

# Whooshes Stingers & Hits Vol. 2

Filename	Description	BitDepth	SampleRate	Channels	Duration
100hz down fast.wav	sinewave sweep from 100 Hz down quickly, bass drop	24	96000	2	00:01.236
big deep descending lfe hits_x6.wav	very deep and big crunching descending lfe hits x 6	24	96000	2	00:30.134
big deep lfe hits with shaaaah.wav	very big and deep lfe hit with roundness and with breathy shaaaah at tail x 10	24	96000	2	00:38.495
BigDirtDrum_01.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:05.197
BigDirtDrum_02.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:04.293
BigDirtDrum_03.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:04.291
BigDirtDrum_04.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:04.814
BigDirtDrum_05.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:04.204
BigDirtDrum_06.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:04.386
BigDirtDrum_07.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:03.930
BigDirtDrum_08.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:03.006
BigDirtDrum_10.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:05.441
BigDirtDrum_12.wav	impact, violent drum hit with dirt and stone debris	24	96000	2	00:03.475
BigDrum_01.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:05.511
BigDrum_02.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:05.217
BigDrum_03.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:05.713
BigDrum_04.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:05.545
BigDrum_05.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:04.048
BigDrum_06.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:04.250
BigDrum_07.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:03.981
BigDrum_08.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:02.974
BigDrum_09.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:03.338
BigDrum_10.wav	Deep drum hit, bass drum and or timpani	24	96000	2	00:04.873
BigMetalDrum_01.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:04.451
BigMetalDrum_02.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:03.630
BigMetalDrum_03.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:05.248
BigMetalDrum_04.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:05.407
BigMetalDrum_05.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:04.713
BigMetalDrum_06.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:05.762
BigMetalDrum_07.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:04.118

BigMetalDrum_08.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:04.197
BigMetalDrum_09.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:03.482
BigMetalDrum_10.wav	impact, bass drum hit with metal impact and rattle	24	96000	2	00:04.668
boom drum 01.wav	deep reverberant drum impact, slightly metallic, longer attack	24	96000	2	00:10.229
boom drum 02.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:09.948
boom drum 03.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:07.502
boom drum A 01.wav	deep reverberant drum impact, slightly metallic, longer attack	24	96000	2	00:10.229
boom drum A 02.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:09.948
boom drum A 03.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:07.502
boom drum_01.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:03.192
boom drum_02.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:04.167
boom drum_03.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:06.384
boom drum_04.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:08.146
boom drum_05.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:04.061
boom drum_06.wav	deep reverberant drum impact, slightly metallic	24	96000	2	00:03.486
Bowed cymbal drone_01.wav	creepy cymbal drone, eerie, horror, higher pitched	24	96000	2	00:35.926
