarp crackling with each step.  A single footstep on dny, cruncry, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Leaves_Dry_Single_14.wav	A single locustep on uny, cuturity, shapping leaves and foliage with trainer shoes. Sharp crackling with each step.  A single footstep on dry, cuturity, snapping leaves and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps Leaves Dry Single 16.way	A single incusted or unity, cruincity, shapping leaves and rollage with trainer shoes, shapp cackling with each step.  A single incusted on unity, cruincity, shapping leaves and foliage with trainer shoes. Shapp crackling with each step.	16	44100	2	00:00
Footsteps Snow Heavy Multi 01.wav	A mingle boostey on in the previous many many and the previous many an	24	44100	2	00:00
Footsteps_Snow_Heavy_Multi_02.wav	Multiple footsteps on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	24	44100	2	00:52
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Footsteps_Snow_Heavy_Multi_03_Running.wav	Multiple running footsteps springing on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	24	44100	2	00:27
Footsteps_Snow_Heavy_Multi_04_Running.wav	Multiple running footsteps springing on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	24	44100	2	00:19
Footsteps_Snow_Heavy_Multi_05_Running.wav	Multiple running footsteps springing on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	24	44100	2	00:38
Footsteps_Snow_Heavy_Multi_06_Running.wav	Multiple running footsteps springing on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	24	44100	2	00:11
Footsteps_Snow_Heavy_Single_01.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Heavy_Single_02.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Heavy_Single_03.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Heavy_Single_04.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Heavy_Single_05.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Heavy_Single_06.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Heavy_Single_07.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Heavy_Single_08.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Heavy_Single_09.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Heavy_Single_10.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Heavy_Single_11.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Heavy_Single_12.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Heavy_Single_13.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Heavy_Single_14.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Heavy_Single_15.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Heavy_Single_16.wav	A single footstep on deep, heavy, snowfall with a crisp, cold crunch. Lower in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Light_Multi_01.wav	Multiple footsteps on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	24	44100	2	00:34
Footsteps_Snow_Light_Multi_02.wav	Multiple footsteps on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	24	44100	2	00:50
Footsteps_Snow_Light_Single_01.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Light_Single_02.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Light_Single_03.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Light_Single_04.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Light_Single_05.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Light_Single_06.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Light_Single_07.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Light_Single_08.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16 16	44100 44100	2	00:00 00:01
Footsteps_Snow_Light_Single_09.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Light_Single_10.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Light_Single_11.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:01
Footsteps_Snow_Light_Single_12.wav Footsteps_Snow_Light_Single_13.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.  A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16	44100	2	00:00
				2	00:00
Footsteps_Snow_Light_Single_14.wav Footsteps_Snow_Light_Single_15.wav	A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.  A single footstep on light, icy, snowfall with a sharp, chilling crunch. Higher in pitch. Wearing trainers.	16 16	44100 44100	2	00:00
Footsteps_Snow_Light_Single_16.wav	A single tootsep of inglit, icy, showing with a sharp, chilling curred, ringter in place, wearing trainers. A single tootsep on light, icy, showfall with a sharp, chilling curred. Higher in place, wearing trainers.	16	44100	2	00:00
Footsteps_Snow_Light_Single_16.wav	A single tootsep on ingirit, ity, showing with a shilling currier, ingire in prior, wearing defines.  A single tootsep on moderate, icy, showing with a chilling currier, ingire in prior, wearing trainers.	24	44100	2	00:00
Footsteps_Snow_Moderate_A01.wav	A single tootsep on indeetale, key, sulvival with a chilling current. Veraining trainers. A single tootsep on moderate, key, soundal with a chilling current. Wearing trainers.	24	44100	2	00:00
Footsteps_Snow_Moderate_A03.wav	A single footset or moderate, by, snowfall with a chilling crunch. Wearing trainers.  A single footset or moderate, by, snowfall with a chilling crunch. Wearing trainers.	24	44100	2	00:01
Footsteps_Snow_Moderate_A04.wav	A single footset or moderate, by, snowfall with a chilling crunch. Wearing trainers.  A single footset or moderate, by, snowfall with a chilling crunch. Wearing trainers.	24	44100	2	00:00
Footsteps_Snow_Moderate_A05.wav	A single footstep on moderate, icv, snowfall with a chilling crunch. Wearing trainers.	24	44100	2	00:01
Footsteps_Snow_Moderate_A06.wav	A single footstep on moderate, icy, snowfall with a chilling crunch. Wearing trainers.	24	44100	2	00:01
Footsteps_Snow_Moderate_A07.wav	A single footstep on moderate, icy, snowfall with a chilling crunch. Wearing trainers.	24	44100	2	00:01
Footsteps_Snow_Moderate_A08.wav	A single footstep on moderate, icy, snowfall with a chilling crunch. Wearing trainers.	24	44100	2	00:01
Footsteps Snow Moderate B01.way	A single footstep on moderate, hard, snowfall with a tough, chilling crunch. Wearing trainers.	24	44100	2	00:00
Footsteps_Snow_Moderate_B02.wav	A single footstep on moderate, hard, snowfall with a tough, chilling crunch. Wearing trainers.	24	44100	2	00:00
Footsteps_Snow_Moderate_B03.wav	A single footstep on moderate, hard, snowfall with a tough, chilling crunch. Wearing trainers.	24	44100	2	00:00
Footsteps_Snow_Moderate_B04.wav	A single footstep on moderate, hard, snowfall with a tough, chilling crunch. Wearing trainers.	24	44100	2	00:00
Footsteps_Snow_Moderate_B05.wav	A single footstep on moderate, hard, snowfall with a tough, chilling crunch. Wearing trainers.	24	44100	2	00:01
Footsteps_Snow_Moderate_B06.wav	A single footstep on moderate, hard, snowfall with a tough, chilling crunch. Wearing trainers.	24	44100	2	00:01
Footsteps_Snow_Moderate_B07.wav	A single footstep on moderate, hard, snowfall with a tough, chilling crunch. Wearing trainers.	24	44100	2	00:01
Footsteps_Snow_Moderate_B08.wav	A single footstep on moderate, hard, snowfall with a tough, chilling crunch. Wearing trainers.	24	44100	2	00:01
Footsteps_Stones_Multi_01.wav	Multiple footsteps on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:14
Footsteps_Stones_Single_01.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:01
Footsteps_Stones_Single_02.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:01
Footsteps_Stones_Single_03.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:01
Footsteps_Stones_Single_04.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:01
Footsteps_Stones_Single_05.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stones_Single_06.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:01
Footsteps_Stones_Single_07.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stones_Single_08.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stones_Single_09.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stones_Single_10.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stones_Single_11.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stones_Single_12.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00

Footsteps_Stones_Single_13.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stones_Single_14.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stones_Single_15.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stones_Single_16.wav	A single footstep on small, rocky, loose stones and pebbles for a dry, hard yet high step. Wearing trainers.	16	44100	2	00:00
Footsteps_Stone_Single_01.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_02.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:01
Footsteps_Stone_Single_03.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_04.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_05.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_06.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_07.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_08.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_09.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_10.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_11.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_13.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_14.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_15.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_16.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_17.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_18.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_19.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Stone_Single_20.wav	A single footsteps on a hard, stone rocky surface for a dry, tough step. Wearing trainers.	24	44100	2	00:00
Footsteps_Twigs_Multi_01.wav	Multiple footsteps on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:46
Footsteps_Twigs_Single_01.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:01
Footsteps_Twigs_Single_02.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:01
Footsteps_Twigs_Single_03.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:01
Footsteps_Twigs_Single_04.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:01
Footsteps_Twigs_Single_05.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:01
Footsteps_Twigs_Single_06.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:01
Footsteps_Twigs_Single_07.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16 16	44100	2	00:01 00:01
Footsteps_Twigs_Single_08.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16 16	44100	_	
Footsteps_Twigs_Single_09.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100 44100	2	00:01 00:00
Footsteps_Twigs_Single_10.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:00
Footsteps_Twigs_Single_11.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.				
Footsteps_Twigs_Single_12.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100 44100	2	00:00
Footsteps_Twigs_Single_13.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16 16		2	00.01
Footsteps_Twigs_Single_14.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100 44100	2	00:01 00:01
Footsteps_Twigs_Single_15.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.  A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	16	44100	2	00:01
Footsteps_Twigs_Single_16.wav Frog_Treefrog_Croaking_Close_01.wav	A single induster but may, starping would may, such as and unage with almer sinces. Starp reaching with each step.  A close Florida amphibious treefrog croaking a series of fibblis following a rainstorm. Other frogs in the distance responding.	24	44100	2	00:01
Frog_Treefrog_Croaking_Close_01.wav	A close Florida amphilipus treefror canding a series of industry industry and a series of indust	24	44100	2	00:09
Frog_Treefrog_Croaking_Close_03.wav	A cuber home alimpinous licency distanting a series of intoxis triuming a rainstorm. Other rings in the distance responding.  An approaching Florida amphibious trefring creating a series of ribbits following a rainstorm. Other frogs in the distance responding.	24	44100	2	00:09
Frog_Treefrog_Croaking_Close_04_Rain.wav	At approximate industrial industrial record of the standing a series of industrial industrial content industrial recording.  A close Florida amphibitors treefing creating a series of ribbits with slight rain. Other frogs in the distance responding.	24	44100	2	00:06
Glass_Harp_Note_C_Sus_01.wav	A single sustained note from a shining lasses harp instrument, with a bright, long tone. Pitched on C.	24	44100	2	00:20
Glass_Harp_Note_C_Sus_01.wav	A single sustained note from a shiming glass harp instrument, with a bright, long time. Priched on G. A single sustained note from a shiming glass harp instrument, with a bright, long time. Piched on G.	24	44100	2	00:00
Guitar_Acoustic_Chord_Maj7_G_01.wav	A G major 7th, seventh chord on an acoustic quitar left to sustain.	24	44100	2	00:20
Guitar_Acoustic_Chord_Min_E_01.wav	An E minor chord on an acoustic guitar left to sustain.	24	44100	2	00:14
Guitar_Acoustic_Fifth_AE_01.wav	An open 5th, fifth chord on the notes A and E on an acoustic guitar left to sustain.	24	44100	2	00:18
Guitar_Acoustic_Note_E4_Sus_01.wav	A sincle note pitched on E4 on an acoustic quitar left to sustain.	24	44100	2	00:12
Guitar_Acoustic_Octave_E_01.wav	Two notes two octaves apart pliched on E on an acoustic guitar left to sustain.	24	44100	2	00:19
Gun_Laser_Large_8-bit_01.wav	A sci-fi 8-bit large laser gun firing a blasting shot that propels away.	16	44100	1	00:01
Gun Laser Large 8-bit 02.wav	A sci-fi 8-bit large laser oun firing a blasting shot that propels away.	16	44100	1	00:01
Gun_Laser_Large_8-bit_03.wav	A sci-fi 8-bit large laser gun firing a blasting shot that propels away.	16	44100	1	00:01
Gun_Laser_Large_8-bit_04.wav	A soi-fi 8-bit large laser gun firing a blasting shot that propels away.	16	44100	1	00:01
Gun_Laser_Large_8-bit_05.wav	A sol-fi 8-bit large laser gun firing a blasting shot that propels away.	16	44100	1	00:01
Hand_Bell_Cluster_01.wav	A dissonant, clashing duster of bright, metallic hand bell notes crushed together for a piercing, stabbing chord that decays naturally.	24	44100	2	00:10
Hand Bell Note A# 01.wav	A single strike of a metal hand bell instrument with a metal triangle mellet. Sustained and naturally decount, A bright, twinkling ding or ring. Pitched on A sharp or B flat.	16	44100	2	00:07
Hand_Bell_Note_A_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on A.	16	44100	2	00:08
Hand_Bell_Note_B_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinking ding or ring. Pitched on B.	16	44100	2	00:06
Hand Bell Note C# 01.way	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on C sharp or D flat.	16	44100	2	00:08
Hand_Bell_Note_D#_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinking ding or ring. Pitched on D sharp or E flat.	16	44100	2	00:06
Hand_Bell_Note_D_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on D.	16	44100	2	00:09
Hand Bell Note E 01.way	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinking ding or ring. Pitched on E.	16	44100	2	00:06
Hand_Bell_Note_F#_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinking ding or ring. Pitched on F sharp or G flat.	16	44100	2	00:10
Hand_Bell_Note_F_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on F.	16	44100	2	00:08
Hand_Bell_Note_G#_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on G sharp or A flat.	16	44100	2	00:09

