

Silenced Gun Sounds

Filename	Description	BitDepth	SampleRate	Channels	Duration
bullet_flyby_01.wav		24	96000	2	00:00.556
bullet_flyby_02.wav		24	96000	2	00:00.721
bullet_flyby_03.wav		24	96000	2	00:00.896
bullet_flyby_04.wav		24	96000	2	00:00.750
bullet_flyby_05.wav		24	96000	2	00:01.199
bullet_flyby_06.wav		24	96000	2	00:01.122
bullet_flyby_07.wav		24	96000	2	00:00.883
bullet_flyby_08.wav		24	96000	2	00:00.769
bullet_flyby_09.wav		24	96000	2	00:01.100
bullet_flyby_10.wav		24	96000	2	00:01.431
bullet_flyby_11.wav		24	96000	2	00:01.050
bullet_flyby_12.wav		24	96000	2	00:00.725
bullet_flyby_deep_01.wav		24	96000	2	00:01.080
bullet_flyby_deep_02.wav		24	96000	2	00:01.300
bullet_flyby_deep_03.wav		24	96000	2	00:01.199
bullet_flyby_deep_04.wav		24	96000	2	00:01.256
bullet_flyby_designed_01.wav		24	96000	2	00:02.013
bullet_flyby_designed_02.wav		24	96000	2	00:03.061
bullet_flyby_designed_03.wav		24	96000	2	00:02.899
bullet_flyby_designed_04.wav		24	96000	2	00:02.299
bullet_flyby_designed_05.wav		24	96000	2	00:02.299
bullet_flyby_fast_01.wav		24	96000	2	00:00.354
bullet_flyby_fast_02.wav		24	96000	2	00:00.214
bullet_flyby_fast_03.wav		24	96000	2	00:00.402
bullet_flyby_fast_04.wav		24	96000	2	00:00.417

bullet_flyby_fast_05.wav	24	96000	2	00:00.510
bullet_flyby_fast_06.wav	24	96000	2	00:00.554
bullet_flyby_fast_07.wav	24	96000	2	00:00.688
bullet_flyby_fast_08.wav	24	96000	2	00:00.569
bullet_flyby_fast_09.wav	24	96000	2	00:00.382
bullet_flyby_fast_10.wav	24	96000	2	00:00.370
bullet_flyby_fast_11.wav	24	96000	2	00:00.360
bullet_flyby_fast_12.wav	24	96000	2	00:00.353
bullet_flyby_fast_13.wav	24	96000	2	00:00.522
bullet_flyby_fast_14.wav	24	96000	2	00:00.302
bullet_flyby_slow_01.wav	24	96000	2	00:00.630
bullet_flyby_slow_02.wav	24	96000	2	00:01.164
bullet_flyby_slow_03.wav	24	96000	2	00:00.986
bullet_leave_barrel_01.wav	24	96000	2	00:01.180
bullet_leave_barrel_02.wav	24	96000	2	00:01.232
bullet_leave_barrel_03.wav	24	96000	2	00:01.270
bullet_leave_barrel_04.wav	24	96000	2	00:01.050
bullet_leave_barrel_05.wav	24	96000	2	00:01.137
bullet_leave_barrel_effect_01.wav	24	96000	2	00:01.626
bullet_leave_barrel_effect_02.wav	24	96000	2	00:01.688
bullet_leave_barrel_effect_03.wav	24	96000	2	00:01.640
bullet_leave_barrel_effect_04.wav	24	96000	2	00:01.741
bullet_leave_barrel_effect_05.wav	24	96000	2	00:01.711
bullet_leave_barrel_slow_01.wav	24	96000	2	00:01.612
bullet_leave_barrel_slow_02.wav	24	96000	2	00:01.866
bullet_leave_barrel_slow_03.wav	24	96000	2	00:01.776
bullet_leave_barrel_slow_04.wav	24	96000	2	00:01.850
bullet_leave_barrel_slow_05.wav	24	96000	2	00:01.350
bullet_leave_barrel_slow_06.wav	24	96000	2	00:01.399
bullet_leave_barrel_slow_motion_01.wav	24	96000	2	00:01.512