Bowed cymbal drone_02.wav	creepy cymbal drone, eerie, horror, more gentle	24	96000	2	00:50.734
Bowed cymbal drone_03.wav	creepy cymbal drone, eerie, horror, slightly more consonant	24	96000	2	00:41.769
Bowed cymbal drone_04.wav	creepy cymbal drone, eerie, horror, higher pitched	24	96000	2	00:26.282
Bowed cymbal drone_05.wav	creepy cymbal drone, eerie, horror, bassy and evolving long tail	24	96000	2	00:49.066
Bowed cymbal drone_06.wav	creepy cymbal drone, eerie, horror, bassy, long tail	24	96000	2	00:50.896
Bowed cymbal drone_07.wav	creepy cymbal drone, eerie, horror, bassy and evolving long tail	24	96000	2	00:58.368
Bowed cymbal drone_08.wav	creepy cymbal drone, eerie, horror, long tail	24	96000	2	00:31.022
Bowed cymbal drone_09.wav	creepy cymbal drone, eerie, horror, long tail	24	96000	2	00:31.577
Bowed cymbal drone_10.wav	creepy cymbal drone, eerie, horror	24	96000	2	00:32.825
brittle impact and hit stinger_01.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:09.866
brittle impact and hit stinger_02.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:10.186
brittle impact and hit stinger_03.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:10.528
brittle impact and hit stinger_04.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:10.826
brittle impact and hit stinger_05.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:09.823
brittle impact and hit stinger_06.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:10.432
brittle impact and hit stinger_07.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:09.930
brittle impact and hit stinger_08.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:09.759
brittle impact and hit stinger_09.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:09.962
brittle impact and hit stinger_10.wav	fast arc like zippy swish in to cinematic explosive impact with metal and glass shatter	24	48000	2	00:11.349

complex impact_01.wav	deep impact with metal hit and hi metal warble	24	96000	2	00:06.613
complex impact_02.wav	very low metal impact with lfe ringout	24	96000	2	00:06.397
complex impact_03.wav	fast arrive to deep impact and resonant hit	24	96000	2	00:06.458
complex impact_04.wav	double metal impact with movement	24	96000	2	00:04.760
complex impact_05.wav	nice deep impact with whistley decay and resonance	24	96000	2	00:05.847
complex impact_06.wav	short approach and resonant impact	24	96000	2	00:05.348
complex impact_07.wav	deep impact and sliding decay	24	96000	2	00:03.624
complex impact_08.wav	nice deep impact with left to right slide on decay	24	96000	2	00:03.548
complex impact_09.wav	nice deep impact with sliding decay	24	96000	2	00:03.155
complex impact_10.wav	nice deep impact with slight ring	24	96000	2	00:03.672
complex impact_11.wav	nice deep impact with crunch	24	96000	2	00:03.548
complex impact_12.wav	deep impact hit tonal descent on the decay	24	96000	2	00:04.035
cymbal bowed haunting X 10.wav	bowed cymbals, horror, eerie, unsettling, processed	24	96000	2	03:18.584
cymbal Descending bowed ghosts X10.wav	descending cymbal swells that sound much like ghost whispers	24	96000	2	02:40.354
cymbal descending shimmers x 10.wav	descending cymbal shimmers, eerie, creepy, horror	24	96000	2	02:07.573
cymbal scrapes with verb x 10 .wav	cymbal scrapes with reverb, many pitches	24	96000	2	01:46.025
cymbal shimmers x 10.wav	cymbal shimmers, many, various pitches	24	96000	2	02:29.576
cymbal swirlies x 4.wav	eerie cymbal swells and swirls, many, dissonant	24	96000	2	01:17.271
danger flourish 1.wav	harsh Distored ripping spark like hit with 2nd attck and granular metallic ringout	24	96000	2	00:03.060
danger flourish 2.wav	harsh Distored ripping spark like hit with granular metallic ringout	24	96000	2	00:02.968
danger flourish 3.wav	harsh Distored spark like hit with granular metallic ringout	24	96000	2	00:03.056