Hand_Bell_Note_G_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on G.	16	44100	2	00:04
Hand_Bell_Note_High-C_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on a high C.	16	44100	2	00:09
Hand_Bell_Note_Low-C_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on a low C.	16	44100	2	00:08
Horse_Whinnying_Close_01.wav	A small horse whinny call close to the recorder at a distance of roughly 5 meters.	24	44100	2	00:02
Horse_Whinnying_Close_02.wav	A small horse whinny call close to the recorder at a distance of roughly 5 meters.	24	44100	2	00:03
Horse_Whinnying_Close_03.wav	A small horse whinny call close to the recorder at a distance of roughly 5 meters.	24	44100	2	00:02
Impact, 8-bit, Light_A01.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	16	44100	1	00:00
Impact, 8-bit, Light_A02.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	16	44100	1	00:00
Impact, 8-bit, Light_A03.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	16	44100	1	00:00
Impact, 8-bit, Light_A04.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	16	44100	1	00:00
Impact, 8-bit, Light_A05.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	16	44100	1	00:00
Impact_8-bit_Heavy_A01.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	16	44100	1	00:00
Impact_8-bit_Heavy_A02.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	16	44100	1	00:00
Impact_8-bit_Heavy_A03.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	16	44100	1	00:01
Impact_8-bit_Heavy_A04.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	16	44100	1	00:00
Impact_8-bit_Heavy_A05.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	16	44100	1	00:00
Impact_8-bit_Moderate_A01.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	16	44100	1	00:00
Impact_8-bit_Moderate_A02.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	16	44100	1	00:00
Impact_8-bit_Moderate_A03.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	16	44100	1	00:00
Impact_8-bit_Moderate_A04.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	16	44100	1	00:00
Impact_8-bit_Moderate_A05.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	16	44100	1	00:00
Jumping_Snow_Single_01.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	24	44100	2	00:01
Jumping_Snow_Single_02.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	24	44100	2	00:01
Jumping_Snow_Single_03.wav	Jumping into a thin, jcy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	24	44100	2	00:01
Jumping_Snow_Single_04.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	24	44100	2	00:01
Jumping_Snow_Single_05.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	24	44100	2	00:01
Jumping_Snow_Single_06.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	24	44100	2	00:01
Jumping_Snow_Single_07.wav	Jumping into a thin, loy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	24	44100	2	00:01
Jumping_Snow_Single_08.wav	Jumping into a thin, loy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	24	44100	2	00:01
Kazoo_Descending_01.wav	A plastic kazoo instrument sliding downward with a harsh, crackling, timbre.	24	44100	2	00:01
Metronome_168_01_LOOP.wav	A plastic musical tempo metronome beating around 168 beats per minute with a rhythmic clicking or ticking. Seamless looping.	24	44100	2	00:02
Metronome_168_02_LOOP.wav	A plastic musical tempo metronome beating around 168 beats per minute with a rhythmic clicking or ticking. Seamless looping.	24	44100	2	00:02
Metronome_Single_Downbeat_01.wav	A plastic musical tempo mettronome beating a single downbeat tick or click to give the beat.	24 24	44100 44100	2	00:00
Metronome_Single_Upbeat_01.wav	A plastic musical tempo mettronome beating a single upbeat tick or click to give the beat.	24 16	44100 44100	_	00:00
Music-Box_Note_A#3.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.			2	
Music-Box_Note_A#4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box_Note_A3.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16 16	44100 44100	2	00.02
Music-Box_Note_A4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.			2	00:01
Music-Box_Note_B3.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:02
Music-Box_Note_B4.wav Music-Box_Note_C#4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16 16	44100	2	00:01 00:01
Music-Box_Note_C#4.wav  Music-Box_Note_C#5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100 44100	2	00:01
Music-Box_Note_C#5.wav  Music-Box_Note_C4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.  A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
		16	44100	2	00:01
Music-Box_Note_C5.wav  Music-Box_Note_D#4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.  A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box_Note_D#4.wav Music-Box_Note_D#5.wav	A single note on a metal music box amplined by a waii. Decaying naturally with minimal sustain. A single note on a metal music box amplified by a wali. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box_Note_D#5.wav  Music-Box_Note_D4.wav	A single riole or a retail music toox amplined by a waii. Decaying haturainy wur imminist sustain. A single riole on a netail music box amplified by a waii. Decaying haturaily with minimal sustain.	16	44100	2	00:01
Music-Box_Note_D4.wav	A single ricke or a metal music box ampirited by a wall. Decaying naturally with minimal sustain.  A single ricke or a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box_Note_E3.wav	A single ricke or a metal music box ampirited by a wall. Decaying naturany mur immina sustain. A single ricke or a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box_Note_E5.wav	A single ricke or a metal music box ampirited by a wall. Decaying naturany mur immina sustain. A single ricke or a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box_Note_F#4.wav	A single note on a metal music box amplined by a wall. Decaying naturally with minimal sustain.  A single note on a metal music box amplined by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box Note F#5 way	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box_Note_F4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box_Note_F5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box Note G#3.way	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:01
Music-Box Note G#4.way	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:02
Music-Box_Note G#5.wav	A single note on a metal music box amplined by a wall. Decaying naturally with minimal sustain.  A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:02
Music-Box_Note_G3.wav	A single fixed to it inclus missio box amplified by a wall. Decaying naturally with minimal sustain.  A single fixed to not on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:02
Music-Box Note G4.way	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:02
Music-Box_Note G5.wav	A single note on a metal music box amplined by a wall. Decaying naturally with minimal sustain.  A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	16	44100	2	00:02
Music_Dramatic_Organ_01.wav	A short initial mixed of J.S.Bachs "Tocata and Fugue in D Minor" played on a church organ with added reverberation. A classic villain, evil pipe organ theme.	24	44100	2	00:22
Music Dramatic Organ 02.way	A short musical extract of J.S.Bach's "Toccata and Fugue in D Minor" played on a church organ with added reverberation. A classic willain, evil pipe organ theme.	24	44100	2	00:22
Music_brainate_organ_oz.wav  Music Lullaby Creepy Brahms Wiegenlied.wav	A creeny, scary version of Brahms "Wiegenlied" fullaby played on a processed music box with added reverberation.	24	44100	2	00:36
Music_Organ_Ambience_Calm_01.wav	Religious druch organ ambience suitable as peaceful background music to a chapel or cathedral. Using a pipe organ with a lot of reverberation.	24	44100	2	01:48
Music_Organ_Ambience_Calm_01.wav	Religious until ringer animente suitable as peaceful un unusuit or a chape for cartinetail. Using a pipe organ with a lot of reverberation.  Religious church organ ambience suitable as peaceful background music to a chapel or cathedral. Using a pipe organ with a lot of reverberation.	24	44100	2	00:44
Music_Organ_Ambience_Calm_03.wav	Religious church organ ambience suitable as peaceful background music to a chapel or cathedral. Using a pipe organ with a lot of reverberation.	24	44100	2	01:18
Orchestra_Warmup_Rehearsing_01_LOOP.wav	A full orchestra of instruments rehearing before a practice in a hotel lobby. Rather dissonant, several strings, horns, glockenspiel and fulles. Mild chatter between musicians. Seamless looping.	24	44100	2	01:48
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Orchestra_Warmup_Rehearsing_02_LOOP.wav	A full orchestra of instruments rehearsing before a practice in a hotel lobby. Rather dissonant, several strings, timpani, woodwinds and other instruments. Mild chatter between musicians. Seamless looping.	24	44	1100	2	01:40
Orchestra_Warmup_Tuning_01.wav	A full symphonic orchestra tuning before a performance in a hotel lobby. Starting with the oboe, followed by strings, then all the instruments.	24		1100	2	01:37
Orchestra_Warmup_Tuning_02.wav	A full symphonic orchestra tuning before a performance in a hotel lobby. All instruments tuning at once to concert pitch.	24	44	1100	2	01:03
Orchestra_Warmup_Tuning_03.wav	A full symphonic orchestra tuning before a performance in a hotel lobby. Starting with the oboe, followed by strings, then all the instruments.	24	44	1100	2	00:42
Organ_Full-Pedal_Sustained_C1.wav	A 10 second long sustained low organ pedal note pitched on a C with every stop active for a loud, powerful organ note.	24	44	1100	2	00:11
Piano_Frame_Strike_Pedal_01.wav	Striking the frame of a baby grand piano with a metal mallet while the sustain pedal is depressed, creating a wooden impact that decays naturally.	16	44	1100	2	00:11
Piano_Metal-Mallet_Cluster_High_1.wav	Striking multiple piano strings in close proximity with a metal mallet to create a dissonant cluster. Quickly damped. These sounds use the high register of the piano.	16		1100	2	00:02
Piano_Metal-Mallet_Cluster_Low_1.wav	Striking multiple piano strings in close proximity with a metal mallet to create a dissonant cluster. Quickly damped. These sounds use the low register of the piano.	16		1100	2	00:01
Piano_Metal-Mallet_Gliss_EndFrame_Leg_1.wav	Scraping a metal mallet along the tip of the strings at the end of the piano frame, creating a high glissando ripple.	16		1100	2	00:02
Piano_Metal-Mallet_Gliss_EndString_Leg_1.wav	Scraping a metal mallet across the bottom end of piano strings to create a dry, ripple or a plucking glissando. Played legato for a smoother sound.	16		1100	2	00:01
Piano_Metal-Mallet_Gliss_High_Asc_Leg_Damp_1.wav	Scraping a metal mallet across high plano strings with the dampers resting on the strings. Ascending in pitch and played legato for a smoother glissando.	16		1100	2	00:02
Piano_Metal-Mallet_Gliss_Low_Asc_Sus_1.wav	Scraping a metal mallet across low piano strings with the sustain pedal depressed. Ascending in pitch and played legato for a smoother glissando.  Scraping a metal mallet across the very high piano strings with natural sustain due to the absence of dampers. Ascending in pitch and played legato for a smoother glissando.	16 16		1100 1100	2	00:51 00:06
Piano_Metal-Mallet_Gliss_VeryHigh_Asc_Leg_1.wav Piano_Metal-Mallet_Roll_1.wav	scraping a metal mailet across the very nign plano strings with an inatural sustain oue to the absence of dampers. Ascending in plich and played legato for a smoother glissando.  Rolling a metal mallet on the top of low plano strings which are damped. Creating a metallic sizzle that casend and descend in plitch.	16		1100 1100	2	00:06
Piano Pedal Lift 01.wav	rolling a metal mater on the top on two pairs similys which are camped. Creating a metallic sizze that can ascend and usescend in plant of the control of th	16		+100 +100	2	00:05
Piano_String_Glissando_Low_01.wav	riessing ownit on the sustain peda to a dary grant plant with a total calling a quick violation to the state page without act ent to decay instanting in an enter, exceptly, strongly sustain.  Aggressively and loudly scraping the lower strings of a baby grand plant with a metal mallet while the sustain pedal is pressed, creating a thunderous, booming roar of low frequencies that decay naturally.	16		1100	2	00:13
Piano_String_Glissando_Low_02.wav	Aggressively and loudy scraping the lower strings of a baby grand plano with a metal mallet while the sustain peda is pressed, creating a transcrious, becoming roar of low frequencies that decay naturally.	24		1100	2	00:41
Power_Up_Bright_01.wav	A bright, shining power up notification sound that may play when a player picks up an item, magical ability, recovers health, or completes something.	24		1100	2	00:05
Power_Up_Bright_02.wav	A bright, shining power up notification sound that may play when a player picks up an item, magical ability, recovers health, or completes something.	24		1100	2	00:03
Power Up Bright 03.way	A bright, shining power up notification sound that may play when a player picks up an item, magical ability, recovers health, or completes something.	24		1100	2	00:27
Pressure_Washer_Close_Active_01_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Close to the recorder. Seamless looping.	24		1100	2	00:11
Pressure_Washer_Close_Active_02_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Close to the recorder. Seamless looping.	24	44	1100	2	00:12
Pressure_Washer_Close_Full_Cycle_01.wav	A close mechanical, electrical power washer in use, with its engine revving up and down with a watery mist being sprayed.	24	44	1100	2	01:33
Pressure_Washer_Close_Idling_01_LOOP.wav	A mechanical, electrical power washer machine engine idling. Close to the recorder. Seamless looping.	24	44	1100	2	00:04
Pressure_Washer_Distant_Active_01_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Fairly distant. Seamless looping.	24	44	1100	2	00:07
Pressure_Washer_Distant_Full_Cycle_01.wav	A distant mechanical, electrical power washer in use, with its engine revving up and down with a watery mist being sprayed. Some insects and cicadas can be heard in the moments if idling.	24	44	1100	2	00:43
Pressure_Washer_Distant_Idling_01_LOOP.wav	A mechanical, electrical power washer machine engine idling. Fairly distant. Seamless looping.	24	44	1100	2	00:02
Pressure_Washer_Very_Close_Active_01_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Very close to the recorder. Seamless looping.	24	44	1100	2	00:30
Pressure_Washer_Very_Close_Active_02_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Very close to the recorder. Seamless looping.	24	44	1100	2	00:09
Pressure_Washer_Very_Close_Full_Cycle_01.wav	A very close mechanical, electrical power washer in use, with its engine revving up and down with a watery mist being sprayed.	24		1100	2	01:11
Pressure_Washer_Very_Close_Idling_01_LOOP.wav	A mechanical, electrical power washer machine engine idling. Very close to the recorder. Seamless looping.	24		1100	2	00:04
Pressure_Washer_Very_Close_Idling_02_LOOP.wav	A mechanical, electrical power washer machine engine idling. Very close to the recorder. Seamless looping.	24		1100	2	00:01
Pressure_Washer_Very_Close_Idling_03_LOOP.wav	A mechanical, electrical power washer machine engine idling. Very close to the recorder. Seamless looping.	24		1100	2	00:02
Printer_Ink_Close_01.wav	An ink printer starting up with a low droning humming and some mechanical movement. The recorder was placed on the printer, picking up its vibrations.	24		1100	2	00:36
Printer_Ink_Close_02_Error.wav	An ink printer printing coloured paper before shutting down with a broken error and a malfunction beeping. The printer's rollers can be heard turning.	24		1100 1100	2	00:11 00:12
Printer_Ink_Close_03_LOOP.wav	An ink printer rhythmically printing a sheet of paper with the sounds of its mechanical movement. Seamless looping.	=:			2	00:12
Printer_Laser_Close_01.wav Printer_Laser_Close_02.wav	A MultiXPress X7400GX laser printer printing a sheet of paper. Several mechanical sounds and exhaust hissing. Roughly 1 meter from the printer.  A MultiXPress X7400GX laser printer printing several sheets of paper. Several mechanical sounds and exhaust hissing. Roughly 1 meter from the printer.	16 16		1100 1100	2	00:59
Printer_Laser_Close_02.wav  Printer_Laser_Close_03.wav	A multiArtiess A'4000A laser printer printing several streets of paper. Several mechanical sounds and exhaust inssing, Roughly 1 meter from the printing.  A multiArtiess A'4000A laser printer printing several sheets of paper. Several mechanical sounds and exhaust hissing, Roughly 1 meter from the printer.	16		+100 +100	2	01:03
Printer_Laser_Distant_01.wav	A multiArtiess Artivotox laser printer printing several sincetics of paper. Several mechanical sounds and exhaust inissing, Roughly 1 miler from the printer.  A multiArtiess Artivotox laser printer printing several sheets of paper. Several mechanical sounds and exhaust hissing, Roughly 3 meters from the printer.	16		1100	2	01:00
Printer Laster Very-Close 01.wav	A MultiVPress X7400GX laser printing a sheet of paper. Several mechanical sounds and exhaust hissing, The recorder was placed on top of the output board, picking up the machine's vibrations.	16		1100	2	00:28
Printer Laster Very-Close 02.wav	A MultiXPress X7400GX laser printer printing several sheets of paper. Several mechanical sounds and exhaust hissing. The recorder was placed on top of the output board, picking up the machine's vibrations.	16		1100	2	01:05
Pulse_Synthesized_01.wav	A single synthesized pulsing sound made from a process metallic strike. Deep, electrical, a sci-fi esque, with added reverberation, potentially useful as an alarm or notification.	24	44	1100	2	00:06
Rocket_Takeoff_Synthesized_01.wav	An artificial rocket launching into space with a deep, rumbling of engines and gradual fading into the distance. Created with a synthesizer and equalization.	24	44	1100	2	01:24
Sci-Fi-Ascending_01.wav	An ascending sci-fi loading tone as if an electrical computer machine or vehicle starting up, powering up, or turning on.	24	44	1100	2	00:07
Sci-Fi_Descending_01.wav	A descending sci-fi loading tone as if an electrical computer machine or vehicle shutting down or powering down.	24	96	0000	2	00:05
Smashing_Wooden_01.wav	A wooden crashing, smashing, destruction sound by snapping and breaking a large, dry, wooden fence panel.	16	44	1100	2	00:02
Smashing_Wooden_02.wav	A wooden crashing, smashing, destruction sound by snapping and breaking a large, dry, wooden fence panel.	16		1100	2	00:02
Smashing_Wooden_03.wav	A wooden crashing, smashing, destruction sound by snapping and breaking a large, dry, wooden fence panel.	16		1100	2	00:01
Snapping_Wooden_Branch_01.wav	A single snap of a dry, wooden branch for a cracking, breaking of wood.	24		1100	2	00:03
Snapping_Wooden_Fence_01.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16		1100 1100	2	00:06 00:01
Snapping_Wooden_Fence_02.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16			2	00:01
Snapping_Wooden_Fence_03.wav Snapping_Wooden_Fence_04.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.  A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16 16		1100 1100	2	00:01
Snapping_Wooden_Fence_05.wav	A single sing or a my, wooden femice panel for a cracking, destructive, breaking of wood.  A single sing or a my, wooden femice panel for a cracking, destructive, breaking of wood.	16		1100	2	00:02
Snapping_Wooden_Fence_05.wav	A single siep or a my, wooden feme painer on a declaring, destructive, breaking of wood.  A single siep or a my, wooden feme painer for a crackfulling, destructive, breaking of wood.	16		1100	2	00:04
Snapping Wooden Fence 07.way	A single snap of a dry, wooden fence panel for a cracking, destructive, breaking of wood.  A single snap of a dry, wooden fence panel for a cracking, destructive, breaking of wood.	16		1100	2	00:02
Snapping_Wooden_Fence_08.wav	A single step of a dry, wooden fence panel for a cracking, destructive, breaking of wood.	16		1100	2	00:02
Snapping Wooden Fence 09.way	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16		1100	2	00:02
Snapping_Wooden_Fence_10.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16		1100	2	00:03
Snapping_Wooden_Fence_11.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44	1100	2	00:03
Snapping_Wooden_Fence_12.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44	1100	2	00:01
Snapping_Wooden_Fence_13.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44	1100	2	00:01
Snapping_Wooden_Fence_14.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44	1100	2	00:02
Snapping_Wooden_Fence_15.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16		1100	2	00:02
Snapping_Wooden_Fence_16.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16		1100	2	00:01
Spanning Wooden Fence 17 way	A single span of a dry wooden fence panel for a crackling destructive breaking of wood	16	. 44	1100	2	00:01

A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.

Snapping\_Wooden\_Fence\_17.wav

44100

16

2 00:01

Snapping_Wooden_Fence_18.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44100	2	00:01
Snapping_Wooden_Fence_19.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44100	2	00:02
Snapping_Wooden_Fence_20.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44100	2	00:02
Snapping_Wooden_Fence_21.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44100	2	00:01
Snapping_Wooden_Fence_22.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44100	2	00:01
Snapping_Wooden_Fence_23.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44100	2	00:02
Snapping_Wooden_Fence_24.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44100	2	00:03
Snapping_Wooden_Fence_25.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44100	2	00:01
Snapping_Wooden_Fence_26.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	16	44100	2	00:02
Spaceship_A01_Ascending.wav	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.	16	44100	2	00:21
Spaceship_A01_Descending.wav	A large spaceship vehicle slowly landing. Descending in pitch and dry.	16	44100	2	00:21
Spaceship_A01_Flat.wav	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.	16	44100	2	00:21
Spaceship_B01_Ascending.wav	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.	16	44100	2	00:19
Spaceship_B01_Descending.wav	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.	16	44100	2	00:19
Spaceship_B01_Flat.wav	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.	16	44100	2	00:19
Spaceship_C01_Ascending.wav	A moderate spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.	16	44100	2	00:18
Spaceship_C01_Descending.wav	A small spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.	16	44100	2	00:18
Spaceship_C01_Flat.wav	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create small spaceship vehicle ascensions and descensions.	16	44100	2	00:18
Spaceship_Fly-by_01.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low timbre.	24	44100	2	80:00
Spaceship_Fly-by_02.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Bright timbre.	24	44100	2	00:05
Spaceship_Fly-by_03.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. Low timbre.	24	44100	2	00:05
Spaceship_Fly-by_04.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending then descending tone. Low timbre.	24	44100	2	00:05
Spaceship_Fly-by_05.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Frizzing timbre.	24	44100	2	00:06
Spaceship_Fly-by_06.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low fizzing timbre.	24	44100	2	00:06
Spaceship_Fly-by_07.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending then ascending tone. High crackling timbre.	24	44100	2	80:00
Spaceship_Fly-by_08.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. Moderate timbre.	24	44100	2	00:06
Spaceship_Fly-by_09.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending then descending tone. Bright fizzling timbre.	24	44100	2	00:10
Spaceship_Fly-by_10.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Moderate timbre.	24	44100	2	00:10
Spaceship_Fly-by_11.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending then ascending tone. Sparkling timbre.	24	44100	2	00:08
Spaceship_Fly-by_12.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Sparkling, fizzing timbre.	24	44100	2	00:10
Spaceship_Fly-by_13.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Sparkling, fizzing timbre.	24	44100	2	00:11
Spaceship_Fly-by_14.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Sparkling, fizzing timbre.	24	44100	2	00:06
Spaceship_Fly-by_15.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Dark to bright timbre.	24	44100	2	00:06
Spaceship_Fly-by_16.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Bright to dark timbre.	24	44100	2	00:06
Spaceship_Fly-by_17.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Changing timbre.	24	44100	2	00:12
Spaceship_Fly-by_18.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. Spitting timbre.	24	44100	2	00:06
Spaceship_Fly-by_19.wav	An artificial sci-fi abstract spaceship vehicle flying past with a flat tone. Low timbre.	24	44100	2	00:06 00:05
Spaceship_Fly-by_20.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low timbre.	24	44100	2	00:05
Spaceship_Fly-by_21.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low fizzing timbre.	24 24	44100 44100	2	00:07
Spaceship_Fly-by_22.wav Spaceship_Fly-by_23.wav	An artificial sol-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	24	44100	2	00:12
	An artificial sol-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	24	44100	2	00:13
Spaceship_Fly-by_24.wav	An artificial sol-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	24	44100	2	00:18
Spaceship_Fly-by_25.wav	An artificial sol-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	24	44100	2	00:06
Spaceship_Fly-by_26.wav Spaceship_Fly-by_27.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.  An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	24	44100	2	00:00
Spaceship_Fly-by_28.wav	An artificial sci-1 abstract spaceship vehicle rijning past with a descending tone. Low sizzining timbre.  An artificial sci-1 abstract spaceship vehicle flying past with a descending lone. High sizzing timbre.	24	44100	2	00:08
Spaceship_Fly-by_29.wav	An artificial sci-fl abstract spaceship vertice injury between inj	24	44100	2	00:13
Spaceship_Fly-by_30.wav	An artificial sci-fl abstract spaceship vehicle flying past with a descending tone. Low, but timbre.  An artificial sci-fl abstract spaceship vehicle flying past with a descending tone. Low, thin timbre.	24	44100	2	00:12
Spaceship_Fly-by_31.wav	An artificial sci-fl abstract spaceship vehicle flying past with a ascending time. Low, thin timbre.	24	44100	2	00:12
Spaceship_Fly-by_32.wav	An artificial sci-fl abstract spaceship vehicle frying past with an ascending time. Low, and artificial sci-fl abstract spaceship vehicle frying past with an ascending time. Low, and artificial sci-fl abstract spaceship vehicle frying past with an ascending time.	24	44100	2	00:13
Spaceship_Fly-by_33.wav	An artificial sol-fi abstract spaceship vehicle flying past with an ascending tone. Low fizzing timbre.	24	44100	2	00:10
Spaceship Fly-by 34.way	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. Low, slow fizzing timbre.	24	44100	2	00:36
Stabbing_Lettuce_Metal-Knife_01.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piecetage stab and cutting.	24	44100	2	00:01
Stabbing_Lettuce_Metal-Knife_02.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	24	44100	2	00:01
Stabbing_Lettuce_Metal-Knife_03.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	24	44100	2	00:01
Stabbing_Lettuce_Metal-Knife_04.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	24	44100	2	00:01
Stabbing Lettuce Metal-Knife 05.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	24	44100	2	00:01
Stabbing_Lettuce_Metal-Knife_06.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piecing stab and cutting.	24	44100	2	00:01
Stabbing_Lettuce_Metal-Knife_07.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piecing stab and cutting.	24	44100	2	00:00
Stabbing_Lettuce_Metal-Knife_08.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piecing stab and cutting.	24	44100	2	00:00
Stabbing_Lettuce_Metal-Knife_09.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piecing stab and cutting.	24	44100	2	00:01
Stabbing Lettuce Metal-Knife 10.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	24	44100	2	00:01
Stabbing_Lettuce_Metal-Knife_Double_01.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	24	44100	2	00:01
Stabbing_Lettuce_Metal-Knife_Double_02.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and outling.	24	44100	2	00:00
Stabbing_Lettuce_Metal-Knife_Double_03.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	24	44100	2	00:00
Stabbing_Lettuce_Metal-Knife_Double_04.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	24	44100	2	00:00
Stabbing Lettuce Metal-Knife Double 05.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	24	44100	2	00:00
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Stabbing_Lettuce_Metal-Knife_Double_06.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	24	44100	2	00:00
Stabbing_Lettuce_Metal-Knife_Double_07.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	24	44100	2	00:00
Stabbing_Lettuce_Metal-Knife_Double_08.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	24	44100	2	00:00
Stabbing_Lettuce_Metal-Knife_Double_09.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	24	44100	2	00:00
Stabbing_Lettuce_Metal-Knife_Double_10.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	24	44100	2	00:00
Triangle_4-Inch_Metal_01.wav	Striking a metallic 4" triangle instrument with a metal beater and left to resonate and decay naturally for a bright, piercing hit.	16	44100	2	00:08
Triangle_8-Inch_Metal_01.wav	Striking a metallic 8" triangle instrument with a metal beater and left to resonate and decay naturally for a bright, piercing hit.	16	44100	2	00:10
Twisting_Metal-Knife_Lettuce_01.wav	Twisting a small metal knife in a wet cabbage vegetable for a twisted, fleshy scraping.	24	44100	2	00:01
Twisting_Metal-Knife_Lettuce_02.wav	Twisting a small metal knife in a wet cabbage vegetable for a twisted, fleshy scraping.	24	44100	2	00:01
Twisting_Metal-Knife_Lettuce_03.wav	Twisting a small metal knife in a wet cabbage vegetable for a twisted, fleshy scraping.	24	44100 44100	2	00:01
UI_Confirmation_Alert_A01.wav UI Confirmation Alert A02.wav	A synthesized user interface confirmation button with a bright, piercing, shining, kinkling timbre. An assending arpeggiated chord.	24 24	44100	2	00:01
UI Confirmation_Alert_A02.wav	A synthesized user interface confirmation button with a bright, piercing, shining, twinkling timbre. A fifth jump.  A synthesized user interface confirmation button with a bright, piercing, shining, twinkling timbre. A fifth jump.	24	44100	2	00:01
UI_Confirmation_Alert_A03.wav	A synthesized user interface confirmation button with a bright, piercing, shiming, winking timber. An ion jump.  A synthesized user interface confirmation button with a bright, piercing, shiming, winking timber. An ascending arpegglated chord.	24	44100	2	00:01
UI_Confirmation_Alert_A05.wav	A synthesized user interface confirmation button with a bright, piercing, shiming, limited, val. ascertuing a peggiated chord.  A synthesized user interface confirmation button with a bright, piercing, shining, kinking limiter. An ascertuing a peggiated chord.	24	44100	2	00:01
UI Confirmation Alert A06.way	A synthesized user interface confirmation button with a bright, piercing, shiming, twinking timbre. A descending appeapable chord.	24	44100	2	00:01
UI_Confirmation_Alert_A07.wav	A synthesized user interface confirmation button with a bright, piercing, shining, twinkling timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI_Confirmation_Alert_A08.way	A synthesized user interface confirmation button with a bright, piercing, shiming, twinking timbre. A seventhelian piercing, shiming, twinking timbre.	24	44100	2	00:01
UI Confirmation Alert A09.way	A synthesized user interface confirmation button with a bright, piercing, shining, twinkling timbre. A seventh jump.	24	44100	2	00:01
UI_Confirmation_Alert_A10.wav	A synthesized user interface confirmation button with a bright, piercing, shining, twinkling timbre. A seventh jump.	24	44100	2	00:01
UI_Confirmation_Alert_A11.wav	A synthesized user interface confirmation button with a bright, piercing, shining, twinkling timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI Confirmation Alert A12.wav	A synthesized user interface confirmation button with a bright, piercing, shining, twinkling timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI_Confirmation_Alert_A13.wav	A synthesized user interface confirmation button with a bright, piercing, shining, twinkling timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI_Confirmation_Alert_A14.wav	A synthesized user interface confirmation button with a bright, piercing, shirping, twinkling timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI_Confirmation_Alert_A15.wav	A synthesized user interface confirmation button with a bright, piercing, shiring, twinkling timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI_Confirmation_Alert_B01.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An octave jump.	24	44100	2	00:03
UI_Confirmation_Alert_B02.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An octave jump.	24	44100	2	00:03
UI_Confirmation_Alert_B03.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An octave jump.	24	44100	2	00:02
UI_Confirmation_Alert_B04.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An octave jump.	24	44100	2	00:02
UI_Confirmation_Alert_B05.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An octave jump.	24	44100	2	00:02
UI_Confirmation_Alert_B06.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	24	44100	2	00:02
UI_Confirmation_Alert_B07.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	24	44100	2	00:02
UI_Confirmation_Alert_B08.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	24	44100	2	00:02
UI_Confirmation_Alert_B09.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	24	44100	2	00:02
UI_Confirmation_Alert_B10.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI_Confirmation_Alert_B11.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	24	44100	2	00:02
UI_Confirmation_Alert_B12.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	24	44100	2	00:02
UI_Confirmation_Alert_B13.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	24 24	44100 44100	2	00:02
UI_Confirmation_Alert_B14.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	24	44100 44100	2	00:02
UI_Confirmation_Alert_B15.wav UI_Confirmation_Alert_C01.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.  A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI Confirmation_Alert_Co1.wav	A synthesized user interface confirmation button with a bright, soft, simming, winking timber. A ascending apregigated circle.  A synthesized user interface confirmation button with a bright, soft, shining, twinking timber. An ascending apregigated chord.	24	44100	2	00:01
UI_Confirmation_Alert_C03.wav	A synthesized user interface confirmation button with a bright, soft, similar, winking timber. A ascending apreggiated chord.  A synthesized user interface confirmation button with a bright, soft, shining, kinking timber. An ascending apreggiated chord.	24	44100	2	00:01
UI_Confirmation_Alert_C04.way	A synthesized user interface confirmation button with a bright, soft, shining, kinking imbre. An ascending apreggiated chord.	24	44100	2	00:01
UI Confirmation Alert C05.way	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Two chords.	24	44100	2	00:01
UI_Confirmation_Alert_C06.way	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Two chords.	24	44100	2	00:01
UI Confirmation Alert C07.way	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI_Confirmation_Alert_C08.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. A seventh jump.	24	44100	2	00:01
UI_Confirmation_Alert_C09.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. A seventh chord.	24	44100	2	00:01
UI_Confirmation_Alert_C10.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. A seventh chord.	24	44100	2	00:01
UI_Confirmation_Alert_C11.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An ascending arpeggiated chord.	24	44100	2	00:01
UI_Confirmation_Alert_C12.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An descending arpeggiated chord.	24	44100	2	00:02
UI_Confirmation_Alert_C13.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Two chords.	24	44100	2	00:01
UI_Confirmation_Alert_C14.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Three chords.	24	44100	2	00:02
UI_Confirmation_Alert_C15.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Three ascending chords.	24	44100	2	00:02
UI_Text_Scroll_01_LOOP.wav	A synthesized UI text scrolling for a dialogue scroll on screen for a character. A bright, high, twinkling and stuttering. Seamless looping.	24	44100	2	00:02
Vehicle_8-bit_Engine_Idling_01_LOOP.wav	An artificial vehicle engine idling made with a synthesizer, suitable for 8-bit sci-fi electrical vehicles. Seamless looping.	16	44100	1	00:02
Vehicle_Motorbike_Artificial_Engine_Idling_01.wav	An artificial motorbike engine idling with a stuttering tremolo at a deep pitch.	24	44100	2	00:17
Washing_Machine_01.wav	A short electronic washing machine cycle as it is activated, rotates clothes around in water, before stopping itself with a click.	24	44100	2	00:20
Washing_Machine_02.wav	The beginning of an electronic washing machine cycle as it slowly rotates at an accelerating speed increasing in pitch.	24	44100	2	00:31
Washing_Machine_Idling_01_LOOP.wav	A washing machine during a rhythmic cycle of rotations while washing clothes. Seamless looping.	24 24	44100 44100	2	00:30 00:29
Washing_Machine_Idling_02_LOOP.wav	A washing machine during a rhythmic cycle of rotations while washing clothes. Seamless looping.	24 24	44100 44100	2	00:29 00:10
Washing_Machine_Idling_03_LOOP.wav Wind Chimes Multi 01.wav	A washing machine during a circular cycle of rotations while washing clothes. Seamless looping.	24 16	44100 44100	2	00:10
	Multiple metallic wind chimes being struck against each other in a small shop. Twinkling and sparkling with bright, mystical tones.  A distant wedgedocks bit he homeother with the body into a proudon tree.	16 24	44100 44100	2	00:26
Woodpecker_Distant_01.wav Writing_Pencil_Close_01.wav	A distant woodpecker bird hammering with its beak into a wooden tree.  Writing rapidly and randomly on paper with a lead pencil. Roughly 10 centimeters from the recorder.	24	44100	2	00:01
Ambience_Creepy_Wind_01.wav	writing rapidly and ratioonity on paper with a lead period. Roughly to definiteless from the recorder.  An artificial, unnerving and scary wind. Combining several toly train whistles sounds with storage reverb.	24	44100	2	00:13
				-	55.55