bullet_leave_barrel_slow_motion_02.wav	24	96000	2	00:01.680
bullet_leave_barrel_slow_motion_03.wav	24	96000	2	00:01.764
bullet_leave_barrel_slow_motion_04.wav	24	96000	2	00:01.736
bullet_leave_barrel_slow_motion_05.wav	24	96000	2	00:01.410
bullet_leave_barrel_slow_motion_06.wav	24	96000	2	00:01.500
bullet_shell_bounce_concrete1_01.wav	24	96000	2	00:00.836
bullet_shell_bounce_concrete1_02.wav	24	96000	2	00:00.790
bullet_shell_bounce_concrete1_03.wav	24	96000	2	00:00.931
bullet_shell_bounce_concrete1_04.wav	24	96000	2	00:00.650
bullet_shell_bounce_concrete1_05.wav	24	96000	2	00:01.025
bullet_shell_bounce_concrete1_06.wav	24	96000	2	00:00.725
bullet_shell_bounce_concrete1_07.wav	24	96000	2	00:00.516
bullet_shell_bounce_concrete1_08.wav	24	96000	2	00:00.741
bullet_shell_bounce_concrete1_09.wav	24	96000	2	00:00.505
bullet_shell_bounce_concrete1_10.wav	24	96000	2	00:00.748
bullet_shell_bounce_concrete2_01.wav	24	96000	2	00:00.821
bullet_shell_bounce_concrete2_02.wav	24	96000	2	00:00.723
bullet_shell_bounce_concrete2_03.wav	24	96000	2	00:00.675
bullet_shell_bounce_concrete2_04.wav	24	96000	2	00:00.731
bullet_shell_bounce_concrete2_05.wav	24	96000	2	00:01.268
bullet_shell_bounce_concrete2_06.wav	24	96000	2	00:00.640
bullet_shell_bounce_concrete2_07.wav	24	96000	2	00:00.466
bullet_shell_bounce_concrete2_08.wav	24	96000	2	00:00.527
bullet_shell_bounce_concrete2_09.wav	24	96000	2	00:00.729
bullet_shell_bounce_concrete2_10.wav	24	96000	2	00:00.542
bullet_shell_bounce_concrete2_11.wav	24	96000	2	00:00.860
bullet_shell_bounce_general_01.wav	24	96000	2	00:01.090
bullet_shell_bounce_general_02.wav	24	96000	2	00:00.821
bullet_shell_bounce_general_03.wav	24	96000	2	00:01.308
bullet_shell_bounce_general_04.wav	24	96000	2	00:01.178

bullet_shell_bounce_general_05.wav	24	96000	2	00:00.968
bullet_shell_bounce_general_06.wav	24	96000	2	00:00.908
bullet_shell_bounce_general_07.wav	24	96000	2	00:00.823
bullet_shell_bounce_general_08.wav	24	96000	2	00:00.907
bullet_shell_bounce_metal1_01.wav	24	96000	2	00:00.670
bullet_shell_bounce_metal1_02.wav	24	96000	2	00:00.860
bullet_shell_bounce_metal1_03.wav	24	96000	2	00:00.740
bullet_shell_bounce_metal1_04.wav	24	96000	2	00:00.692
bullet_shell_bounce_metal1_05.wav	24	96000	2	00:00.582
bullet_shell_bounce_metal1_06.wav	24	96000	2	00:00.660
bullet_shell_bounce_metal1_07.wav	24	96000	2	00:00.663
bullet_shell_bounce_metal1_08.wav	24	96000	2	00:00.605
bullet_shell_bounce_metal1_09.wav	24	96000	2	00:00.760
bullet_shell_bounce_metal1_10.wav	24	96000	2	00:00.589
bullet_shell_bounce_metal1_11.wav	24	96000	2	00:00.700
bullet_shell_bounce_metal1_12.wav	24	96000	2	00:00.604
bullet_shell_bounce_metal1_13.wav	24	96000	2	00:00.726
bullet_shell_bounce_metal1_14.wav	24	96000	2	00:00.750
bullet_shell_bounce_metal2_01.wav	24	96000	2	00:00.567
bullet_shell_bounce_metal2_02.wav	24	96000	2	00:00.667
bullet_shell_bounce_metal2_03.wav	24	96000	2	00:00.870
bullet_shell_bounce_metal2_04.wav	24	96000	2	00:00.693
bullet_shell_bounce_metal2_05.wav	24	96000	2	00:00.640
bullet_shell_bounce_metal2_06.wav	24	96000	2	00:00.586
bullet_shell_bounce_metal2_07.wav	24	96000	2	00:00.661
bullet_shell_bounce_metal2_08.wav	24	96000	2	00:00.593
bullet_shell_bounce_metal2_09.wav	24	96000	2	00:00.758
bullet_shell_bounce_metal2_10.wav	24	96000	2	00:00.548
bullet_shell_bounce_metal2_11.wav	24	96000	2	00:00.729
bullet_shell_bounce_metal2_12.wav	24	96000	2	00:00.620