danger flourish 4.wav	harsh Distored spark like hit with granular metallic ringout	24	96000	2	00:02.655
danger flourish 5.wav	ripping Distored spark like hit with granular metallic ringout	24	96000	2	00:03.089
danger flourish 6.wav	Distored spark like whoosh hit with granular metallic ringout	24	96000	2	00:03.091
danger flourish 7.wav	Distored spark like hit with granular metallic ringout and fast attack	24	96000	2	00:03.020
danger flourish 8.wav	Distored spark like hit with granular metallic ringout	24	96000	2	00:03.077
danger flourish 9.wav	Distored spark like hit with granular metallic ringout	24	96000	2	00:02.962
explosion mid woody_01.wav	explosion, muddy, low end	24	96000	2	00:05.562
explosion mid woody_02.wav	explosion, muddy, low end	24	96000	2	00:04.855
explosion mid woody_03.wav	explosion, muddy, low end	24	96000	2	00:04.989
explosion mid woody_04.wav	explosion, muddy, low end	24	96000	2	00:05.991
jagged stinger_01.wav	stuttering approach, granualizer, impact, reverb tail	24	96000	2	00:08.766
jagged stinger_02.wav	stuttering approach, granualizer, light impact, low frequency	24	96000	2	00:05.573
jagged stinger_03.wav	stuttering approach, granualizer, vocoderish, glitchy	24	96000	2	00:05.507
jagged stinger_04.wav	fast attack stutter approach	24	96000	2	00:02.672

jagged stinger_05.wav	stutter approach into sub bass lfe	24	96000	2	00:10.675
jagged stinger_06.wav	stuttering approach into glitchy hit, reverb tail	24	96000	2	00:08.483
jagged stinger_07.wav	stuttering approach, booming impact with breathy decay, metallic	24	96000	2	00:06.644
jagged stinger_08.wav	stuttering approach, booming impact with breathy decay, 8 bit, glitchy	24	96000	2	00:05.926
jagged stinger_09.wav	stuttering approach, booming impact with breathy decay, glitchy	24	96000	2	00:06.459
jagged stinger_10.wav	stuttering approach, booming impact with breathy decay, low frequency	24	96000	2	00:05.691
jagged stinger_11.wav	stuttering approach, booming impact with breathy decay, glitchy, 8 bit	24	96000	2	00:05.636
jagged stinger_12.wav	stuttering approach, booming impact with breathy decay, glitchy	24	96000	2	00:04.907
jagged stinger_13.wav	stuttering approach, booming impact with breathy decay, long attack, creaks at tail	24	96000	2	00:06.653
jagged stinger_14.wav	stuttering approach, booming impact with breathy decay	24	96000	2	00:06.293
jagged stinger_15.wav	stuttering approach, booming impact with breathy decay, metallic	24	96000	2	00:05.126
jagged stinger_16.wav	stuttering approach, booming impact with breathy decay, long attack	24	96000	2	00:06.291
Jet_Drum_01.wav	processed drum hits, marching band bass drum, reverb tail	24	96000	2	00:06.407
Jet_Drum_02.wav	processed drum hits, marching band bass drum, reverb tail	24	96000	2	00:05.913
Jet_Drum_03.wav	processed drum hits, marching band bass drum, reverb tail	24	96000	2	00:04.968
Jet_Drum_04.wav	processed drum hits, marching band bass drum, reverb tail	24	96000	2	00:04.863
Jet_Drum_05.wav	processed drum hits, marching band bass drum, reverb tail	24	96000	2	00:03.658
Jet_Drum_06.wav	processed drum hits, marching band bass drum, reverb tail	24	96000	2	00:04.061
Jet_Drum_07.wav	processed drum hits, marching band bass drum, reverb tail	24	96000	2	00:03.893
Jet_Drum_08.wav	processed drum hits, marching band bass drum, reverb tail	24	96000	2	00:04.365
kick drum electric sub 1b.wav	lfe, processed sub kick	24	96000	2	00:00.122
kick drum electric sub 2.wav	lfe, processed sub kick	24	96000	2	00:00.232
kick drum electric sub 2b.wav	lfe, processed sub kick	24	96000	2	00:00.116
kick drum electric sub 3.wav	lfe, processed sub kick	24	96000	2	00:00.604
kick drum electric sub 3b.wav	lfe, processed sub kick	24	96000	2	00:00.302