Ambience_Deep-Abyss_01.wav	Background ambience of a large, deep, scarv, abvss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	24	44100	2	01:30
Ambience_Deep-Abyss_02.wav	Background ambience of a large, deep, scay, abyss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	24	44100	2	01:09
Ambience_Deep-Abyss_03.wav	Background ambience of a large, deep, scary, abyss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	24	44100	2	01:36
Ambience_Deep-Abyss_04.wav	Background ambience of a large, deep, scary, abyss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	24	44100	2	01:27
Ambience_Deep-Abyss_05.wav	Background ambience of a large, deep, scary, abyss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	24	44100	2	00:29
Ambience_Hail_Light_Interior_01_LOOP.wav	Background ambience of light hail rainstorm from the inside of a house hitting a glass window skylight. Seamless looping.	24	44100	2	00:40
Ambience_Hail_Light_Interior_02_LOOP.wav	Background ambience of light hail rainstorm from the inside of a house hitting a glass window skylight. Seamless looping.	24	44100	2	00:40
Ambience_Hail_Light_Interior_03_LOOP.wav	Background ambience of light hail rainstorm from the inside of a house hitting a glass window skylight. Seamless looping.	24	44100	2	00:40
Ambience_London-Waterloo_Train-Station_01_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. Periodic public service train announcement and whistle. Seamless looping.	24	44100	2	01:00
Ambience_London-Waterloo_Train-Station_02_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. Periodic public service train announcement and whistle. Seamless looping.	24	44100	2	01:00
Ambience_London-Waterloo_Train-Station_03_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. Seamless looping.	24	44100	2	00:40
Ambience_London-Waterloo_Train-Station_04_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. A distant steam hiss and suitcase passing. Seamless looping.	24	44100	2	00:40
Ambience_London-Waterloo_Train-Station_05_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. A distant whistle and public service train announcement. Seamless looping.	24	44100	2	00:40
Ambience_Rain-on-Windows_Exterior_01_LOOP.wav	Ambience of light rainfall out of a glass skylight window, with sounds of the rain hitting both the window and the exterior background of outside. Seamless looping.	24	44100	2	00:14
Ambience_Rain-on-Windows_Interior_01_LOOP.wav	Ambience of light rainfall hitting a glass skylight window from the inside of a house. Seamless looping.	16	44100	2	00:30
Ambience_Rain-on-Windows_Interior_02_LOOP.wav	Ambience of light rainfall hitting a glass skylight window from the inside of a house. Seamless looping.	16	44100	2	00:30
Ambience_Rain-on-Windows_Interior_03_LOOP.wav	Ambience of light rainfall hitting a glass skylight window from the inside of a house. Seamless looping.	24	44100	2	00:56
Ambience_Rain_Car_Interior_01.wav	Ambience from the inside of a car during a rainstorm, with rain hitting both the metal roof and glass windshield. Sounds of the car engine also dominant.	24	44100	2	00:36
Ambience_Rain_Car_Interior_02_LOOP.wav	Ambience from the inside of a car during a rainstorm, with rain hitting both the metal roof and glass windshield. Sounds of the car engine also dominant. Seamless looping.	24	44100	2	00:30
Ambience_Rain_Heavy_01_LOOP.wav	Background ambience of a heavy rainstorm in England. Heavy dripping, splashes and wet, watery sounds. Seamless looping.	24	44100	2	00:15
Ambience_Rain_Heavy_02_LOOP.wav	Background ambience of a heavy rainstorm in England. Heavy dripping, splashes and wet, watery sounds. Seamless looping.	16	44100	2	00:55
Ambience_Rain_Light_01_LOOP.wav	Background ambience of a light rainstorm in England. Small dripping, splashes and birdsong. Seamless looping.	24	44100	2	01:00
Ambience_Rain_Light_02_LOOP.wav	Background ambience of a light rainstorm in England. Small dripping and splashes. Seamless looping.	24	44100	2	00:39
Ambience_Rain_Moderate_01_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	16	44100	2	00:26
Ambience_Rain_Moderate_02_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	16	44100	2	00:25
Ambience_Rain_Moderate_03_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	16	44100	2	00:40
Ambience_Rain_Moderate_04_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	16	44100	2	00:40
Ambience_Rain_Moderate_05_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	24	44100	2	00:14
Ambience_Rain_Moderate_Interior_01_LOOP.wav  Ambience_Rain_Moderate_Interior_02_LOOP.wav	Ambience of moderate rainfall from the interior of a metal RV about 1 meter from the roof. Seamless looping.  Ambience of moderate rainfall from the interior of a metal RV about 10 cm from the roof. Seamless looping.	24 24	44100 44100	2	01:00
Ambience Rain_Moderate_Interior_02_LOOP.wav  Ambience Rain Umbrella 01 LOOP.wav	· ·	24	44100	2	01:17
Ambience Seaside Waves Close 01 LOOP.wav	Ambience of moderate rainfall onto a nylon covered umbrella brolly. Bright dripping onto fabric. Seamless looping.  Background ambience of close seaside waves. A lot of water splashing, breaking waves on the shore, bubble hissing. Slight wind. About 1 meter from the waves. Seamless looping.	24	44100	2	01:00
Ambience Seaside Waves Close 02 LOOP.wav	background ambience of close seasible waves. A not of water splasning, breaking waves on the shore, bubble hissing. Slight wind. About 1 meter from the waves. Seamless looping.  Background ambience of close seasible waves. A lot of water splasning, breaking waves on the shore, bubble hissing. Slight wind. About 1 meter from the waves. Seamless looping.	24	44100	2	01:00
Ambience_Seaside_Waves_Close_02_LOOP.wav	background ambience of close seasible waves. A lot of water splassing, breaking waves on the shore, bubble hissing, distant seasible listing and ambience of close seasible waves. A lot of water splassing, breaking waves on the shore, bubble hissing, distant seaguall. Slight wind. About 1 meter from the waves. Seamless looping.	24	44100	2	01:00
Ambience_Seaside_Waves_Very-Close_01_LOOP.wav	Background ambience of very close seaside waves. A lot of water splashing, breaking waves on the shore, budble hissing, Silght wind. About 0. meters from the waves. Seamless looping.	24	44100	2	01:00
Ambience Sewer Soundscape 01 LOOP.wav	An artificial background ambience for a disquisting, underground, pipe-laden sewer filled with running dirty water, murky flowing, leaking pipes with dripping, and slight reverberation. Seamless looping.	24	44100	2	00:56
Ambience_Siren_Synthesized_01.wav	Ambience of a slow, pulsating, synthesized siren wobbling around randomly and gradually as if a distant alarm.	24	44100	2	00:37
Ambience_Siren_Synthesized_02.wav	Ambience of a slow, pulsating, synthesized siren wobbling around randomly and gradually as if a distant alarm.	24	44100	2	00:34
Ambience_Siren_Synthesized_03.wav	Ambience of a slow, high, plustaing, synthesized siren wobbling around randomly and gradually as if an alarm.	24	44100	2	00:53
Ambience_Siren_Synthesized_04.wav	Ambience of a slow, pulsating, synthesized siren wobbling around randomly and gradually as if a distant alarm.	24	44100	2	00:12
Ambience_Spaceship_Interior_1_LOOP.wav	Background ambience of an artificial sci-fi spaceship interior cabin. A low rumbling of the engines as heard from inside the spacecraft. Seamless looping.	24	44100	2	00:20
Ambience_Wind_Chimes_Twinkling_Sparkling_01.wav	Ambience of a collection of metallic wind chimes twinkling and sparkling together with added reverb. A magical, mystical background.	16	44100	2	02:07
Ambience_Wind_Chimes_Twinkling_Sparkling_02.wav	Ambience of a collection of metallic wind chimes twinkling and sparkling together with added reverb. A magical, mystical background.	24	44100	2	00:30
Applause_Clapping_Cheering_Moderate_Crowd_Close_01.wav	A large audience of people clapping and cheering at the end of an informal orchestral music performance.	24	44100	2	00:26
Applause_Clapping_Cheering_Moderate_Crowd_Close_02.wav	A large audience of people clapping and cheering at the end of an informal orchestral music performance. Some bashing of hollow wooden objects in added excitement.	24	44100	2	00:12
Applause_Clapping_Cheering_Moderate_Crowd_Close_03.wav	A large audience of people clapping and loud cheering at the end of an informal orchestral music performance.	24	44100	2	00:06
Applause_Clapping_Cheering_Small_Crowd_01.wav	A moderate audience of people clapping and cheering in a church at the end of a musical performance.	24	44100	2	00:08
Applause_Clapping_Moderate_Crowd_Close_01.wav	A large audience of people clapping at the end of an informal orchestral rehearsal. Some mild vocal chatter and instrument noise.	24	44100	2	00:11
Bamboo_Chimes_01.wav	A large set of dry wooden bamboo chimes being struck in a shop. Slight metallic wind chimes and human chatter in the background.	24	44100	2	00:56
Bell_Metal_Candle-Damper_01.wav	A ding, ring, bright metallic bell sound by striking a candle damper with a metal mallet.	24	44100	2	00:06
Bell_Metal_Candle-Damper_02.wav	A ding, ring, bright metallic bell sound by striking a candle damper with a metal mallet.	24	44100	2	00:06
Book_Page_Flipping_Multi_01.wav	A single, fast, quick page flip through multiple dry pages of a moderately sized book.	24	44100	2	00:01
Book_Page_Flipping_Single_Left-to-Right_01.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	16	44100	2	00:01
Book_Page_Flipping_Single_Left-to-Right_02.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	16	44100	2	00:02
Book_Page_Flipping_Single_Left-to-Right_03.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	16	44100	2	00:02
Book_Page_Flipping_Single_Left-to-Right_04.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	16	44100	2	00:01
Book_Page_Flipping_Single_Left-to-Right_05.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	16	44100	2	00:02
Bottle_Carbonated_Opening_Fizzle_01.wav	Opening a plastic carbonated soft drink bottle with its gaseous, sizzling, fizzing on being opened.	24	44100	2	00:01
Bottle_Carbonated_Opening_Fizzle_02.wav	Opening a plastic carbonated soft drink bottle with its gaseous, sizzling, fizzing on being opened.	24	44100	2	00:01
Bottle_Carbonated_Opening_Fizzle_03.wav	Opening a plastic carbonated soft drink bottle with its gaseous, sizzling, fizzing on being opened.	16	44100	2	00:01
Bow_Shot_Artificial_01.wav	A single artificial shooting, firing of a wooden bow. Created with rubber bands, a wooden ruler, and a male mouth.	16	44100	2	00:00
Bow_Shot_Artificial_02.wav	A single artificial shooting, firing of a wooden bow. Created with rubber bands, a wooden ruler, and a male mouth.	16	44100	2	00:01
Bow_Shot_Artificial_03.wav	A single artificial shooting, firing of a wooden bow. Created with rubber bands, a wooden ruler, and a male mouth.	16	44100	2	00:00
Bow_Shot_Artificial_04.wav	A single artificial shooting, firing of a wooden bow. Created with rubber bands, a wooden ruler, and a male mouth.	16	44100	2	00:00
Bubbling_Thick-Paste_Large_01.wav	Blowing air bubbles into a thick, sludgy, liquid paste of sour cream.	24	44100	2	00:14
Bubbling_Water_Large_Short_01.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	24 24	44100 44100	2	00:06 00:05
Bubbling_Water_Large_Short_02.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	24	44100	2	00.05