bullet_shell_bounce_metal2_13.wav	24	96000	2	00:00.729
bullet_shell_bounce_metal2_14.wav	24	96000	2	00:00.514
bullet_shell_bounce_metal2_15.wav	24	96000	2	00:00.564
bullet_shell_bounce_wood1_01.wav	24	96000	2	00:00.904
bullet_shell_bounce_wood1_02.wav	24	96000	2	00:00.910
bullet_shell_bounce_wood1_03.wav	24	96000	2	00:00.877
bullet_shell_bounce_wood1_04.wav	24	96000	2	00:00.625
bullet_shell_bounce_wood1_05.wav	24	96000	2	00:00.826
bullet_shell_bounce_wood1_06.wav	24	96000	2	00:01.137
bullet_shell_bounce_wood2_01.wav	24	96000	2	00:00.723
bullet_shell_bounce_wood2_02.wav	24	96000	2	00:01.066
bullet_shell_bounce_wood2_03.wav	24	96000	2	00:01.451
bullet_shell_bounce_wood2_04.wav	24	96000	2	00:01.100
bullet_shell_bounce_wood2_05.wav	24	96000	2	00:01.387
bullet_shell_bounce_wood2_06.wav	24	96000	2	00:00.747
bullet_shell_bounce_wood2_07.wav	24	96000	2	00:00.772
bullet_shell_bounce_wood2_08.wav	24	96000	2	00:00.945
gun_pistol_shot_silenced_01.wav	24	96000	2	00:00.524
gun_pistol_shot_silenced_02.wav	24	96000	2	00:00.484
gun_pistol_shot_silenced_03.wav	24	96000	2	00:00.580
gun_pistol_shot_silenced_04.wav	24	96000	2	00:00.506
gun_semi_auto_shot_silenced1_0_first.wav	24	96000	2	00:00.088
gun_semi_auto_shot_silenced1_0_last_tail.wav	24	96000	2	00:01.302
gun_semi_auto_shot_silenced1_0_preview.wav	24	96000	2	00:01.838
gun_semi_auto_shot_silenced1_0_tail_only.wav	24	96000	2	00:01.282
gun_semi_auto_shot_silenced1_01.wav	24	96000	2	00:00.084
gun_semi_auto_shot_silenced1_02.wav	24	96000	2	00:00.084
gun_semi_auto_shot_silenced1_03.wav	24	96000	2	00:00.084
gun_semi_auto_shot_silenced1_04.wav	24	96000	2	00:00.080
gun_semi_auto_shot_silenced1_05.wav	24	96000	2	00:00.082