kick drum electric sub 4.wav	lfe, processed sub kick	24	96000	2	00:00.319
kick drum electric sub 4b.wav	lfe, processed sub kick	24	96000	2	00:00.159
kick drum electric sub 5.wav	lfe, processed sub kick	24	96000	2	00:00.367
kick drum electric sub 5b.wav	lfe, processed sub kick	24	96000	2	00:00.183
kick drum electric sub 6.wav	lfe, processed sub kick	24	96000	2	00:00.218
kick drum electric sub 6b.wav	lfe, processed sub kick	24	96000	2	00:00.109
kick drum electric sub 7.wav	lfe, processed sub kick	24	96000	2	00:00.699
kick drum electric sub 7b.wav	lfe, processed sub kick	24	96000	2	00:00.349
kick drum electric sub 8.wav	lfe, processed sub kick	24	96000	2	00:00.533
kick drum electric sub 8b.wav	lfe, processed sub kick	24	96000	2	00:00.266

kick drum electric sub 9.wav	lfe, processed sub kick	24	96000	2	00:00.294
kick drum electric sub 9b.wav	lfe, processed sub kick	24	96000	2	00:00.147
kick drum electric sub 10.wav	lfe, processed sub kick	24	96000	2	00:00.400
kick drum electric sub 10b.wav	lfe, processed sub kick	24	96000	2	00:00.200
kick drum electric sub.wav	lfe, processed sub kick	24	96000	2	00:00.245
Low drone in E Guitar ala Avengers 01.wav	cinematic drone in E, low pitch with a lot of reverb, like avengers or inception horn	24	96000	2	00:27.242
Low drone in E Guitar ala Avengers 02.wav	cinematic drone in E, low pitch with a lot of reverb, like avengers or inception horn	24	96000	2	00:29.679
Low drone in E Guitar ala Avengers 03.wav	cinematic drone in E, low pitch with a lot of reverb, like avengers or inception horn	24	96000	2	00:28.416
metal latch hard.wav	heavy latch open, single event	24	96000	2	00:01.165
particle explosion 1.wav	ripping explosion with decay fading into distance	24	96000	2	00:03.337
particle explosion 2.wav	ripping explosion with decay fading into distance	24	96000	2	00:03.336
particle explosion 3.wav	ripping explosion with decay fading into distance	24	96000	2	00:03.154
particle explosion 5.wav	ripping explosion with decay fading into distance	24	96000	2	00:03.154
particle explosion 6.wav	ripping explosion with decay fading into distance, slow attack, digital thunder like	24	96000	2	00:11.711
particle explosion 7.wav	ripping explosion with decay fading into distance, slow attack, digital thunder like	24	96000	2	00:05.147
particle explosion 8.wav	ripping explosion with decay fading into distance	24	96000	2	00:05.090
particle explosion 9.wav	ripping explosion with decay fading into distance	24	96000	2	00:04.875
particle explosion 10.wav	ripping explosion with decay fading into distance	24	96000	2	00:04.934
particle rush 1.wav	Slightly metallic, wind like rush whoosh	24	96000	2	00:03.044
particle rush 2.wav	Slightly metallic, wind like rush whoosh	24	96000	2	00:03.088
particle rush 3.wav	Slightly metallic, wind like poof	24	96000	2	00:03.093
particle rush 4.wav	Slightly metallic, wind like rush whoosh, lr motion	24	96000	2	00:03.060
particle rush 5.wav	Slightly metallic, wind like rush whoosh	24	96000	2	00:03.076
particle rush 6.wav	percussive Slightly metallic, wind like rush whoosh	24	96000	2	00:03.073
particle rush 7.wav	Slightly metallic, wind like rush whoosh	24	96000	2	00:03.066
particle spark 1.wav	wide electrical spark arcing with sizzle	24	96000	2	00:04.829
particle spark 2.wav	wide electrical spark arcing with sizzle	24	96000	2	00:04.869
particle spark 3.wav	wide electrical spark arcing with sizzle	24	96000	2	00:04.846
particle spark 4.wav	wide electrical spark arcing with sizzle	24	96000	2	00:04.934
particle spark 5.wav	wide electrical spark arcing with sizzle	24	96000	2	00:08.600
particle spark 6.wav	wide electrical spark arcing with sizzle	24	96000	2	00:06.376
particle spark 7.wav	wide electrical spark arcing with sizzle	24	96000	2	00:05.883
particle spark 8.wav	wide electrical spark arcing with sizzle	24	96000	2	00:07.159