Bubbling_Water_Large_Short_03.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	24	44100	2	80:00
Bubbling_Water_Large_Short_04.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	24	44100	2	80:00
Bubbling_Water_Large_Short_05.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	24	44100	2	00:09
Bubbling_Water_Large_Short_06.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	24	44100	2	00:09
Bubbling_Water_Large_Short_07.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	24	44100	2	00:09
Burp_Male_Short_01.wav	A short burping, gaseous mouth sound from a man.	24	44100	2	00:01
Bus_Air-Brake_Artificial_01.wav	An artificial large vehicle air brake hissing sound created with plastic bags and a male mouth.	16	44100	2	00:01
Buzzing_Electric-Lamp_01_LOOP.wav	A small electric lamp light buzzing with electricity. Seamless looping.	24	44100	2	00:02
Camera_2003_Flash_Fall_01.wav	Lowering the flash of a 2003 Sony camera.	24	44100	2	00:01
Camera_2003_Flash_Lift_01.wav	Raising the flash of a 2003 Sony camera with an automated mechanical lift.	24	44100	2	00:01
Camera_2003_Flash_Lift_02.wav	Raising the flash of a 2003 Sony camera with an automated mechanical lift.	24	44100	2	00:01
Camera_D3300_Flash_Fall_01.wav	Lowering the flash of a Nikon D3300 DSLR camera with a locking click.	16	44100	2	00:00
Camera_D3300_Flash_Fall_02.wav	Lowering the flash of a Nikon D3300 DSLR camera with a locking click.	16	44100	2	00:00
Camera_D3300_Flash_Lift_01.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	16	44100	2	00:00
Camera_D3300_Flash_Lift_02.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	16	44100	2	00:00
Camera_D3300_Flash_Lift_03.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	16	44100	2	00:01
Camera_D3300_Flash_Lift_04.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	16	44100	2	00:00
Camera_D3300_Flash_Lift_05.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	16	44100	2	00:00
Camera_D3300_Flash_Lift_06.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	16	44100	2	00:01
Camera_D3300_Shutter_Single_01.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	16	44100	2	00:01
Camera_D3300_Shutter_Single_02.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	16	44100	2	00:01
Camera_D3300_Shutter_Single_03.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	16	44100	2	00:01
Camera_D3300_Shutter_Single_04.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	16	44100	2	00:01
Camera_D3300_Shutter_Single_05.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	16	44100	2	00:01
Camera_D3300_Shutter_Single_06.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	16	44100	2	00:01
Camera_D3300_Shutter_Single_07.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	16	44100	2	00:01
Camera_D3300_Shutter_Single_08.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	16	44100	2	00:01
Can_Carbonated_Opening_Fizzle_01.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	24	44100	2	00:03
Can_Carbonated_Opening_Fizzle_02.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	24	44100	2	00:11
Can_Carbonated_Opening_Fizzle_03.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	24	44100	2	00:10
Can_Carbonated_Opening_Fizzle_04.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	24	44100	2	00:12
Can_Carbonated_Opening_Fizzle_05.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	24	44100	2	00:12
Chainsaw_Distant_01.wav	A single distant chainsaw cutting, chopping tree branches at a distance of around 20 meters. Motor revving up and down.	24	44100 44100	2	00:12
Chainsaw_Distant_02.wav	A single distant chainsaw cutting, chopping tree branches at a distance of around 20 meters. Motor revving up and down.	24		2	00:06
Chainsaw_Idling_Close_01_LOOP.wav	A single close chainsaw with its motor engine idling and jumping at a distance of around 5 meters. Seamless looping.	24	44100	2	00:03
Chainsaw_Idling_Distant_01_LOOP.wav	A single distant chainsaw with its motor engine idling at a distance of around 20 meters. Some slight birdsong and cracking of cut wooden branches. Seamless looping.	24	44100	2	00:12
Church_Bells_Ringing_Close_01.wav	Multiple church bells ringing, tolling after a Sunday morning religious service in England. At a distance of roughly 20 meters.	16	44100	2	00:45
Church_Bells_Ringing_Very-Close_01.wav	Multiple church bells ringing, tolling after a Sunday morning religious service in England. At a distance of roughly 7 meters.	24	44100	2	01:00
Clap_Single_Close_01.wav	A single hand dap with the flestry palms. At a close distance of 1 meter.	24 24	44100	2	00.00
Clap_Single_Close_02.wav Clap_Single_Close_03.wav	A single hand clap with the fleshy palms. At a close distance of 1 meter.  A single hand clap with the fleshy palms. At a close distance of 1 meter.	24	44100 44100	2	00:00 00:00
•		24	44100	2	00:00
Clap_Single_Close_04.wav	A single hand dap with the fleshy palms. At a close distance of 1 meter.	24	44100	2	00:00
Clap_Single_Close_05.wav Coin Flipping Single 01.wav	A single hand clap with the fleshy palms. At a close distance of 1 meter.  Flipping a single metallic 50 pence small coin from a hand. A bright, quick shimmering shing and twang as the metal rotates in the air.	24	44100	2	00:00
= -	rupping a single interaint to period sinant control in a natur. A cright, quick shirmlering sining and waning as the interactivates in the air.  Multiple high-pitched, small creature squeekings and screamings from a robib high whisting slowed down.	24	44100	2	00:01
Creature_Small_Squeaking_01.wav Creature Small Squeaking 02.wav	wuripe nign-pircner, small creature squeakings and screamings from a room brit wilsting slowed down.  A high-pitched, small creature squeaking and screaming from a robin brit whisting slowed down.	24	44100	2	00:05
		24	44100	2	00:05
Creature_Small_Squeaking_03.wav Creature_Small_Squeaking_04.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.  A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	24	44100	2	00:05
Creature_Small_Squeaking_05.wav	A high-plucies, shall cleaule squeaking and screaming from a rotio high whisting slowed down.  A high-pluched, small creature squeaking and screaming from a rotio high whisting slowed down.	24	44100	2	00:03
Creature_Small_Squeaking_06.wav	A high-plucies, shall cleaule squeaking and screaming from a rotio high whisting slowed down.  A high-pluched, small creature squeaking and screaming from a rotio high whisting slowed down.	24	44100	2	00:03
Creature_Small_Squeaking_07.wav	A high-pitched, small creature squeaking and screaming from a robin bit whisting solved down.	24	44100	2	00:06
Creature Small Squeaking 08.wav	A high-pitched, small creature squeaking and screaming from a robin bird whisting slowed down.	24	44100	2	00:07
Creature_Small_Squeaking_09.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	24	44100	2	00:03
Creature_Small_Squeaking_10.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	24	44100	2	00:07
Creature_Small_Squeaking_11.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	32	44100	2	00:05
Creature_Small_Squeaking_11.wav	A high-pitched, small creature squeaking and screaming from a robin bit whisting solved down.	32	44100	2	00:06
Creature Small Squeaking 13.wav	A high-pitched, small creature squeaking and screaming from a robin bird whisting slowed down.	32	44100	2	00:04
Creature_Small_Squeaking_14.wav	A high-pitched, small creature squeaking and screaming from a robin bit whisting solved down.	32	44100	2	00:05
Creature_Small_Squeaking_15.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	32	44100	2	00:04
Creature_Small_Squeaking_16.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	32	44100	2	00:03
Creature_Small_Squeaking_17.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	32	44100	2	00:03
Creature Small Squeaking 18.way	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	32	44100	2	00:06
Creature_Small_Squeaking_19.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	32	44100	2	00:07
Creature_Small_Squeaking_20.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	32	44100	2	00:02
Creature_Small_Squeaking_21.wav	A high-pitched, small creature squeaking and screaming from a robin bird whistling slowed down.	32	44100	2	00:08
Dialogue_Male_Creepy_Grunt_Confused_01.wav	A creepy male vocally grunting with puzzled confusion. Pitched down.	24	44100	2	00:00
Dialogue_Male_Creepy_Grunt_Confused_02.wav	A creepy male vocally grunting with puzzled confusion. Pitched down.	24	44100	2	00:01
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Dialogue_Male_Creepy_Grunt_Confused_03.wav	A creepy male vocally grunting with puzzled confusion. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Grunt_Confused_04.wav	A creepy male vocally grunting with puzzled confusion. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Grunt_Confused_05.wav	A creepy male vocally grunting with puzzled confusion. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Grunt_General_01.wav	A creepy male vocally grunting generally. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Grunt_General_02.wav	A creepy male vocally grunting generally. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Grunt_General_03.wav	A creepy male vocally grunting generally. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Grunt_General_04.wav	A creepy male vocally grunting generally. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Grunt_General_05.wav	A creepy male vocally grunting generally. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Laughing_01.wav	A creepy male vocally laughing in a staggered manner. Pitched down.	24	44100	2	00:02
Dialogue_Male_Creepy_Laughing_02.wav	A creepy male vocally laughing in a staggered manner. Pitched down.	24	44100	2	00:02
Dialogue_Male_Creepy_Laughing_03.wav	A creepy male vocally laughing in a staggered manner. Pitched down.	24	44100	2	00:02
Dialogue_Male_Creepy_Laughing_04.wav	A creepy male vocally laughing in a staggered manner. Pitched down.	24	44100	2	00:02
Dialogue_Male_Creepy_Laughing_05.wav	A creepy male vocally laughing in a staggered manner. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_01.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	24	44100	2	00:04
Dialogue_Male_Creepy_Loss-Of-Breath_02.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_03.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	24	44100	2	00:03
Dialogue_Male_Creepy_Loss-Of-Breath_04.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	24	44100	2	00:03
Dialogue_Male_Creepy_Loss-Of-Breath_05.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	24	44100	2	00:05
Dialogue_Male_Creepy_Loss-Of-Breath_Single_01.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	24	44100	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_Single_02.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	24	44100	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_Single_03.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	24	44100	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_Single_04.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	24	44100	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_Single_05.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	24	44100	2	00:01
Dialogue_Male_Creepy_Mumbling_General_01.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	24	44100	2	00:03
Dialogue_Male_Creepy_Mumbling_General_02.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	24	44100	2	00:03
Dialogue_Male_Creepy_Mumbling_General_03.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	24	44100	2	00:04
Dialogue_Male_Creepy_Mumbling_General_04.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	24	44100	2	00:04
Dialogue_Male_Creepy_Mumbling_General_05.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	24	44100	2	00:03
Dialogue_Male_Creepy_Pained_Yelp_Loud_01.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Pained_Yelp_Loud_02.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Pained_Yelp_Loud_03.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Pained_Yelp_Loud_04.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Pained_Yelp_Loud_05.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Sigh_Disappointed_01.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Sigh_Disappointed_02.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Sigh_Disappointed_03.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Sigh_Disappointed_04.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	24	44100	2	00:01
Dialogue_Male_Creepy_Sigh_Disappointed_05.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	24	44100 44100	2	00:01 00:04
Digging_Hammer_Snow_Single_01.wav	Multiple digs into a thick, icy pile of frozen snow with the claw of a hammer. Small ice chunks scatter with each hit.	24		2	
Digging_Shovel_Snow_Single_01.wav Door Train Opening 01 way	A single dig into a thin pile of snow with a shovel, scooping up crystal shards of ice.	24 16	44100 44100	2	00:01 00:05
	A sliding metal door to a British commuter train opening with a hissing squeak. Sound of the train engine idling and air conditioning within the train carriage.	16	44100	2	00:05
Door_Train_Opening_02.wav	A sliding metal door to a British commuter train opening with a hissing squeak. Sound of the train engine idling and air conditioning within the train carriage.	24	44100	2	00:05
Drain_Water_Dripping_Gutter_Plastic_01_LOOP.wav Drain_Water_Roadside_Gully_01_LOOP.wav	Rain water dripping harshly into a plastic gutter following a rainstorm. Seamless looping.  Rain water flowing as a stream into a roadside gully drain to prevent flooding. Watery splashing could also be used as a waterfall or fountain. Seamless looping.	24	44100	2	00:08
Dripping Water Multi 01.wav	Nam water intomy as a stream into a transmer group visin to prevent incomy, watery spassing count also be used as a waterian or normalized scoping.  Several drips of water into a pool from pulling an object out of a swimming pool and insign it out.	24	44100	2	00:05
Drone Dishwasher 01 LOOP.wav	several drips or water into a pot in ring purple, out or a swimming pour and insing it out.  A long, low droning produced by an active dishwasher during its cleaning cycle. Several harmonics and partials with slight watery movement from within. Seamless looping.	24	44100	2	00:05
Drone_Dishwasher_02_LOOP.wav	A long, low droning produced by an active dishwashed uring its cleaning cycle. Several infimitives and parties with slight watery involvement from within, Seamless looping.  A long, low droning produced by an active dishwashed uring its cleaning cycle. Several harmonics and parties with slight watery movement from within, Seamless looping.	24	44100	2	00.12
Drone Dishwasher Harmonic-Series 01.wav	A dishwasher drone filled entirely with tones and partials from the harmonic series with a fundamental at 100 Hz. Resonates with other tones such as vocal humming.	24	44100	2	00:23
Drumsticks Hit Intro 01.wav	Two wooden drumsticks being bashed and hitting one another 4 times to count the introduction of a song.	16	44100	2	00:02
Falling_Comedic_Descending_Long_01.wav	A long synthesized fall as if from a cartoon or comedy. A long, gradual descent from a height.	16	44100	2	00:02
Falling_Comedic_Descending_Long_02.wav	A long synthesized fall as if from a carbon or comedy. Along, gradual descent from a height.	24	44100	2	00:17
Falling Comedic Descending Short 01.way	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	24	44100	2	00:04
Falling_Comedic_Descending_Short_02.wav	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	24	44100	2	00:04
Falling_Comedic_Descending_Short_03.wav	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	24	44100	2	00:04
Falling_Comedic_Descending_Short_04.wav	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	24	44100	2	00:03
Falling_Comedic_Descending_Short_05.wav	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	24	44100	2	00:03
Fan Extractor Bathroom 01.wav	A bathroom extraction fan for air conditioning and filtering. A smaller fan with a rotary, tremolo esque humming.	24	44100	2	00:18
Fan Extractor Bathroom 02.way	A bathroom extraction fan for air conditioning and filtering. A smaller fan with a rotary, tremolo esque humming.	24	44100	2	00:17
Fan_Extractor_Public_Toilet_01.wav	A larger public toilet extraction fan for air conditioning and filtering. A large fan with a persistent breathy, windy hum and drone.	24	44100	2	00:30
Fan_Rotating_Air_Conditioner_01.wav	A large rotating air conditioning fan machine blowing out cool air and creating a breeze wind.	24	44100	2	00:15
Faucet_Water_Tap_01.wav	Turning on a bathroom water sink tap faucet with running water down a drain, before turning it off.	16	44100	2	00:09
Faucet_Water_Tap_Hands_01.wav	Turning on a bathroom water sink tap faucet with running water down a drain, before turning it off. Hands are being washed in the water.	16	44100	2	00:09
Fireworks_Launch_Single_01.wav	A single small firework being launched like a rocket with a rapid, hissing sweep.	16	44100	2	00:01
Fireworks_Multi_Distant_01.wav	Several distant fireworks exploding far away. Lowpass filtering, with upper frequencies reduced. Slight echoing in the surrounding area.	16	44100	2	00:52
Fireworks_Multi_Large_01_Applause.wav	A large fireworks display with multiple firework explosions of moderate and large size. Crackling and whistling, whizzing fireworks also present. A distant crowd applause following the finale.	24	44100	2	01:00
Fireworks_Multi_Small_01.wav	Several small fireworks exploding with a crackling fizz. Rapidly exploding with slight echoing in the surrounding area.	24	44100	2	00:27
Fireworks_Single_Large_01.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	16	44100	2	00:04

Fireworks_Single_Large_02.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	16	44100	2	00:03
Fireworks_Single_Large_03.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	16	44100	2	00:04
Fireworks_Single_Large_04.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	16	44100	2	00:03
Fireworks_Single_Large_05.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	16	44100	2	00:02
Fire_Extinguish_Hissing_Steam_01.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	16	44100	2	00:09
Fire_Extinguish_Hissing_Steam_02.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	16	44100	2	00:13
Fire_Extinguish_Hissing_Steam_03.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	16	44100	2	00:11
Fire_Extinguish_Hissing_Steam_04.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	16	44100	2	00:11
Fire_Extinguish_Hissing_Steam_05.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	16	44100	2	00:14
Fire_Extinguish_Hissing_Steam_06.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	16	44100	2	00:15
Fire_Extinguish_Hissing_Steam_07.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	16	44100	2	00:12
Fire_Extinguish_Hissing_Steam_08.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	16	44100	2	00:13
Gathering_Ice_01.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	24	44100	2	00:01
Gathering_Ice_02.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	24	44100	2	00:01
Gathering_lce_03.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	24	44100	2	00:01
Gathering_Ice_04.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	24	44100	2	00:01
Gathering_Ice_05.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	24	44100	2	00:01
Gathering_Ice_06.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	24	44100	2	00:01
Glitching_Vinyl_Record_Player_01.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	24	44100	2	00:10
Glitching_Vinyl_Record_Player_02.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	24	44100	2	00:01
Glitching_Vinyl_Record_Player_03.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	24	44100	2	00:07
Glitching_Vinyl_Record_Player_04.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	24	44100	2	00:04
Glitching_Vinyl_Record_Player_05.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	24	44100	2	00:11
Glitching_Vinyl_Record_Player_06.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	24	44100	2	00:27
Gong_Gamelan_Deep_01.wav	An artificial large Gamelan gong strike created by pitching down a wind chime being struck with a metal mallet and left to resonate and decay naturally.	24	44100	2	00:16
Gong_Gamelan_Deep_02.wav	An artificial large Gamelan gong strike created by pitching down a wind chime being struck with a metal mallet and left to resonate and decay naturally.	24	44100	2	00:11
Gong_Small_Hit_01.wav	Striking a small alto gong instrument of 15.5 inches with a metal mallet. Left to decay naturally.	16	44100	2	00:05
Grabbing_Metal-Pin_A01.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	24	44100	2	00:01
Grabbing_Metal-Pin_A02.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	24	44100	2	00:00
Grabbing_Metal-Pin_A03.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	24	44100	2	00:01
Grabbing_Metal-Pin_B01.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	24	44100	2	00:01
Grabbing_Metal-Pin_B02.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	24	44100	2	00:01
Grabbing_Metal-Pin_B03.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	24	44100	2	00:01
Gulping_Male_Single_01.wav	A male man quickly gulping as he swallows something down his throat.	24	44100	2	00:01
Gulping_Male_Single_02.wav	A male man quickly gulping as he swallows something down his throat.	24	44100	2	00:01
Gulping_Male_Single_03.wav	A male man quickly gulping as he swallows something down his throat.	24	44100	2	00:01
Gulping_Male_Single_04.wav	A male man quickly gulping as he swallows something down his throat.	24	44100	2	00:01
Gulping_Male_Single_05.wav	A male man quickly gulping as he swallows something down his throat.	24	44100	2	00:01
Hair_Dryer_High_01.wav	Switching on an electric hair dryer, drier, set to a high, fast mode with more power and force. Turning on with a switch, idling, and turning off.	16	44100	2	00:14
Hair_Dryer_High_01_LOOP.wav	An idling noise of an electric hair dryer, drier, set to a high, fast mode with more power and force. Seamless looping.	16	44100	2	00:05 00:16
Hair_Dryer_Low_01.wav	Switching on an electric hair dryer, drier, set to a low power mode with less noise and force. Turning on with a switch, idling, and turning off.	16 16	44100	2	
Hair_Dryer_Low_01_LOOP.wav	An idling noise of an electric hair driver, drier, set to a low power mode with less noise and force. Seamless looping.	16 24	44100 44100	2	00:04
Hammering_Nails_Multi_Close_01.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.			2	00.00
Hammering_Nails_Multi_Close_02.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.  Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	24	44100 44100	2	00:03
Hammering_Nails_Multi_Close_03.wav	3	24		_	
Hammering_Nails_Multi_Close_04.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	24 24	44100 44100	2	00:05 00:03
Hammering_Nails_Multi_Close_05.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	24	44100	2	00:03
Hammering_Nails_Multi_Close_06.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	24 24	44100	2	00:03
Hammering_Nails_Multi_Close_07.wav Hammering_Nails_Multi_Close_08.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.  Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	24	44100	2	00:03
Hammering Nails Multi Close 09.way	nammening multiple metal naisi with a metallic hammer into a wooden caomer. A roud, quick bashing with signit reverberation in the room.  Hammering multiple metal naisi with a metallic hammer into a wooden caomer. A roud, quick bashing with reverberation in the room.	24	44100	2	00:04
Helicopter_Chinook_Flying_Away_Distant_01.wav	naminening minupie metan inasi wani a metanic hainmen into atto documen. A roud, quico dastining with singht reverberation in the roun.  A military Chinook helicopter flying away in the distance with a low, beating thump of the metal propeller based.	24	44100	2	00:05
Helicopter_Takeoff_Distant_01.wav	A small beliefopter taking off at a distant field before flying away. At first fielden behind trees, then coming into view. Roughly 150 meters away.	24	44100	2	01:30
Horror_Violin_Tremolo_Cluster_01_Approaching.wav	A dissonant, clashing duster of shrieking, squeaking, scratching violin sul ponticello tremoland for a scary, creepy, disturbing, piercing, horror sound that is gradually approaching with added reverberaton.	16	44100	2	00:44
Horror_Violin_Tremolo_Cluster_01_Clean.wav	A dissonant, clashing duster of shrieking, squeaking, scratching violin sul ponticello tremoland for a scary, creepy, disturbing, piercing, horror sound.	16	44100	2	00:40
Horror Violin Tremolo Cluster 01 Noise.wav	A dissonant, clashing duster of shrieking, squeaking, scratching violin sul pointicello trendonari or a scary, creepy, disturbing, precurig, norm sound.  A dissonant, clashing duster of shrieking, squeaking, squeaking, scratching violin sul ponticello trendonari for a scary, creepy, disturbing, pieroing, horror sound. The bowing noise has been left in from around 1.5kHz and below.	16	44100	2	00:40
Impact_Arrow_Hit_01.wav	A ussoriani, casining duster of sintekning, squeakning, scratching violin stip principal control to study, scratching violin stip principal control to study, screep, violin stip principal control to study, screep, violin stip principal control to study, screep, violin stip principal control to study, screep with stip stip street from a bow and priering. Artificial, created with trubber bands, wooden rulers, and the human mouth.	16	44100	1	00:40
Impact_Arrow_Hit_02.wav	A wooden arrow sinking, intuing its larger from a bow and piercing. A whicia, created with rubber bands, wooden rulers, and the human mouth.  A wooden arrow striking, hitting its trarect from a bow and piercing. A trificial, created with rubber bands, wooden rulers, and the human mouth.	16	44100	1	00:01
Impact_Arrow_Fit_02.wav	A wooden arrow shrining, intuing its arget from a bow and precing. A vinicial, created with rubber bands, wooden rulers, and the human mouth.  A wooden arrow shrining, intiting its target from a bow and piercing. A fitting, it created with rubber bands, wooden rulers, and the human mouth.	16	44100	1	00:01
Impact_Arrow_nit_os.wav Impact_Cinematic_Deep_01_Dry.wav	A wooder arrow sinking, intuing its larger from a low and precing. A whicia, created with fubble basiness, wooder fuels, and the number flowers, and the number flowers.  A loud, distorting, termolo cinematic hit, warped and compreted from a didegradiod drone to be produce a low, powerful pulsing hit.	24	44100	2	00:01
Impact Distorted Cinematic Hit LOUD 01.way	A loud, distorting cinematic hit, warped and corrupted from a ubegrance of twice to proceed a low, power up upsning int.  A loud, distorting cinematic hit, warped and corrupted for an electrical, bright, bubbling explosion. A processed piano mallet strike.	24	44100	2	00:08
Impact_Distorted_Cinematic_Hit_LOUD_01.wav	A loud, distorting dimension in, was peut and complete for an electrical, bright, bubbling explosion. A processed pian mallet strike.  A loud, distorting dimension link wasped and corrupted for an electrical, bright, bubbling explosion. A processed pian mallet strike.	24	44100	2	00:08
Impact_Distorted_Cinematic_Hit_LOUD_03.wav	A loud, distorting dimension hit, warped and corrupted for an electrical, bright, bubbling explosion. A processed pian mallet strike.  A loud, distorting dimension hit, warped and corrupted for an electrical, bright, bubbling explosion. A processed pian mallet strike.	24	44100	2	00:08
Impact Ice Large A01.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some childy cracking and by dust shard's splintering.	24	44100	2	00:02
Impact_ice_Large_A01.wav	A raw, large, fozen ice chuluk being thrown on a concrete surface with some chility cracking and by dust stratus splintering.  A raw, large, fozen ice chuluk being thrown on a concrete surface with some chility cracking and by dust shards splintering.	24	44100	2	00:02
Impact_ice_Large_A03.wav	A raw, large, fozen ice chulin being finorin on a concrete surface with some chility cracking and by dust strates splintering.  A raw, large, fozen ice chulin being thrown on a concrete surface with some chility cracking and by dust shards splintering.	24	44100	2	00:01
Impact_ice_Earge_Aod.wav	A raw, large, fozen toe chunk being thrown on a concrete surface with some chilly cracking and by dust shards splintering.	24	44100	2	00:01
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Impact_lce_Large_A05.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	24	44100	2	00:01
Impact_lce_Large_A06.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	24	44100	2	00:01
Impact_Ice_Large_A07.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	24	44100	2	00:01
Impact_lce_Large_A08.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	24	44100	2	00:01
Impact_lce_Large_A09.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	24	44100	2	00:01
Impact_lce_Large_A10.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	24	44100	2	00:01
Impact_lce_Large_A11.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	24 24	44100 44100	2	00:01 00:01
Impact_Ice_Large_A12.wav Impact_Ice_Large_A13.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.  A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	24	44100	2	00:01
Impact Ice Large A14.way	A raw, large, riozen ice chunk being timown on a concrete surface with some chilly cracking and by yours related springering.  A raw, large, riozen ice chunk being thrown on a concrete surface with some chilly cracking and by dust shards splintering.  A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and ice dust shards splintering.	24	44100	2	00:01
Impact_ice_Large_A15.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	24	44100	2	00:01
Impact Ice Moderate A01.way	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	24	44100	2	00:01
Impact_Ice_Moderate_A02.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	24	44100	2	00:01
Impact_Ice_Moderate_A03.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	24	44100	2	00:01
Impact_lce_Moderate_A04.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	24	44100	2	00:01
Impact_Ice_Moderate_A05.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	24	44100	2	00:01
Impact_Ice_Moderate_A06.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	24	44100	2	00:01
Impact_Ice_Moderate_A07.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	24	44100	2	00:01
Impact_Ice_Moderate_A08.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	24	44100	2	00:01
Impact_Ice_Moderate_A09.wav Impact_Ice_Moderate_A10.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.  A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	24 24	44100 44100	2	00:01 00:01
Impact Ice Small A01.way	A law, inequality, incoming the property of th	24	44100	2	00:01
Impact Ice Small A02.way	criming a nezer nee chank with a metal hammer for a small, cold diagning impact with ice shards scattering or no concrete.	24	44100	2	00:01
Impact_Ice_Small_A03.wav	Striking a frozen lee chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24	44100	2	00:01
Impact_Ice_Small_A04.wav	Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24	44100	2	00:01
Impact_Ice_Small_A05.wav	Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24	44100	2	00:01
Impact_lce_Small_A06.wav	Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24	44100	2	00:01
Impact_Ice_Small_A07.wav	Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24	44100	2	00:01
Impact_Ice_Small_A08.wav	Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24	44100	2	00:01
Impact_lce_Small_A09.wav	Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24	44100	2	00:01
Impact_lce_Small_A10.wav	Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24	44100	2	00:01
Impact_Ice_Small_A11.wav	Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24 24	44100 44100	2	00:01 00:01
Impact_Ice_Small_A12.wav Impact_Ice_Small_A13.wav	Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.  Striking a frozen ice chunk with a metal hammer for a small, cold digging impact with ice shards scattering on to concrete.	24	44100	2	00:01
Impact Ice Small B01.way	Suiting a nuce in certain wint a meta naminar or a small, you upging impact wint occasions extending on to discrete and increase in control or a small, you upging impact wint occasions extending on to discrete and increase in control or a small produce of the small produce in control with trainer shoes on a concrete surface for a damagine, ize, cold, impact with code shards and bright crystals scattering.	24	44100	2	00:00
Impact_ice_Small_B02.wav	Kicking a frozen (se chunk with trainer shoes on a concrete surface for a damaging, joy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact Ice Small B03.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact_Ice_Small_B04.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact_lce_Small_B05.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact_Ice_Small_B06.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact_Ice_Small_B07.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact_lce_Small_B08.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact_Ice_Small_B09.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24	44100 44100	2	00:01 00:01
Impact_Ice_Small_B10.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24 24	44100 44100	2	00:01
Impact_Ice_Small_B11.wav Impact_Ice_Small_B12.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.  Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact Ice Small B13 way	Noting a note in or unun with trainer shoes on a concrete surface for a damaging, ize, you, impact with cod shards and bright crystals scalering.  Kicking a force lice churk with trainer shoes on a concrete surface for a damaging, ize, you, dil impact with cod shards and bright crystals scalering.	24	44100	2	00:01
Impact_ice_Small_B14.wav	Kicking a frozen (se chunk with trainer shoes on a concrete surface for a damaging, joy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact_Ice_Small_B15.wav	Kicking a frozen ice chunk with trainer shoes on a concrete surface for a damaging, icy, cold, impact with cold shards and bright crystals scattering.	24	44100	2	00:01
Impact_lce_Small_C01.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_lce_Small_C02.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C03.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C04.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C05.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C06.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.  Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24 24	44100 44100	2	00:01 00:01
Impact_Ice_Small_C07.wav Impact_Ice_Small_C08.wav	Noting rozen to shards, chunks and pieces with trainer shoes on a concrete surface for a light, i.e., cold debits movement and impact with the fragments, crystals and shards being scattered aggressively.  Kicking frozen toe shards, chunks and pieces with trainer shoes on a concrete surface for a light, i.e., cold debits movement and impact with toe fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_ice_Small_C09.wav	Notice increase in the process with trainer shoes on a concrete surface for a light, i.e., cold debits movement and impact with ice fragments, crystals and shared being scattered agreessivery.  Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, i.e., cold debits movement and impact with ice fragments, crystals and shared being scattered agreessivery.	24	44100	2	00:01
Impact Ice Small C10.way	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, izy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C11.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C12.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C13.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_lce_Small_C14.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C15.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C16.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C17.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01
Impact_Ice_Small_C18.wav	Kicking frozen ice shards, chunks and pieces with trainer shoes on a concrete surface for a light, icy, cold debris movement and impact with ice fragments, crystals and shards being scattered aggressively.	24	44100	2	00:01