gun_semi_auto_shot_silenced1_06.wav	24	96000	2	00:00.084
gun_semi_auto_shot_silenced1_07.wav	24	96000	2	00:00.085
gun_semi_auto_shot_silenced1_08.wav	24	96000	2	00:00.084
gun_semi_auto_shot_silenced2_0_first.wav	24	96000	2	00:00.090
gun_semi_auto_shot_silenced2_0_last_tail.wav	24	96000	2	00:00.316
gun_semi_auto_shot_silenced2_0_preview.wav	24	96000	2	00:01.123
gun_semi_auto_shot_silenced2_0_tail_only.wav	24	96000	2	00:00.316
gun_semi_auto_shot_silenced2_01.wav	24	96000	2	00:00.091
gun_semi_auto_shot_silenced2_02.wav	24	96000	2	00:00.089
gun_semi_auto_shot_silenced2_03.wav	24	96000	2	00:00.089
gun_semi_auto_shot_silenced2_04.wav	24	96000	2	00:00.084
gun_semi_auto_shot_silenced2_05.wav	24	96000	2	00:00.087
gun_semi_auto_shot_silenced2_06.wav	24	96000	2	00:00.089
gun_semi_auto_shot_silenced2_07.wav	24	96000	2	00:00.091
gun_semi_auto_shot_silenced2_08.wav	24	96000	2	00:00.089
gun_silenced_AR_rifle_shot_01.wav	24	96000	2	00:01.047
gun_silenced_AR_rifle_shot_02.wav	24	96000	2	00:01.016
gun_silenced_AR_sniper_shot_01.wav	24	96000	2	00:00.657
gun_silenced_AR_sniper_shot_02.wav	24	96000	2	00:00.656
gun_silenced_AR_sniper_shot_03.wav	24	96000	2	00:00.720
gun_silenced_AR_sniper_shot_04.wav	24	96000	2	00:00.716
gun_silenced_pistol1_shot_01.wav	24	96000	2	00:00.260
gun_silenced_pistol1_shot_02.wav	24	96000	2	00:00.250
gun_silenced_pistol1_shot_03.wav	24	96000	2	00:00.246
gun_silenced_pistol1_shot_04.wav	24	96000	2	00:00.230
gun_silenced_pistol2_shot_01.wav	24	96000	2	00:00.455
gun_silenced_pistol2_shot_02.wav	24	96000	2	00:00.500
gun_silenced_pistol2_shot_03.wav	24	96000	2	00:00.529
gun_silenced_pistol2_shot_04.wav	24	96000	2	00:00.420
gun_silenced_rifle1_shot_01.wav	24	96000	2	00:00.389

gun_silenced_rifle1_shot_02.wav	24	96000	2	00:00.374
gun_silenced_rifle1_shot_03.wav	24	96000	2	00:00.415
gun_silenced_rifle1_shot_04.wav	24	96000	2	00:00.438
gun_silenced_rifle2_shot_01.wav	24	96000	2	00:00.651
gun_silenced_rifle2_shot_02.wav	24	96000	2	00:00.615
gun_silenced_rifle2_shot_03.wav	24	96000	2	00:00.745
gun_silenced_rifle2_shot_04.wav	24	96000	2	00:00.756
gun_silenced_rifle3_shot_01.wav	24	96000	2	00:00.678
gun_silenced_rifle3_shot_02.wav	24	96000	2	00:00.589
gun_silenced_rifle4_shot_01.wav	24	96000	2	00:00.765
gun_silenced_rifle4_shot_02.wav	24	96000	2	00:00.744
gun_silenced_semi_sub_shot_01.wav	24	96000	2	00:00.356
gun_silenced_semi_sub_shot_02.wav	24	96000	2	00:00.297
gun_silenced_semi_sub_shot_03.wav	24	96000	2	00:00.340
gun_silenced_semi_sub_shot_04.wav	24	96000	2	00:00.276
gun_silenced_sniper1_shot_01.wav	24	96000	2	00:02.054
gun_silenced_sniper1_shot_02.wav	24	96000	2	00:01.693
gun_silenced_sniper1_shot_03.wav	24	96000	2	00:01.626
gun_silenced_sniper1_shot_03v2.wav	24	96000	2	00:01.685
gun_silenced_sniper1_shot_04.wav	24	96000	2	00:01.610
gun_silenced_sniper1_shot_04v2.wav	24	96000	2	00:01.650
gun_silenced_sniper2_shot_01.wav	24	96000	2	00:01.181
gun_silenced_sniper2_shot_02.wav	24	96000	2	00:01.155
gun_silenced_sniper2_shot_03.wav	24	96000	2	00:01.191
gun_silenced_sniper2_shot_03v2.wav	24	96000	2	00:01.250
gun_silenced_sniper2_shot_04.wav	24	96000	2	00:01.157
gun_silenced_sniper2_shot_04v2.wav	24	96000	2	00:01.199
gun_silencer_barrel_screw_01.wav	24	96000	2	00:01.149
gun_silencer_barrel_screw_02.wav	24	96000	2	00:01.581
gun_silencer_barrel_screw_03.wav	24	96000	2	00:00.805