particle spark 9.wav	wide electrical spark arcing with sizzle	24	96000	2	00:08.594
particle spark 10.wav	wide electrical spark arcing with sizzle	24	96000	2	00:09.221

particle splatter 1.wav	wet digital splatter distortion hit	24	96000	2	00:02.227
particle splatter 2.wav	wet digital splatter distortion hit	24	96000	2	00:02.243
particle splatter 3.wav	wet digital splatter distortion hit	24	96000	2	00:02.208
particle splatter 4.wav	wet digital splatter distortion hit	24	96000	2	00:02.204
particle splatter 5.wav	wet digital splatter distortion hit	24	96000	2	00:02.262
particle splatter 6.wav	wet digital splatter distortion hit	24	96000	2	00:02.371
particle splatter 7.wav	wet digital splatter distortion hit	24	96000	2	00:02.269
particle splatter 8.wav	wet digital splatter distortion hit	24	96000	2	00:02.228
particle splatter 9.wav	wet digital splatter distortion hit	24	96000	2	00:03.348
particle splatter 10.wav	wet digital splatter distortion hit	24	96000	2	00:03.238
particle synth hit 1.wav	Digital distorted hit with doppler on the decay	24	96000	2	00:05.132
particle synth hit 2.wav	Digital distorted hit with doppler on the decay	24	96000	2	00:04.925
particle synth hit B 1.wav	High pitch digital data spark with medium doppler ringout	24	96000	2	00:03.057
particle synth hit B 2.wav	High pitch digital data spark with medium doppler ringout	24	96000	2	00:03.057
particle synth hit B 3.wav	High pitch digital data spark with medium doppler ringout	24	96000	2	00:03.078
particle synth hit B 4.wav	High pitch digital data spark with medium doppler ringout	24	96000	2	00:03.094
piano convergence 1.wav	Piano convergence, detuned then put back into tune, similar to THX logo sound	24	96000	2	00:15.373
piano convergence 2.wav	Piano convergence, detuned then put back into tune, similar to THX logo sound	24	96000	2	00:29.597
piano convergence 3.wav	Piano convergence, detuned then put back into tune, similar to THX logo sound	24	96000	2	00:28.847
piano convergence 4.wav	Piano convergence, detuned then put back into tune, similar to THX logo sound	24	96000	2	00:29.641
piano convergence 5.wav	Piano convergence, detuned then put back into tune, similar to THX logo sound, long, gradual	24	96000	2	00:20.641
piano convergence 6.wav	Piano convergence, detuned then put back into tune, similar to THX logo sound, long	24	96000	2	00:19.636
piano convergence 7.wav	Piano convergence, detuned then put back into tune, similar to THX logo sound, higher	24	96000	2	00:19.175
piano crash 01.wav	Piano hit, crash, dissonant, detuned, tune down	24	96000	2	00:11.435
piano crash 02.wav	Piano hit, crash, dissonant, detuned, tune down	24	96000	2	00:10.733
piano crash 03.wav	Piano hit, crash, dissonant, detuned, tune down	24	96000	2	00:10.281
piano crash 04.wav	Piano hit, crash, dissonant, detuned, tune down	24	96000	2	00:20.307
piano crash 05.wav	Piano hit, crash, dissonant, detuned, tune down	24	96000	2	00:15.158
piano crash 06.wav	Piano hit, crash, dissonant, detuned, tune down	24	96000	2	00:23.007
piano crash 07.wav	Piano hit, crash, dissonant, detuned, tune down	24	96000	2	00:23.259
piano crash 08.wav	Piano hit, tri tone down, crash, dissonant, detuned, tune down	24	96000	2	00:23.438
piano crash 09.wav	Piano hit, tri tone down, crash, dissonant, detuned, tune down	24	96000	2	00:20.985
piano crash 10.wav	Piano hit, tri tone down, crash, dissonant, detuned, tune down	24	96000	2	00:16.686
piano crash 11.wav	Piano hit, crash, dissonant, detuned, tune down, low	24	96000	2	00:29.094
piano crash 12.wav	Piano hit, crash, dissonant, detuned, tune down, low	24	96000	2	00:31.271

piano crash 13.wav	Piano hit, crash, dissonant, detuned, tune down, low	24	96000	2	00:24.850
piano crash 14.wav	Piano hit, crash, dissonant, detuned, tune down, low	24	96000	2	00:29.531