Impact_Ice_Small_D01.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D02.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D03.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D04.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D05.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D06.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D07.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D08.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D09.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D10.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D11.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D12.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D13.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Ice_Small_D14.wav	Throwing a small ice chunk on a concrete surface for a light, but hard cold impact of icy crystals and fragments, then scattering around the concrete as dusty debris.	24	44100	2	00:01
Impact_Metal_Hard_01.wav	Striking a large metallic tin with a metal mallet for a hard, bright, reverberating strike with a slight decay.	24	44100	2	00:01
Impact_Metal_Hard_02.wav	Striking a large metallic tin with a metal mallet for a hard, bright, reverberating strike with a slight decay.	24	44100	2	00:01
Impact_Metal_Hard_03.wav	Striking a large metallic tin with a metal mallet for a hard, bright, reverberating strike with a slight decay.	24	44100	2	00:01
Impact_Metal_Hard_04.wav	Striking a large metallic tin with a metal mallet for a hard, bright, reverberating strike with a slight decay.	24	44100	2	00:01
Impact_Metal_Hard_05.wav	Striking a large metallic tin with a metal mallet for a hard, bright, reverberating strike with a slight decay.	24	44100	2	00:01
Impact_Metal_Moderate_01.wav	Striking a large metallic tin with a metal mallet for a moderate, soft, damped strike with a slight decay.	24	44100	2	00:01
Impact_Metal_Moderate_02.wav	Striking a large metallic tin with a metal mailet for a moderate, soft, damped strike with a slight decay.	24	44100	2	00:01
Impact_Metal_Moderate_03.wav	Striking a large metallic tin with a metal mallet for a moderate, soft, damped strike with a slight decay.	24	44100	2	00:01
Impact_Metal_Moderate_04.wav	Striking a large metallic tin with a metal mallet for a moderate, soft, damped strike with a slight decay.	24	44100	2	00:01
Impact_Metal_Moderate_05.wav	Striking a large metallic tin with a metal mallet for a moderate, soft, damped strike with a slight decay.	24	44100	2	00:01
Impact_Wooden_Bashing_01.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	24	44100	2	00:00
Impact_Wooden_Bashing_02.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	24	44100	2	00:01
Impact_Wooden_Bashing_03.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	24	44100	2	00:01
Impact_Wooden_Bashing_04.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	24	44100 44100	2	00:01
Impact_Wooden_Bashing_05.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	24	11100	2	00.01
Kettle_Boiling_01.wav	An English metal kettle boiling hot water, ending with an internal bubbling and automatic switch turning the kettle off.	24	44100	2	01:44
Kicking_Icicle_Concrete_01.wav	Kicking a small, frozen icicle chunk on a concrete surface with trainer shoes for a bright, impact hitting sound.	24	44100	2	00:01 00:02
Kicking_Icicle_Concrete_02.wav	Kicking a small, frozen icicle chunk on a concrete surface with trainer shoes for a bright, impact hitting sound.	24	44100	_	
Kicking_Icicle_Concrete_03.wav Knife_Metal_Scraping_Single_01.wav	Kicking a small, frozen icicle chunk on a concrete surface with trainer shoes for a bright, impact hitting sound.	24 24	44100 44100	2	00:01 00:01
	Scraping two small metal knives together for a bright, piercing, metallic sharpening.	24	44100	2	00:01
Knife_Metal_Scraping_Single_02.wav	Scraping two small metal knives together for a bright, piercing, metallic sharpening.			2	
Knife_Metal_Scraping_Single_03.wav	Scraping two small metal knives together for a bright, piercing, metallic sharpening.	24	44100 44100	_	00:01
Logo_Dissolve_Electric_01.wav	A sound accompanying a company logo dissolve or fade. An electrical descent with fizzing, hissing and crackling with a gradual decay.	24		2	00.01
Monster_Growling_Low_1.wav  Monster Growling Low 2.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.  A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	24 24	44100 44100	2	00:02 00:02
Monster Growling Low 3.wav		24	44100	2	00:02
Monster Growling Low 4.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.  A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	24	44100	2	00:02
Monster Growling Low 5.wav	A general, say, yutuural, indiset given, shout, roar or scream. A human male pitched down.  A general, say, yutuural, indiset given, shout, roar or scream. A human male pitched down.	24	44100	2	00:02
Monster_Growling_Low_6.wav	A general, say, yutuural, indiset given, shout, roar or scream. A human male pitched down.  A general, say, yutuural, indiset given, shout, roar or scream. A human male pitched down.	24	44100	2	00:03
Monster_Growling_Low_7.wav	A general, scary, guttural, morster growt, shout, roar or scream. A human male pitched down.	24	44100	2	00:02
Monster_Growling_Low_8.wav	A general, scary, guttural, morster growt, shout, roar or scream. A human male pitched down.	24	44100	2	00:02
Monster Growling Low 9.wav	A general, scary, authoral, monster growt, shout, roar or scream. A human male pitched down.	24	44100	2	00:04
Noise Hissing Glitch 01 LOOP.way	Agoined, sear, graduat, increasing grown, ander, and a section, in minimum may protect down.  An accidental sound similar to white noise. A high pitched hissing, ringing and cracking recorded while no microphone was connected.	24	44100	1	00:02
Noise_White_Deep_01_LOOP.wav	A synthesized white noise with a deep low colour for an 8-bit rumbling or retro earthquake sound. Seamless looping.	16	44100	2	00:07
Noise_White_High_01_LOOP.wav	A synthesized white noise with a high, piercing colour for a bright, static, hissing fuzz. Seamless looping.	24	44100	1	00:10
Ocean-Drum_Rolling_Felt_01.wav	Rolling around an ocean drum filled with metallic balls on the felt-sided head. Simulating the sound of ocean seaside waves with a high, softer hissing.	24	44100	2	00:47
Ocean-Drum_Rolling_Plastic_01.wav	Rolling around an ocean drum filled with metallic balls on the plastic-sided head. Simulating the sound of ocean seaside waves with a high, bright hissing.	24	44100	2	00:42
Oidz_Magnet_Sizzling_01.wav	Sizzling together two metallic oidz magnets as they vibrate rapidly to create a buzzing, crackling static electrical sound.	24	44100	2	00:01
Parrot Lorikeet Ensemble Multi 01.way	An enclosure of multiple lorikeet parrots at a zoo. Loud, high chirping, birdsong, piercing whistling and other distant bird animals.	24	44100	2	00:47
Parrot_Lorikeet_Ensemble_Multi_02.wav	An enclosure of multiple lorikeet parrots at a zoo. Loud, high chirping, birdsong, piercing whistling and other distant bird animals.	24	44100	2	01:30
Plug_Insert_01.wav	Inserting, putting in, plugging in an English plug into a socket.	24	44100	2	00:01
Plug_Insert_02.wav	Inserting, putting in, plugging in an English plug into a socket.	24	44100	2	00:01
Plug_Insert_03.wav	Inserting, putting in, plugging in an English plug into a socket.	24	44100	2	00:01
Plug Pulling-Out 01.way	Pulling out an English plug from its socket.	24	44100	2	00:01
Plug_Pulling-Out_02.wav	Pulling out an English plug from its socket.	24	44100	2	00:01
Plug_Pulling-Out_03.wav	Pulling out an English plug from its socket.	24	44100	2	00:01
Popping_Bottle_High_01.wav	A high pitched popping alert notification by opening the lid of a plastic bottle filled with water.	24	44100	2	00:00
Popping_Bottle_High_02.wav	A high pitched popping alert notification by opening the lid of a plastic bottle filled with water.	24	44100	2	00:00
Popping_Bottle_High_03.wav	A high pitched popping alert notification by opening the lid of a plastic bottle filled with water.	24	44100	2	00:00
Popping_Bottle_High_04.wav	A high pitched popping alert notification by opening the lid of a plastic bottle filled with water.	24	44100	2	00:00
Popping_Bottle_Low_01.wav	A low pitched popping alert notification by opening the lid of a plastic bottle filled with water.	24	44100	2	00:00
Popping_Bottle_Low_02.wav	A low pitched popping alert notification by opening the lid of a plastic bottle filled with water.	24	44100	2	00:00
Popping_Mouth_High_01.wav	A high pitched popping alert notification by creating a pop with the human mouth.	24	44100	2	00:00

Popping_Mouth_Low_01.wav	A low pitched popping alert notification by creating a pop with the human mouth.	24	44100	2	00:00
Refrigerator_Idling_Close_01_LOOP.wav	An electric refrigerator fridge idling and humming a drone with its cooling system active. An intermittent creaking and moaning, with watery movement of the water dispenser. Seamless looping.	24	44100	2	00:16
Roller-Coaster_Chain-Hill-Lift_01.wav	A mechanical roller coaster chain hill lifting a cart up a wooden track. A regular, rhythmic clicking and clanking of the metal chains.	24	44100	2	00:17
Roller-Coaster_Chain-Hill-Lift_01_LOOP.wav	A mechanical roller coaster chain hill lifting a cart up a wooden track. A regular, rhythmic clicking and clanking of the metal chains. Seamless looping.	24	44100	2	00:06
Roller-Coaster_Full-Ride_01.wav	Riding a wooden roller coaster at a theme amusement park with passengers screaming with excitement, chain lift tracks, and other mechanical sounds of the coaster carriages.	24	44100	2	01:55
Roller-Coaster_Full-Ride_02.wav	Riding a wooden roller coaster at a theme amusement park with passengers screaming with excitement, chain lift tracks, and other mechanical sounds of the coaster carriages.	24	44100	2	01:44
Rolling_Marble_Wood_01.wav	Rolling a small glass marble on a wooden floor surface.	24	44100	2	00:06
Rolling_Marble_Wood_02.wav	Rolling a small glass marble on a wooden floor surface.	24	44100	2	00:05
Rummaging_Paper_01.wav	Searching, squishing and rummaging through sheets of paper and newspaper for a wooden, dry scavenging sound.	24	44100	2	00:34
Sawing_Toast_01.wav	Sawing crisp, crunchy toast that has been cooked with a metal knife on a glass plate.	16	44100	2	00:06
Sawing_Toast_02.wav	Sawing crisp, crunchy toast that has been cooked with a metal knife on a glass plate.	16	44100	2	00:05
Scissors_Metal_Multi_01.wav	Multiple snips of a small pair of metal scissors close to the recorder.	24	44100	2	00:05
Scissors_Metal_Single_01.wav	A single snip and reset of a pair of metal scissors with metal scraping as if at a hairdresser or barber.	16	44100	2	00:01 00:01
Scissors_Metal_Single_02.wav	A single snip and reset of a pair of metal scissors with metal scraping as if at a hairdresser or barber.	16 16	44100 44100	2	00:01
Scissors_Metal_Single_03.wav Scraping_Brick_Short_01.wav	A single snip and reset of a pair of metal scissors with metal scraping as if at a hairdresser or barber.  A single quick grinding scrape of two bricks against each other at a distance of roughly 5 centimeters.	24	44100	_	00:01
Scraping_Brick_Snort_01.wav Screaming Crowd Large 01.wav	A single quick grinning scrape of two bricks against each other at a distance or roughly a centimeters.  A large afficial screaming crowd of people in terror, created from a combination of several theme park ride screams. Some high animal insect noise, Low frequencies reduced.	24	44100	2	00:02
Screaming_Crowd_Large_01.wav Screaming_Crowd_Large_02.wav	A large artificial screaming crows or people in terror, created from a combination of several theme park ride screams. Some ring animal insect noise. Low frequencies reduced.  A large affilial screaming crows of people in terror, created from a combination of several theme park ride screams. Low frequencies reduced.	24	44100	2	01:22
Screaming_Crowd_Large_02.wav Screaming_Crowd_Large_03.wav	A raige attituda streaming crowd of people in terror, created from a combination of several time pair rice screams. Low frequencies reduced.  A large attituda screaming crowd of people in terror, created from a combination of several time pair rice screams. Low frequencies reduced.	24	44100	2	00:47
Screaming_Crowd_Large_03.wav Screaming_Crowd_Moderate_01.wav	A raige annual autoaming Lown or people in terror, deated unitor a continuation to several uterite sucestating. Low inequences reduced.  A moderate crowd of besole screaming on a boat rocking theme park amusement ride.	24	44100	2	01:00
Screaming_Clowd_Woodcrate_01.way	A single passing roller coaster cart with its riders screaming as a passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:00
Screaming Roller-Coaster 02.way	A single passing roller coaster cart with its riders screaming as it passes. Low rumbing of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:09
Screaming Roller-Coaster 03.way	A single passing roller coaster cart with its riders screaming as it passes. Low numbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:08
Screaming_Roller-Coaster_04.way	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:09
Screaming_Roller-Coaster_05.way	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:12
Screaming Roller-Coaster 06.way	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:11
Screaming_Roller-Coaster_07.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:08
Screaming_Roller-Coaster_08.way	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:10
Screaming_Roller-Coaster_09.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:10
Screaming_Roller-Coaster_10.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:10
Screaming_Roller-Coaster_11.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:16
Screaming_Roller-Coaster_12.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:14
Screaming_Roller-Coaster_13.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:10
Screaming_Roller-Coaster_14.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:12
Screaming_Roller-Coaster_15.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:13
Screaming_Roller-Coaster_16.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:09
Screaming_Roller-Coaster_17.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	80:00
Screaming_Roller-Coaster_18.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:14
Screaming_Roller-Coaster_19.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:07
Screaming_Roller-Coaster_20.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:09
Screaming_Roller-Coaster_21.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24 24	44100 44100	2	00:11
Screaming_Roller-Coaster_22.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.		44100 44100	2	00:08
Screaming_Roller-Coaster_23.wav Screaming_Roller-Coaster_24.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.  A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24 24	44100	2	00:09
Screaming_Roller-Coaster_24.wav Screaming_Roller-Coaster_25.wav	A single passing roller doester can win its rolers acceptancy as it passes. Low furniously or it is clarifyed as it passes. Roughly 5 meters from the recorder at its closest pass.  A single passing roller coaster can with its riders coreaming as it passes. Low wrumbing of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:10
Screaming_Roller-Coaster_25.wav Screaming_Roller-Coaster_26.wav	A single passing roller doset cart with its inders accenting as it passes. Low furniously of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.  A single passing roller coaster cart with its riders accenting as it passes. Low murbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:10
Screaming_Roller-Coaster_20.wav	A single passing roller coaster can will nit index as accenting as it passes. Low numbing of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.  A single passing roller coaster cart with its riders screaming as it passes. Low numbing of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	24	44100	2	00:10
Screwdriver_Ratchet_Multi_01.wav	A metal rathest screwing in a screw with its plastic clicking on each twist.	24	44100	2	00:03
Screwdriver_Ratchet_Multi_02.wav	A metal ratchet screwing in a screw with its plastic clicking on each twist.	24	44100	2	00:11
Screwdriver Ratchet Multi 03.wav	A metal ratchet screwdriver screwing in a screw with its plastic clicking on each twist.	24	44100	2	00:16
Shaking_Rattling_Wooden-Branch_Long_01.wav	Shaking a dry, dead wooden palm tree leaf for a wooden rattling.	24	44100	2	00:15
Shaver_Electric_Full_01.wav	A full shaving cycle with an electric razor cutting a hairy beard in a reverberating bathroom.	24	44100	2	01:05
Shower_Water_Full_01.wav	A full short shower cycle with running water hitting a tiled floor, human body, and then down a drain. Includes turning the shower on, and turning off.	16	44100	2	00:38
Shower_Water_Full_02.wav	A full shower cycle with large running water drops hitting a tiled floor, human body, a shower curtain and then down a drain. Includes turning the shower on, and turning off.	24	44100	2	01:07
Slap_Plastic_Tremolo_01.wav	A quick, short, stuttering stapping sound of two plastic objects smacking together rapidly.	24	44100	2	00:01
Slap_Plastic_Tremolo_02.wav	A quick, short, stuttering slapping sound of two plastic objects smacking together rapidly.	24	44100	2	00:01
Slap_Plastic_Tremolo_03.wav	A quick, short, stuttering stapping sound of two plastic objects smacking together rapidly.	24	44100	2	00:01
Slap_Plastic_Tremolo_04.wav	A quick, short, stuttering stapping sound of two plastic objects smacking together rapidly.	24	44100	2	00:01
Slap_Plastic_Tremolo_Long_01.wav	A quick, short, stuttering slapping sound of two plastic objects smacking together rapidly. A longer variation.	24	44100	2	00:06
Sleigh_Bells_Long_01.wav	A long variation of metal sleigh bells jangling, twinkling and sparkling together.	24	44100	2	00:24
Sleigh_Bells_Long_02.wav	A long variation of metal sleigh bells jangling, twinkling and sparkling together.	24	44100	2	00:22
Smashing_Glass_Bottle_01.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	16	44100	2	00:02
Smashing_Glass_Bottle_02.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	16	44100	2	00:01
Smashing_Glass_Bottle_03.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	16	44100	2	00:02
Smashing_Glass_Bottle_04.wav	Throwing a glass bottle onto a hard filed floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	16	44100	2	00:01
Smashing_Glass_Bottle_05.wav	Throwing a glass bottle onto a hard filed floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	16 16	44100 44100	2	00:03 00:01
Smashing_Glass_Bottle_06.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	10	44100	2	00.01