gun_silencer_barrel_screw_04.wav	24	96000	2	00:01.329
gun_silencer_barrel_screw_05.wav	24	96000	2	00:02.451
gun_silencer_barrel_screw_06.wav	24	96000	2	00:00.381
gun_silencer_barrel_screw_fast_01.wav	24	96000	2	00:01.357
gun_silencer_barrel_screw_fast_02.wav	24	96000	2	00:00.949
gun_silencer_barrel_screw_loop_01.wav	24	96000	2	00:02.006
gun_silencer_barrel_screw_off_01.wav	24	96000	2	00:00.224
gun_silencer_barrel_screw_off_02.wav	24	96000	2	00:00.395
gun_silencer_barrel_screw_off_03.wav	24	96000	2	00:00.427
gun_silencer_barrel_screw_off_04.wav	24	96000	2	00:00.811
gun_silencer_barrel_screw_off_05.wav	24	96000	2	00:00.365
gun_silencer_barrel_screw_off_06.wav	24	96000	2	00:00.720
gun_silencer_barrel_screw_on_01.wav	24	96000	2	00:00.412
gun_silencer_barrel_screw_on_02.wav	24	96000	2	00:00.477
gun_silencer_barrel_screw_on_03.wav	24	96000	2	00:00.551
gun_silencer_barrel_screw_on_04.wav	24	96000	2	00:00.433
gun_submachine_silenced_shot_0_first.wav	24	96000	2	00:00.067
gun_submachine_silenced_shot_0_last_tail.wav	24	96000	2	00:01.140
gun_submachine_silenced_shot_0_preview.wav	24	96000	2	00:01.670
gun_submachine_silenced_shot_0_tail_only.wav	24	96000	2	00:01.140
gun_submachine_silenced_shot_01.wav	24	96000	2	00:00.050
gun_submachine_silenced_shot_02.wav	24	96000	2	00:00.046
gun_submachine_silenced_shot_03.wav	24	96000	2	00:00.053
gun_submachine_silenced_shot_04.wav	24	96000	2	00:00.044
gun_submachine_silenced_shot_05.wav	24	96000	2	00:00.050
gun_submachine_silenced_shot_06.wav	24	96000	2	00:00.052
gun_submachine_silenced_shot_07.wav	24	96000	2	00:00.052
gun_submachine_silenced_shot_08.wav	24	96000	2	00:00.054
gun_submachine_silenced_shot_09.wav	24	96000	2	00:00.057
announcer_voice_classic_FPS_style_headshot.wav	24	96000	2	00:02.149

announcer_voice_classic_FPS_style_killingspree.wav	24	96000	2	00:02.145
background_air_vent_fan_loop_01.wav	24	96000	2	00:08.940
background_room_interior_hum_loop_01.wav	24	96000	2	00:14.205
background_room_tone_loop_01.wav	24	96000	2	00:05.675
bird_small_song_call_chirp_04.wav	24	96000	2	00:02.926
birds_small_calling_chirping_loop_03.wav	24	96000	2	00:13.482
bow_crossbow_arrow_draw_slide1_01.wav	24	96000	2	00:01.169
bow_crossbow_arrow_draw_slide2_01.wav	24	96000	2	00:01.429
bow_crossbow_arrow_draw_stretch1_01.wav	24	96000	2	00:01.852
bow_crossbow_arrow_shoot_type1_01.wav	24	96000	2	00:00.392
bow_crossbow_arrow_shoot_type1_02.wav	24	96000	2	00:00.552
bow_crossbow_arrow_shoot_type1_03.wav	24	96000	2	00:00.506
bow_crossbow_arrow_shoot_type1_04.wav	24	96000	2	00:00.490
bullet_impact_body_flesh_04.wav	24	96000	2	00:00.795
bullet_impact_body_thump_08.wav	24	96000	2	00:00.656
bullet_impact_ice_06.wav	24	96000	2	00:00.798
bullet_impact_metal_heavy_02.wav	24	96000	2	00:01.384
cicadas_day_loop_03.wav	24	96000	2	00:07.592
cinematic_buildup_reverse_whoosh_02.wav	24	96000	2	00:05.842
cinematic_deep_bass_pass_whoosh_05.wav	24	96000	2	00:04.323
cinematic_deep_low_whoosh_impact_02.wav	24	96000	2	00:04.925
door_A_creak_06.wav	24	96000	2	00:01.855
door_hatch_squeak_close_02.wav	24	96000	2	00:00.950
door_hatch_squeak_open_01.wav	24	96000	2	00:00.761
door_lock_close_02.wav	24	96000	2	00:00.313
door_lock_slide_03.wav	24	96000	2	00:00.700
ducks_birds_lake_ambience_water_flowng_loop_02.wav	24	96000	2	00:12.599
explosion_large_07.wav	24	96000	2	00:02.565
explosion_large_10.wav	24	96000	2	00:02.888
explosion_small_04.wav	24	96000	2	00:02.202