piano crash 15.wav	Piano hit, crash, dissonant, detuned, tune down, low	24	96000	2	00:30.413
short chime doppler bys.wav	hi pitched chime whoosh by 10 takes, some aliasing	24	96000	2	00:48.816
short chime swells.wav	hi pitched chime swells x 10	24	96000	2	00:51.274
short chimes.wav	hi pitched short chimes ring with reverb x 10	24	96000	2	00:48.079
synth bass drop low sweep down 1.wav	Classic LFE drop, great for cinematic trailers	24	48000	2	00:01.435
synth square bass drop.wav	Square bass drop, sounds like a gabber kick	24	48000	2	00:00.978
vicious cinematic missile strike and explosion_01.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:11.402
vicious cinematic missile strike and explosion_02.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:08.757
vicious cinematic missile strike and explosion_03.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:09.439
vicious cinematic missile strike and explosion_04.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:10.933
vicious cinematic missile strike and explosion_05.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:09.813
vicious cinematic missile strike and explosion_06.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:09.397
vicious cinematic missile strike and explosion_07.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:09.429
vicious cinematic missile strike and explosion_08.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:09.258
vicious cinematic missile strike and explosion_09.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:10.165
vicious cinematic missile strike and explosion_10.wav	missile approach and then deep explosion with a bit of a crunch and ahort fireball	24	48000	2	00:10.400
whoomf_01.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:02.488
whoomf_02.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:03.024
whoomf_03.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:03.125
whoomf_04.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:03.651
whoomf_05.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:02.410
whoomf_06.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:02.867
whoomf_07.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:03.380
whoomf_08.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:02.763
whoomf_09.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:03.227
whoomf_10.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:03.255
whoomf_11.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:03.123
whoomf_12.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:02.140
whoomf_13.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:02.411
whoomf_14.wav	sub, lfe low end airy distorted whoosh	24	96000	2	00:03.290
whoosh fast air rattle_01.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:04.891
whoosh fast air rattle_02.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:04.786
whoosh fast air rattle_03.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:04.911

whoosh fast air rattle_04.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:05.243
whoosh fast air rattle_05.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:04.934
whoosh fast air rattle_06.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:04.690
whoosh fast air rattle_07.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:05.016
whoosh fast air rattle_08.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:05.368
whoosh fast air rattle_09.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:04.660
whoosh fast air rattle_10.wav	fast airy whoosh with a little bit of rattling	24	96000	2	00:05.238
whoosh space_jet_01.wav	space jet whoosh, processed, reverb tail, fast attack	24	96000	2	00:08.529
whoosh space_jet_02.wav	space jet whoosh, processed, reverb tail, slow attack	24	96000	2	00:07.946