Smashing_Glass_Bottle_07.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	16	44100	2	00:02
Smashing_Glass_Bottle_08.wav	Throwing a glass bottle onto a hard filed floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	16	44100	2	00:02
Sneezing_Male_Single_01.wav	A single aggressive sneeze of a male.	16	44100	2	00:01
Sneezing_Male_Single_02.wav	A single aggressive sneeze of a male.	16	44100	2	00:01
Sneezing_Male_Single_03.wav	A single aggressive sneeze of a male.	16	44100	2	00:01
Sneezing_Male_Single_04.wav	A single aggressive sneeze of a male.	16	44100	2	00:01
Sneezing_Male_Single_05.wav	A single aggressive sneeze of a male.	16	44100	2	00:01
Sniffing_Male_Single_Long_A01.wav	A single nose sniff from a male smelling something. A longer variation.	24	44100	2	00:01
Sniffing_Male_Single_Long_A02.wav	A single nose sniff from a male smelling something. A longer variation.	24	44100	2	00:01
Sniffing_Male_Single_Long_A03.wav	A single nose sniff from a male smelling something. A longer variation.	24	44100	2	00:01
Sniffing_Male_Single_Short_A01.wav	A single nose sniff from a male smelling something. A shorter variation.	24	44100 44100	2	00:00
Sniffing_Male_Single_Short_A02.wav	A single nose sniff from a male smelling something. A shorter variation.  A single nose sniff from a male smelling something. A shorter variation.	24 24	44100 44100	2	00:00 00:01
Sniffing_Male_Single_Short_A03.wav Sniffing_Male_Single_Short_B01.wav	A single nose shiff from a male smelling something. A shorter variation and deeper in pitch with more blockage.  A single nose shiff from a male smelling something. A shorter variation and deeper in pitch with more blockage.	16	44100	2	00:01
Sniffing_Male_Single_Short_B02.wav	A single nose smill from a male smelling sometime, A shorter variation and deeper in pitch with more blockage.  A single nose smill from a male smelling something. A shorter variation and deeper in pitch with more blockage.	16	44100	2	00:00
Sniffing_Male_Single_Short_B03.wav	A single nose smiff from a male smelling something. A shorter variation and deeper in pitch with more blockage.  A single nose smiff from a male smelling something. A shorter variation and deeper in pitch with more blockage.	16	44100	2	00:00
Sniffing_Male_Single_Short_B04.wav	A single rose shiff from a male smelling something. A shorter variation and deeper in pitch with more blockage.  A single nose shiff from a male smelling something. A shorter variation and deeper in pitch with more blockage.	16	44100	2	00:00
Splash_Water_Human_Jumping_01.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	16	44100	2	00:03
Splash_Water_Human_Jumping_02.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	16	44100	2	00:06
Splash_Water_Human_Jumping_03.wav	An adult human jumping into a swimming good of water, creating an average wet splash with bubbles fizzing and hissing.	16	44100	2	00:03
Splash_Water_Human_Jumping_04.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	16	44100	2	00:03
Splash_Water_Human_Jumping_05.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	16	44100	2	00:03
Splash_Water_Human_Jumping_06.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	16	44100	2	00:04
Splash_Water_Human_Jumping_07.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	16	44100	2	00:06
Splash_Water_Human_Jumping_08.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	16	44100	2	00:05
Splash_Water_Small_01.wav	Dropping a small, heavy object into a swimming pool of water, creating a small but deep wet splash with a ricochet ripple and plop.	24	44100	2	00:02
Splash_Water_Small_02.wav	Dropping a small, heavy object into a swimming pool of water, creating a small but deep wet splash with a ricochet ripple and plop.	24	44100	2	00:02
Spray_Gas_Aerosol_Deoderant_Long_01.wav	A longer spray of an aerosol gas deoderant odour spray bottle.	16	44100	2	00:01
Spray_Gas_Aerosol_Deoderant_Short_01.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	16	44100	2	00:00
Spray_Gas_Aerosol_Deoderant_Short_02.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	16	44100	2	00:00
Spray_Gas_Aerosol_Deoderant_Short_03.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	16	44100	2	00:00
Spray_Gas_Aerosol_Deoderant_Short_04.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	16	44100 44100	2	00:00
Spray_Gas_Aerosol_Deoderant_Short_05.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	16		2	00:00 00:01
Squeaking_Metal-on-Glass_Long_01.wav Squeaking_Metal-on-Glass_Long_02.wav	A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.  A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16 16	44100 44100	2	00:01
Squeaking_Metal-on-Glass_Long_02.wav Squeaking_Metal-on-Glass_Long_03.wav	A torig mgr. stuttering squeaking iron incircuit schaping a metal straw on a giass cup irin.  A long high stuttering squeaking from forcefull scraping a metal straw on a giass cup irin.	16	44100	2	00:01
Squeaking Metal-on-Glass Long 04.wav	A long ingin stutering squeaking iron incircul syaping a literal state of a glass cup irin.  A long ingin stutering squeaking from forces sults craping a netal straw on a glass cup irin.	16	44100	2	00:02
Squeaking Metal-on-Glass Long 05.wav	A long ingin stutering squeaking iron incircul syaping a literal state of a glass cup irin.  A long ingin stutering squeaking from forces sults craping a netal straw on a glass cup irin.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Long_06.wav	A long high stuttering squeaking from forceful scraping a metal straw on a glass cup rim.  A long high stuttering squeaking from forceful scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Long_07.wav	A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking Metal-on-Glass Short 01.way	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Short_02.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Short_03.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Short_04.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Short_05.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Short_06.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Short_07.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Short_08.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Short_09.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16	44100	2	00:01
Squeaking_Metal-on-Glass_Short_10.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16 16	44100 44100	2	00:00 00:01
Squeaking_Metal-on-Glass_Short_11.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.			2	00:01
Squeaking_Metal-on-Glass_Short_12.wav Squeaking_Metal-on-Glass_Short_13.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.  A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	16 16	44100 44100	2	00:00
Squeaking Mouth High 01.way	A short high satureting squeening into inforcein sciencing a linear start on a grass cuty into	24	44100	2	00:00
Squeaking Mouth High 02.way	A short high animal squeezing produced with the human mouth by squeezing air through prockered lips and closed teeth. Similar to a raising sound.  A short high animal squeezing produced with the human mouth by squeezing air through puckered lips and closed teeth. Similar to a kissing sound.	24	44100	2	00:01
Squeaking Mouth High 03.wav	A short high animal squeezing produced with the human mouth by squeezing air through proceded in job and closed teeth. Similar to a dissing sound.  A short high animal squeezing produced with the human mouth by squeezing air through proceded lips and closed teeth. Similar to a kissing sound.	24	44100	2	00:01
Squeaking_Mouth_High_04.wav	A short high animal squeezing produced with the human mouth by squeezing air through puckered lips and closed teeth. Similar to a kissing sound.	24	44100	2	00:01
Squeaking_Mouth_High_05.wav	A short high animal squeeds with the human mouth by squeezing air through puckered lips and closed teeth. Similar to a kissing sound.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_01.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_02.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_03.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_04.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_05.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_06.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_07.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_08.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_09.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01

Squeaking_Pet-Toy_Long_10.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_11.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_12.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_13.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:01
Squeaking_Pet-Toy_Long_14.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking_Pet-Toy_Long_15.wav	A long high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking_Pet-Toy_Short_01.wav	A short high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking Pet-Toy Short 02.wav	A short high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking_Pet-Toy_Short_03.wav	A short high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking_Pet-Toy_Short_04.wav	A short high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking Pet-Tov Short 05.way	A short high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking_Pet-Toy_Short_06.wav	A short high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking_Pet-Toy_Short_07.wav	A short high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking_Pet-Toy_Short_08.wav	A short high squeaking voice from a small squeezing cat or dog toy.  A short high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking_Pet-Toy_Short_09.wav	A short high squeaking voice from a small squeezing cat or dog toy.  A short high squeaking voice from a small squeezing cat or dog toy.	24	44100	2	00:00
Squeaking_Pet-Toy_Short_10.wav	A short high squeaking voice from a small squeezing dat or dog toy. A short high squeaking voice from a small squeezing dat or dog toy.	24	44100	2	00:00
					00:00
Squeaking_Plastic_Long_01.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	
Squeaking_Plastic_Long_02.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	00:02
Squeaking_Plastic_Long_03.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	00:03
Squeaking_Plastic_Long_04.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	00:03
Squeaking_Plastic_Long_05.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	00:02
Squeaking_Plastic_Long_06.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	00:02
Squeaking_Plastic_Long_07.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	00:02
Squeaking_Plastic_Long_08.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	00:03
Squeaking_Plastic_Long_09.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	00:05
Squeaking_Plastic_Long_10.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	24	44100	2	00:05
Squeaking_Plastic_Short_01.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_02.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_03.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_04.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_05.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_06.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_07.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_08.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_09.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_10.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking Plastic Short 11.way	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_12.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking Plastic Short 13.way	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:02
Squeaking Plastic Short 14.way	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:02
Squeaking_Plastic_Short_15.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Plastic_Short_16.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	24	44100	2	00:01
Squeaking_Toy_Pig_Loud_01.wav	A loud, painful animal squeak from a plastic toy pig being forcefully squeezed and depleting its air rapidly for a harsh cry.	24	44100	2	00:01
Squeaking_Toy_Pig_Loud_02.wav	A loud, painful animal squeak from a plastic to y rigo being forcefully squeezed and depleting its air rapidly for a harsh cry.	24	44100	2	00:01
Squeaking_Toy_Pig_Loud_03.wav	A loud, painful animal squeak from a plastic to y rigo being forcefully squeezed and depleting its air rapidly for a harsh cry.	24	44100	2	00:01
		24	44100	2	00:01
Squeaking_Toy_Pig_Loud_04.wav	A loud, painful animal squeak from a plastic top yig being forcefully squeezed and depleting its air rapidly for a harsh cry.	24	44100	2	00:01
Squeaking_Toy_Pig_Loud_05.wav	A loud, painful animal squeak from a plastic toy pig being forcefully squeezed and depleting its air rapidly for a harsh cry.	24	44100	2	00:01
Squeaking_Toy_Pig_Soft_01.wav	A normal squeak from a plastic toy pig being squeezed and depleting its air for an artificial animal vocalization.				00:01
Squeaking_Toy_Pig_Soft_02.wav	A normal squeak from a plastic toy pig being squeezed and depleting its air for an artificial animal vocalization.	24	44100	2	
Squeaking_Toy_Pig_Soft_03.wav	A normal squeak from a plastic toy pig being squeezed and depleting its air for an artificial animal vocalization.	24	44100	2	00:01
Squeaking_Toy_Pig_Soft_04.wav	A normal squeak from a plastic toy pig being squeezed and depleting its air for an artificial animal vocalization.	24	44100	2	00:01
Static_Speaker_Small_01.wav	A small stylophone speaker idling with a static drone of noise.	24	44100	2	00:08
Stream_Water_01_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Seamless looping.	16	44100	2	00:30
Stream_Water_02_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Seamless looping.	24	44100	2	00:30
Stream_Water_03_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	24	44100	2	00:28
Stream_Water_04_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	24	44100	2	00:30
Stream_Water_05_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Seamless looping.	24	44100	2	00:30
Stream_Water_06_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	24	44100	2	00:30
Stream_Water_07_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	24	44100	2	00:30
Stream_Water_08_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	24	44100	2	00:30
Stream_Water_09_LOOP.wav	A small running stream of bubbling water flowing aggressively on a tarmac road as a flash flood with splashing and dripping. Seamless looping.	24	44100	2	00:20
Strimmer_Grass_Distant_01.wav	A distant grass strimming mowing machine cutting a garden. Some birdsong.	24	44100	2	00:38
Suitcase_Moving-Walkway_Metal_01.wav	Dragging a plastic suitcase along a metal moving walkway at an airport for a metallic droning and rhythmic clicking of the conveyor. People talking in the background.	24	44100	2	00:28
Swallowing_Male_Single_01.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	16	44100	2	00:01
Swallowing_Male_Single_02.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	16	44100	2	00:01
Swallowing_Male_Single_03.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	16	44100	2	00:00
Swallowing_Male_Single_04.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	16	44100	2	00:01

Swallowing_Male_Single_05.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	16	44100	2	00:01
Swallowing_Male_Single_06.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	16	44100	2	00:01
Swallowing_Male_Single_07.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	16	44100	2	00:00
Sweeping_Broom_Concrete_Single_Long_01.wav	A long cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	24	44100	2	00:02
Sweeping_Broom_Concrete_Single_Long_02.wav	A long cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	24	44100	2	00:01
Sweeping_Broom_Concrete_Single_Short_01.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	24	44100	2	00:01
Sweeping_Broom_Concrete_Single_Short_02.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	24	44100	2	00:01
Sweeping_Broom_Concrete_Single_Short_03.wav Sweeping_Broom_Concrete_Single_Short_04.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.  A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	24 24	44100 44100	2	00:01 00:01
Sweeping_Broom_Concrete_Single_Short_04.wav	A short cleaning sweep or a brisle broom on a concrete surface with initial usus cleans. A short cleaning sweep of a brisle broom on a concrete surface with mild usus cleans.	24	44100	2	00:01
Sweeping_Broom_Concrete_Single_Short_06.wav	A short cleaning sweep of a bristle broom on a concrete surface with milit dust debris.	24	44100	2	00:01
Sweeping_Broom_Concrete_Single_Short_07.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	24	44100	2	00:01
Sweeping_Broom_Concrete_Single_Short_08.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	24	44100	2	00:00
Sweeping_Broom_Concrete_Single_Short_09.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	24	44100	2	00:01
Sweeping_Broom_Concrete_Single_Short_10.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	24	44100	2	00:01
Sweeping_Broom_Glass_Single_Long_01.wav	A long cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:02
Sweeping_Broom_Glass_Single_Long_02.wav	A long cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Long_03.wav	A long cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:02
Sweeping_Broom_Glass_Single_Long_04.wav	A long cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:02
Sweeping_Broom_Glass_Single_Long_05.wav	A long cleaning sweep of a bristle brush on a tilied surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:02
Sweeping_Broom_Glass_Single_Long_06.wav	A long cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100 44100	2	00:03
Sweeping_Broom_Glass_Single_Long_07.wav Sweeping_Broom_Glass_Single_Long_08.wav	A long cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.  A long cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16 16	44100	2	00:02
Sweeping_Broom_Glass_Single_Long_vo.wav Sweeping_Broom_Glass_Single_Short_01.wav	A long cleaning sweep of a bristle brush on a lieu suntace with scaletied glass decirs and snatos or a foreker bottle.  A short cleaning sweep of a bristle brush or a lied surface with scaletied glass decirs and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_02.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.  A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_03.wav	A short cleaning sweep of a bristle brush on a tilled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping Broom Glass Single Short 04.way	A short cleaning sweep of a bristle brush on a tilled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping Broom Glass Single Short 05.way	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_06.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_07.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_08.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_09.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_10.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_11.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_12.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100	2	00:01
Sweeping_Broom_Glass_Single_Short_13.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16	44100 44100	2	00:01 00:01
Sweeping_Broom_Glass_Single_Short_14.wav Sweeping_Broom_Glass_Single_Short_15.wav	A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.  A short cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	16 16	44100	2	00:01
Switch Light Pulley 01.way	A strict clearing sweep or a critise trost or a time started glass devis and shares or a cricken bottle.  Pulling a pulley light switch on a string cord for a double clicking.	24	44100	2	00:01
Switch_Light_Pulley_02.wav	- Builing a pulse yight switch on a string cond or a double clicking.  Pulling a pulse yight switch on a string cord for a double clicking.	24	44100	2	00:01
Switch Light Pulley 03.way	Pulling a pulse find to that of the death a de	24	44100	2	00:01
Switch_Light_Pulley_Short_01.wav	Pulling a pulley light switch on a string cord for a double clicking. A shorter, quicker variation.	24	44100	2	00:01
Switch_Light_Pulley_Short_02.wav	Pulling a pulley light switch on a string cord for a double clicking. A shorter, quicker variation.	24	44100	2	00:00
Switch_Light_Pulley_Short_03.wav	Pulling a pulley light switch on a string cord for a double clicking. A shorter, quicker variation.	24	44100	2	00:00
Tearing_Newspaper_01.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	24	44100	2	00:01
Tearing_Newspaper_02.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	24	44100	2	00:01
Tearing_Newspaper_03.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	24	44100	2	00:01
Tearing_Newspaper_04.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	24	44100	2	00:01
Tearing_Newspaper_05.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	24	44100	2	00:01
Tearing_Newspaper_06.wav Tearing_Newspaper_07.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.  Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	24 24	44100 44100	2	00:01 00:01
Thunder-Tube Large Hit 01.wav	Rapidly and aggressively tearing a sneet or triin newspaper with a metal mallet for a spiking, metal, zapping and natural reverberating rumble in its wooden chamber.	24	44100	2	00:01
Thunder-Tube Large Hit 02.way	Simility the intensity. Our or angle uniform tode with a metal manter to a spanish, metal, zapping and natural reverberating rumble in its wooden chamber.  Striking the metallic coil of a large thunder tube with a metal mallet for a spanish, metal, zapping and natural reverberating rumble in its wooden chamber.	24	44100	2	00:15
Thunder-Tube Large Hit 03.way	Striking the metallic coil of a large thunder tube with a metal mallet for a spiking, metal, asping and natural reverberating rumble in its wooden chamber.	24	44100	2	00:16
Thunder-Tube_Large_Hit_04.wav	Striking the metallic coil of a large thunder tube with a metal mallet for a spiking, metal, zapping and natural reverberating rumble in its wooden chamber.	24	44100	2	00:21
Thunder-Tube_Large_Hit_05.wav	Striking the metallic coil of a large thunder tube with a metal mallet for a spiking, metal, zapping and natural reverberating rumble in its wooden chamber.	24	44100	2	00:19
Thunder-Tube_Large_Rumble_01.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	24	44100	2	00:18
Thunder-Tube_Large_Rumble_02.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	24	44100	2	00:17
Thunder-Tube_Large_Rumble_03.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	24	44100	2	00:19
Thunder-Tube_Large_Rumble_04.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	24	44100	2	00:26
Thunder-Tube_Large_Rumble_05.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	24	44100	2	00:24
Thunder-Tube_Large_Rumble_06.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	24	44100	2	00:22
Thunder_Close_01.wav	A close, bright, crackling thunder lightning strike during a thunderstorm with no rain.	16	44100	2	00:14
Thunder_Close_02.wav	A close, bright, crackling thunder lightning strike during a thunderstorm with no rain.	16 16	44100 44100	2	00:12 00:15
Thunder_Close_03.wav Thunder_Close_04.wav	A close, bright, crackling thunder lightning strike during a thunderstorm with no rain.  A close, bright, crackling thunder lightning strike during a thunderstorm with no rain.	16 24	44100 44100	2	00:15 00:16
Thunder_Close_04.wav Thunder_Close_05.wav	A close, prignt, cracking truncer lightning strike during a thundersorm with no rain sweeping across the landscape.  A close, booming thunder lightning strike during a thunderstorm with no rain sweeping across the landscape.	24	44100	2	00:16
	r. cook, becoming the control using a removement mill to tall streeping across the tartacepte.	27	77100	_	00.24