fire_burning_flames_crackle_loop_03.wav	24	96000	2	00:20.172
foley_cloth_light_fast_movement_04.wav	24	96000	2	00:01.647
foley_cloth_light_fast_movement_05.wav	24	96000	2	00:01.727
foley_cloth_light_fast_movement_14.wav	24	96000	2	00:00.280
foley_cloth_sports_glove_catch_07.wav	24	96000	2	00:00.225
foley_combat_fight_grab_throw_04.wav	24	96000	2	00:00.495
foley_jump_movement_throw_06.wav	24	96000	2	00:00.917
foley_keys_belt_metal_jingle_06.wav	24	96000	2	00:00.943
foley_keys_belt_metal_jingle_07.wav	24	96000	2	00:00.825
foley_object_grab_pickup_04.wav	24	96000	2	00:00.543
foley_object_grab_pickup_05.wav	24	96000	2	00:00.444
foley_object_push_pull_move_01.wav	24	96000	2	00:00.669
foley_object_push_pull_move_07.wav	24	96000	2	00:00.610
foley_soldier_gear_equipment_rattle_movement_med_01.wav	24	96000	2	00:00.650
foley_sports_bag_movements_06.wav	24	96000	2	00:00.842
foley_zip_zipper_long_05.wav	24	96000	2	00:00.845
gas_leak_02_loop.wav	24	96000	2	00:02.296
glass_smashable_large_break_03.wav	24	96000	2	00:02.140
glass_smashable_small_break_02.wav	24	96000	2	00:01.156
gun_auto_barrel_spin_fast.wav	24	96000	2	00:01.600
gun_auto_barrel_spin_fast_stop_01.wav	24	96000	2	00:00.826
gun_auto_barrel_spin_slow_loop.wav	24	96000	2	00:01.572
gun_auto_barrel_spin_slow_stop_01.wav	24	96000	2	00:00.973
gun_chamber_jammed_01.wav	24	96000	2	00:00.495
gun_chamber_jammed_02.wav	24	96000	2	00:00.695
gun_chamber_jammed_03.wav	24	96000	2	00:00.496
gun_grenade_launcher_reload_01.wav	24	96000	2	00:00.410
gun_grenade_launcher_reload_02.wav	24	96000	2	00:00.583
gun_grenade_launcher_shot_01.wav	24	96000	2	00:01.467
gun_grenade_launcher_shot_02.wav	24	96000	2	00:00.830