whoosh space_jet_03.wav	space jet whoosh, processed, reverb tail, slow attack	24	96000	2	00:08.319
whoosh space_jet_04.wav	space jet whoosh, processed, reverb tail, slow attack, downwards	24	96000	2	00:08.400
whoosh space_jet_05.wav	space jet whoosh, processed, reverb tail, slow attack	24	96000	2	00:08.229
whoosh space_jet_06.wav	space jet whoosh, processed, reverb tail, slow attack, low	24	96000	2	00:08.737
whoosh space_jet_07.wav	space jet whoosh, processed, reverb tail	24	96000	2	00:07.635
whoosh space_jet_08.wav	space jet whoosh, processed, reverb tail, evolving	24	96000	2	00:07.248
whoosh space_jet_09.wav	space jet whoosh, processed, reverb tail, fast attack	24	96000	2	00:07.448
whoosh warble hi pitch fast by l_01.wav	whoosh warble, high pitched, fast by	24	96000	2	00:04.581
whoosh warble hi pitch fast by l_02.wav	whoosh warble, high pitched, fast by	24	96000	2	00:02.591
whoosh warble hi pitch fast by l_03.wav	whoosh warble, high pitched, fast by	24	96000	2	00:03.165
whoosh warble hi pitch fast by l_04.wav	whoosh warble, high pitched, fast by	24	96000	2	00:03.270
whoosh warble hi pitch fast by l_05.wav	whoosh warble, high pitched, fast by	24	96000	2	00:03.195
whoosh warble hi pitch fast by l_06.wav	whoosh warble, high pitched, fast by	24	96000	2	00:02.955
whoosh warble hi pitch fast by l_07.wav	whoosh warble, high pitched, fast by	24	96000	2	00:03.104
whoosh warble hi pitch fast by l_08.wav	whoosh warble, high pitched, fast by	24	96000	2	00:03.206
whoosh Water bys_01.wav	water whoosh by, left to right, bubbles. faster attack	24	96000	2	00:06.166
whoosh Water bys_02.wav	water whoosh by, left to right, bubbles. low frequency tail	24	96000	2	00:05.969
whoosh Water bys_03.wav	water whoosh by, left to right, bubbles. low frequency tail	24	96000	2	00:05.484
whoosh Water bys_04.wav	water whoosh by, left to right, bubbles. low frequency tail, faster attack	24	96000	2	00:05.979
whoosh Water bys_05.wav	water whoosh by, left to right, bubbles. low frequency tail, faster attack	24	96000	2	00:05.735
whoosh Water bys_06.wav	water whoosh by, left to right, bubbles. faster attack	24	96000	2	00:05.156
whoosh Water bys_07.wav	water whoosh by, left to right, bubbles	24	96000	2	00:05.056
whoosh Water bys_08.wav	water whoosh by, left to right, bubbles	24	96000	2	00:05.614
whoosh Water bys_09.wav	water whoosh by, left to right, bubbles	24	96000	2	00:05.230
whoosh Water bys_10.wav	water whoosh by, left to right, bubbles. low frequency tail	24	96000	2	00:06.045
wicked cinematic metallic stinger hit impact_01.wav	zip in and big impact stinger with metal strike	24	48000	2	00:07.264



wicked cinematic metallic stinger hit impact_02.wav	zip in and big impact stinger with metal strike	24	48000	2	00:06.325
wicked cinematic metallic stinger hit impact_03.wav	zip in and big impact stinger with metal anvil strike	24	48000	2	00:05.781
wicked cinematic metallic stinger hit impact_04.wav	zip in and big impact stinger with metal strike and rattle	24	48000	2	00:05.386
wicked cinematic metallic stinger hit impact_05.wav	zip in and big impact stinger with metal mid pitch strike	24	48000	2	00:06.346
wicked cinematic metallic stinger hit impact_06.wav	zip in and big impact stinger with metal hard strike	24	48000	2	00:04.917
wicked cinematic metallic stinger hit impact_07.wav	zip in and big impact stinger with metal door strike	24	48000	2	00:05.663
wicked cinematic metallic stinger hit impact_08.wav	zip in and big impact stinger with metal strike, a bit of a stutter	24	48000	2	00:06.080
wicked cinematic metallic stinger hit impact_09.wav	zip in and big impact stinger with metal door slam strike	24	48000	2	00:06.240
wicked cinematic metallic stinger hit impact_10.wav	zip in and big impact stinger with metal strike, flappy approach	24	48000	2	00:06.666