Thunder_Close_06.wav	A close, booming thunder lightning strike during a thunderstorm with no rain sweeping across the landscape.	24	44100	2	00:22
Thunder_Close_Rain_01.wav	A close, crackling thunder lightning strike during a thunderstorm with light rain.	16	44100	2	00:18
Thunder_Close_Rain_02.wav	A close, crackling thunder lightning strike during a thunderstorm with light rain.	16	44100	2	00:14
Thunder_Close_Rain_03.wav	A close, crackling thunder lightning strike during a thunderstorm with light rain.	24	44100	2	00:09
Thunder_Close_Rain_04.wav	A close, crackling thunder lightning strike during a thunderstorm with light rain.	24	44100	2	00:09
Thunder_Close_Rain_05.wav	A close, booming thunder lightning strike during a thunderstorm with very light rain.	24	44100	2	00:20
Thunder_Close_Rain_06.wav	A close, booming thunder lightning strike during a thunderstorm with very light rain.	24	44100	2	00:23
Thunder_Distant_01.wav	A distant, crackling thunder lightning strike during a far away thunderstorm with no rain.	16	44100	2	00:15
Thunder_Distant_02.wav	A distant, crackling thunder lightning strike during a far away thunderstorm with no rain.	16	44100	2	00:07
Thunder_Distant_03.wav	A distant, booming thunder lightning strike during a far away thunderstorm with no rain.	24	44100	2	00:12
Thunder_Distant_04.wav	A distant, booming thunder lightning strike during a far away thunderstorm with no rain.	24	44100	2	00:21
Thunder_Distant_05.wav	A distant, booming, scattered thunder lightning strike during a far away thunderstorm with no rain.	24	44100	2	00:16
Thunder_Distant_06.wav	A distant, booming thunder lightning strike during a far away thunderstorm with no rain.	24	44100	2	00:14
Thunder_Distant_Rain_01.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	24	44100	2	00:23 00:33
Thunder_Distant_Rain_02.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	24	44100	-	
Thunder_Distant_Rain_03.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	24	44100	2	00:18
Thunder_Distant_Rain_04.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	24	44100	2	00:19
Thunder_Distant_Rain_05.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	24	44100	2	00:15
Thunder_Distant_Rain_06.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	24	44100	2	00:23 00:24
Thunder_Extremely-Close_01.wav	A very close, loud booming and brightly crackling lightning strike during a large thunderstorm with no rain.	24	44100	-	
Thunder_Extremely-Close_02.wav	A very close, loud booming and brightly crackling lightning strike during a large thunderstorm with no rain.	24 24	44100 44100	2	00:31 00:13
Thunder_Extremely-Close_03.wav	A very close, loud booming and brightly crackling lightning strike during a large thunderstorm with no rain.			_	
Thunder_Very-Close_01.wav	A very close, booming thunder lightning strike during a thunderstorm with no rain sweeping across the landscape.	24 24	44100	2	00:08
Thunder_Very-Close_02.wav	A very close, booming thunder lightning strike during a thunderstorm with no rain sweeping across the landscape.	24 16	44100 44100	2	00:08
Thunder_Very-Close_Rain_01.wav	A very close, bright, crackling thunder lightning strike during a thunderstorm with rain.			_	
Thunder_Very-Close_Rain_02.wav	A very close, bright, crackling thunder lightning strike during a thunderstorm with rain.	24 24	44100 44100	2	00:16 00:13
Thunder_Very-Close_Rain_03.wav	A very close, bright, crackling thunder lightning strike during a thunderstorm with rain.			2	
Thunder_Very-Close_Rain_04.wav	A very close, booming, crackling thunder lightning strike during a thunderstorm with rain and light watery dripping.	16 16	44100 44100	2	00:13 00:16
Thunder_Very-Close_Rain_05.wav	A very close, booming, crackling thunder lightning strike during a thunderstorm with rain and light watery dripping.	24	44100	2	00:16
Thunder_Very-Close_Rain_06.wav Thunder_Very-Close_Rain_07.wav	A very close, booming, crackling thunder lightning strike during a thunderstorm with light rain.  A very close, booming, bright, crackling thunder lightning strike during a thunderstorm with moderate rain.	24	44100	2	00:24
Thunder_very-close_Rain_or.wav Thunder Very-Close Rain 08.wav	A very close, booming, bright, cracking tunitien significant guitare grant of the control of the	24	44100	2	00:08
Thunder_Very-Close_Rain_09.wav	A very close, booming, bright, cracking tunined rightning strike during a thunderstorm with moderate rain.  A very close, booming, bright, cracking thunder lightning strike during a thunderstorm with moderate rain.	24	44100	2	00:08
Thunder Very-Close Rain 10.way	A very close, booming, bright, cracking tunined rightning strike during a thunderstorm with moderate rain.  A very close, booming, bright, cracking thunder lightning strike during a thunderstorm with moderate rain.	24	44100	2	00:00
Ticking_Clock_Multi_01_LOOP.wav	A very close, bootning, origin, cacaming unitine injurining surrectioning a trindersorm with inderate fails.  A mechanical diockwork fook ticking time on every second. Seamless looping.	24	44100	2	00:20
Ticking_Clock_Multi_02_LOOP.wav		24	44100	2	00:12
Toaster Pop Single 01.wav	A mechanical clockwork clock rapidly ticking multiple times per second. Seamless looping.  The popping of a metal toaster after it has finished, completed its toasting cycle.	16	44100	2	00:10
Toaster Pop Single 02.wav	The popping of a metal toaster after it has finished, completed its toasting cycle.  The popping of a metal toaster after it has finished, completed its toasting cycle.	16	44100	2	00:01
Toaster_Pop_Single_03.wav	The popping of a metal basser after it has finished, completed its bassing cycle.  The popping of a metal basser after it has finished, completed its bassing cycle.	16	44100	2	00:01
Toaster_Pop_Single_04.wav	The popping of a metal basser after it has finished, completed its bassing cycle.  The popping of a metal basser after it has finished, completed its bassing cycle.	16	44100	2	00:01
Toaster_Start_Single_01.wav	The populary or internal reduction in the immandation completed in a deading system.  Setting, starting a metal to baster with a siliding metallic click switch as it tooks into place.	16	44100	2	00:01
Toaster_Start_Single_02.wav	Setting, starting a metal toaster with a sliding metallic click switch as it tocks into place.	16	44100	2	00:01
Toaster_Start_Single_03.wav	Setting, starting a metal toaster with a sliding metallic click switch as it tocks into place.	16	44100	2	00:01
Toaster_Start_Single_04.wav	Setting, starting a metal toaster with a sliding metallic click switch as it tocks into place.	16	44100	2	00:01
Toilet_Flush_American_01.wav	A toilet flushing in America with a watery swirling splash and draining with the lid up. A brief refilling cycle allowing the flush to reset.	24	44100	2	00:17
Toilet_Flush_American_02.wav	A tollet flushing in America with a watery swirling splash and draining with the lid up. A brief refilling cycle allowing the flush to reset.	24	44100	2	00:17
Toilet_Flush_American_03.wav	A tollet flushing in America with a watery swirling splash and draining with the lid up. A brief refilling cycle allowing the flush to reset.	24	44100	2	00:14
Toilet_Flush_European_01.wav	A toliet flushing in England with a long watery flush and draining with the lid up. A long refilling cycle to reset.	24	44100	2	01:39
Toilet_Flush_Philippines_01.wav	A tollet flushing in the Philippines with a short, weak watery flush and draining with the lid up. A loud, hissing refilling cycle to reset.	24	44100	2	00:26
Toy_Truck_Wheel_Acceleration_Long_01.wav	A plastic toy truck revving with its mechanical spinning wheels.	24	44100	2	00:07
Toy_Truck_Wheel_Acceleration_Long_02.wav	A plastic toy truck revving with its mechanical spinning wheels.	24	44100	2	00:09
Toy_Truck_Wheel_Acceleration_Long_03.wav	A plastic toy truck revving with its mechanical spinning wheels.	24	44100	2	00:07
Toy_Truck_Wheel_Acceleration_Short_01.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Toy_Truck_Wheel_Acceleration_Short_02.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Toy_Truck_Wheel_Acceleration_Short_03.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Toy_Truck_Wheel_Acceleration_Short_04.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Toy_Truck_Wheel_Acceleration_Short_05.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Toy_Truck_Wheel_Acceleration_Short_06.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Toy_Truck_Wheel_Acceleration_Short_07.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Toy_Truck_Wheel_Acceleration_Short_08.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Toy_Truck_Wheel_Acceleration_Short_09.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Toy_Truck_Wheel_Acceleration_Short_10.wav	A plastic toy truck revving once with its mechanical spinning wheels.	24	44100	2	00:01
Train_British_Arriving_Left-To-Right_Close_01.wav	A British commuter train arriving and stopping at a station from right to left with its engine humming and buzzing.	24	44100	2	00:38
Train_British_Arriving_Left-To-Right_Distant_01.wav	A British commuter train arriving and stopping at a station from right to left with its engine humming deeply and brakes squeaking.	24	44100	2	00:24
Train_British_Door_Beeping_01.wav	A British train door beeping to signal that it can now be opened.	16	44100	2	00:03
Train British Door Beeping 02.wav	A British train door beging to signal that it can now be opened.	16	44100	2	00:03
Train_British_Door_Beeping_03.wav	A British train door beeping to signal that it can now be opened.	24	44100	2	00:03

Train_British_Door_Beeping_04.wav		A British train door beeping to signal that it can now be opened.	24	44100	2	00:03
Train_British_Door_Closing_Beeping_01.wav		A British train door beeping quickly signalling that the door is now closing. The train door then slides shut with a hydraulic hiss and a loud slam.	24	44100	2	00:09
Train_British_Door_Opening_01.wav		A British train door opening with a hydraulic hissing and sliding. The interior air conditioning unit can be heard once the door is open.	24	44100	2	00:06
Train_British_Door_Opening_02_Announcement.	t.wav	A British train door opening with a hydraulic hissing and sliding. The interior air conditioning unit can be heard once the door is open as well as an automated train announcement.	24	44100	2	00:09
Train_British_Idling_01_LOOP.wav		A British train engine idling closely at a station with loud exhaust. Seamless looping.	24	44100	2	00:03
Train_British_Journey_Between-Coaches_01.war		Travelling between two coaches of a British commuter train, hearing the exterior journey of the train carriages as they speed between stations on the railway. Ends with squeaking brakes stopping at a station.	24	44100	2	02:29
Train_British_Journey_Between-Coaches_02.war		Travelling between two coaches of a British commuter train, hearing the exterior journey of the train carriages as they speed between stations on the railway. A squeaking of the carriage joining mechanism.	24	44100	2	01:00
Train_British_Leaving_Left-To-Right_01_Clip-Clo	•	A British commuter train accelerating away and leaving a station from left to right with clip clop on the railway tracks and engine whizzing.	24	44100	2	00:20
Train_British_Leaving_Left-To-Right_02_Clip-Clo	op.wav	A British commuter train accelerating away and leaving a station from left to right with clip clop on the railway tracks and engine whizzing.	24	44100	2	00:27
Train_British_Leaving_Left-To-Right_03.wav		A British commuter train accelerating away and leaving a station from left to right with engine whizzing and air brake steam hissing.	24	44100	2	00:24
Train_British_Leaving_Left-To-Right_04.wav		A British commuter train accelerating away and leaving a station from left to right with engine whizzing.	24	44100	2	00:51 00:46
Train_British_Leaving_Left-To-Right_05.wav		A British commuter train accelerating away and leaving a station from left to right with engine whizzing and exhaust.	24 24	44100 44100	2	00:46
Train_British_Leaving_Right-To-Left_01_Clip-Clo		A British commuter train accelerating away and leaving a station from right to left with clip clop on the railway tracks, engine whizzing and air brake steam hissing.	24	44100	2	00:33
Train_British_Leaving_Right-To-Left_02_Clip-Clo Train British Leaving Right-To-Left 03.wav	op.wav	A British commuter train accelerating away and leaving a station from right to left with clip clop on the railway tracks and engine whizzing.  A British commuter train accelerating away and leaving a station from right to left with engine whizzing and a door lock clicking,	24	44100	2	00:37
Train_British_Passing_Left-To-Right_01_Clip-Clo		A Driss commuter train passing by from left to right on the railway tracks with clip clop. Roughly 3 meters from the recorder.  A British commuter train passing by from left to right on the railway tracks with clip clop. Roughly 3 meters from the recorder.	16	44100	2	00:43
Train_British_Passing_Left-To-Right_02_Clip-Clo		A British commuter train passing by more let to right on the railway tracks with clip clop. Roughly 3 interests not in the Federal Conference of the residence	16	44100	2	00:24
Train_British_Passing_Left-To-Right_Close_01_0		A Driss committee train passing by nomine to origin to the training training to the property of the property o	16	44100	2	00:24
Train_British_Passing_Left-To-Right_Close_01_0 Train_British_Passing_Left-To-Right_Close_02.w		A Driss commuter train passing by closely from left to dright on the tallway tacks with dright only 1 meter from the recorder.  A British commuter train passing by closely from left to dright on the trailway tracks. Roughly 1 meter from the recorder.	16	48000	2	00:24
Train British Passing Left-To-Right Close 03.w		A Dissist committee train passing by closely from left to into in the tailway tacks. Roughly 1 meter from the recorder.  A British communiter train passing by closely from left to infol to the trailway tacks with electrical sparking from the tracks. Roughly 1 meter from the recorder.	24	44100	2	00:15
Train_British_Passing_Left-To-Right_Close_04.w		A British commuter train passing by closely from let urigin on the railway tracks with electrical spaning from the tracks. Roughly 1 meter from the recorder.  A British commuter train passing by closely from let to right on the railway tracks with electrical spaning from the tracks. Roughly 1 meter from the recorder.	24	44100	2	00:27
Train_British_Passing_LeneTo-Right_Close_04.w	wav	A British commuter train passing by from right to left on the rainway takes with recursing from the cades. Roughly 1 meter from the Federal Roughly 1 meter from the	16	44100	2	00:29
Train_British_Passing_Right-To-Left_02_Slow.wa	101	A British commuter train passing by from right to left on the railway tracks with loud engine exhaust and slight track clip clop. Roughly 2 meters from the recorder.	24	44100	2	00:21
Train_British_Passing_Right-To-Left_Close_01.w		A British commuter train passing by closely from right to left on the railway tracks with clip dop. Roughly 1 meters from the recorder.  A British commuter train passing by closely from right to left on the railway tracks with clip dop. Roughly 1 meters from the recorder.	16	44100	2	00:38
Train British Passing Right-To-Left Close 02.w		A British commuter train passing by closely from right to left on the laiway tracks with clip colp. Roughly 1 milest from the recorder.  A British commuter train passing by closely from right to left on the railway tracks with clip of the Roughly 1 milest from the recorder.	16	48000	2	00:16
Train_British_Passing_Right-To-Left_Close_03.w		A British commuter train passing by closely from right to left on the railway tracks with clip clop. Roughly 1 meter from the recorder.  A British commuter train passing by closely from right to left on the railway tracks with clip clop. Roughly 1 meter from the recorder.	24	44100	2	00:10
Train_British_Passing_Right-To-Left_Close_04.w		A British commuter train passing by closely from right to left on the railway tracks with clip clop. Roughly rinleer from the tracks. Roughly 1 meter from the recorder.  A British commuter train passing by closely from right to left on the railway tracks with clip clop and electrical sparking from the tracks. Roughly 1 meter from the recorder.	24	44100	2	00:10
Train_British_Passing_Right-To-Left_Close_05.w		A British commuter train passing by closely from right to left on the railway tracks with clip dop and electrical sparking from the tracks. Roughly 1 meter from the recorder.  A British commuter train passing by closely from right to left on the railway tracks with clip dop and electrical sparking from the tracks. Roughly 1 meter from the recorder.	24	44100	2	00:28
Train_British_Passing_Right-To-Left_Close_06.w		A British commuter train passing by closely from right to left on the railway tracks with clip dop and electrical sparking from the tracks. Roughly 1 meter from the recorder.  A British commuter train passing by closely from right to left on the railway tracks with clip dop and electrical sparking from the tracks. Roughly 1 meter from the recorder.	24	44100	2	00:28
Train British Passing Right-To-Left Very-Close		A British commuter train passing by every closely from right to left on the railway tracks with clip clop. Roughly if meter from the recorder.  A British commuter train passing by every closely from right to left on the railway tracks with clip clop. Roughly if meter from the recorder.	24	44100	2	00:37
Train_British_Passing_Right-To-Left_Very-Close_		A British commuter train passing by very closely from right to left on the railway tracks with light clip clop. Roughly 50 centimeters from the recorder.	24	96000	2	00:10
Train_British_Passing_Right-To-Left_Very-Close_	_	A British commuter train passing by very closely from right to left on the railway tracks with light clip clop. Roughly 50 centimeters from the recorder.	24	44100	2	00:16
Train British Passing Right-To-Left Very-Close		A British commuter train passing by very closely from right to left on the railway tracks with light clip clop. Roughly 50 centimeters from the recorder.	24	44100	2	00:15
Train_British_Passing_Right-To-Left_Very-Close	_	A British commuter train passing by very closely from right to left on the railway tracks with clip clop. Roughly 50 centimeters from the recorder.	24	44100	2	00:10
Train_London-Underground_Arriving_01.wav	_oo_onp olop.wav	A London Underground communet train arriving at station and idling. Chatter and talking from people.	24	44100	2	00:41
Train_London-Underground_Arriving_02.wav		A London Underground commuter train arriving at station and idling. Chatter and talking from people.	24	48000	2	00:33
Train_London-Underground_Arriving_03.wav		A London Underground commuter train arriving at station and idling. Chatter and talking from people.	24	44100	2	00:24
Train London-Underground Interior 01.way		Travelling inside a carriage on the London Underground train network as it travels inside several thin tunnels. Sound of tracks, air ventilation, mild chatter, and a train announcement before arriving at a station.	24	44100	2	01:41
Truck_Engine_Idle_Distant_01.wav		A construction truck engine idling deeply in the distance. Seamless looping.	24	44100	2	00:07
UI Text Scroll B01.wav		A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, repetitive beeping.	24	44100	2	00:02
UI Text Scroll B02.wav		A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, repetitive beeping.	24	44100	2	00:04
UI_Text_Scroll_B03.wav		A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, repetitive beeping.	24	44100	2	00:05
UI_Text_Scroll_B04.wav		A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, repetitive beeping.	24	44100	2	00:05
UI_Text_Scroll_C01.wav		A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	24	44100	2	00:02
UI Text Scroll C02.wav		A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	24	44100	2	00:04
UI Text Scroll C03.way		A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	24	44100	2	00:05
UI_Text_Scroll_C04.wav		A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	24	44100	2	00:05
UI_Text_Scroll_C05.wav		A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	24	44100	2	00:05
Urinating_Toilet_01.wav		A male urinating, weeing, peeing, pissing in a toilet bowl of water with a streaming splash.	24	48000	2	00:07
Vacuum-Cleaner-Hoover_01_Active_01_LOOP.w	wav	A Henry hoover vacuum cleaner on standard suction power. Seamless looping.	24	44100	2	00:06
Vacuum-Cleaner-Hoover_01_Active_02_LOOP.w	wav	A Henry hoover vacuum cleaner on high suction power. Seamless looping.	24	44100	2	00:04
Vacuum-Cleaner-Hoover_01_General_01.wav		A Henry hoover vacuum cleaner cleaning cycle, turning on, idling on regular, going into full power mode, back to regular, then turning off.	24	44100	2	00:44
Vacuum-Cleaner-Hoover_01_Turn-Off_01.wav		A Henry hoover vacuum cleaner machine being turned off with a descending decay and gradual fade.	24	44100	2	00:09
Vacuum-Cleaner-Hoover_01_Turn-On_01.wav		A Henry hoover vacuum cleaner machine being turned on with an ascending tone and increasing air exhaust.	24	44100	2	00:06
Vacuum-Cleaner-Hoover_02_Approaching_01.wa	/av	A Dyson hoover vacuum cleaner idling while the suction nozzle approaches the recorder.	24	44100	2	00:09
Vacuum-Cleaner-Hoover_02_Approaching_02.wa	/av	A Dyson hoover vacuum cleaner idling while the suction nozzle approaches the recorder.	24	44100	2	00:04
Vacuum-Cleaner-Hoover_02_Approaching_03.wa	<i>i</i> av	A Dyson hoover vacuum cleaner idling while the suction nozzle approaches the recorder.	24	44100	2	00:04
Vacuum-Cleaner-Hoover_02_General_Close_01.	1.wav	A Dyson hoover vacuum cleaner cleaning cycle, turning on, idling, and then being turned off. A closer variation of roughly 50 centimeters away.	24	44100	2	00:20
Vacuum-Cleaner-Hoover_02_General_Distant_0		A Dyson hoover vacuum cleaner cleaning cycle, turning on, idling, and then being turned off. A distant variation of roughly 2 meters away.	24	44100	2	00:25
Vacuum-Cleaner-Hoover_02_ldle_Distant_01_LC	OOP.wav	A Dyson hoover vacuum cleaner idling at a distance of roughly 2 meters with its motor running and exhaust blasting out air. Seamless looping.	24	44100	2	00:02
Vacuum-Cleaner-Hoover_02_Sucker_Idle_Close		A Dyson hoover vacuum cleaner suction nozzle idling close to the recorder for a loud air sucking. Seamless looping.	24	44100	2	00:02
Vacuum-Cleaner-Hoover_02_Sucker_Idle_Spin_t		A Dyson hoover vacuum cleaner suction rotating nozzle idling close to the recorder for a loud air swirting. Seamless looping.	24	44100	2	00:05
Vacuum-Cleaner-Hoover_02_Sucking_Debris_Cl	Close_01.wav	A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. Closer variations.	24	44100	2	00:02
Vacuum-Cleaner-Hoover_02_Sucking_Debris_Cl	Close_02.wav	A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. Closer variations.	24	44100	2	00:02
Vacuum-Cleaner-Hoover_02_Sucking_Debris_LC	OOP_01.wav	A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. The hoover motor is closer. Seamless looping.	24	44100	2	00:10
Vacuum-Cleaner-Hoover_02_Sucking_Debris_LC		A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. The hoover motor is closer. Seamless looping.	24	44100	2	00:07
Vacuum-Cleaner-Hoover_02_Sucking_Debris_LC	OOP_03.wav	A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. The hoover motor is closer. Seamless looping.	24	44100	2	00:10