gun_grenade_launcher_shot_03.wav	24	96000	2	00:00.756
gun_grenade_launcher_shot_04.wav	24	96000	2	00:00.982
gun_grenade_launcher_trigger_01.wav	24	96000	2	00:00.304
gun_grenade_launcher_trigger_02.wav	24	96000	2	00:00.240
gun_pistol_cock_03.wav	24	96000	2	00:00.398
gun_pistol_cock_04.wav	24	96000	2	00:00.390
gun_pistol_dry_fire_02.wav	24	96000	2	00:00.112
gun_pistol_general_handling_04.wav	24	96000	2	00:00.610
gun_pistol_general_handling_08.wav	24	96000	2	00:00.326
gun_pistol_insert_mag_02.wav	24	96000	2	00:00.290
gun_pistol_load_bullet_01.wav	24	96000	2	00:00.282
gun_pistol_remove_mag_04.wav	24	96000	2	00:00.370
gun_pistol_shot_01.wav	24	96000	2	00:01.500
gun_pistol_shot_05.wav	24	96000	2	00:01.442
gun_pistol_slide_slow_03.wav	24	96000	2	00:00.305
gun_rifle_sniper_load_bullet_02.wav	24	96000	2	00:00.391
gun_rifle_sniper_load_bullet_03.wav	24	96000	2	00:00.437
gun_rifle_sniper_scope_zoom_lens_01.wav	24	96000	2	00:00.458
gun_rifle_sniper_scope_zoom_lens_02.wav	24	96000	2	00:00.376
gun_rifle_sniper_scope_zoom_lens_07.wav	24	96000	2	00:00.328
gun_shotgun_cock_03.wav	24	96000	2	00:00.720
gun_shotgun_sawed_off_shot_01.wav	24	96000	2	00:02.375
gun_shotgun_sawed_off_shot_02.wav	24	96000	2	00:02.371
gun_shotgun_sawed_off_shot_03.wav	24	96000	2	00:02.382
gun_shotgun_sawed_off_shot_04.wav	24	96000	2	00:02.419
kick_hard_impact_04.wav	24	96000	2	00:00.667
kick_hard_impact_05.wav	24	96000	2	00:00.509
kick_heavy_impact_05.wav	24	96000	2	00:00.467
kick_heavy_impact_06.wav	24	96000	2	00:00.460
kick_heavy_impact_07.wav	24	96000	2	00:00.554

lever_turn_push_crank_handle_small_03.wav	24	96000	2	00:00.645
manhole_metal_slide_door_open_close_2v2.wav	24	96000	2	00:01.578
metal_door_hatch_close_slam_02.wav	24	96000	2	00:01.957
metal_gate_fence_impact_02.wav	24	96000	2	00:01.100
metal_lid_movement_impact_02.wav	24	96000	2	00:00.876
metal_lid_movement_impact_07.wav	24	96000	2	00:01.120
metal_med_impact_02.wav	24	96000	2	00:01.042
metal_med_impact_03.wav	24	96000	2	00:01.583
movie_camera_vintage_lever_06.wav	24	96000	2	00:00.212
movie_camera_vintage_lever_16.wav	24	96000	2	00:00.308
movie_camera_vintage_shutter_loop_1.wav	24	96000	2	00:04.385
phone_hangup_dial_01.wav	24	96000	2	00:00.933
phone_pickup_handle_01.wav	24	96000	2	00:00.562
punch_grit_wet_impact_01.wav	24	96000	2	00:00.400
punch_grit_wet_impact_02.wav	24	96000	2	00:00.620
punch_grit_wet_impact_03.wav	24	96000	2	00:00.620
punch_grit_wet_impact_04.wav	24	96000	2	00:00.706
river_stream_flowng_water_loop_02_short_version.wav	24	96000	2	00:05.456
rock_blast_impact_projectile_02.wav	24	96000	2	00:01.082
rock_door_slide_block_move_drag_05.wav	24	96000	2	00:01.466
sci-fi_weapon_blaster_laser_boom_heavy_01.wav	24	96000	2	00:00.591
sci-fi_weapon_pistol_shot_02.wav	24	96000	2	00:00.585
sci-fi_weapon_plasma_pistol_03.wav	24	96000	2	00:01.199
sci-fi_weapon_reload_01.wav	24	96000	2	00:01.050
sci-fi_weapon_reload_07.wav	24	96000	2	00:00.889
sci-fi_weapon_rifle_large_shot_02.wav	24	96000	2	00:01.627
switch_button_push_on_off_02.wav	24	96000	2	00:00.218
switch_button_push_on_off_03.wav	24	96000	2	00:00.255
switch_button_push_on_off_11.wav	24	96000	2	00:00.190
taser_stun_gun_zap_electricity_01.wav	24	96000	2	00:00.278

taser_stun_gun_zap_electricity_02.wav	24	96000	2	00:00.274
taser_stun_gun_zap_electricity_03.wav	24	96000	2	00:00.343
thunder_lightning_strike_rumble_01.wav	24	96000	2	00:08.024
thunder_lightning_strike_rumble_05.wav	24	96000	2	00:07.379
typing_keystroke_sequence_07.wav	24	96000	2	00:01.666
typing_keystroke_sequence_08.wav	24	96000	2	00:00.844
ui_button_simple_click_05.wav	24	96000	2	00:00.085
ui_button_simple_click_06.wav	24	96000	2	00:00.049
ui_button_simple_click_07.wav	24	96000	2	00:00.097
ui_menu_button_beep_03.wav	24	96000	2	00:00.124
ui_menu_button_click_05.wav	24	96000	2	00:00.338
ui_menu_button_click_25.wav	24	96000	2	00:00.350
ui_menu_button_keystroke_01.wav	24	96000	2	00:00.191
ui_menu_button_scroll_05.wav	24	96000	2	00:00.410
ui_menu_button_scroll_page_04.wav	24	96000	2	00:00.353
ui_menu_popup_message_06.wav	24	96000	2	00:00.670
ui_stamp_02.wav	24	96000	2	00:00.270
voice_female_a_attack_06.wav	24	96000	1	00:00.738
voice_female_a_battle_shout_02.wav	24	96000	1	00:02.079
voice_female_a_death_03.wav	24	96000	1	00:02.580
voice_female_a_effort_jump_action_07.wav	24	96000	1	00:00.435
voice_female_a_effort_push_fast_02.wav	24	96000	1	00:00.744
voice_female_b_attack_set2_02.wav	24	96000	1	00:00.446
voice_female_b_effort_jump_action_09.wav	24	96000	1	00:00.294
voice_female_b_effort_jump_action_10.wav	24	96000	1	00:00.310
voice_male_b_attack_set3_02.wav	24	96000	1	00:00.562
voice_male_b_attack_set3_04.wav	24	96000	1	00:00.669
voice_male_b_attack_set4_03.wav	24	96000	1	00:00.768
voice_male_b_battle_shout_long_02.wav	24	96000	1	00:03.144
voice_male_b_battle_shout_long_05.wav	24	96000	1	00:01.771

voice_male_b_hurt_pain_set_1_04.wav	24	96000	1	00:00.473
voice_male_b_hurt_pain_set_1_05.wav	24	96000	1	00:00.663
voice_male_b_hurt_pain_set_2_08.wav	24	96000	1	00:00.313
voice_male_b_hurt_pain_set_2_09.wav	24	96000	1	00:00.450
voice_male_b_laugh_short_01.wav	24	96000	2	00:02.321
voice_male_c_death_04.wav	24	96000	1	00:01.246
voice_male_c_death_08.wav	24	96000	1	00:01.540
voice_male_c_effort_short_jump_03.wav	24	96000	1	00:00.189
voice_male_c_effort_short_jump_05.wav	24	96000	1	00:00.156
voice_male_c_hurt_pain_06.wav	24	96000	1	00:00.518
voice_male_c_hurt_pain_07.wav	24	96000	1	00:00.415
voice_male_d_death_04.wav	24	96000	1	00:01.300
water_splash_object_body_01.wav	24	96000	2	00:02.000
water_splash_object_body_02.wav	24	96000	2	00:01.634
water_splash_object_body_04.wav	24	96000	2	00:02.069
water_splash_small_item_04.wav	24	96000	2	00:00.814
whoosh_swish_small_harsh_01.wav	24	96000	2	00:00.198
whoosh_swish_small_harsh_02.wav	24	96000	2	00:00.193
whoosh_swish_small_harsh_03.wav	24	96000	2	00:00.157
whoosh_swish_small_harsh_04.wav	24	96000	2	00:00.184
wind_cold_howling_haunted_loop_02.wav	24	96000	2	00:16.798
wind_general_soft_low_loop_03.wav	24	96000	2	00:32.680
wood_tree_branch_move_01.wav	24	96000	2	00:01.044
wood_tree_branch_move_03.wav	24	96000	2	00:00.548
wood_tree_branch_move_12.wav	24	96000	2	00:00.449