Vacuum-Cleaner-Hoover_03_General_01.wav	A wireless Dyson hoover vacuum cleaner cleaning a wooden floor with various debris being picked up in the plastic tubing. A lot of movement.	24	44100	2	00:41
Vacuum-Cleaner-Hoover_03_General_02.wav	A wireless Dyson hoover vacuum cleaner cleaning a wooden floor with various debris being picked up in the plastic tubing before being turned off. A lot of movement.	24	44100	2	00:13
Vacuum-Cleaner-Hoover_03_General_03.wav	A wireless Dyson hoover vacuum cleaner being turned on, idling, and then being turned off.	24	44100	2	00:08
Vacuum-Cleaner-Hoover_03_Turn-Off_01.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	24	44100	2	00:02
Vacuum-Cleaner-Hoover_03_Turn-Off_02.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	24	44100	2	00:02
Vacuum-Cleaner-Hoover_03_Turn-Off_03.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	24	44100	2	00:02
Vacuum-Cleaner-Hoover_03_Turn-Off_04.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	24	44100	2	00:02
Vacuum-Cleaner-Hoover_03_Turn-Off_05.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	24	44100	2	00:02
Vibrating_Pet-Toy_01.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	24	44100	2	00:05
Vibrating_Pet-Toy_02.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	24	44100	2	00:04
Vibrating_Pet-Toy_03.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	24	44100	2	00:03
Vibrating_Pet-Toy_04.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	24	44100	2	00:03
Vibrating_Pet-Toy_05.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	24	44100	2	00:03
Vinyl-Record-Player_On_01.wav	A needle of a vinyl record player being placed on a record with a quick static hit and blank vinyl noise.	24	44100	2	00:04
Vinyl-Record-Player_On_Off_01.wav	A needle of a vinyl record player being placed on a record briefly before being taken off, with some blank vinyl noise in between.	24	44100	2	00:03
Vinyl-Record-Player_On_Off_02.wav	A needle of a vinyl record player being placed on a record briefly before being taken off, with some blank vinyl noise in between.	24	44100	2	00:02
Vinyl-Record-Player_On_Off_03.wav	A needle of a vinyl record player being placed on a record briefly before being taken off, with some blank vinyl noise in between.	24	44100	2	00:02
Waterfall_Large_01_LOOP.wav	A large and loud artificial waterfall flowing aggressively with hissing bubbling. Seamless looping.	16	44100	2	00:10
Waterfall_Small_01_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.	16	48000	2	00:15
Waterfall_Small_02_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.	16 16	48000 48000	2	00:15 00:15
Waterfall_Small_03_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.		48000 48000	2	00:15 00:15
Waterfall_Small_04_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.	16		_	
Waterfall_Small_05_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.	24 24	44100 44100	2	00:15 00:16
Water_Boiling_01_LOOP.wav Water Fountain 01 LOOP.wav	A pool of water bubbling and broiling aggressively as it boils at an immense hot heat. Seamless looping.  An artificial water fountain sorinkling and solashing water as it flows downward and solashes. Seamless looping.	24	44100	2	00:16
Water_Fountain_01_LOOP.wav Water Fountain 02 LOOP.wav	An artificial water foundain sprinkling and spiashing water as it nows downward and spiashes. Sealmiess tooping. An artificial water foundain sprinkling and spiashing water as it flows downward and spiashes. Sealmiess tooping.	24	44100	2	00:10
Water_Fountain_02_LOOP.wav Water Pour Bucket 01.wav	An artificial water founding sprinkling and splashing water as it nows downward and splashes. Seatmess idoping. Pouring a moderate bucket of water into a sink where it splashes and briefly drains.	24	44100	2	00:30
			44100	2	00:04
Water_Pour_Bucket_02.wav Water Swirl Small Left-To-Right 01.wav	Pouring a moderate bucket of water onto concrete where it splashes.  A small water movement moving from left to right in a stereo space. A hand travelling through water.	24 24	44100	2	00:02
Water_Swirl_Small_Left-To-Right_01.wav Water Swirl Small Left-To-Right_02.wav	A small water movement in bring from lett. Origit in it a steete space. A natio davening introgit water.  A small water movement moving from left to right in a steete space. A natio davening introgit water.	24	44100	2	00:02
Water_Swirl_Small_Left-To-Right_03.wav	A small water movement in rowing from left, to right in a steep space. A nation developing motion water.  A small water movement moving from left to right in a steep space. A nation developing motion water.	24	44100	2	00:03
Water_Swirl_Small_Long_01.wav	A sinal water increment increment with some splashing and minor bubbling. And travelling through water.  A long small water movement with some splashing and minor bubbling. And travelling through water.	24	44100	2	00:03
Water Swirl Small Long 02.way	A long small water movement with some splashing and minor bubbling. A hard travelling through water.	24	44100	2	00:04
Water_Swirl_Small_Long_03.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.  A long small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:04
Water_Swirl_Small_Long_04.wav	A very long small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:08
Water Swirl Small Long 05.way	A long small water movement with some solashing and minor bubbling. A hand travelling through water.	24	44100	2	00:06
Water Swirl Small Long 06.way	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:07
Water Swirl Small Long 07.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:05
Water Swirl Small Long 08.way	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water Swirl Small Long 09.way	A very long small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:15
Water_Swirl_Small_Long_10.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:07
Water_Swirl_Small_Long_11.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:06
Water_Swirl_Small_Right-To-Left_01.wav	A small water movement moving from right to left in a stereo space. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Right-To-Left_02.wav	A small water movement moving from right to left in a stereo space. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Right-To-Left_03.wav	A small water movement moving from right to left in a stereo space. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_01.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_02.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:01
Water_Swirl_Small_Short_03.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:01
Water_Swirl_Small_Short_04.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_05.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_06.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_07.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:01
Water_Swirl_Small_Short_08.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:01
Water_Swirl_Small_Short_09.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_10.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:01
Water_Swirl_Small_Short_11.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_12.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:04
Water_Swirl_Small_Short_13.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_14.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_15.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_16.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_17.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_18.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:03
Water_Swirl_Small_Short_19.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_20.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_21.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:02
Water_Swirl_Small_Short_22.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:01

Water_Swirl_Small_Short_23.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:01
Water_Swirl_Small_Short_24.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100	2	00:01
Water_Swirl_Small_Short_25.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	24	44100		00:02
Whip_Water_Left-To-Right_01.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from left to right.	24	44100		00:01
Whip_Water_Right-To-Left_01.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.	24	44100		00:01
Whip_Water_Right-To-Left_02.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.	24	44100	2	00:01
Whip_Water_Right-To-Left_03.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.	24	44100	-	00:02
Whip_Water_Right-To-Left_04.wav Whip Water Right-To-Left 05.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.  Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.	24 24	44100 44100	2	00:01 00:01
Whip Water Short 01.way	writipping quickly through water with a small, thin, wooden stock as it reputy sinces invogen for a fast splashing swipe.  Whipping quickly through water with a small, thin, wooden stock as it reputy sinces invogen for a fast splashing swipe.	24	44100	-	00:01
Whistle Bamboo Comedic Ascending Long 01.way	A small bamboo whistle ascending for a longer time. A comedic cartoon rising.	24	44100	2	00:05
Whistle Bamboo Comedic Descending Long 01.wav	A small bamboo whistle descending for a long time. A comedic cartoon falling.	24	44100	2	00:08
Whistle_Bamboo_Comedic_Descending_Long_02.wav	A small bamboo whistle descending for a long time. A comedic cartoon falling.	24	44100	2	00:05
Whistle_Bamboo_Comedic_Descending_Short_01.wav	A small bamboo whistle descending quickly. A fast comedic cartoon falling.	24	44100	2	00:01
Whistle_Bamboo_Comedic_Descending_Short_02.wav	A small bamboo whistle descending quickly. A fast comedic cartoon falling.	24	44100	2	00:01
Whistle_Bamboo_Comedic_Descending_Short_03.wav	A small bamboo whistle descending quickly. A fast comedic cartoon falling.	24	44100		00:01
Whistle_Bamboo_Comedic_Descending_Short_04.wav	A small bamboo whistle descending quickly. A fast comedic cartoon falling.	24	44100	-	00:01
Whistle_Finger_Long_01.wav	A male finger whistling in his mouth for a long duration. Slight reverberation in a church.	24	44100	2	00:02
Whistle_Finger_Long_02.wav	A male finger whistling in his mouth for a long duration. Slight reverberation in a church.	24	44100	-	00:02
Whistle_Finger_Long_03.wav	A male finger whistling in his mouth for a long duration. Slight reverberation in a church.	24	44100		00:03
Whistle_Finger_Long_04.wav Whistle_Finger_Long_05.wav	A male finger whistling in his mouth for a long duration. Slight reverberation in a church.  A male finger whistling in his mouth for a long duration. Slight reverberation in a church.	24 24	44100 44100	2	00:02 00:03
Whistle_Finger_Moderate_01.wav	A mater linger whistling in his mouth for a ronderate duration. Sight reverberation in a church.  A mater finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	24	44100	2	00:03
Whistle_Finger_Moderate_01.wav  Whistle_Finger_Moderate_02.wav	A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.  A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	24	44100	2	00:02
Whistle Finger Moderate 03.wav	A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	24	44100	2	00:02
Whistle_Finger_Moderate_04.wav	A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	24	44100	2	00:02
Whistle_Finger_Moderate_05.wav	A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	24	44100	2	00:02
Whistle_Finger_Short_01.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	24	44100	2	00:01
Whistle_Finger_Short_02.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	24	44100	2	00:01
Whistle_Finger_Short_03.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	24	44100		00:01
Whistle_Finger_Short_04.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	24	44100	2	00:01
Whistle_Finger_Short_05.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	24	44100	-	00:01
Whistle_Finger_Short_06.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	24 24	44100 44100	2	00:02 00:01
Whistle_Male_Awe_01.wav	A male whistling with his mouth as if in awe and impressed by something magnificent, rising in contour before falling,  A wooden toy train whistle being blown for a breathy whistling. A longer variation.	24 24	44100 44100	2	00:01
Whistle_Toy-Train_Long_01.wav Whistle Toy-Train Short 01.wav	A WOOder toy train witisse being blown for a breathy whistling. A shorter variation.  A wooder toy train whistle being blown for a breathy whistling. A shorter variation.	24	44100	2	00:04
Whistle Toy-Train Short 02.wav	A WOOder toy train winste being blown for a breathy whistling. A shorter variation.  A wooder toy train whistle being blown for a breathy whistling. A shorter variation.	24	44100	2	00:02
Whistle_Toy-Train_Short_03.wav	A wooden by train whiste being blown for a breathy whistling. A shorter variation.	24	44100	-	00:02
Whistle_Wolf_Fast_01.wav	A man wolf whistling quickly with his mouth at something attractive.	24	44100		00:01
Whistle_Wolf_Slow_01.wav	A man wolf whistling slowly with his mouth at something attractive.	24	44100	2	00:02
Whoosh_Fast_Badminton-Racket_A01.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	24	44100	2	00:01
Whoosh_Fast_Badminton-Racket_A02.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	24	44100	2	00:01
Whoosh_Fast_Badminton-Racket_A03.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	24	44100		00:00
Whoosh_Fast_Badminton-Racket_A04.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	24	44100		00:00
Whoosh_Fast_Badminton-Racket_A05.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	24	44100	2	00:00
Whoosh_Fast_Badminton-Racket_B01.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.	24	44100	2	00:00
Whoosh_Fast_Badminton-Racket_B02.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.	24 24	44100 44100	2	00:00 00:00
Whoosh_Fast_Badminton-Racket_B03.wav Whoosh Fast Badminton-Racket B04.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.  A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.	24	44100	2	00:00
Whoosh Fast Badminton-Racket B05.wav	A last, rapid, vanishour whosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.  A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.	24	44100		00:00
Whoosh_Moderate_Bamboo_A01.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16	44100		00:01
Whoosh_Moderate_Bamboo_A02.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16	44100	2	00:00
Whoosh_Moderate_Bamboo_A03.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_A04.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_A05.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_A06.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16	44100		00:01
Whoosh_Moderate_Bamboo_A07.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16	44100	-	00:01
Whoosh_Moderate_Bamboo_A08.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_A09.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16	44100 44100	2	00:01 00:01
Whoosh Moderate Bamboo_R01.way	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.  A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe.	16 16	44100 44100	2	00:01 00:01
Whoosh_Moderate_Bamboo_B01.wav Whoosh_Moderate_Bamboo_B02.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. More distant.  A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. More distant.	16	44100	2	00:01
Whoosh Moderate Bamboo B03.way	A moderate, deep transition whoosh created by quickly swinging along, tim, wooden bariboot sick intough air win a slicing swipe, while distant.  A moderate, deep transition whoosh created by quickly swinging along, tim, wooden barboot stick through air with a slicing swipe. More distant.	16	44100	-	00:01
Whoosh Moderate Bamboo B04.way	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. More distant.	16	44100		00:01
Whoosh_Moderate_Bamboo_B05.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. More distant.	16	44100		00:01
Whoosh_Moderate_Bamboo_B06.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. More distant.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_B07.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. More distant.	16	44100	2	00:01

Whoosh_Moderate_Bamboo_B08.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. More distant.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_B09.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. More distant.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_B10.wav	A moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. More distant.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_C01.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_C02.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_C03.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_C04.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_C05.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_C06.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_C07.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_C08.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_C09.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_Double_01.wav	A double, moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe twice.	16	44100	2	00:02
Whoosh_Moderate_Bamboo_Double_02.wav	A double, moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe twice.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_Double_03.wav	A double, moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe twice.	16	44100	2	00:01
Whoosh_Moderate_Bamboo_Double_04.wav	A double, moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe twice.	16	44100	2	00:01
Winding_Music-Box_01.wav	A mechanical winding, resetting, charging up, by twisting a circular lever on a small music box machine.	24	44100	2	00:07
Winding_Pet-Toy_Long_01.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	24	44100	2	00:03
Winding_Pet-Toy_Long_02.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	24	44100	2	00:01
Winding_Pet-Toy_Long_03.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	24	44100	2	00:01
Winding_Pet-Toy_Long_04.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	24	44100	2	00:02
Winding_Pet-Toy_Long_05.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	24	44100	2	00:02
Winding_Pet-Toy_Short_01.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	24	44100	2	00:01
Winding_Pet-Toy_Short_02.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	24	44100	2	00:00
Winding_Pet-Toy_Short_03.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	24	44100	2	00:00
Winding_Pet-Toy_Short_04.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	24	44100	2	00:00
Winding_Pet-Toy_Short_05.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	24	44100	2	00:00
Winding_Pet-Toy_Short_06.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	24	44100	2	00:00
Wind_Artificial_01.wav	Artificial synthesized wind blowing in a cold, reverberating breeze of an icy landscape.	16	44100	2	01:11
Wind_Artificial_02_Dry.wav	Artificial synthesized wind blowing in a cold, reverberating breeze of an icy landscape. White noise with changing colour. Dry with no additional effects.	24	44100	2	01:38
Wind_Artificial_02_Wet.wav	Artificial synthesized wind blowing in a cold, reverberating breeze of an icy landscape. White noise with changing colour. With ping-pong delay and high reverberation.	24	44100	2	01:38
Wind_Realistic_01_LOOP.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	24 24	44100 44100	2	00:30 00:40
Wind_Realistic_02_LOOP.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	24 24		2	00:40
Wind_Realistic_03_LOOP.wav Wind Realistic 04 LOOP.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	24 24	44100 44100	2	00:40
	Realistic deep wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.			2	00:40
Wind_Realistic_05_LOOP.wav Wind Realistic 06 LOOP Gusts.wav	Realistic bright wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	24 24	44100 44100	2	00:40
Wind Realistic 07 LOOP_Gusts.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone with several breathy gusts. Seamless looping.  Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	24	44100	2	00:40
Wind Realistic Interior Gusts 01 LOOP.wav	Realistic wind biology occasional agressive and quiesty intogri ete searching the teaves report and causing a commissional ordiners incoming.  Realistic wind blowing occasional agressive and fast breath quasts onto a partially open window and across the roof of a house. Seamless looping.	24	44100	2	00:40
Wind Realistic Interior Gusts 02 LOOP.wav	Realistic wind blowing occasional aggressive and fast unearly gustes find a plantany open window and across the roof of a house. Seamless looping.  Realistic wind blowing occasional aggressive and fast breathy gusts onto a partially open window and across the roof of a house. Seamless looping.	24	44100	2	02:00
Wind_Realistic_Interior_Gusts_03_LOOP.wav	Realistic wind blowing occasional aggressive and fast breathy gusts onto a partialty open window and across the roof of a house. Seamless looping.	24	44100	2	03:00
Wind Realistic Interior Gusts 04 LOOP.wav	Realistic wind blowing occasional aggressive and fast breathy guist solid a partially open window and across the roof of a house. Seamless looping.	24	44100	2	01:00
Wing-Flapping_Large_Single_01.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_02.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_03.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_04.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_05.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_06.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_07.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_08.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_09.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_10.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_11.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_12.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_13.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_14.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Large_Single_15.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	24	44100	2	00:01
Wing-Flapping_Plastic_01.wav	Multiple rapid, aggressive and fast wing flaps with plastic material.	24	44100	2	00:07
Wing-Flapping_Plastic_02.wav	Multiple rapid, aggressive and fast wing flaps with plastic material.	24	44100	2	00:09
Woodchipper_Close_01.wav	A woodchipper vehicle active while chopping up a large wooden tree branch and shredding it into woodchips and sawdust.	24	44100	2	00:24
Woodchipper_Engine_Idle_01_LOOP.wav	A woodchipper vehicle engine idling with a motor. Seamless looping.	24	44100	2	00:06